

# LUMISYS

BUILT FOR INTEGRATION

Lighting Relay Panel  
Controller User's Guide

Lighting Panel  
Controller 4.x  
User's Guide

For:

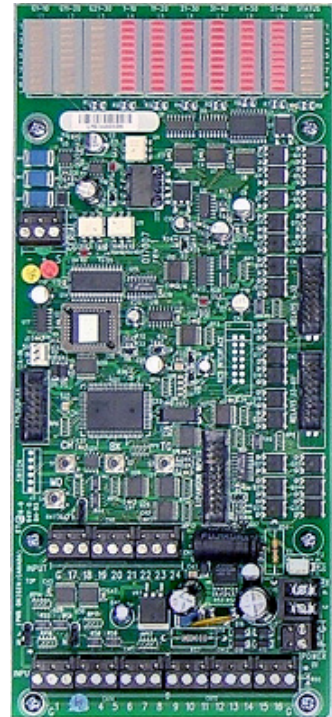
L26 Series  
L28 Series  
L35 Series  
Qwik-Kit™

and TRIATEK Legacy Products:

RCS1000  
L28 DRC

Includes:

LP-PK 4.X Setup Software  
Users Guide



### Attention

This section serves as a notice of the immediate or potential dangers involved when working with the equipment described throughout this manual. Any person involved in installation, maintenance, or service of the equipment should first carefully examine the equipment and read the instructions contained in this manual to ensure that personal and/or equipment injury is avoided.

The following safety messages are used throughout this manual to alert of immediate or potential danger to life or property:



**Hint** Indicates a tip or trick to help you.



**Note** Indicates a note related to one or more asterisks.



**DANGER!** Indicates an immediately hazardous situation which, if not avoided, will result in death or serious injury.



**WARNING!** Indicates a potentially hazardous situation which, if not avoided, can result in death or serious injury.



**CAUTION:** Indicates a potentially hazardous situation which, if not avoided, can result in minor or moderate injury.



**CAUTION:** Used without the safety alert symbol, indicates a potentially hazardous situation which, if not avoided, can result in personal or property damage. Failure to comply with proper handling of the LUMISYS products may void your warranty

In addition, this symbol may appear in the margin of specific portions of text as a safety reminder. Applicable instruction steps will be listed beneath the symbol.

### Disclaimer

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designated to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

Instructions contained in this user's guide should be performed only by qualified persons in accordance with local and national codes. LUMISYS® Lighting and its affiliates assume no responsibility for any consequences related to the improper use of this manual.

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### LRP Controller User Guide Overview

This user guide describes LUMISYS LRP Controller hardware and software features and how to configure these features with LUMISYS' LP-PK Windows based Setup Software.

LUMISYS' Control Panels each contain an LRP Controller. The LRP Controller is a microprocessor-based controller that provides the latest lighting control features to automate lighting control in a facility. Each LRP Controller provides for RS-485 communication, input connections for external devices and outputs to drive its high voltage relays or circuit breakers. Although each LRP Controller provides the same basic lighting control features there are slight differences between their number of outputs, type of outputs, inputs and enclosures. TABLE 1 lists the hardware differences between each model. See the respective data sheets and installation guides for specific information on each model.

**TABLE 1**

Model	Inputs	Outputs/Type
<b>Lighting Relay Panels</b>		
L26 Series	120 max. + 1 Analog input	1-60/GE RR9
L35 Series	120 max. + 1 Analog input	1-60/LUMISYS TR1
L28 Series	16 max. + 6 Analog input*	1-8/GE RR7
<b>Qwik-Kits</b>		
L2532-K	120 max. + 1 Analog input	1-32/GE RR7
L2632-K	120 max. + 1 Analog input	1-32/GE RR9
L2732-K	120 max. + 1 Analog input	1-32/Douglas Relays
L2960-K	120 max. + 1 Analog input	1-60/Touch-Plate Relays
RCS-RM	120 max. + 1 Analog input	1-60/Circuit breaker
<b>Legacy Products</b>		
RCS1000	120 max. + 1 Analog input	1-60/Circuit breaker
L2500	120 max. + 1 Analog input	1-60/GE RR7
L28DRC	16 max. + 6 Analog input*	4 LTR

LUMISYS' LP-PK Windows Setup Software is required in order to setup and commission LUMISYS control panels. It provides an easy way to set up each LUMISYS control panel and a means for saving the setup to a hard drive or diskette.

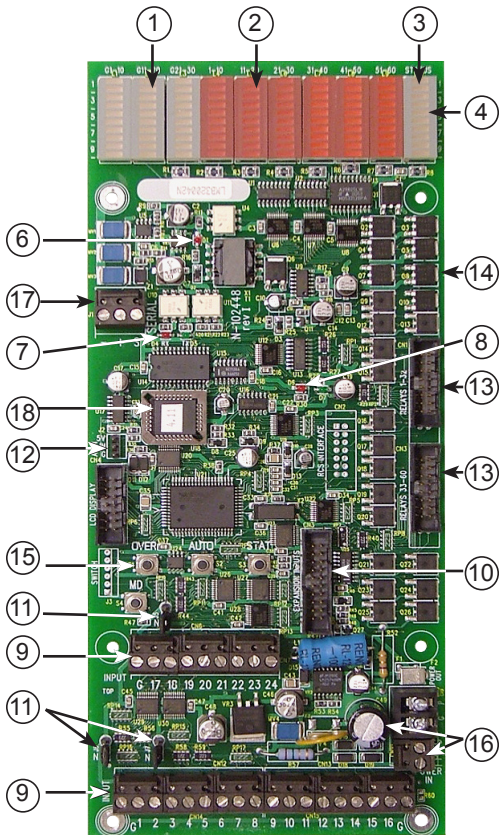
LUMISYS will factory program each LRP Controller from completed LP-PK Set Up Worksheets provided by the customer. There is a slight fee for this service but it will be less than the cost of the customer trying to set up the LRP Controllers during installation. Each LRP Controller can be factory addressed, tagged with the name of the electrical room where it will be installed, and a copy of each .lpx file can be emailed to the customer. We highly recommend this service to minimize field technician time. See the LP-PK Set Up Worksheets at the end of this manual.

The LP-PK software is a one-time purchase for a single site license. Each site must purchase its own software. Until further notice all future LP-PK upgrades will be free to existing customers who can prove proof of purchase.

### LRP Controller Hardware Features

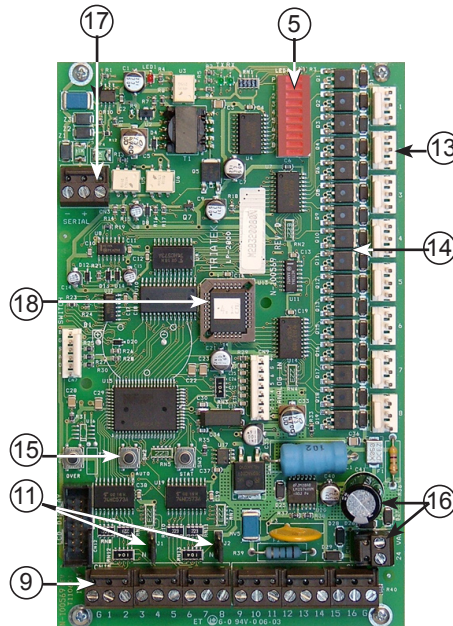
L2732-Kit, Figure 1 is a picture of the LRP Controller used for Models: L2532-K, L2632K, L2930-K, L2732-K, L35 Series, L26 Series and TRIATEK Legacy Products: L2500 and RCS1000.

Figure 2 is a picture of the LRP Controller used for the L28 Series.



**Figure 1**

A description of each numbered item is listed below.

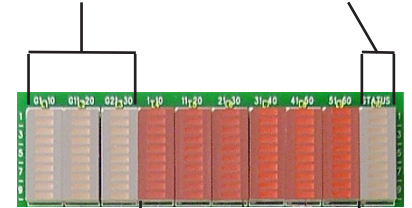


**Figure 2**

See Figure 1

1. Group Status

3. System Status



2. Output Status

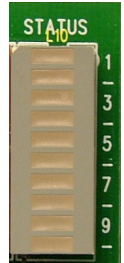
The difference between the two LRP Controllers is the number of inputs and outputs and the type of output device it controls as listed in Table 1.

### Group, Output and System Status LEDs

1. Group Status LED's show the status of each of the LRP Controllers 60 lighting groups. The green LEDs labeled G1-G30 indicate output group status. If the associated LED is on then the group is on. If the LED is flashing, then the group is on but in the Flash Warning mode and will automatically turn off after the On-Time After Flash has expired. In normal operation, the AUTO (or BK) pushbutton is used to toggle the display between groups 1-30 and groups 31-60. System Status LED 2 indicates which set of group status is being displayed. If Status LED 2 is off then groups 1-30 status are being displayed and if Status LED 2 is on then groups 31-60 status are being displayed.
2. Output Status LED's show the status of each of the LRP Controllers outputs. The L26 Series series and RCS-1000 use outputs with auxiliary contacts so the associated red LEDs show the state based on the state of the outputs auxiliary contact. Otherwise the output status LED will show the LRP Controllers commanded state of the output. If the LED is on the output is on and if the LED is off its associated output is off.

- System Status LED #1 (top, right) is the heartbeat of the LRP Controller. During normal operation this LED should be flashing on and off. During programming mode it will be steady on. If this LED is not flashing during normal operation then there is a potential problem with the LRP Controller. Please see the Troubleshooting section of this guide.
- The LRP Controllers will use STATUS LEDs 2-7 to display network communication information. This is a great feature for technicians to quickly determine network status. The information displayed on all LRP Controllers is as follows.
  - STATUS LED 2 - Illuminates when any serial command is received.
  - STATUS LED 3 - Illuminates when end of command character is received.
  - STATUS LED 4 - Illuminates when this LRP Controller is addressed.
  - STATUS LED 5 - Illuminates when a correct checksum is detected.
  - STATUS LED 6 - Illuminates when this LRP Controller receives a legal command.
  - STATUS LED 7 - Illuminates when the LRP Controller has executed a command.
- LRP Controller L28 Series LED's indicate either the state of each of its eight outputs or the network communication information. When in the network communication mode the LED's represent the same information as shown above for STATUS LEDs 2-7. Pressing the STAT Pushbutton will display network communication information and pressing the AUTO Pushbutton will display the status of its eight outputs. STATUS LED P on the L28 Series is the watchdog timer and power indication, and 1-8 represent each of its outputs.

See Figure 1



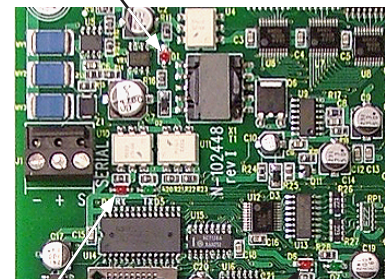
See Figure 2



### Power, Communication and Watchdog LEDs

- Power LED is steady on when the proper power is applied to the LRP Controller. If this LED is not on please see the Troubleshooting section of this user guide
- Communication TX LED illuminates if the LRP Controller is sending outbound communication and the RX LED illuminates each time inbound communication is received. If these LED's are not operating please see the Troubleshooting section of this user guide.
- Watchdog LED should be steady on. If this LED is flashing or off please see the Troubleshooting section of this guide

See Figure 1  
Power LED



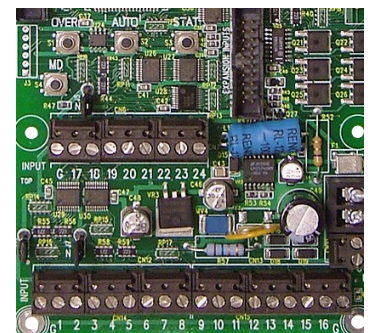
RX & TX LEDs

Watchdog LED

### Inputs

- Input terminal blocks for connecting input wiring. The terminal blocks can be removed from the LRP Controller for easy installation or for quick replacement of a LRP Controller. 24 inputs standard, expandable to 120 inputs; 16 inputs maximum for L28 Series.
- Input expansion connector (Socket) provides connection of up to three optional thirty-two Input expansion modules (See LEXP Data sheet) per LRP Controller for a total

See Figure 1



of 120 inputs. This is not available for the LRP Controller L28 Series.

11. Input Power jumper provides the capability to select the LRP Controller to power its inputs or allow an external power source to power its inputs. Occupancy sensors that use 24VDC to power the sensor are typical applications that are externally powering an input. Jumper in the "N" position configures the inputs to be dry contact and powered by the LRP Controller. Jumper in the opposite position configures the inputs to be externally powered by up to 24VDC. Each jumper affects only its respective eight inputs only. There is one jumper for each of the LRP Controller's eight inputs.



12. Analog Input terminal accepts a VDC signal up to a maximum of 6VDC or LUMISYS' LS Series Light Sensors Model LS Series /I-5V-0-5 for indoor level, LS Series /O-5V-0-5 for outdoor light level and LS Series /S-5V-0-5 for skylight levels.

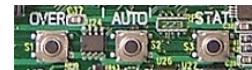
### Outputs

13. Output terminals to output devices. The LRP Controller provides cable headers for connection to its outputs. See TABLE 1 for details on the output capability of each LRP Controller. A ribbon cable is used to connect the LRP Controller output header to either a Relay Interface Board or Circuit Breaker Interface Board. Each output driver on the LRP Controller is protected to survive a direct short which minimize failures.
14. On board current limiting is provided on all output drivers.



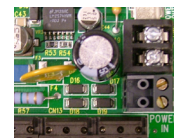
### Pushbuttons

15. Three pushbuttons labeled "OVER" (or CH), "AUTO" (or BK) and "STAT" (or TG) are provided on the LRP Controller to provide,
  - 1) manually override of all the relays,
  - 2) set the network address of the LRP Controller, and
  - 3) view network status and group and relay status for more information on their use please refer to the software features section of the user guide.



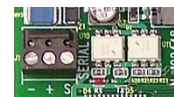
### Power Supply Protection

16. Supply Power terminals for connection of 24VAC power. The terminal block can be removed from the LRP Controller for easy installation or quick replacement of an LRP Controller. The LRP Controller supply power protection circuitry provides 30VA self reset over-current protection.



### Network Terminals

17. Network communication terminal blocks for connecting network. The terminal blocks can be removed from the LRP Controller for easy installation or for quick replacement of an LRP Controller. On-board isolation circuitry provides 500-volt isolation for the RS-485 communication network.



### EPROM and EEPROM Diagnostics

18. The LRP Controller continuously verifies integrity of its EPROM (Electrically Programmable-Read Only Memory) and EEPROM (Electrically Erasable Programmable Read Only Memory). Unit will notify that an error exists through the LP-PK Set Up software.

## LRP Controller Software Features

The LRP Controller software features listed in this user guide apply to the LUMISYS models running software version 4.0.

### Number of Inputs

- 24 inputs standard per LP-Controller. (16 on L28 Series)
- Expandable to 120 inputs (16 maximum on L28 Series) with additional input expansion modules, part number LEXP.
- 1 analog input per LRP Controller. (Not available on L28 Series).

### Timers Durations

- Up to 3 timer values per LRP Controller.
- Timers can be from 1 minute to 18 hours in length in 1-minute increments.
- Timers can be assigned to any input. Timers must expire before an output can be commanded off.
- Timers will automatically turn the output off after the timer has expired (or flash then turn output off if the flash warning feature is selected).
- Input turns group on when activated but does not start timer until input is deactivated.

### Relay Refresh

- This provides the capability for the LRP Controller to refresh the status of each output to the correct state. The purpose of this feature is to overcome power dips that may occur while output coils are being energized.
- Refresh rate can be set to "0" for no refresh or refresh between 3 to 30 minutes in 1 minute increments. If you select 10 minutes then the LRP Controller will automatically pulse the output coil to the correct state every ten minutes.
- This feature should only be used if you are experiencing problems with all outputs in a particular zone turning on or off or if you know the power source to the LRP Controller drops below acceptable levels.

### Naming Inputs

- Each input with the exception of the analog input can be named for identification purposes.
- Requires LP-PK 4.0, Input names are saved in the LP-PK .lpx file not in the LRP Controller.

### Input Type

- The LRP Controller provides six input types: Maintained, Momentary On, Momentary Off, Momentary On/Off, Linked On and State Change.
- Maintained inputs require the input be maintained to activate the output.
- Momentary On inputs require a momentary closure to activate an output.  
It requires a separate input be assigned as a Momentary Off input to deactivate the output.



**Note** If a timer is assigned to this input, the timer starts once the input is deactivated.

- Momentary Off inputs require a momentary closure to deactivate an output. It requires a separate input be assigned as a Momentary On input to activate the output.
- Momentary On/Off inputs require a momentary closure to toggle the state of the output. This input type requires only one input to perform both on and off control of an output. This input type requires the input device be in a location where the lights are within visual contact.



**Note** If a timer is assigned to this input, the timer starts once the input is deactivated.



- Linked On inputs are designed for multi-level lighting control applications that require timers for automatic shutoff of lighting. A typical application is 1/3, 2/3 and 3/3 lighting levels in conference room. One input is assigned to the 1/3 level output and a second input to the 2/3 level output. Typically two additional inputs are assigned as Momentary Off inputs for the 1/3 and 2/3 outputs. Activating the 1/3 light level switch will turn on the respective output and begin its timer. Once the timer has expired the 1/3 light level output will flash to warn the occupants that the lights are about to turn off. Once the lights flash the two switches, 1/3 and 2/3, are linked as one so either the 1/3 or 2/3 switch can be activated to reinitialize the timer for the 1/3 lighting level. Immediately after either switch is activated the switches are automatically un-linked and return to their independent state until another flash warning occurs. Without this feature a user may accidentally activate the wrong level switch causing frustration for the user.
- Change State inputs are designed for use with maintained 3-way switches in retrofit applications. A change of state will toggle the state of the associated output.

### Analog Input

- Each LRP Controller with the exception of the L28 Series Controller provides an input for accepting a 0-5 VDC signal up to a maximum of 6 VDC for LUMISYS' LS Series Light Sensors Model LS Series /I-5V-0-5 for indoor level, LS Series /O-5V-0-5 for outdoor light level and LS Series /S-5V-0-5 for skylight levels.

### Input Polarity

- Each input can be assigned either normally open or normally closed polarity.

### Assigning an Input to control an Output Group

- Any input can control any output.
- Multiple inputs can control the same output.
- Some inputs have higher priority than others see "Input Types" for details.

### Output Flash

- Any output can be assigned to flash before turning off to warn the occupants that the lights will be turning off in the next 1-60 minutes. This feature is typically called Flash Warning.
- Outputs can be assigned to turn off with no Flash Warning. Do not select Output Flash for HID lighting that require time to restrike after turning off.

### Maintained Input Priority

- This feature provides the capability to set a hierarchy of exclusive control for maintained inputs that control an output.
- The four priorities are None, Maintained ON, Maintained OFF and Maintained ON/OFF.
- None Priority will provide no priority to the maintained input thus allowing inputs or network commands to gain control of its associated output.
- Maintained ON Priority will gain control of its assigned output and not allow any other input or network command to turn its assigned output off.
- Maintained OFF Priority will gain control of its assigned output and not allow any other input or network command to turn its assigned output on.
- Maintained ON/OFF Priority will gain control of its assigned output and not allow any other input or network command to turn its assigned output on or off. This is the highest priority.

### View Current Input States

- With the use of LP-PK software and laptop or PC, the status of all the LRP Controller inputs can be reviewed at any time.
- Momentary inputs will display their on status only for the duration of the momentary closure.

### Number of Relays/Outputs

- This feature provides the capability to limit the number of outputs the LrP Controller will control.
- This value can be between 1-60 outputs (8 for the L28 Series Controller).
- The maximum number of outputs are determined by the LRP Controllers enclosure capacity and the number of outputs installed in the enclosure

### Group On-time After Flash

- Each output that is assigned to flash (see "Output Flash") before automatically turning off will have an on-time after flash value of 1-60 minutes in 1 second increments.
- All outputs use the same on-time after flash value per LRP Controller.

### Output/Relay Energize Time

- The length of time the outputs coil is energized to change its state is programmable from .024 seconds to 1.56 seconds in .012 second increments.
- This time is factory set for .072 seconds and typically should not be changed.

### Assigning Outputs/Circuits to a Group

- LUMISYS uses a control strategy that requires all outputs to be assigned to one or more groups. Control is accomplished at the group level so each controlled output needs to be assigned to a group.
- Each LRP Controller provides up to 60 groups
- A group can include one output or many outputs up to the LRP Controller maximum. See table 1 for a listing of LRP Controllers and their maximum output capacities.
- If an application requires individual control of each output then assign each output to an individual group such as output 1 to group 1, output 2 to group 2, etc. Many applications require multiple outputs to be turned on or off as a group. Grouping eliminates the need to have a separate command for each output rather all of the groups outputs can be controlled with one input or network command.
- If groups share the same output then the shared output will not turn off until all its groups are commanded off. For instance, a common area lighting circuit may be connected to output 1. If output 1 is assigned to both group 1 and 2 then both groups must be commanded off before the common area lighting will turn off. If group 1 and 2 are on and a command is issued to turn off group 1, output 1 will remain on because group 2 is on.
- Grouping is performed in the LRP Controller software so no hardwiring of outputs into groups is necessary.

### Naming Groups and Super Groups

- Each group and Super Group can be named for identification purposes.
- Requires LP-PK 4.0, Group and Super Group names are saved in the LP-PK .lpx file not in the LRP Controller.

### Assigning Groups to Super Groups

- A Super Group is a logical grouping of 2 to 59 groups. The word super is used to differentiate between the two group types.
- Super Groups provide the capability to control multiple groups with one input or network command yet still allow individual control of each group.
- For example, Super Group 1 can contain groups 2-5. A network command can be issued to turn off Super Group 1, which will turn off groups 2-5. However, an input assigned to group 4 can turn on group 4 without affecting groups 2,3 or 5. Super Groups provides a high degree of flexibility.
- A Super Group can contain any group but the Super Group number itself. Super Group 1 can contain any group but group 1.
- Super Groups contain two or more Groups.
- Groups containing one or more outputs.

### Serial On Priority

- Serial On Priority provides the capability to assign a network command priority over a Momentary Off, Momentary On/Off, Input Timer Duration, On-Time After Flash or Maintained Input with None selected for Maintained Input Priority.
- Each Normal or Super Group has the option for Serial On Priority.
- The only configuration that has higher priority than a Serial On Priority is a Maintained Input with Maintained Input Priority set to ON, Off or On/Off. These input configurations will turn the group off even if a network command with Serial On Priority has been issued.
- Any Input Timers or Groups in the flash warning mode will be overridden by a network command with Serial On Priority.

### Check Bad Relays/Circuits

- This feature will provide a list of outputs that might be misbehaving by not changing to the commanded state.
- This feature is only available on the L26 Series and RCS1000 LRP Controllers because these outputs contain an auxiliary switch to indicate the status of the output.
- This feature can only be viewed through LP-PK.

### Automatic Output Sequencing

- Each output in a group is sequenced rather than energizing all relays simultaneously.
- This minimizes large current draw typically required when energizing multiple outputs at once.

### Manual Override of Outputs

- Each LRP Controller provides a pushbutton which toggles the state of all its outputs. It does not execute any input or network command while in Manual Override.
- Press the pushbutton labeled OVER (or CH) (or ON for L28 Series) to override all outputs. Each time this pushbutton is pressed all outputs will change state from on to off or off to on. You should hear the outputs change state
- Any commands issued to the outputs during Manual Override will be stored in the LRP Controller so each output will return to the last commanded state once the AUTO (or BK) pushbutton is pressed.
- Manual Override mode will time-out in 10 minutes with no pushbutton activity. Manual Override mode expiration does not restore outputs to the last commanded state until AUTO (or BK) is pressed. Outputs will respond to new group commands from network commands and inputs after the Manual Override mode has timed-out.

### Return to Automatic control from Manual Override

- Pressing AUTO (or BK) Pushbutton refreshes/restores the LRP Controller from OVERRIDE to NORMAL operation. All outputs will return to their state prior to the OVER (or CH) pushbutton being pressed or to the stored state caused by a command being received during manual override, so you may hear outputs changing state.
- If the LRP Controller is not in Manual Override, pressing AUTO (or BK) toggles the view of the Group Status LEDs from groups 1-30 to groups 31-60.

### Setting or Viewing LRP Controller Network Address

- The LRP Controller network address can be set between 1 and 255.
- To set the LRP Controller network address press the AUTO (or BK) and STAT (OR TG) pushbuttons simultaneously.
- Be sure to disconnect the network while setting the LRP Controller network address.
- The LRP Controller address will be displayed on blinking STATUS LEDs 2-9 in the upper right hand corner of the LRP Controller. Each LED is assigned the following binary value:

LED#	LED Value	LED#	LED Value
2	1	6	16
3	2	7	32
4	4	8	64
5	8	9	128

- To determine the address of the LRP Controller add the value of LEDs 2-9 that are blinking. All LEDs blinking will represent address 255.
- To increment the address by one press the OVER (or CH) pushbutton. Continue to increment until the desired network address is displayed.
- To decrement the address by one press the STAT (or TG) pushbutton. Continue to decrement until the desired network address is displayed.
- To save the network address to non-volatile memory, press the AUTO (or BK) pushbutton. This will also return the LRP Controller to auto mode.
- Failure to Press the AUTO (or BK) pushbutton will result in loss of network address after power failure because it will not be saved to non-volatile memory.

### Wake-Up LEDs

- After 10 minutes of no pushbutton activity the LEDs will enter an LED saver mode much like a screen saver mode on a PC.
- To wake up the LEDs press the STAT (or TG) pushbutton. The LED's will illuminate to display group and output status.

### Resetting the LRP Controller

- The LRP Controller can be reset if you are experiencing abnormal behavior Resetting is the same as powering down and powering back up the LRP Controller.
- This will load the data saved in its non-volatile EEPROM into its RAM.
- To reset the LRP Controller press the three pushbuttons OVER (or CH), AUTO (or BK) and STAT (or TG) simultaneously.

### Pushbutton Mode Expiration

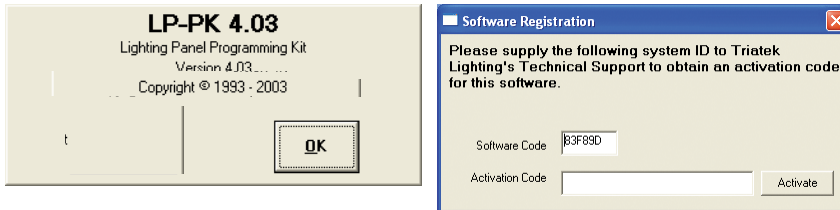
- Override, Stat and address-set modes (as well as LED illumination) will time-out in 10 minutes with no pushbutton activity.
- Mode expiration does not restore relays or save a new address until AUTO (or BK) is pressed. In the meantime however, relays will respond to new serial commands and inputs.

### LRP Controller Network Features

- Each LRP Controller is network ready for RS-485 with 500 volt isolation circuitry.
- Up to 255 LRP Controllers can be networked over a twisted pair of wires.
- LUMISYS LRP Controllers provides seamless integration with the following Building Automation Systems (BAS):
  - Alerton Technologies via LUMISYS BACNET or Modbus E-Link
  - Andover Controls via programmable port in their controller
  - Automated Logic via LUMISYS BACNET E-Link
  - BACNET via LUMISYS E-Link
  - Delta Controls via LUMISYS BACNET E-Link
  - Honeywell via LUMISYS BACNET or Modbus E-Link
  - Johnson Controls Metasys via Direct Connect
  - MODBUS via LUMISYS Modbus E-Link
  - Siemens Building Technologies via Open Processor with LUMISYS driver
  - Teletrol Systems via programmable port in their controller
  - Trane Company via LUMISYS BACNET E-Link
  - Others available, ask your LUMISYS System Provider for details.
- Pressing the STAT (or TG) Pushbutton displays the serial status on the L28 Series. Network Communications status is always displayed on the non-L28 Series controllers. See the "Group Output and System Status LEDs" section in this user guide that defines the significance of each STATUS LED.

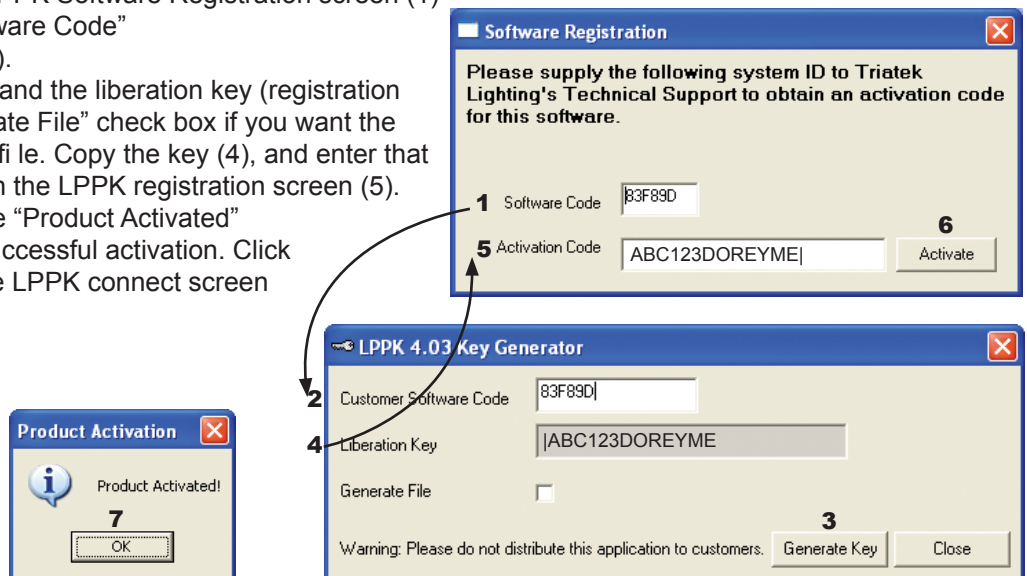
## Software Installation of LP-PK

- 1) For LP-PK versions 4.03 and higher, use the Uninstall utility to remove previous versions of LP-PK.
- 2) From new CD or network browse to LP-PK4.03Distro/Setup.exe and open.
- 3) Follow the instructions and install LP-PK.
- 4) At the end of the installation process you may launch LP-PK or browse to LP-PK.exe and open. The product screen appears (click "OK"), and then the Software Registration dialog box appears. (If the old version starts, check that no old versions exist, especially in folders other than C:\Program Files\LUMISYS and delete manually if needed.)
- 5) The registration screen shows a six character Software Code and a space to enter the Activation code. Record the software code. The code is case-sensitive.
- 6) Obtain the Activation Code by emailing [LUMISYS Technical Support](#) or Customer Service during normal business hours. You may also complete the process at any time by visiting the LUMISYS website. Refer to section "Online Software Registration" below for instruction on how to register through the LUMISYS website.



## Online LPPK Software Registration

- 1) Run LPPK. LPPK Software registration will appear.
- 2) Go to [www.lumisys1.com](http://www.lumisys1.com). (or use this [hyperlink](#))
  - a) Select the Product Button
  - b) Select LP-PK from the "Software & Protocol Devices" jump menu
  - c) Click the LP-PK online registration link and follow the instructions.
- 3) The LPPK Application Registration page will provide you with an executable file program that will launch the LPPK Key Generator. Save the program or Open the program to run it immediately. The LPPK Key Generator screen will appear.
- 4) Copy the Software Code from the LPPK Software Registration screen (1) and enter it into the "Controller Software Code" field of the Key Generator screen (2).
- 5) Click the "Generate Key" button (3) and the liberation key (registration key) will appear. Click in the "Generate File" check box if you want the key to be generated and saved in a file. Copy the key (4), and enter that key into the "Activation Code" field in the LPPK registration screen (5).
- 6) Click the Activate button (6), and the "Product Activated" message box appears confirming successful activation. Click "OK" to close the screen (7), and the LPPK connect screen appears.



### Connecting LP-PK to a single LRP Controller

- 1) Select the communication port connected to LRP Controller.
- 2) Enter address of LRP Controller and select "Read This Address". LP-PK will try to establish communication with this LRP Controller. If communication is established the LRP Controller address and it's software version will be displayed. Or select "Scan Address" if you don't know the LRP Controller address
- 3) Click on OK to connect to LRP Controller and select OK when prompted to read LRP Controller database.
- 4) If communication is not established, verify you have correct address and communication port.

### Connecting LP-PK to a LRP Controller through BASnet LightView

LUMISYS' BASnet LightView (Legacy Product) allows users to program all LUMISYS panels connected to BASnet LightView over the Internet from any location. The workstation must be running version LP-PK 4.02 and higher. When using LP-PK with LightView, scheduled lighting events will still take place. During LP-PK programming activities via LightView, response times on LP-PK may be noticeably slower, because LightView is being shared.

#### *To use LP-PK via LightView:*

- 1) Have the PC or Laptop connected to LightView as described in the "BASnet LightView User's Guide 2.0" section "Connecting to BLV".
- 2) Start LP-PK and on connect screen, select radio button "Internet".
- 3) Still on the Connect screen, enter the IP address for LightView in the box "Hostname"
- 4) Enter the Username and Password
- 5) Click the Connect button.
- 6) LightView will authenticate the connection
- 7) Continue normal programming with LP-PK.

### Connecting LP-PK to multiple LRP Controllers over a Network



**Note** You will need an RS-232 to RS-485 converter on you PC or laptop to communicate to multiple LRP Controllers. (LUMISYS part number LP-485-TO-232 or equivalent)

- 1) Select the communication port connected to LRP Controller.
- 2) Enter address of LRP Controller and select "Read This Address" or select "Scan Addresses". LP-PK will try to establish communication with this lighting control panel or scan addresses 1-255 and list all LRP Controller on this network.
- 3) Make sure the address of the LRP Controller is in the address box. Then click on OK to connect to LRP Controller, and select OK when prompted to read LRP Controller database.
- 4) If communication is not established, verify you have correct communication port.

### Configuring a database Online or Offline

A database can be configured while connected to a LRP Controller or offline. To configure a database while connected to a LRP Controller follow the instructions to connect to a LRP Controller listed above then skip to step 4 below.

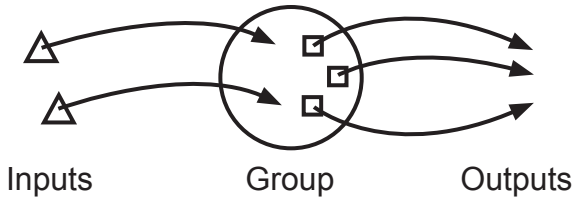
- 1) To configure a database offline select "Offline" as the Communication Port during start-up.
- 2) Select the desired LRP Controller address in the box labeled "Program for Address" and the type and software version to be programmed offline in the box labeled "Program for Type".
- 3) Select OK.
- 4) The database configuration screen will be displayed.

### LRP Controller LP-PK Setup Software

#### Creating a LRP Controller Configuration Database

##### Overall Concept

The essential function of the set-up software is to assign inputs to outputs. Hardwired inputs and outputs are "soft wired" via the "Output Group" in the set-up software. This essential concept is illustrated by the circle diagram below.



Inputs are assigned to a Group on the main screen, "LP Programming Kit V4.0" shown below.

🔦 LP Programming Kit V4.03
✖

File Device Input Group Other About

---

**Communications and Device Status**  
 Status: **Online** Port: **LightView** Address: **252** Type: **LP-3500** Version: **4.15** EPROM: **OK** EEPROM: **OK**

Address: 252

Inputs: 24 / 1..120

Relays: 60 / 8..60

**Flash Durations**

On Time: mm:ss 00:10 to

After Flash: 10:00 60:00

Flash Off Time: 0.5 secs

**Timer Durations**

hh:mm

1) 01:00

2) 00:00 00:00 to 18:00

3) 00:00

**Relays**

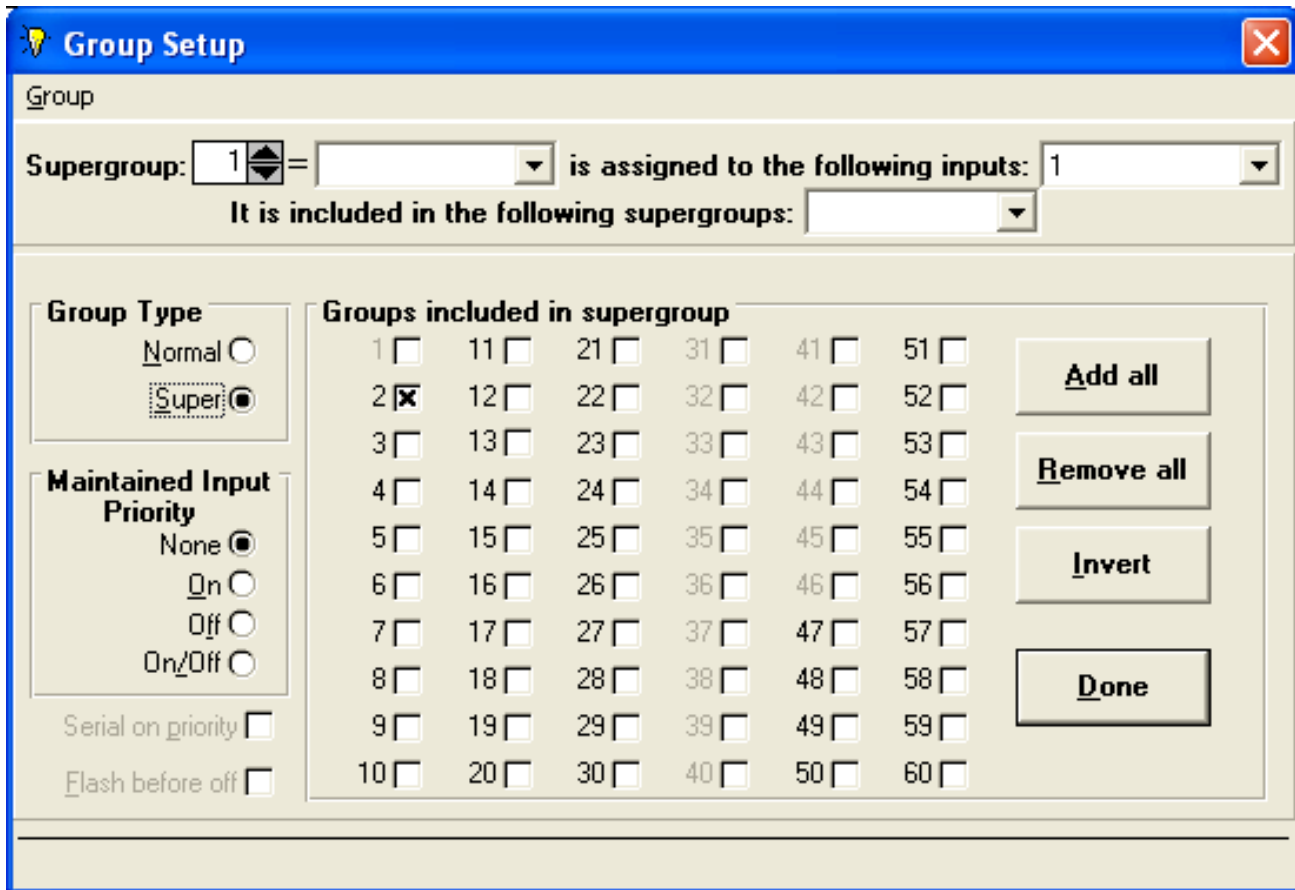
Refresh Period: OFF mins

Energize Duration: 0.072 secs

Input #	Name	Type	Normally Open	Normally Closed	Assigned group	Timer	Flash
1		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	31 S	0	<input type="checkbox"/> 1
2		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	32 S	0	<input type="checkbox"/> 2
3		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	33 S	0	<input type="checkbox"/> 3
4		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	34 S	0	<input type="checkbox"/> 4
5		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	35 S	0	<input type="checkbox"/> 5
6		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	36 S	0	<input type="checkbox"/> 6
7		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	37 S	0	<input type="checkbox"/> 7
8		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	38 S	0	<input type="checkbox"/> 8
9		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	39 S	0	<input type="checkbox"/> 9
10		Maintained	<input checked="" type="checkbox"/>	<input type="checkbox"/>	40 S	0	<input type="checkbox"/> 10

Connected to and programming for an LP-3500 V4.15 at address 252.

Outputs are assigned to that group on the "Group Set-Up" screen shown below.



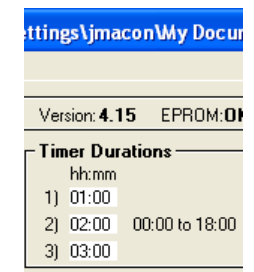
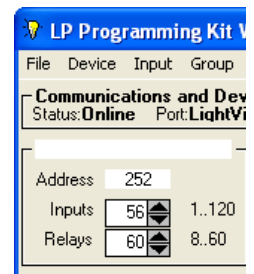
## Configuring Inputs

### Number of Inputs

- 1) Select the number of inputs that will be utilized by typing in a number between 1 and 120 in the box labeled "Inputs". This number should match the input hardware provided with the LRP Controller.
- 2) The L28 Series input maximum is 16.
- 3) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Timers Durations

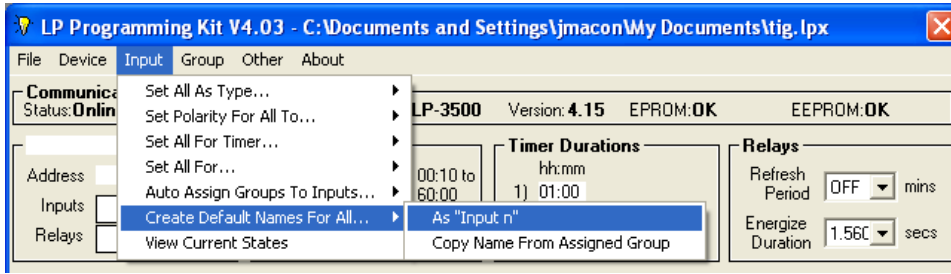
- 1) Type in the duration of the timer (1 minute to 18 hours) in the boxes labeled "Timer Durations 1, 2 and 3". The first two places are for hours (hh) and the second two places for minutes (mm). These timers will be activated by an input and will affect an output.
- 2) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".



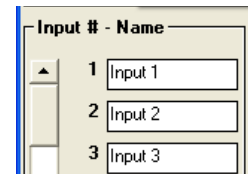
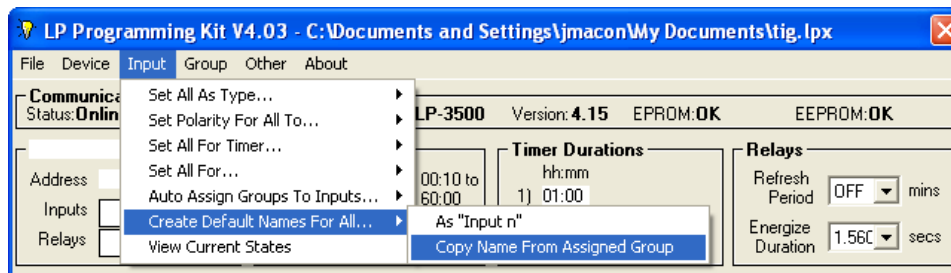


### Naming Inputs

- 1) Each input can have a name in addition to a number.
- 2) To automatically name the inputs as Input 1, Input 2, etc. go to the tool bar and select "Input/Create Default Name for All" then select "As Input n". Each input will be named according to its input number e.g. Input 1, Input 2, etc.



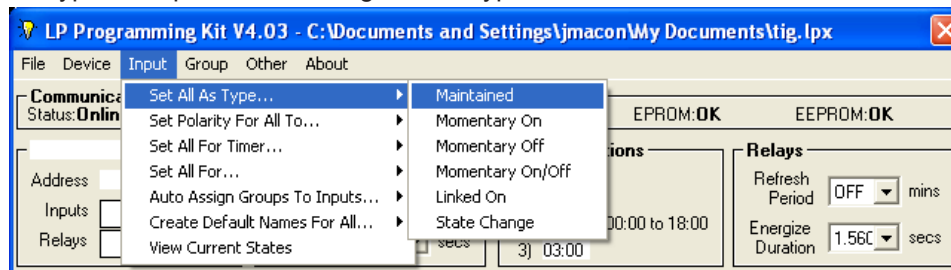
- 3) To automatically name the inputs with the name of the group it controls go to the tool bar and select "Input/Create Default Name" for All then select "Copy Name From Assigned Group". Each input will be named with the same name of the group it controls.



- 4) To individually assign a name to an input type in the desired name of each input in the box labeled "Name" next to the column labeled "Input #".
- 5) Repeat step 4 for each switch input.
- 6) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Input Type

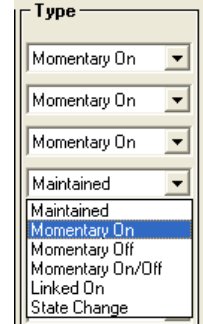
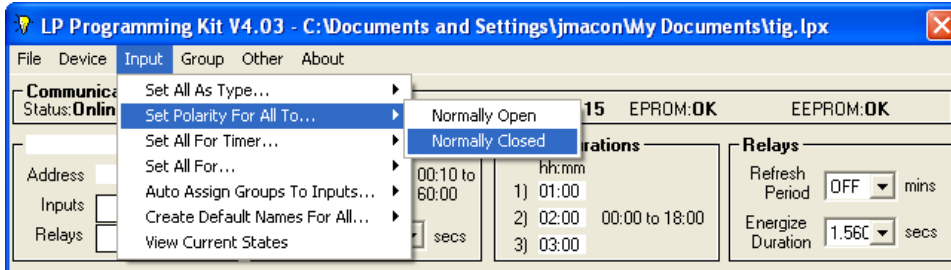
- 1) There are six input types: Maintained, Momentary On, Momentary Off, Momentary On/Off, Linked On and State Change. See the LRP Controller Software section of this manual for a description of each input type.
- 2) To automatically assign all inputs to the same type go to the tool bar and select "Input/Set All As Type" then select the desired type. All inputs will be assigned this type.



- 3) To individually assign input types select the input type in the box directly next to the input number labeled "Type".
- 4) Repeat step 3 for each input.
- 5) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Input Polarity

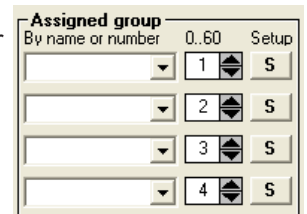
- 1) Each input can be assigned a normally open or normally closed polarity.
- 2) To automatically assign all inputs to the same type go to the tool bar and select Input/Set All As Type then select the desired type. All inputs will be assigned this type.



- 3) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

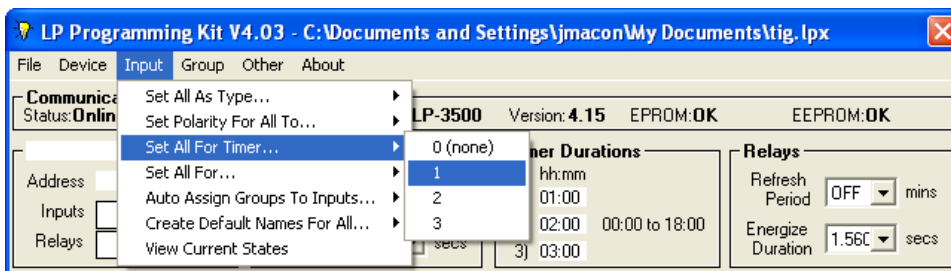
### Assigning an Input to Control an Output Group

- 1) Under the Column heading labeled "Assigned Group" select the name of the group the input will be controlling. If you do not know the Group Name then type in or select the group number between 1 and 60 under the column labeled "0..60".
- 2) Repeat step 1 for all inputs.
- 3) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

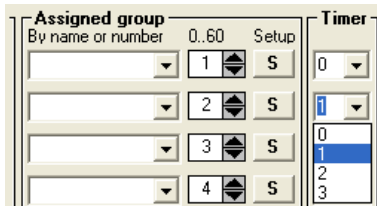


### Assign a Timer to an Output Group

- 1) To automatically assign all inputs to the same timer go to the tool bar and select "Input/Set All For Timer" then select the desired timer. All inputs will be assigned to this timer.

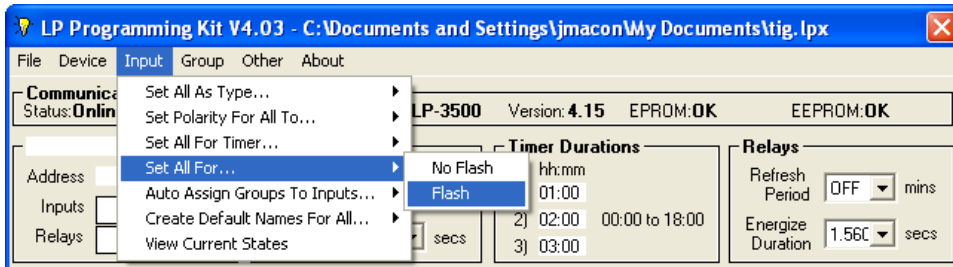


- 2) To individually set timers, enter timer duration between 1 and 3 in the box labeled "Timer" or scroll down to the desired timer. Entering 0 will deactivate the timer feature.
- 3) Repeat step 2 for all inputs.
- 4) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

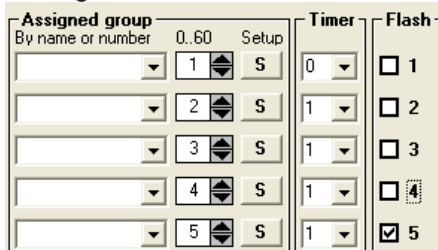


### Output Flash Warning

1) To automatically assign all inputs to Flash or No Flash, go to the tool bar and select "Input/Set All For" then select Flash or No Flash. All inputs will be assigned this selection.



2) To individually set Flash, click on the box labeled "Flash" to enable the flash before off feature. The input number is located to the right of the box.



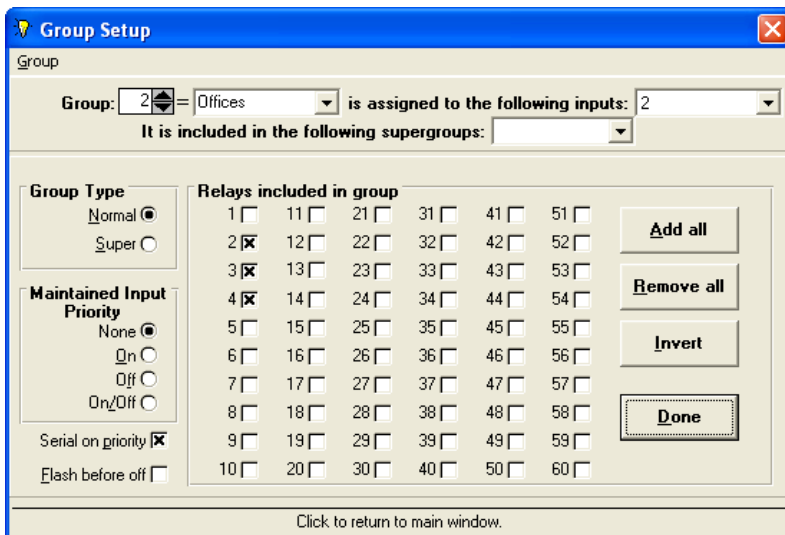
3) To deactivate the flash before off feature click on the check mark in the box.

4) Repeat step 2 or 3 for all inputs.

5) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Maintained Input Priority

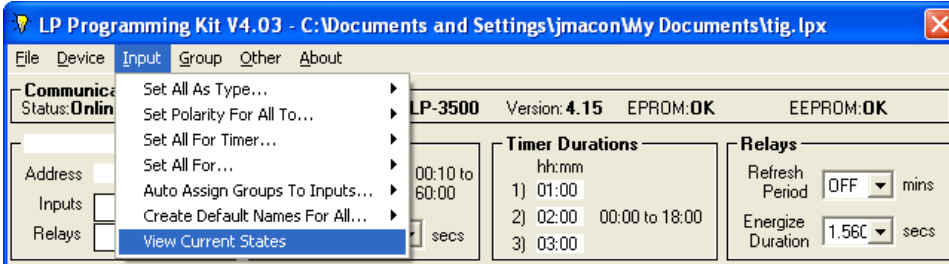
1) Select the group that will be controlled by this maintained input. See the instructions titled "Assigning an Input to control an Output Group".



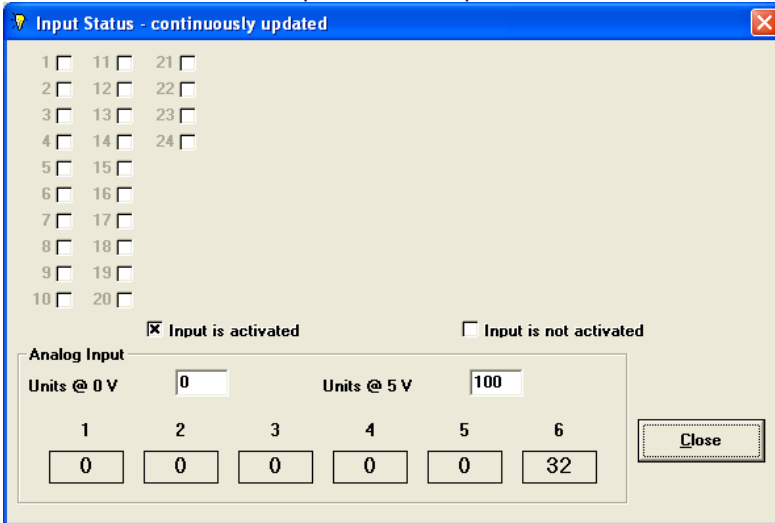
2) In the box titled "Maintained Input Priority" select either None, On, Off or On/Off.

3) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

1) From the toolbar select "Input", then "View Current States".



- 2) An Input Status screen will appear to continuously display input status for each input configured in the database. To set the number of inputs in the LRP Controller database, see the instructions titled "Number of Inputs".
- 3) The boxes and numbers represent the input numbers. An "X" in the box indicates the input is activated. Momentary inputs



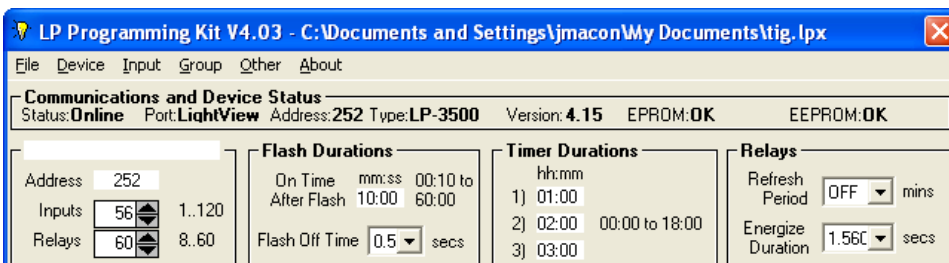
will only display the "X" for the duration of the momentary closure.

- 4) The area labeled "Analog Input" allows you to select a value range from 0-255 with which LP-PK will display a value in proportion to 0-5VDC analog input signal. Analog inputs 1-6 are for L28 Controllers with an AI-6 module. All other controllers use only input 5. If there is no analog input connected the analog input value will display "0". Input should be limited to 6 VDC maximum; displayed values should be interpreted accordingly.

## Configuring Outputs

### Number of Relays/Outputs

- 1) Select the number of outputs that will be utilized by typing in a number between 1 and 60 in the box labeled "Outputs". This number should match the number of outputs to be controlled.



- 2) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Group On-time After Flash

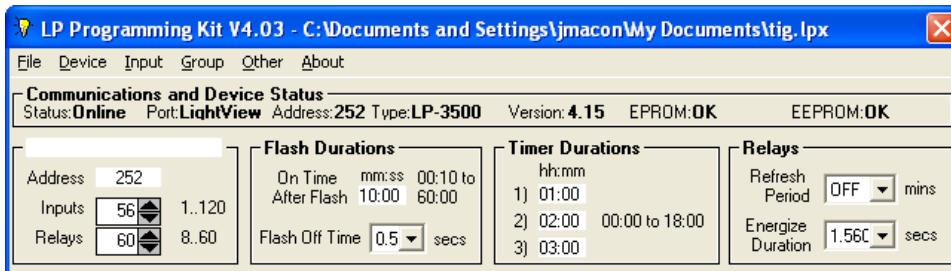
- 1) In the area labeled "Flash Durations" there is a box labeled " On-Time After Flash".
- 2) Set the length of time (in mm:ss). This will be the length of time the output will be on after the flash warning has occurred.
- 3) This value can be from 10 seconds to 60 minutes in one-second increments.
- 4) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Group Flash Off-time

- 1) In the area labeled "Flash Durations" there is a drop down box labeled "Flash Off Time".
- 2) This value is factory set for .5 seconds.
- 3) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Output Refresh Time

- 1) In the area labeled "Relays" there is a drop down box labeled "Refresh Period."



- 2) To set an output refresh rate select a time between 3-30 seconds from the drop down box.
- 3) To deactivate this feature select OFF from the drop down box.
- 4) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Output/Relay Energize Time

- 1) In the area labeled "Relays" there is a drop down box labeled "Energize Duration".
- 2) The output energize duration is factory set for 0.072 seconds. There should be no need to change this value.
- 3) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Assigning Outputs/Circuits to a Group

- 1) Under the column heading labeled "Assigned Group" select "Setup". This can also be accomplished by selecting Group from the toolbar then selecting "Setup".
- 2) The Group Setup screen should appear.

**Group Setup**

Group: 2 = Offices is assigned to the following inputs: 2  
It is included in the following supergroups:

**Group Type**  
Normal   
Super

**Maintained Input Priority**  
None   
On   
Off   
On/Off

Serial on priority   
Flash before off

Relays included in group					
1	11	21	31	41	51
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2	12	22	32	42	52
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3	13	23	33	43	53
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
4	14	24	34	44	54
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
5	15	25	35	45	55
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
6	16	26	36	46	56
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
7	17	27	37	47	57
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
8	18	28	38	48	58
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
9	19	29	39	49	59
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
10	20	30	40	50	60
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Add all  
Remove all  
Invert  
Done

Click to return to main window.

**Assigned group**  
By name or number 0.60 Setup

1	S	
Offices	2	S
	3	S
	4	S

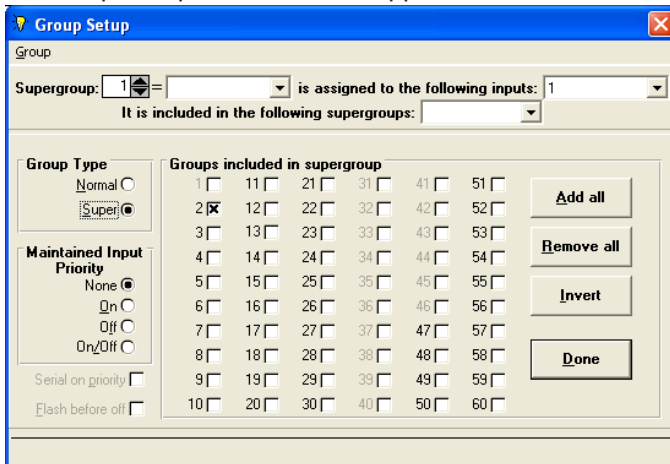
- 3) Select the desired Group between 1-60, to be created or modified.
- 4) Once the Group number is selected, click on the box associated to the output/ relay number to be added to the group. Select each respective box until all the desired outputs/relays are assigned to this group. There are buttons to the left labeled "Add All" to add all relays to the group; "Remove All" to delete all from the group and "Invert" to select the outputs that are not checked.
- 5) Repeat steps 3-4.
- 6) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Naming Groups

- 1) Under the column heading labeled "Assigned Group" select "Setup". This can also be accomplished by selecting Group from the toolbar then selecting "Setup".
- 2) The Group Setup screen should appear.
- 3) Select the desired Group between 1-60, to be named.
- 4) In the box next to the Group number type up to 15 characters to name the output.
- 5) Repeat steps 3-4.
- 6) To save this information to a file see "General LRP Controller Data - Save File and Write Database to LRP Controller". These names are saved in the .lpx file so be sure to "Open Names" after opening the LRP Controller database.

### Assigning Groups to Super Groups

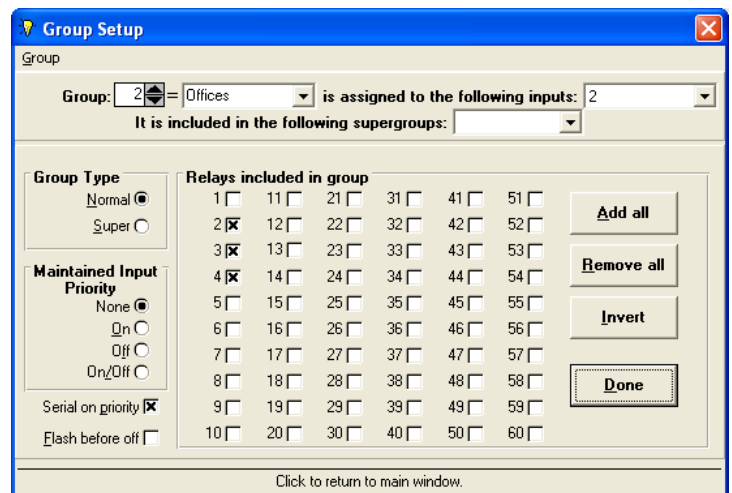
- 1) Under the column heading labeled "Assigned Group" select "Setup". This can also be accomplished by selecting Group from the toolbar then selecting "Setup".
- 2) The Group Setup screen should appear.



- 3) Select the desired Super Group number between 1-60, to be created or modified.
- 4) Once the Group number is selected, click on the circle in the "Group Type" area labeled "Super". The numbers next to the boxes represent the groups included in the Super group. The group that matches the Super group number will be grayed out because it cannot be assigned to the Super group.
- 5) Select the desired groups to be included in the Super group by clicking the respective box.
- 6) Repeat steps 3-5 until all Super groups are defined.
- 7) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

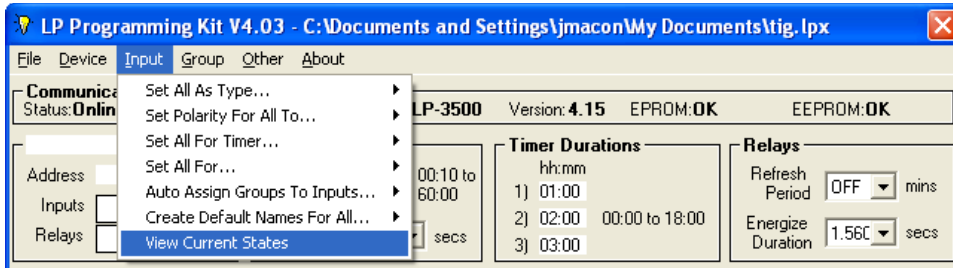
### Serial On Priority

- 1) Under the column heading labeled "Assigned Group" select "Setup". This can also be accomplished by selecting Group from the toolbar then selecting "Setup".
- 2) The Group Setup screen should appear.
- 3) To activate this feature click on the box in the lower left hand corner of the screen labeled "Serial On Priority". An "X" will appear in this box to indicate the feature is selected.
- 4) To deactivate this feature click on this box to remove the "X".
- 5) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

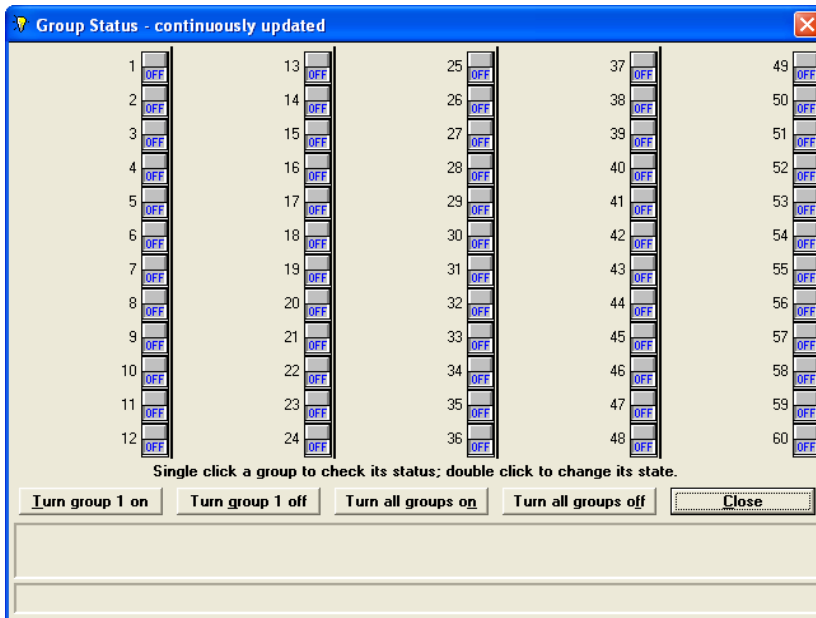


### View/Modify Current Output States

1) From the toolbar select "Group", then "View/Modify Current States".



2) A Group Status screen will appear and continuously display output status for each output configured in the database. To set the number of outputs in the LRP Controller database, see the instructions titled "Number of Relays/Outputs".



3) To check the status of a Group, mouse-click once with the mouse cursor on the desired Group status display. Text boxes at the bottom of the screen will display status information and the current status of the group including what caused the group to be in its current state.

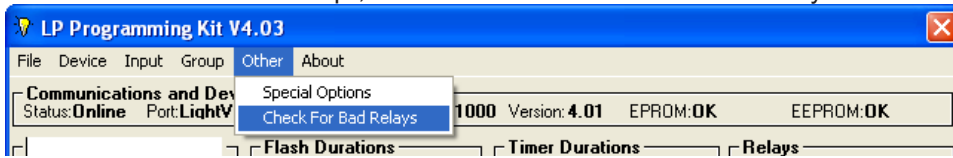
4) To manually change the state of a Group, mouse-click twice on the Group status display. The State of the group will change.



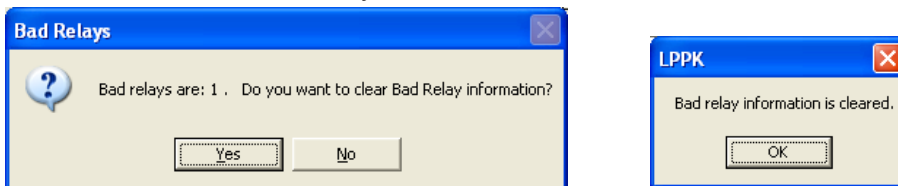
### Check Bad Relays/Circuits

This feature provides the capability to display the relays which are not in the correct state.

1) From the toolbar select "Group", and then select "Check For Bad Relays".



2) LP-PK will determine which relays are not in the correct state and will list them in a dialog screen.

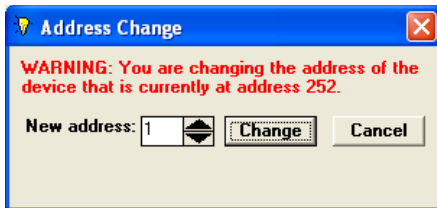


These relays may be malfunctioning and need replacing. Resetting the relays will be required to clear this screen. If you do not reset the bad relays then the same relay numbers will be displayed the next time you check bad relays. Be sure to reset the bad relays by selecting YES. If you want to keep the Bad relay listing the next time you select this screen then select NO.

### General LRP Controller Data

#### Setting LRP Controller Address

- 1) Connect to LRP Controller.
- 2) Double click on the address box. The "Address Change" screen will appear.
- 3) Enter the new address and click 'Change'.



4) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

### Communication and Device Status



#### Status

The Status box displays either on-line or off-line programming. If on-line is displayed then your computer is currently connected to a LRP Controller, which is not the case with off-line.

#### Port

Is not applicable with off-line programming. The computer serial port will be displayed in this box if you have selected on-line programming.

### Address

The address of the LRP Controller you selected in on-line or off-line setup.

### EPROM

Displays the status of the LRP Controllers EPROM which contains the LRP Controllers software. This is not applicable for off-line programming.

### EEPROM

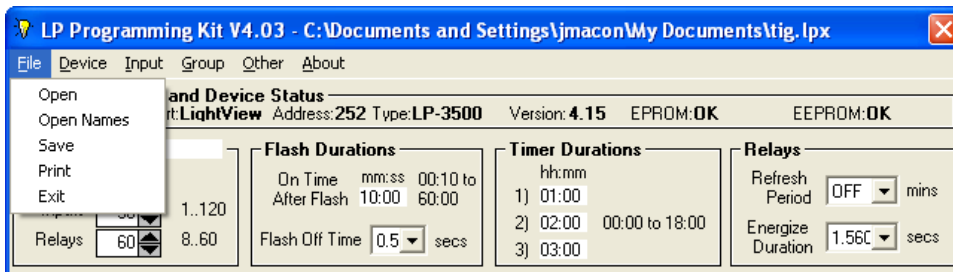
Displays the status of the LRP Controllers non-volatile EEPROM which contains the LRP Controller database. This is not applicable for off-line programming.

## Naming a LRP Controller

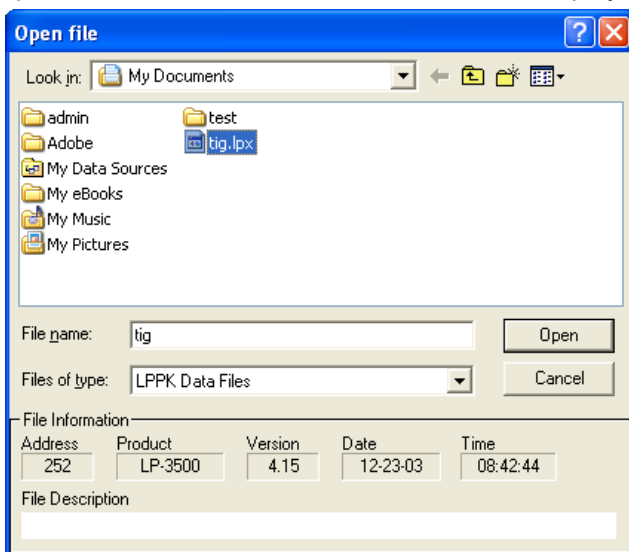
- 1) Select the blank text block above LRP Controller Address type in LRP Controller name up to 15 characters.
- 2) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".
- 3) All name information is saved in the .lpx file not in the LP-Controller.

## Opening a File

- 1) Select the "File" drop down menu "Open" or "Open Names".



- 2) "Open File" provides the capability to open a saved \*.lpx file. The suffix ".lpx" is used for all LUMISYS LRP Controller files.
- 3) "Open Names" which reads all name data and displays it on screen.



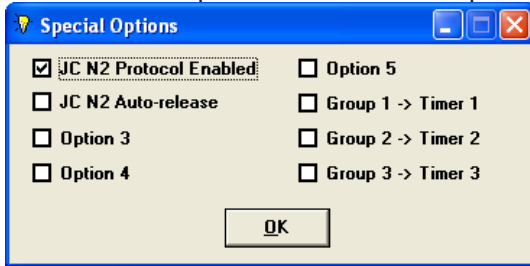
- 4) Select the File you want to open.
- 5) Press "OK" to open the file..

### Saving a File

- 1) Select the "File" drop down menu "Save".
- 2) "Save File" provides the capability to save the current information as an ".lpx" file. The name can be up to eight characters in length.
- 3) "File Description" provides the capability to describe the file such as "North Wing Electrical Closet" or "Fifth Floor Lighting", etc. to further explain or describe the file.
- 4) Press "OK" to save the file.

### Special Options

- 1) Select "Other" drop down menu select "Special Options" Special Options appears.



- 2) "JC N2 Protocol Enabled" provides the capability to enable Johnson Controls N2 protocol. This option will need to be enabled when networking the LRP Controller with Johnson Controls Metasys, Companion or Facilitator product lines. Click on this box to enable the Johnson Controls N2 protocol.
- 3) "JC Override Auto Release" is for Johnson Controls N2 integration applications only. The Johnson Control N2 protocol will release the lighting zone if communication is not detected within 10 minutes. Releasing the lighting zone could turn the lights on or off depending on the Johnson Controls N2 command received by the LRP Controller prior to the release. Disable this feature if you want the lights to stay in the current state when communication is lost.
- 4) Group 1 -> Timer 1; Group 2 -> Timer 2; Group 3 -> Timer 3:  
This option provides the capability to alternate all switches in a panel with a timer from timer control to no timer control. Examples are classrooms or offices that need a switch without a timer during the day and utilize the timer after hours. To select this option click on the box next to the option. See the table below.
- 5) To save this information to a file or to the LRP Controller see "General LRP Controller Data - Save File and Write Database to LRP Controller".

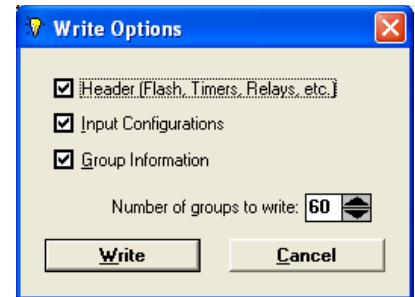
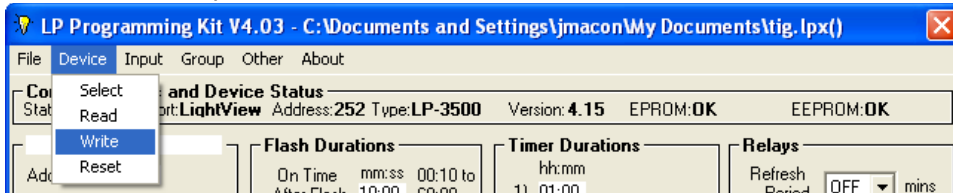


**WARNING!** Be sure that Groups 1, 2 and 3 do not have relays assigned if these options are selected.

BAS Command	Switch Timer State	On Switch is pressed
Panel X, Group 1 On	All switches in Panel X with Timer 1 will respond as if there is no timer	Lights will stay on until command off
Panel X, Group 1 Off	All switches in Panel X with a Timer of 1 will now use Timer 1 when pressed	Lights will stay on for duration of Timer 1 then turn off or flash if set for flash warning
Panel X, Group 2 On	All switches in Panel X with Timer 2 will respond as if there is no timer	Lights will stay on until command off
Panel X, Group 2 Off	All switches in Panel X with a Timer of 2 will now use Timer 2 when pressed	Lights will stay on for duration of Timer 2 then turn off or flash if set for flash warning
Panel X, Group 3 On	All switches in Panel X with Timer 3 will respond as if there is no timer	Lights will stay on until command off
Panel X, Group 3 Off	All switches in Panel X with a Timer of 3 will now use Timer 3 when pressed	Lights will stay on for duration of Timer 3 then turn off or flash if set for flash warning

### Write Database to LRP Controller

1) Select "Device" drop down menu. Select "Write" to write LRP Controller database to the LRP Controller.



2) Select this box if header information is to be written to selected LRP Controller.

Header information includes all the global LRP Controller data such as "inputs", "relays", "on-time after flash", "flash off time", "switch timer durations", "relay refresh rate" and relay energize duration.

3) Select this box if input configurations are to be written to selected LRP Controller. Input Configurations includes "input names/numbers", "types", "timers", "flash" and "input polarity".

4) Select this box if group information is to be written to selected LRP Controller. Group information includes all group information listed in the "group setup" display.

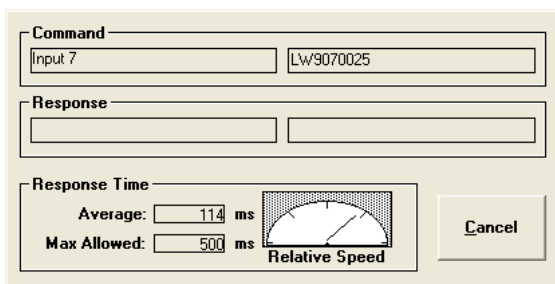
5) Select the number of groups to be written to selected LRP Controller. If the LRP Controller is configured for 10 groups, type in the number or use the scroll bars until the desired number is displayed. This information takes the longest time to write.

6) Select "Write" to begin writing to LRP Controller. Commands and responses will be displayed as information is written to the LRP Controller.

7) As information is being read or written the box to the left of, and under the word "Command" and to the left of, and under the word "Response", displays in English the information being communicated. The box to the right displays the actual protocol commands.

8) The "Response Time" with "Relative Speed" indicator will reflect system communication speed.

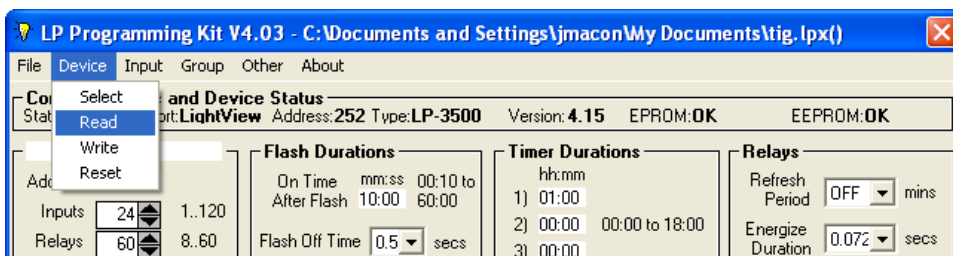
This screen is displayed while you are writing information to a LRP Controller.



### Read LRP Controller Database

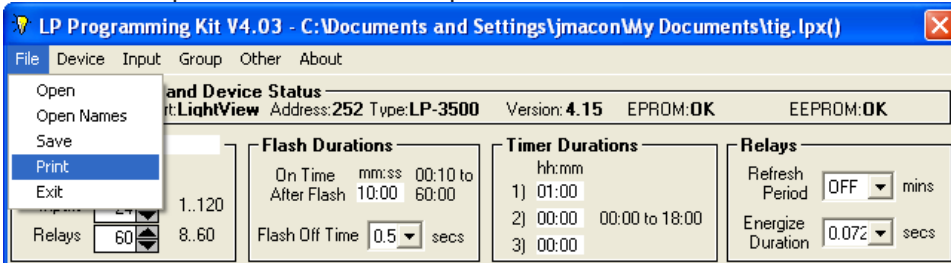
1) Select "Device" drop down menu "Read" to read LRP Controller database.

This screen is displayed while you are reading information from a LRP Controller.

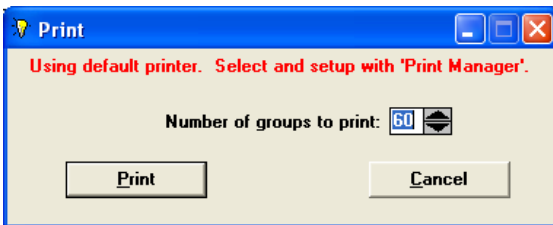


### Print LRP Controller Database

1) Select "File" drop down menu "Print" to print LRP Controller database.



2) Select the desired number of lighting zones between 1 and 60 (older systems only allow 30 zones), in increments of 1. You may type in the number or use the scrollbars for the desired number of lighting zones. A lighting zone is defined as one or more relays and is set in "Zone Info".



3) Select "Print" to print desired lighting zones.

4) Select "Cancel" to cancel print selection and return to the "Main Screen".

\*NOTE: We recommend you keep a print out of LRP Controller data for your files.

### Troubleshooting the LRP Controller

Be sure to check LUMISYS' web site [www.LUMISYS1.com](http://www.LUMISYS1.com) for latest troubleshooting support.

### Outputs Will Not Turn On

- Verify power is connected to the LRP Controller. There should be LEDs illuminated.
- Verify there is at least 24 VAC present to the secondary of the transformer supplying power to the LRP Controller. Use a voltmeter to check the power.
- Check to see if Maintained input priority for the group to that is not responding to control commands is not set to Maintained Off Priority or Maintained On/Off Priority.
- Verify that the output ribbon cable connector is properly seated.
- Press the OVER (or CH) pushbutton to see if all the relays will turn on. If so, then the output portion of the LRP Controller is operating properly.
- Verify that the connector to output (relay or Circuit breaker) is properly seated. Inputs don't turn groups on
- Use LP-PK to verify that the LRP Controller sees the input change state. Use an alligator clip or shorting wire to test the input terminal by shorting the input to "G". An X should appear on the LP-PK View Input State screen.
- Verify the input jumpers are in the correct location.
- Verify the input device is operating properly.

### **Controller not Communicating or Communication LED TX / RX Not Blinking**

- Verify the LP-PK cable or network cable is connected correctly.
- If you are using LP-PK verify that the correct communication port is selected.
- Verify the LRP Controller is addressed properly.

### **System Status LED 2 not On**

- Verify power is connected to the LRP Controller. There should be LEDs illuminated.
- Verify there is at least 24 VAC present to the secondary of the transformer supplying power to the LRP Controller. Use a voltmeter to check the power.

## Worksheets Group Programming Schedule - Groups 01-30

Panel Summary									
Panel	LUMISYS part #	Relay Capacity	Relays Used	Relay Spares	Relay Spaces	Switch Inputs Provided	Switch Inputs Used	Spare Switch Inputs	Panel Address

### Group Programming Schedule

Panel Name: \_\_\_\_\_ Location: \_\_\_\_\_

Group #	Group Name	Type	Group Information						
			Maintain Switch Priority None, On, Off or On/Off	Relays in Group	Flash Warning	Seiral Override	Relay Spares	Relay Spaces	Switch Inputs Provided
1		Normal/Super		1,2,3...	X	X	X		
2		Normal/Super		2	X	X	X		
3		Normal/Super		3	X	X	X		
4		Normal/Super		4	X	X	X		
5		Normal/Super		5	X	X	X		
6		Normal/Super		6	-	-	-		
7		Normal/Super		7	-	-	-		
8		Normal/Super		8	-	-	-		
9		Normal/Super		9	-	-	-		
10		Normal/Super		10	-	-	-		
11		Normal/Super		11	-	-	-		
12		Normal/Super		12	-	-	-		
13		Normal/Super		13	-	-	-		
14		Normal/Super		14	-	-	-		
15		Normal/Super		15	-	-	-		
16		Normal/Super		16	-	-	-		
17		Normal/Super		17	-	-	-		
18		Normal/Super		18	-	-	-		
19		Normal/Super		19	-	-	-		
20		Normal/Super		20	-	-	-		
21		Normal/Super		21	-	-	-		
22		Normal/Super		22	-	-	-		
23		Normal/Super		23	-	-	-		
24		Normal/Super		24	-	-	-		
25		Normal/Super		25	-	-	-		
26		Normal/Super		26	-	-	-		
27		Normal/Super		27	-	-	-		
28		Normal/Super		28	-	-	-		
29		Normal/Super		29	-	-	-		
30		Normal/Super		30	-	-	-		

### Worksheets Group Programming Schedule - Groups 31-60

Group Programming Schedule

Panel Name: \_\_\_\_\_ Location: \_\_\_\_\_

Group #	Group Name	Type	Group Information			
			Maintain Switch Priority None, On, Off or On/Off	Relays in Group	Flash Warning	Seiral Override
31		Normal/Super		31, 32, 33 ...	X	X
32		Normal/Super		32	X	X
33		Normal/Super		33	X	X
34		Normal/Super		34	X	X
35		Normal/Super		35	X	X
36		Normal/Super		36	-	-
37		Normal/Super		37	-	-
38		Normal/Super		38	-	-
39		Normal/Super		39	-	-
40		Normal/Super		40	-	-
41		Normal/Super		41	-	-
42		Normal/Super		42	-	-
43		Normal/Super		43	-	-
44		Normal/Super		44	-	-
45		Normal/Super		45	-	-
46		Normal/Super		46	-	-
47		Normal/Super		47	-	-
48		Normal/Super		48	-	-
49		Normal/Super		49	-	-
50		Normal/Super		50	-	-
51		Normal/Super		51	-	-
52		Normal/Super		52	-	-
53		Normal/Super		53	-	-
54		Normal/Super		54	-	-
55		Normal/Super		55	-	-
56		Normal/Super		56	-	-
57		Normal/Super		57	-	-
58		Normal/Super		58	-	-
59		Normal/Super		59	-	-
60		Normal/Super		60	-	-



## Worksheets Switch Input Programming Schedule

Panel Summary

Address (1-255)	Flash Duration	Timers Durations (hh:mm/00:00-18:00)	Relays
Inputs (1-120)	On Time After Flash (mm:ss)	1)	Refresh Rate (Off or 3-30 mins)
Relays (1-60)	Flash Off Time (0.5-2.0)	2)	Energize Durations (0.024-1.560)
		3)	

[Switch Input Programming Schedule](#)

Panel Name: \_\_\_\_\_ Location: \_\_\_\_\_

Input	Input Name	Switch Type	Switch Information			Assigned group Name or Number (1-60)	Timer # 0, 1, 2, or 3	Flash
			Normally Open	Normally Closed	Flash			
1		Momentary On	X		1	-	-	
2		Momentary Off	X		2	-	-	
3		Momentary On/Off	X		3	-	-	
4		Maintained	X		4	-	-	
5		Linked	X		5	-	-	
6		-	X		6	-	-	
7		-	X		7	-	-	
8		-	X		8	-	-	
9		-	X		9	-	-	
10		-	X		10	-	-	
11		-	X		11	-	-	
12		-	X		12	-	-	
13		-	X		13	-	-	
14		-	X		14	-	-	
15		-	X		15	-	-	
16		-	X		16	-	-	
17		-	X		17	-	-	
18		-	X		18	-	-	
19		-	X		19	-	-	
20		-	X		20	-	-	
21		-	X		21	-	-	
22		-	X		22	-	-	
23		-	X		23	-	-	
24		-	X		24	-	-	