

### Extending the Arduino Runtime Environment for 32-bit MCUs

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chipKIT



### chipKIT<sup>™</sup> Introduction



# What is the chipKIT<sup>™</sup> Platform?

- A high-performance, Arduino-compatible computing environment designed for ease-ofuse and rapid prototyping
- Using hardware abstraction and PIC32 MCUs, the platform is intended for beginners as well as experienced engineers
- The system also provides a migration path to professional engineering tools



- In 2010 we resolved to offer our 32-bit technology to this community
- So we visited with the Arduino leaders

... but that didn't go very well

In response, we created our own brand



- chipKIT<sup>™</sup> name is a trademarked brand of Microchip Technology Inc.
- Free license is available to encourage community participation
- We make it easy to leverage the chipKIT brand and ecosystem



- After rejection by Arduino.cc, we named our board "chipKIT Uno32", the first 32-bit Arduino-compatible development board
- The Uno32 name was seen as provocative ... Adafruit refused to carry our boards, because the names were too similar
- Lesson learned: Use a less confrontational name



 At Maker Faire Bay Area in 2011, we issued a press release with a direct comparison of our 32-bit solution vs. Arduino 8-bit boards



- Later, we received an unfriendly letter
- Lesson learned: Use a more respectful tone



#### Engineers Know How to Cooperate



- We created a multi-platform version of Arduino IDE
  - Retained AVR functionality
  - Added PIC32 support
- Later, chipKIT engineers and Arduino engineers worked together to incorporate this functionality into Arduino IDE
- Lesson learned:

Cooperation is more productive than confrontation



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File Edit Sketch Tools Help	
or Dit	Ľ
Blink	Ð
/*	
Blink	
Turns on an LED on for one second, then off	f for one second, repe
This example code is in the public domain.	
*/	
void setup() (	
// initialize the digital pin as an output.	
// Pin PIN_LED1 has an LED connected on mos	st Arduino and compati
<pre>pinMode(PIN_LED1, OUTPUT);</pre>	
<b>F</b>	
void loop() {	
digitalWrite(PIN LED1, HIGH); // set the	LED on
delay(1000); // wait for a sec	cond
<pre>digitalWrite(PIN LED1, LOW); // set the</pre>	LED off
<pre></pre>	cond
}	
, i	
ł	chipKIT UNO32 on COM32



- Continue to push the technology forward
- Continue to support Open Source
- Share resources when appropriate
- Respect the Arduino community



# Extending the Arduino System: 32-bit Development Boards



### The First chipKIT<sup>™</sup> Board

- Pin-out compatible with Arduino shields
  - But much faster, more memory and I/O



Lesson learned: Stackable headers are expensive



### **Basic I/O Shield**

- 128x32 OLED display
- Four buttons
- Four slide switches
- Eight LEDs
- Four open drain FETs
- I<sup>2</sup>C EEPROM
- I<sup>2</sup>C Temp sensor
- Potentiometer



#### Why did we call this "Basic"?



## Complesso Basic I/O Shield

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### chipKIT™ Wi-FIRE

- PIC32MZ MCU w/ 2MB Flash, 512K RAM
- 200 MHz 32-bit MIPS core
  - Four 64-bit accumulators
  - Floating Point Unit
- MRF24WG0MA WiFi module
- Micro SD card slot
- 50 MHz SPI ports
- USB 2.0 Full-Speed / Hi-Speed controller
- 43 available I/O pins with on-board user interfaces:
  - 4 LEDs, 2 Buttons, 1 Potentiometer





### Extending the Arduino System: Industrial Applications



### **OpenXC Platform**

Open-source CAN bus interface created by Ford

Based on chipKIT™ Max32 and Network Shield









### OpenBCI Brain Computer Interface

Open-source brain research tool, funded by Kickstarter

Used at many leading institutions





### PONTECH Quick 240 Industrial Controller

#### Open-source factory automation controller, based on chipKIT Max32

Used at biomedical and electronics factories in California





### Extending the Arduino System: Runtime Environment



# Here are some of the C++ libraries we have contributed to the community:

Core Timer SoftPWMServo Task Manager SoftSPI DSPI DTWI

TCP/IP Stack HTTP Server DFATFS DSDVOL RAMVOL DisplayCore

Where there is overlap with a standard Arduino library, we've enhanced it with additional error codes and/or callback functions.



- Simple time-based callback mechanism for scheduling system functions
- Registered functions are called from ISR context
- 25ns resolution, up to 90s in the future
- Only a few Core Timer functions are permitted, to minimize latency
- Provides for accurate timing of system functions



- Utilizes Core Timer functions to schedule RC servo or AnalogWrite() type PMW output
- Can run 82 servos simultaneously using only 10% of CPU time with very low jitter
- All pins can be servo or PWM output, simplifying project development



### SoftPWMServo Example

```
#include <SoftPWMServo.h>
char dim = 0;
void setup() {}
void loop() {
   SoftPWMServoPWMWrite(0, dim++); // fade pin 0
   delay(20);
   if (dim == 70) dim = 0;
}
```



- User can register functions to be called at periodic intervals, or at a specific time
- Task scheduling is hidden within system functions loop() and delay()
- Scheduling is non-preemptive and round-robin
- Complexity is hidden from the user



```
#include <SoftPWMServo.h>
```

```
char dim = 0;
void UpdateLED(int id, void * tptr) {
   SoftPWMServoPWMWrite(0, dim++); // fade pin 0
   if (dim == 70) dim = 0;
}
void setup() {
   createTask(UpdateLED, 20, TASK_ENABLE, NULL);
}
```

```
void loop() {}
```



- SoftSPI supports basic SPI comms on any set of 4 pins
- Multiple slaves on one SPI bus can be problematic; SoftSPI allows for arbitrary separate SPI busses
- PIC32 speed and efficiency is leveraged to hide bit-banging complexity



### SoftSPI Example

```
#include <SoftSPI.h>
SoftSPI spi;
/* ... */
  spi.begin(pinSS, pinMOSI, pinMISO, pinSCK);
                                        // 250 kHz
  spi.setSpeed(250000);
  spi.setMode(SSPI MODE0);
  spi.setDirection(SSPI_SHIFT_LEFT);
  spi.setDelay(6);
                                        // 6 uSec
/* ... */
  spi.setSelect(LOW);
  spi.transfer(5, Send Bytes, Receive Bytes);
  spi.setSelect(HIGH);
```



- DSPI supports advanced SPI comms
- Uses all hardware SPI ports on chipKIT boards (2, 4, or 6) up to 50 MHz
- Supports 32-bit transfers and block transfers under Interrupt control





- Digilent's Embedded IP Stack
  - Mostly, RFC 1122 / 793 compliant
  - Supports multiple concurrent network interfaces
- Written in C, with C++ wrappers
- Processor Specific Hardware Abstraction Layer
  - Big/Little Endian, Timers, Checksum, Processor speed
- MAC/PHY Abstraction Layer (Network Adaptors)
- Memory Abstraction Layer
  - Network Packets and Socket Buffers
- Designed for a cooperative, non-preemptive embedded environment



### • Implements basic HTTP Server framework

- Manages Network / WiFi connections, TCP sockets, cooperative task scheduling
- Manages reading / writing data from / to the TCP socket, URL identification, line parsing, and calling Compose functions
- Provides helper functions to create basic HTTP headers
- Enables multiple concurrent connections and page processing



### **Robust Network Software**

Torture testing with 30 clients banging away on a server for days at a time

Every router is different; creating a truly robust system is difficult





### **DFATFS Library**

• Several chipKIT boards have microSD card slots





- Users can mount Windows-compatible file systems, create and access files stored on memory cards
- Supports virtual disk volumes in internal or SPI RAM
- Up to 5 volumes can be mounted and used at once



### **DSDVOL Example**

#include <DSDVOL.h>

```
// create the sd volume and a file instance to use
DefineSDSPI(dSDSpi); // Create an SPI object
DSDVOL dSDVol(dSDSpi); // Create an SD Vol
DFILE dFile; // Create a File handle
/* ... */
// Mount the SD Vol to drive "0"
// Use the helper Volume strings provided by szFatFsVols
if((fr = DFATFS::fsmount(dSDVol, DFATFS::szFatFsVols[0], 1)) == FR_OK)
{
    Serial.print("Drive ");
    Serial.print(DFATFS::szFatFsVols[0]);
    Serial.println(" mounted!");
}
```



- Supports several different display types
  - TFT, OLED, LCD, Virtual, and Touch
- Provides a large collection of fonts (70+), icons, drivers, and widget toolkits
- Uses a modular design to optimize memory use







```
#include <Picadillo.h>
#include <Roboto.h>
Picadillo tft;
void setup() {
    tft.initializeDevice();
    tft.fillSceen(Color::Black);
    tft.setFont(Fonts::Roboto);
    tft.setTextColor(Color::Green);
    tft.setCursor(100, 100);
    tft.println("Hello World");
}
```

void loop() {}



### What's Coming Soon



- RN2483 module has a simple UART interface
  - Compatible with any MCU



- Long range coverage with low power
  - Up to 5km range in the city
  - Up to 15km in the country
  - >10 year battery life capability
- No interference from Wi-Fi, Bluetooth, GSM, LTE, etc



- Transmit output power:
  - +18 dBm @ 915 MHz (FCC)
  - +14 dBm @ 868 MHz (ETSI)
  - +10 dBm @ 433 MHz
- High sensitivity: down to -148 dBm
- Transmit current: 40 mA typical at +14 dBm
- Receive current: 14.2 mA typical
- Sleep mode/ low power down mode: 1 uA typical
- Excellent blocking immunity



- Standard C File I/O
  - Provides fopen(), fread(), fprintf(), etc.
- Harmony USB
  - Provides Hi-Speed, Host, HID, MSD, etc.
- Audio Special Effects
  - For guitar and other musical instruments
  - Provides Filters, Chorus, Flanger, Phaser, etc.



### MikroE Clicker 2

- PIC32MX460 MCU at 80 MHz
- 512K Flash, 32K RAM
- LiPo battery power circuit
- 2 sockets for Click boards







- PIC32MZ MCU at 200 MHz
- 2048K Flash, 512K RAM, Floating Point Unit
- 4 sockets for Click<sup>™</sup> expansion boards on the "Flip" side
- Uno-style I/O headers







- PIC32MX270 MCU at 40 MHz
- 256K Flash, 64K RAM
- Peripheral Pin Select (PPS)
- Beefy power circuit







- Dual mode: Bluetooth Classic and BLE 4.2
- Designed for remote monitoring and control
- Compatible with 3.3V or 5V MCUs
- 4 Power FETS (20V, 4A)
- 4 RX,TX options







### chipKIT<sup>™</sup> Data Station

- Four-channel remote datalogger w/ LoRa<sup>®</sup> and BLE 4.2
- Sends data to remote host, w/ SD card backup
- Android app for config and control
- Supports these Click<sup>™</sup> sensors:













### chipKIT<sup>™</sup> Data Station





### chipKIT<sup>™</sup> Data Station

Prototype hardware and software available today

LoRa<sup>®</sup> and BLE modules controlled with simple ASCII commands







### Conclusions



Competition Can Be Fun

... but Cooperation is better

- Makers are Self-Directed Innovators
- Open Source is Important
- Do Good Things in the World

... no matter the Challenges



### **Thank you!**