



Programming Guide

ModBus & SCPI

For USB, GPIB, Ethernet
and AnyBus modules

Elektro-Automatik



Attention! This document is only valid for the device series listed in section 1.1.2 and also only valid as from the firmware version listed there.

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1. General

1.1 About this document

1.1.1 Copyright

Reprinting, copying, also partially, usage for other purposes as foreseen of this manual are forbidden and breach may lead to legal process.



1.1.2 Validity

This manual is valid for the below listed equipment including derived variants. This programming guide is connected to the firmware version of the communication unit KE. Older KE firmwares can thus be partially incompatible with this document.

Series	Models	Firmware	Abbreviation
ELR 9000	all	KE: 2.12 (Anybus) / KE: 2.04 (GPIB) or higher	ELR9
PSI 9000 2U/3U (series from 2014)	all	KE: 2.12 (Anybus) / KE: 2.04 (GPIB) or higher	PSI9
PS 5000	all	KE: 2.02 or higher	PS5
PSI 5000	all	KE: 2.06 or higher	PSI5
PS 9000 1U/2U/3U (series from 2014)	all	KE: 2.06 or higher	PS9
EL 9000 B	all	KE: 2.12 (Anybus) / KE: 2.04 (GPIB) or higher	EL9B
ELR 5000 (ELM 5000)	all	HMI: 2.01 or higher	ELR5
PSE 9000	all	KE: 2.01	PSE

1.2 Explanation of symbols

Warning and safety notices as well as general notices in this document are shown in a box with a symbol as follows:

	Symbol for general safety notices (instructions and damage protection bans)
	Symbol for general notices

1.3 Warranty

The manufacturer guarantees the functional competence of the applied technology and the stated performance parameters. The warranty period begins with the delivery of free from defects equipment.

Terms of guarantee are included in the general terms and conditions of the manufacturer.









1.4 Limitation of liability

All statements and instructions in this manual are based on current norms and regulations, up-to-date technology and our long term knowledge and experience. The manufacturer accepts no liability for losses due to:



- Usage for purposes other than designed
- Use by untrained personnel
- Modification of devices by the customer
- Technical changes of devices
- Use of not authorized spare parts

2. Anybus modules

2.1 Overview

Module	Type / Connectors	LED indication		Front view
IF-AB-CAN	CAN 2.0B, 1x Sub-D 9pole, male	RUN	Indicates data traffic (green, flickering)	
		ERR	Will be lit (green) while a communication error is present.	
IF-AB-CANO	CANopen, 1x Sub-D 9pole, male	RUN	Indicates status with flash sequences according to DR303-3 (CiA)	
		ERR	Indicates status with flash sequences according to DR303-3 (CiA)	
IF-AB-RS232	RS 232, 1x Sub-D 9pole, male, for null modem cable	PWR	Module is powered	
IF-AB-PBUS	Profibus DP-V1 Slave, 1x Sub-D 9pole, female	OP	Operation mode: on (green) = Connection established flashing (green) = Ready flashing (red, 1x) = Parameter error flashing (red, 2x) = Profibus error	
		ST	Status off = Not initialised on (green) = Initialised flashing (green) = Extended diagnosis on (red) = Exception error	
IF-AB-ETH1P	Ethernet, 1x RJ45	NS	Network status: flashing (green) = default, can be ignored on (red) = Double IP, fatal error flashing (red) = Connection time-out	
IF-AB-ETH2P	Ethernet, 2x RJ45	MS	Module status: flashing (green) = default, can be ignored on (red) = Exception error flashing (red) = Recoverable error	
		LINK	Connection status: on (green) = Connection established flashing (green) = Data traffic	
IF-AB-PNET1P	ProfiNET IO, 1x RJ45	NS	Network status: on (green) = Online with controller in RUN flashing (green) = Controller in STOP	
		MS	Module status: on (green) = Everything OK on (red) = Exception error flashing (red, 1x) = Config error flashing (red, 2x) = IP address not set flashing (red, 3x) = Station name not set flashing (red, 4x) = Internal error	
IF-AB-PNET2P	ProfiNET IO, 2x RJ45	LINK	Connection status: on (green) = Connection established flashing (green) = Data traffic	

ModBus & SCPI

Module	Type / Connectors	LED indication		Front view
IF-AB-MBUS1P	ModBus TCP, 1x RJ45	NS	Network status: on (green) = Module active flashing (green) = Module waiting for connection on (red) = Double IP or fatal error flashing (red) = Process time-out	
		MS	Module status: on (green) = Everything OK on (red) = Primary error flashing (red) = Secondary error	
IF-AB-MBUS2P	ModBus TCP, 2x RJ45	LINK	Connection status: on (green) = Connection established flashing (green) = Data traffic	

2.2 Before you begin

If you plan to integrate a device into an existing network or field bus with any of these interface installed, notice following:

- All modules, but especially the Ethernet types which provide a web site, require a certain startup time each time the device is powered, which will delay them to be addressed in the network. Usually, the interface module is ready for communication as soon as the device is ready for operation.
- The readiness for operation may be indicated by the modules (with one of the LEDs) before the required startup time has run out. If one would try to contact an Ethernet module in order to access the website, the website might not be loaded completely or the browser might stop with a time-out error.

2.3 Installation of an Anybus module

The installation itself is described in the operating guide of your device, as well as the required setup. Further information about installation and connection to field buses and networks can be found in publicly available documentation and similar sources.



The CANopen module IF-AB-CANO does not feature an internal termination resistor. Thus the required bus termination resistor has to be applied by the user according to the CAN bus requirements.

2.4 Network with linear topology

The network modules for Ethernet, ModBus TCP and Profinet/IO are also available in a version with two ports. These provide the possibility to connect multiple devices in a linear topology, like a bus. External switches can be saved and the many long, usually required network cables, like when having a star-shaped topology, can be reduced to a minimum.

2.5 Network access via HTTP

All Anybus network modules, like for Ethernet, ModBus TCP or Profinet, and the integrated LAN port of selected series (PS 9000 from 2014, PSI 5000) offer a website. It is accessible with a browser (Firefox, Chrome, Safari) by simply entering the IP address or the host name which has been assigned to the device. The default IP is **198.168.0.2**. All network parameters for the device/network interface can be changed or reset to defaults in the setup menu of the device (where featured).

The currently active IP address, along with other network related parameters like gateway, DNS address, subnet mask and MAC address, can also be read from an overview in the setup menu of devices where the series features an on-screen setup menu.

Accessing the website via the host name (default: Client) is only possible if the network runs a DNS or, at direct connection, the PC does and the domain/host name is already registered.

The website gives the user full control over the device by manually typing SCPI commands. It primarily serves for testing purposes only. In case you want to continuously control a device or at least monitor it, please continue reading in section „5. The SCPI command language“ on page 27.

The website, precisely the second page CONFIGURATION, allows for setting up network specific parameters, like when doing it in the device setup menu, and to write them to the device remotely, requiring prior activation of remote control by command SYST:LOCK ON.

2.6 Network access via TCP

All Anybus network modules, as well as the integrated LAN port of selected series offer standard TCP access via the default port **5025** (user-selectable, see device operating guide for setup menu or similar). TCP data transfer is used for the external communication via ModBus-RTU or SCPI protocol. Some Anybus modules feature additional ports, which are reserved and cannot be changed.

The port and other network related parameters can either be adjusted in the device's setup menu (if featured) or from outside via USB or on the website (see 2.5).

TCP/IP socket connection (IP:port) is intended for normal remote control access to the device.



The TCP connection is automatically disconnected by the device after a certain amount of time elapsed with no data transmission. This is called keep-alive timeout and is currently set to: 5 seconds.

3. Introduction

3.1 Communication with a device in general

After connecting the device via a digital interface to a PC, it is usually ready for access. Access can happen in several ways:

- Via a control and monitoring software, supplied by the device manufacturer (with Date: 02-16-2016 not yet available)
- Via LabView VIs, supplied by the device manufacturer
- Via a custom programmed application which is usually created by the user
- Via other software, like a terminal program that can send text messages (SCPI)

3.2 Control locations

Control locations are those locations from where a device is accessed. There are basically two: direct access (manual control) and external access (remote control). The user can switch between control locations just as the situation requires.

Following control locations are defined for a device:

Control location as displayed	Description
-	If there is no specific control location indicated, the device is free for external access and all interface for remote control are enabled
Remote Analog, Remote USB etc.	Remote control is active
Remote	Remote control is active via any interface (PS 5000 / PSI 5000 only)
Local	Remote control is blocked, the device can only be controlled manually

Certain device series offer a feature to interrupt or to block remote control of the device completely. This is a setting named „**Allow remote control**“ or similar. In blocked state, the device will indicate „**Local**“ in the display. Activating this block may be required in an emergency situation where a software permanently controls the device from remote and thus may prevent user interaction. With this, the user can temporarily interrupt remote control in order to access the device for switching the DC input/output off or changing a setting.

Activating „**Local**“ condition will cause following:

- In case remote control via one of the digital interfaces is currently active („**Remote Ethernet**“ etc.), remote control will be deactivated and can be activated again later, once the „**Local**“ condition has been deactivated, too.
- In case remote control via analog interface is currently active („**Remote Analog**“), then the remote control is only interrupted as long as condition „**Local**“ is active and returns automatically once „**Local**“ is deactivated, because the analog interface usually has steady signals like on pin REMOTE, which still says „Remote on“ unless the plug on the analog interface connector has been removed.

3.3 Message timing and command execution time

The timing of communication, more precisely the control over the chronological run of two subsequent messages, is not done by device and lies in the responsibility of the user.

Rule of thumb: the device can not process incoming messages as fast they can be technically transferred by the hardware of the used interface and its specifications. Thus it is important to time communication and wait a certain time before the next command is sent, no matter what interface is used. This doesn't include protocol related data traffic, like it occurs for example between a Profibus slave and its Profibus master, because this traffic is handled by the interface itself, not by the device.

It also applies:

- Queries to the devices, i.e. commands that read something, are executed faster and may be sent more often and in shorter intervals
- Write commands, i.e. commands that set a value or a status, are not immediately executed when received and the delay before execution varies

3.3.1 Execution time when writing

Due to different internal design, different types of microcontrollers, which control the hardware and besides do communication with the PC, and also different firmwares the time for processing a set command, i.e. write command, constantly varies. It means, there are definite values how long it takes to finally see a value on the DC output/input after you wrote the command. An average value for the given situation where the device is working in can be determined by the user by triggering and measuring.

3.3.2 Response time when reading

Reading something from a device is usually responded immediately, with a certain response time. There are generally two methods of communicating with a port:

- 1) Open port -> write to port -> read from port -> close port
- 2) Open port -> write to port -> read from port -> repeat write/read x times -> close port

Reading a response from the port is generally required with ModBus, because there can be an expected response message or an unexpected error message. Using SCPI, reading from the port is only required when querying something with a command ending with a "?".

Both methods have advantages and disadvantages. The primary advantage of method 2 over method 1 is that writing and reading can result in an even faster response time. The primary advantage of method 1 over method 2 is that closing the port also closes the connection which makes communication more stable, especially if the time between to write-read cycles is very long. The values in the table below are measured using method 1.



The response time of both, USB and Ethernet, may vary depending on the KE firmware version installed on your device and can better or worse than listed here. Please compare the KE version in the table, where given, with the one on your device.

Series	Typical response time
ELR 9000 / EL 9000 B	SCPI: via USB <5 ms ⁽²⁾ , via Ethernet <10 ms ⁽¹⁾ ModBus: via USB <5 ms ⁽²⁾ , via Ethernet <10 ms ⁽¹⁾
PSI 9000 (2014 series)	SCPI: via USB <5 ms ⁽²⁾ , via Ethernet <10 ms ⁽¹⁾ ModBus: via USB <5 ms ⁽²⁾ , via Ethernet <10 ms ⁽¹⁾
PS 5000	~1 ms
PSI 5000	SCPI: via USB 1~3 ms, via Ethernet 5~8 ms ModBus: via USB ~1 ms, via Ethernet ~10 ms
PS 9000 (2014 series)	SCPI: via USB 1~3 ms, via Ethernet 5~8 ms ModBus: via USB ~1 ms, via Ethernet ~10 ms
ELR 5000	SCPI / ModBus: 1~3 ms
PSE 9000	SCPI: via USB <5 ms ⁽²⁾ , via Ethernet <10 ms ⁽¹⁾ ModBus: via USB <5 ms ⁽²⁾ , via Ethernet <10 ms ⁽¹⁾

1) Acquired from a measurement of 200,000 command cycles of method 1 via interfaces IF-AB-ETH (Ethernet), IF-AB-PNET (Profinet, TCP via port 5025) and IF-AB-MODB (ModBus TCP, port 5025)

2) Acquired from a measurement of 200,000 command cycles of method 1 via Virtual COM port of USB port driver

3.3.3 Timing of messages

The minimum between two messages, as listed below, primarily depends on the typical response time as listed in 3.3.2.

Series	Minimum time between two messages	Recommended time between two messages
ELR 9000 / EL 9000 B	USB: 10 ms, Ethernet: 15 ms	USB: 20 ms, Ethernet: 30 ms
PSI 9000 (from 2014)	USB: 10 ms, Ethernet: 15 ms	USB: 20 ms, Ethernet: 30 ms
PS 5000	2 ms (ModBus over USB only)	5 ms (ModBus over USB only)
PSI 5000	SCPI: via USB 2 ms, via Ethernet 8 ms ModBus: via USB 2 ms, via Ethernet 20 ms	SCPI: via USB 5 ms, via Ethernet 15 ms ModBus: via USB 5 ms, via Ethernet 30 ms
PS 9000 (from 2014)	SCPI: via USB 2 ms, via Ethernet 8 ms ModBus: via USB 2 ms, via Ethernet 20 ms	SCPI: via USB 5 ms, via Ethernet 15 ms ModBus: via USB 5 ms, via Ethernet 30 ms
ELR 5000	5 ms	10 ms
PSE 9000	USB: 10 ms, Ethernet: 15 ms	USB: 20 ms, Ethernet: 30 ms

3.4 Overview of the communication protocols

Basically, there are two protocols: **ModBus-RTU** and **SCPI**. When using one of the ModBus-TCP interface modules and depending on the addressed port, there is a distinction between ModBus-RTU and ModBus-TCP regarding the pure transmission of a message. But it doesn't matter for the device, because the core of the message is the same.



With option 3W (GPIB+USB+Analog) installed, as it is available since Q3/2014 for series PSI 9000 (new 2014 series), ELR 9000 and PS 9000 (new 2014 series), via GPIB only SCPI protocol can be used. With USB, both protocols are available.

Which device series support what protocol(s)?

Series	ModBus RTU	SCPI
ELR 9000	✓	✓
PSI 9000 (from 2014)	✓	✓
PS 5000	✓	-
PSI 5000	✓	✓
PS 9000 (from 2014)	✓	✓
EL 9000 B	✓	✓
ELR 5000	✓	✓
PSE 9000	✓	✓

The integrated **USB-B port** (on the rear side) can be used for **both protocols**, if supported by your device. In case a device supports both of the above listed protocols, it distinguishes them from the first byte of a message, except when using the ModBus TCP protocol. According to the standard, a six byte MBAP header is added to any ModBus TCP message and is usually sent using the dedicated port 502. A SCPI message sent to this port would cause a communication error.

Depending on the selection of interface and protocol you are going to use, a different part of this documentation will become relevant.

Some interface standards, such as Profibus/Profinet, may require a different protocol format and transmission scheme towards a bus or network and the interface modules then act as translators. In this case, the user can not use any of the above mentioned protocols, but is tied to the standard given by the interface specifications.

The overview below show which **Anybus interface** module can use which protocol:

Interface	ModBus-RTU?	SCPI?	Other protocol
CAN	no	no	yes, see „8. CAN“
CANopen	no	no	yes, see „7. CANopen“
RS232	yes, see „4. The ModBus protocol“	yes, see „5. The SCPI command language“	no
Profibus	no	no	Profibus
Ethernet	yes, see „4. The ModBus protocol“	yes, see „5. The SCPI command language“	no
ProfiNet	no	no	Profibus
ModBus TCP	yes, see „4. The ModBus protocol“	yes, see „5. The SCPI command language“	ModBus TCP

3.5 Special characteristics of remote control

When using remote control via digital interface, some things have to be taken into account:

- Configuration or control of the function generator (where available) via ModBus protocol resp. SCPI language requires a certain procedure. This is described in 4.10.7 for ModBus resp. 5.4.12 for SCPI.
- Some ModBus registers resp. SCPI commands are intended for the setup of the device exactly like when doing it manually in the device setup menu. Those registers/commands are not particularly grouped or marked with colours and should only be used in case different configurations have to be loaded into the device.
- The adjustment limits („Limits“, where available, see device manual), as adjustable in the device's setup menu, limit related set values from every control location, i.e. also in remote control via digital interface. This can lead to unexpected communication errors coming from the device when a value is too high/low. With SCPI language being used, these errors are not even returned automatically, because it is typical with SCPI to receive error messages only upon request. In order to be sure whether a set value has been accepted by the device or not, reading the set value back is the only way.

3.6 Fragmented messages on serial transmissions

With RS232, Ethernet or even with USB it is possible, that the device you are controlling receives fragmented messages. It means, a commands is received by the device in fragments with a certain time gap and then interpreted by the device as multiple, but single and corrupt commands. This affects primarily SCPI commands, which are strings consisting of ASCII characters. Those strings could be sent by a serial interface character by character or as one single block, depending on the situation on the control side (PC). If a certain timeout elapses between to consecutive bytes, the message is considered as "completely received" by the device, due to the lack of a termination character, which is not generally required for ModBus or SCPI.

Since firmware versions KE 2.08 (series PSI 9000, ELR 9000) and KE 2.04 (series PSI 5000, PS 9000) the devices now feature a ModBus register (see updated register list) resp. SCPI command (see section 5.4.11) to override the factory default timeout of 5 ms. There is also a corresponding setting in the HMI's setup menu (except for PS/PSI 5000).

If the communication between PC and device has a lot of communication errors due to possibly fragmented messages, the timeout should be increased step by step to eliminate the problem. It is advised to keep the timeout setting as low as possible, because on the end of every message, at the last byte, the timeout also has to elapse before the device can process the command.

When using SCPI, sending a typical termination character (LF, CR, or CRLF) will terminate the timeout immediately and let the device consider the message as completely received, so it can process it.

3.7 Connection timeout

Certain communication lines, in this case it concerns Ethernet / ModBus TCP connections, means network connections in general, can have a connection timeout. This variable and user-adjustable timeout (see user manual of the device) closes the socket connection automatically on the device side once there was no communication between device and controlling unit (PC, PLC etc.) for the adjusted time.

After the connection has been cancelled, it can be established again anytime.

4. The ModBus protocol



Before you continue reading this section, please verify if your device generally supports ModBus and also if ModBus is supported via the interface you are going to use. See section 3.4



Our devices are always ModBus slaves with address 0. This address cannot be changed.

4.1 General information about ModBus RTU

A message or telegram as defined by the ModBus RTU protocol consists of hexadecimal bytes, of which the first byte, the ModBus address, should always be 0 (zero) for single units. The first byte of a telegram is used to distinguish the telegram between ModBus and SCPI. A value between 1 and 41 in the first byte will cause a ModBus communication error, whereas from 42 (ASCII character: *) the telegram is considered as text message of a SCPI command.

Format and length of a telegram are defined. The telegram has to be transmitted according to the specifications of the particular interface that is used. Normally, the user only has to take care for a correct message, rather than correct transmission. But there are also interfaces, like for example RS232, which do not feature communication safety and do not guarantee flawless transmission. Other interfaces support flawless transmission by using a checksum and/or software handshaking.

4.2 General information about ModBus TCP

The message protocol according to ModBus TCP/IP standard (short: ModBus TCP) is only available with the Anybus interface modules ModBus TCP 1-Port and 2-Port and there only via the default ModBus TCP port 502. By definition, a ModBus TCP message requires an additional header of 6 resp. 7 bytes, compared to ModBus RTU. This makes it impossible to use SCPI commands via this port. The rest of the message is identical to ModBus RTU, except the checksum at the end, which is not necessary for ModBus TCP. Information about the header can be found below. The following section are related to ModBus RTU, describing the core part of ModBus messages, which is identical for both protocols. Also see „4.9. ModBus TCP in detail“.

4.3 Format of set values

Set values, as transmitted via digital interfaces, are always per cent values of the device's nominal values (U, I, P, R) and correspond at 100% to the hexadecimal value 0xCCCC (decimal: 52428). On some devices these total range might be extended to 0%...102% (0x0000...0xD0E5). The register lists for a particular series defines the range for all settable values.

It means, you can set a per cent value between 0% and 100% by sending hexadecimal values of 0x0000...0xCCCC resp. for supervision thresholds of device alarms like OVP it will be 0x0000...0xE147 for 0% to 110%.

4.4 Translating set values and actual values

Real values have to be translated to per cent values before transmitting them to the device, as well as actual values are usually translated into real values in order to process them further after reading. It always applies: 0xCCCC (hexadecimal) = 52428 (decimal) = 100% nominal value (U, I, P)

Translation is done by implementing these formulas into custom software:

Per cent value to real value	Real value to per cent value
$\text{Real value} = \frac{\text{Nominal device value} * \text{per cent value}}{52428}$ <p>Example: The nominal voltage of your device is 80 V and the percentaged actual voltage was read as 0x2454 = 9300. According to the formula above, the real actual value will be $(80 * 9300) / 52428 = 14,19 \text{ V}$.</p>	$\text{Per cent value} = \frac{52428 * \text{real value}}{\text{Nominal device value}}$ <p>Example: the power set value shall be 3150 W, the nominal power of your device is 3500 W. According to the formula above we get: power set value = $(52428 * 3150) / 3500 = 23040 = 0xB851$.</p>



All set values, when sent via digital interfaces to the device during remote control, are only limited by the device's nominal values, but not by the adjustable "Limits" (where available) as accessible in the SETTINGS menu of the device! Set values, especially for voltage when using a source (i.e. power supply), may be too high for an application. Values higher than the maximum definition for a parameter are not accepted by the device.



When translating real values into per cent values (decimal or hexadecimal), it is often required to round up or down. We recommend to round naturally.

4.5 Communication with the device via AnyBus modules

4.5.1 Profinet / Profibus

The Profinet/IO module (1 or 2 ports) can be used to control and monitor a device using a network system, usually combined with an integrated PLC and proper software. For Profinet, the software selects the necessary Ethernet port, because this port can not be adjusted on the device. The port 5025, which is additionally available and adjustable for a Profinet module, offers standard ModBus or SCPI communication as an alternative. The standard Profinet communication is different and is handled by the field bus protocol via special software. The implementation of the device into Profinet resp. Profibus is described in section „6. Profibus & Profinet“.

4.5.2 CANopen

Refer to section „7. CANopen“

4.5.3 CAN

Refer to section „8. CAN“.

4.5.4 ModBus TCP

Protocol here is to standard ModBus communication. TCP/IP transmission is not explained herein. Skip to section 4.9.

4.6 Communication with the device via USB port

After connecting the device via USB cable and successful USB driver installation, the device is ready for access. The COM port, which is assigned to the new USB device (see Windows device manager) does not need configuration. It is based upon a so-called CDC driver (Communications Device Class), which is available for Windows XP and 7 (also Embedded) and for other operating systems, too. This driver generates the COM port for simplicity and can run data transmissions as fast as USB 2.0 can handle it. The typical serial settings are not effective and are ignored.

4.6.1 USB driver installation

The USB driver for the rear side USB port type B (where available) is not included with the device, because it is a CDC driver and usually a part of modern operating systems like Windows XP (Home & Professional), Windows 7 (Home & Professional), no matter if 32bit or 64bit. For other operating systems, there are commercial solutions available on the Internet. The CD, as included with your device, just provides a driver description file (also available as download on the EA website) which will install the driver for your device.

The driver installation procedure itself runs the usual way and will not be described here in detail. For help with driver installation consult Windows help.

4.6.2 First steps

In order to communicate with the device, it actually just requires a software on the PC side which is able to open a COM port and send messages in either binary (for ModBus RTU protocol) or textual (ASCII strings for SCPI) format.

For the latter one, simple terminal softwares suffice. For binary telegrams in hexadecimal format other tools are required, like Docklight (www.docklight.de). The device manufacturer can provide ready-to-use example project files for Docklight upon request. Those can help for a start and to see how the communication works correctly or at all. The project files contain a few basic messages in form of macros which can be sent by the click of a button.

To finally establish communication and access the device via USB, you just need to...

1. connect the device via USB (alternatively via any other digital interface).
2. install the USB driver (see 4.6.1).
3. run a terminal program.

The device also “understands” the internationally standardised and wide-spread SCPI command language (see „5. The SCPI command language“), which consists of pure textual commands. These can usually be entered manually via keyboard, in terminal programs or similar.



- In order to control a device, i.e. changing values or status by switching the DC input/output on or off, it is required to activate remote control first. This doesn't happen automatically when sending the very first command!
- Switching to remote control may be blocked by the device. When using SCPI language, the device will return an error if it neglects switching to remote control, but the error is - SCPI-like - not returned automatically in an response message.

4.7 About the register lists

Along with this programming guide, there are so-called register lists (one for each device series) available as PDF files. These give an overview of the available remote programming features that are available for a certain device series when using ModBus protocol. These lists differ in the number of available registers, i.e. commands. They are furthermore set up to focus on ModBus protocol communication, but can easily be used for similar protocols like CANopen or Profibus as well, especially for interpretation of values.

The lists explain in compact format how the data in a ModBus message has to be interpreted or how a parameter is specified. This will help the user to implement the device communication into custom software applications. Users who decide to work with SCPI command language usually do not need those lists. Later in this document, the SCPI commands are referenced in a separate chapter.

4.7.1 Column „Data type“



The bytes of a ModBus message are read from left to right (big endian format), except for the 16 bit ModBus checksum where low byte and high byte are switched.

Data type	Length	
char	1 Byte	Single byte, used for strings
uint(8)	1 Byte	Single byte
uint(16)	2 Bytes	Double byte, also called word or 16bit integer
uint(32)	4 Bytes	Double word, also called long or 32bit integer
float	4 Bytes	Floating point value according to IEEE745 standard

4.7.2 Column „Access“

This column defines for every register whether the access is read only, write only or read/write.

R = Register is read only

W = Register is write only resp. would not return a reasonable value when read from

RW = Register can be read or written



It applies generally: Writing to a register which allows W(rite) access is only possible during remote control!

4.7.3 Column „Number of registers“

With ModBus, a register always has a length of 2 bytes or a multiple of 2 bytes. This column tells how many 2-byte values are used by the register. The value is always the half of the value in column "Data length in bytes".

4.7.4 Column „Data“

This column tells additional information about the data which has to be written to or which can be read from the register. Two, four or more bytes can be interpreted in different ways, depending on data type and content.

4.7.5 Columns „Profibus/Profinet slot & index“

These columns (where available) are used by Profibus/Profinet users to link the registers in the register list via two values „index“ and „slot“ to data blocks (SFBs) in the PLC software. While „index“ is a direct parameter for the data block, the value „slot“ has to be used to find the address of a slot, which is variable, in order to get the parameter „ID“.

For more see „6. Profibus & Profinet“.

4.8 ModBus RTU in detail

This protocol can be used with the USB-B interface (where available) and with most of the optionally available AnyBus modules. The addressed information when using ModBus protocol is also called register. This document uses the terms **address**, **register** or **register address**.

4.8.1 Message types

Basically, the message system distinguishes between **query messages**, **control messages** and **response messages**.

4.8.2 General

The devices also support the text based SCPI language, with automatic detection of the used protocol. When using ModBus, the first of every message has to be 0.

4.8.3 Functions

The second byte of a message contains a ModBus function code (FC, marked blue below), which determines whether the message is a READ or WRITE message. It also determines, whether one or multiple registers are accessed or only single bits.

The protocol, as described below, supports following ModBus functions (Date: 02-16-2016):

Function code		Function name	Description	Example of use
0x01	1	READ Coils	Always reads 1 bit, but is returned as a full register with a 16 bit value. For example, the value 0xFF00 can mean "logic 1" or TRUE. At this point it is different from the ModBus standard and may cause problems with special ModBus software tools.	Query the input / output condition
0x03	3	READ Holding Registers	Used to read n subsequent registers. Results in n*2 bytes of data in the response message.	Read the model name string (1-40 bytes)
0x05	5	WRITE Single Coil	Used to write n subsequent bits. If only 1 bit is defined for a register, other "coils" in the transmitted will be ignored.	Switch device to remote control.
0x06	6	WRITE Single Register	Used to write one register.	Set values (U, I, P etc.)
0x10	16	WRITE Multiple Registers	Used to write n subsequent registers. Caution! This function may overwrite registers which are defined for other functions, so this function has to be handled carefully.	Write multiple values at once in a block or write the so-called user text



The register list defines which of the above functions may be used with every register.

4.8.4 Control messages (WRITE)

When sending a status, a value, multiple values or a text, the data part of the message requires to define at least the target register and one value to write. The protocol checks the message only regarding the max. length of the register. After the data part, the checksum is expected. So in case the data part would only contain the minimum two bytes and thus the message would fulfil the protocol requirements for the selected function code, the checksum would be expected at the position of the 7th byte. If there were further data bytes at that position or zeros and the checksum would be at a different position in the message, the device would return an error. Hence the device will return an error, no matter if the telegram is too short or too long, because the checksum is wrong.

WRITE Single Register

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Start reg.	Data word	CRC
0x00	0x06	0...65535	Value to write	Checksum ModBus-CRC16

For message examples see „4.8.9. Examples of ModBus RTU messages“.

WRITE Multiple Registers

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Byte 6	Bytes 7-253	Last 2 Bytes
Addr	FC	Start reg.	Number	Count	Data bytes	CRC
0x00	0x10	0...65535	0...123	2*number	n values to write	Checksum ModBus-CRC16

For message examples see „4.8.9. Examples of ModBus RTU messages“.

WRITE Single Coil

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Register	Data word	CRC
0x00	0x05	0...65535	0x0000 or 0xFF00	Checksum ModBus-CRC16

For message examples see „4.8.9. Examples of ModBus RTU messages“.

4.8.5 Query message (READ)

When querying something from the device, the response is expected to be immediately and will be of varying length, but always of the same construction. For the query, the start register and the number of registers or coils to read are required. The base of the ModBus data format is a register, a 16 bit integer value, means a group of two bytes. Thus, when querying one register with function READ Holding Registers, the device will return two bytes and when querying two registers it returns 4 bytes etc. For READ Coils, the response will always be two bytes.

READ Holding Registers

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Start reg.	Number	CRC
0x00	0x03	0...65535	Number of regs to read (1...125)	Checksum ModBus-CRC16

For message examples see „4.8.9. Examples of ModBus RTU messages“.

READ Coils

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Start reg.	Number	CRC
0x00	0x01	0...65535	Must always be 1	Checksum ModBus-CRC16

For message examples see „4.8.9. Examples of ModBus RTU messages“.

4.8.6 Response message

A response from the device is usually expected after a query or if something has been set and the device confirms the execution.

Expected response for WRITE Single Register:

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Start reg.	Data	CRC
0x00	0x06	0...65535	Written value echoed	Checksum ModBus-CRC16

Expected response for WRITE Single Coil:

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Start reg.	Data	CRC
0x00	0x05	0...65535	Written value echoed	Checksum ModBus-CRC16

Expected response for WRITE Multiple Registers:

Byte 0	Byte 1	Bytes 2+3	Bytes 4+5	Bytes 6+7
Addr	FC	Start reg.	Data	CRC
0x00	0x10	0...65535	Number of written registers	Checksum ModBus-CRC16

Expected response for READ Holding Registers:

Byte 0	Byte 1	Byte 2	Bytes 3-253	Letzte 2 Bytes
Addr	FC	Data length in bytes	Data	CRC
0x00	0x03	2...250	Queried registers content	Checksum ModBus-CRC16

Expected response for READ Coils:

Byte 0	Byte 1	Byte 2	Bytes 3+4	Bytes 5+6
Addr	FC	Data length in bytes	Data	CRC
0x00	0x01	2	Queried bit as 1 register (always 16 coils)	Checksum ModBus-CRC16

Unexpected response (communication error):

Byte 0	Byte 1	Byte 2	Letzte 2 Bytes
Addr	FC		CRC
0x00	Function code + 0x80	Error code	Checksum ModBus-CRC16



A communication error can have several reasons, like a wrong checksum or when attempting to switch a device to remote control that has been set to "Local" or if it is already remotely controlled by another interface. See the communication error code list in „4.8.8. Communication errors“.

4.8.7 The ModBus checksum

The checksum at the end of ModBus RTU messages is a 16 bit checksum, but is not calculated as the usual CRC16 checksum. Furthermore, the byte order of the checksum in the message is reversed. Information about ModBus CRC16 and source code for implementation and calculation are available on the Internet.

4.8.8 Communication errors

Communication errors are only related to digital communication with the device. Other alarms or errors of any kind which can be generated and indicated by the device must not be mixed up with these.

The device will return unexpected error messages in case the previously sent message is in wrong format or if the function can not be executed by some reason. For example, when trying to write a set value with WRITE SINGLE REGISTER while the device is not in remote control. Then the message is not accepted and the device will return an error message instead of a confirmation message. The message format can be wrong if the checksum is bad or if you try to read a bit with function READ Holding Registers instead of READ COILS.

In case of an error, the response message contains the original function code + 0x80, in order to identify the response as error message.

Overview of function codes in error messages:

FC error	Belongs to
0x81	READ COILS
0x83	READ HOLDING REGISTERS
0x85	WRITE SINGLE COIL
0x86	WRITE SINGLE REGISTER
0x90	WRITE MULTIPLE REGISTERS

Overview of the communication error codes which can be returned by the device:

Code	Error	Explanation
0x01	1 Wrong function code	The function code in byte 1 of the ModBus message is not supported. See „4.8.3. Functions“ for supported codes. The error also occurs when trying to read or write a register with a function code for which the register is not defined.
0x02	2 Invalid address	The register address you were trying to access with read or write is not defined for your device. Every device series may have a different number of registers. Refer to the separate ModBus register list of the series your device belongs to.
0x03	3 Wrong data or data length	The length of data in the message is wrong or the data itself. For example, a set value always requires two bytes of data. If the data part of the message would be one byte only or three bytes, then the data length would be wrong. Otherwise, when sending a set value of, for example, 0xE000 to a register for which the maximum value is defined as 0xCCCC, this would be wrong data.
0x04	4 Execution	Command could not be executed, depends on the situation
0x05	5 CRC	The CRC16 checksum at the end of the ModBus RTU message is wrong or has been transmitted in wrong byte order (high byte first instead of low byte)
0x07	7 Access denied	Access to a certain register is not allowed or read only while trying to write, or vice versa. The error also occurs when trying to write to a writable address while the device is not in remote control or in remote control from a different interface
0x17	23 Device in local	Indicates, that write access to the device is blocked by local condition, so only read access is possible as long as local is activated.

An example: You try to switch the device to remote in order to control it by a PC, but instead of an echo of your message it returns something like this: 0x00 0x85 0x07 0x52 0x92. This is an error message. The position of the function code contains the value 0x85. According to the first table above, this is related to the function WRITE SINGLE COIL. The error code in the message is 0x7 which means, according to the second table above, the device has denied the access. This can have different reasons, for example that the device is already in remote control via a different kind of interface, in this case an analog interface.

4.8.9 Examples of ModBus RTU messages



The examples can also be used for ModBus TCP, but they need to be extended by the required ModBus TCP header and stripped from the unnecessary checksum.

4.8.9.1 Writing a set value



Set values are adjustable limits for the physical values Current, Voltage, Power and Resistance (where available). They can only be written to a device, if it has been switched to remote control before via a digital interface.

Example: You want to set the current to 50%. According to the register lists, the „Set current value“ is at address 501 (0x1F5) and assigned function is WRITE Single Register. The message to build then has to be like this:

Message to send:	Addr	FC	Start	Data	CRC	Expected response:	Addr	FC	Start	Data	CRC
	0x00	0x06	0x01F5	0x6666	0x325F		0x00	0x06	0x01F5	0x6666	0x325F

In this case, the device is expected to return an echo of your message, indicating successful execution of the command. The display of the device should now show 50% of what's the maximum current of your device. For a power supply or electronic load with 510 A nominal current, it should show 255.0 A, or for a model with 170 A nominal current it should show 85 A.

4.8.9.2 Query all actual values at once

The device holds three readable actual values of voltage, current and power. Electronic loads feature an additional actual resistance value in their displays, which can not be read via interface, but is calculated from the actual voltage and current. Hence the user can calculate the actual resistance himself.

Actual values can be queried separately or all at once. The advantage of a combined query is, that you gain a snapshot of the most recent actual values of the DC input or output. When querying separately, values may have changed already when sending the next query.

According to the register list, the actual values start from register 507. Three registers shall be read:

Message to send:	Addr	FC	Start	Data	CRC	Possible response:	Addr	FC	Len	Data	CRC
	0x00	0x03	0x01FB	0x0003	0x7417		0x00	0x03	0x06	0x2620 0x0C9B 0x091B	0x9EC0

4.8.9.3 Read the nominal voltage of a device

The nominal voltage, like the other nominal values of current, power or resistance, is an important value to read from a device. They're all referenced for translating set values and actual values. It is recommended to read them from the device right after opening the digital communication line, unless the software shall not be universal.

According to the register list, the nominal voltage is a 4-byte float value in register 121.

Query message:	Addr	FC	Start	No.	CRC	Possible response:	Addr	FC	Len	Data	CRC
	0x00	0x03	0x0079	0x0002	0x1403		0x00	0x03	0x04	0x42A00000	0xFE49

Also see 4.8.6. The response contains a float value according to IEEE754 format, which translates to 80.0.

4.8.9.4 Read device status

All device report their device status in a register, for series ELR 9000 and PSI 9000 this is register 505. Devices of other series can have a different address for this status register.

Query message:	Addr	FC	Start	No.	CRC	Possible response:	Addr	FC	Len	Data	CRC
	0x00	0x03	0x1F9	0x0002	0x1417		0x00	0x03	0x04	0x00000483	0xA992

Also see 4.8.6. The response contains the value 0x483 which states that the device is in remote control via the USB port, that the DC input/output is switched on and that CC (constant current) mode is active.

4.8.9.5 Switch to remote control or back to manual control

Before you can control a device from remote, it is required to switch it to remote control. This is done by sending a certain command.



The device will never switch to remote control automatically and can not be remote controlled with being in this condition. Reading status and values is but always possible.



The device will never exit remote control automatically, unless it is switched off or the AC supply is otherwise interrupted. Remote control can be left by a certain command. It then switches back to manual control.

Switching to remote control may be inhibited by several circumstances and is usually indicated by an error message:

- Condition „**Local**“ is active (check the display on the front of your device or read the device status), which will prevent any remote control
- The device is already remotely controlled by another interface
- The device is in setup mode, means the user has accessed the setup menu and not left it yet

► How to switch a device to remote control:

1. If you are using the ModBus RTU protocol, you need to create and send a message according to the description above, for example 00 05 01 92 FF 00 2D FA
2. Once the switchover to remote control has been successful, the device will usually indicate the new condition in the display or with a LED, as well as it echoes the message as a confirmation

In case switching to remote control would be denied by the device, because option “Allow remote control = No” is set (example from ELR 9000 series, other series may differ), then the device will return an error message like 00 85 17 53 5E. According to ModBus specification, this is error 0x85 with error code 0x17.

Leaving remote control can be done in two ways: using the dedicated command or by switching the device to “**Local**” condition. We will consider the first option, because this is about programming.

► How to exit remote control:

1. If you are using the ModBus RTU protocol, you need to build and send a message according to the description above, for example 00 05 01 92 00 00 6C 0A.

4.9 ModBus TCP in detail

ModBus TCP is based upon ModBus RTU and this section is only about the differences. The core of a ModBus TCP message is ModBus RTU. Refer to „4.8. ModBus RTU in detail“ for more information. For ModBus TCP applies:

- It requires an additional 6 bytes long MBAP (ModBus Application Protocol) header for the ModBus RTU message
- The checksum of the ModBus RTU message is omitted
- Can only be used via port 502 and only with ModBus TCP modules

As a result, ModBus TCP messages are always 4 bytes longer than the ModBus RTU messages (byte 0 of the RTU message is replaced by the actual 7th byte of the additional MBAP header).

The MBAP header is specified like this:

Bytes	Meaning	Explanation
0 + 1	Transaction identifier	This identifies the message. It is copied by the device in the response and is used to identify a certain message in a pool of incoming transmissions if multiple device are communicating with the PC and the response is not immediately. The identifier is an arbitrary value between 0 and 65535.
2 + 3	Protocol identifier	Here always 0 = ModBus protocol
4 + 5	Length	Number of remaining bytes in the message, i.e. the length of the ModBus RTU core message minus 2.

4.9.1 Example for a ModBus TCP message

The example for READ Holding Registers from „4.8.9.3. Read the nominal voltage of a device“, extended by the MBAP header (arbitrary transaction identifier 0x4711 used):

Query message:	MBAP header	Addr	FC	Start	Data
	0x4711 0x0000 0x0006	0x00	0x03	0x0079	0x0002

Possible response:

MBAP header	Addr	FC	Length	Data
0x4711 0x0000 0x0007	0x00	0x03	0x04	0x42A00000

The example is a query for reading the device's nominal voltage. The response contains a floating point value in "Data", which translates to 80(V).

4.10 Detailed explanation about specific registers

For the abbreviations of the devices series see „1.1.2. Validity“.

Many of the commands resp. register related options are self-explaining, but not all of them. Some of the not self-explaining ones will be handled below.

4.10.1 Register 171

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	✓	✓	✓

This allows to write and read an arbitrary string of up 40 characters, which can be used to uniquely identify a device alternatively to the serial number. It can be especially useful when multiple units of the same model are in remote control by one software and need to be distinguished.

4.10.2 Register 408

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	—	—	✓

This register defines the condition of the DC output resp. input of the device after the device has been powered. Register 408 is connected to the MENU setting “Input after power on” (electronic loads) resp. “Output after power on” (power supplies). Also see the device operating guide.

4.10.3 Register 411

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	✓	✓	✓

Described for SCPI in „5.4.14 Commands for alarm management“ on page 54.

When using ModBus, this register is used to reset alarm bits as represented in the device status (register 505, see below). Until these are not reset, which is considered as an acknowledgement, the bits from previously occurred alarms remain set, even if the alarms are gone since long. Alarms which are still present while register 411 is used to reset the alarm bits will of course be excluded from resetting. There is an exception, the device alarm OT (bit 19, overtemperature). This will be cleared automatically once the unit has cooled down. After resetting the alarm bits, device alarm can only be read in form of alarm counter (registers 520 - 524).

4.10.4 Registers 500-503 (Set values)

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	✓	✓	✓

These are the most important registers to work with, because they define the DC output/input values of voltage, current, power and resistance (where featured). With ModBus, any set value is transmitted a per cent value of the nominal device values (0...100%), whereas for SCPI real values are used.

Generally, before you can use R mode with devices where internal resistance is featured, it has to be activated (register 409), else the set value is ignored.

For power supply devices of series PSI 9000 (as from 2014) and the PV function, which is only featured there, the set value for current (register 501) is interpreted as irradiation value, as long as the device is in "PV mode". Means, while the function is running, this register does not define the current limit for your device, but a parameter called irradiation, which is commonly used in solar panel simulation. In manual operation, irradiation can be adjusted in 1% steps between 0% and 100%. With the set value of current it is also 0-100%, according to definition of register 501, but with a significantly higher resolution.

4.10.5 Register 505 (Device status)

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	✓	✓	✓

Another important register, as it represents the device condition in one 32 bit value (ModBus). Some bits are grouped and have to be interpreted like that. According to the register list, bits 0-4 of registers 505 are a group that represents the so-called control location (see „3.2. Control locations“). By reading this register you can furthermore determine if the device is already in remote control, helping to determine whether command “Remote mode = on” was accepted and executed by the device.

With SCPI, some but not all of these 32 bits of this register are represented in the status registers "Questionable" and "Operation". See „5.4.2. Status registers“.

4.10.5.1 When running master-slave

During master-slave operation (where featured), the status register uses bit 29 ("MSS") to indicate the so-called master-slave safety mode, which is activated every time the master detects any problem in the communication with the slave(s), which can occur due to a connection failure or heavy electrical interferences. The master unit will then set this bit and switch off all DC outputs/input of the slaves being still online. Offline slaves will put themselves into a similar state and switch off DC.

After removal of the problem cause, the MS system has to be re-initialised, which also clears the bit.

4.10.6 Registers 650 - 662 (Master-slave configuration)

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	—	—	✓	—	—	✓

This block of registers is used to configure the master-slave operation mode (short: MS) the same as you can do it in the setup MENU of your device. Refer to the device's operating guide about how the MS works and what do to in preparation of its remote control. For remote control of a MS system, it is expected to be fully wired. Before MS operation, slave units can be configured remotely, but during MS operation they can only be monitored, if required. It is, however, recommend to only control the master unit. Configuration and activation of MS operation can also be done manually and remote control can be taken over later after the master has initialised the system.

With the MS system not being set up yet, these registers have to be used in a certain order on any unit:

1. Switch to remote control with register 402.
2. Activate MS operation mode with register 653.
3. Select with register 650 whether the unit you are configuring will be Master or Slave.
4. Define the slave address (1-15) with register 651, if the unit has been selected to be slave.

Further steps, only to be performed on the master unit:

5. Initialise the MS system with register 654.
6. (with electronic loads only and also only required when running two-quadrants operation)
Set the unit to be Share bus slave (else it would be master) with register 652.
7. Optional: check with register 655, whether the initialisation has been successful.
8. Optional: Query the number of initialised units with register 662 --> in case the number does not match the units you want to use in the MS system, check the settings of all units and the cabling and repeat the initialisation.
9. Optional: read the nominal values (registers 656-660) of the previously initialised MS system to be used as value translation reference while you use the MS.
10. Optional: configure alarm thresholds, event thresholds and set value limits.

During MS operation, the remotely controlled master unit can be accessed like a single unit, with a few exceptions (see device manual). Set values and actual values are always per cent values related to certain nominal values. Access to those registers is described in the other sections.

4.10.7 Registers 850 - 6695 (Function generator)

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	—	—	✓	—	—	—

The integrated function generator is a complex feature. It is configured and loaded with a lot of registers. Before you can run a function, setup is required every time and in a certain order.

First of all, you need to decide which one of the two basic function generators you want to use: arbitrary or XY.

All further steps depend on this selection.



All function generator settings and loaded data (sequences, XY table) are not stored inside the device and have to be loaded into the device every time before you can use the function generator. These data and settings are completely separate from what you can setup and define for the function generator manually when using the control panel and touch display.

4.10.7.1 Arbitrary generator

This generator is used to create wave functions like sine, square, triangle or trapezoidal.

Step 1:

Select, whether to apply the function to the voltage U (register 851) or the current I (register 852). Before you haven't made this selection, the device can not accept sequence data, because the sequence data is run through a plausibility check against the device's nominal values.

Step 2:

Define start sequence (register 859), end sequence (register 860) and number of cycles of that sequence block to repeat (register 861) and submit the settings (register 856).

Step 3:

Load the sequence data for the sequences (x out of 100) you want to use (registers 900-2484, 8 values per sequence).

Step 3.1:

When using SCPI, it is required to submit the sequence data with command [SOURce:]FUNction:GENerator:WAVE:SUBmit. This causes the device to transfer the sequence data to the target components (internal controller, HMI). In the contrary, if ModBus has been used to transmit sequence data, which happens in blocks, no extra submit is required.

Step 4:

Set global limits for voltage (register 500 or VOLT command), current (register 501 or CURR command) and power (register 502 or POW command).

Step 5:

Control the function generator with start/stop (register 850).

Step 6:

When finished, leave the function generator by deselecting your former selection of either U (register 851) or I (register 852) again.

4.10.7.2 XY generator

Step 1:

Select, whether the function UI (including FC function, register 854) or IU (register 855) or PV (PSI 9000 series only, register 426) shall be applied to the DC input/output of your device. Before you haven't made this selection, the device can not accept no XY table data, because that data is run through a plausibility check against the device's nominal values.

Step 2:

Load XY table data in blocks of 16 values (registers 2600 - 6680), max. 4096 values. If less than 4096 are loaded, the rest will be zero and transferred unchanged to the internal processing unit

Step 3:

Submit table data (register 858).

Step 4:

Set static values which are not affected by the table

UI function: current (register 501 or CURR command) and power (register 502 or POW command)

IU function: voltage (register 500 or VOLT command) and power (register 502 or POW command)

Step 5:

Run the function generator with start/stop (register 850) resp., if still not done, switch on the DC input/output of your device (register 405). For PV mode and function, you may also want to control irradiation while the function is running. This is done by sending set values to register 501 (current), where 100% corresponds to a factor of 1 and 0% to a factor of 0. This factor is multiplied to the simulated current value I_{MPP} , which you have to enter in the HMI as a parameter of the simulated solar panel or which is defined by the loaded table.

Step 6:

Exit the function generator by deselecting your former selection of either UI (register 854), IU (register 855) or PV (PSI 9000 only, register 426, else error) again.

4.10.8 Registers 850 - 1692 (Sequence generator)

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
—	✓	—	—	—	—	—

The so-called sequence generator of ELR/ELM 5000 series is a simplified version of the arbitrary generator of other series, thus using some of the same registers. According to the register list for ELR 5000 series, a block of registers between 850 and 1692 is used to configure the 100 sequence points and to control the generator.

4.10.9 Registers 9000 - 9006 (Adjustment limits)

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	—	—	✓

For SCPI protocol, this is explained in „5.4.8. *Commands for adjustment limits*“. ModBus users may also read that section for the general handling of these settings. Apart from that, setting these parameters is like setting a set value (U, I, P, R).

4.10.10 Registers from 10008

ELR9	ELR5	PS9	PSI9	PSI5	PS5	PSE
✓	✓	✓	✓	✓	—	✓

Those registers can be used to remotely configure the optionally available, digital Anybus interface modules, which can be installed in a dedicated slot (where available) or an integrated Ethernet port. The registers are connected to the corresponding settings in the device's setup menu.

Contrary to manual control, the settings can even be configured via these registers while the interface module is not installed.

5. The SCPI command language



The SCPI standard does not define the use of a termination character and thus series supporting SCPI do not expect one. Exception: devices with option 3W (GPIB interface). This interface requires to send a termination character. See „5.3.4. Termination character“.
With other interfaces, if commands are fragmented (TCP) or sent as single characters (serial port), they can't be processed correctly and communication errors are put into the error queue, which is not returned automatically. Also see section 3.6.

5.1 Format of set values

In the SCPI command language, everything is text and values are **real values**, usually without unit. It means, if you wanted to set a current of, for example, 177.5 A, you would use the simple command **CURR 177.5** (or with unit: CURR 177.5 A). Below you will find more detailed information about the available commands and the syntax.



All set values (U, I, P, R), which have dedicated single command and which you can send to the device during remote control, are not only limited by the maximum, i.e. nominal values of your particular device model, but additionally limited by those adjustment limits "Limits" that you can define for manual adjustment!

5.2 Examples for a first start

5.2.1 Ping

It's always recommended to ping a device first, in order to test if it responds at all. With SCPI, this is usually done by querying the identification string:

Protocol	Command
SCPI	*IDN?

As an immediate response, the device might send, for example:

Protocol	Response
SCPI	EA Elektro-Automatik GmbH&Co.KG, ELR 9080-170, 1237680002, V1.14 13.05.2013 V1.14 03.05.2013 V1.3.1

5.2.2 Switch to remote control or back to manual control

Before you can remotely control a device, you need to switch it to remote control by sending the dedicated command. Also see the SCPI command description below.



The device will never switch to remote control automatically and can not be remotely controlled without being in this condition. Reading status and values is but always possible.



The device will never exit remote control automatically, unless it is switched off or the AC supply is otherwise interrupted. Remote control can be left by a certain command. It then switches back to manual control.

Switching to remote control may be inhibited by several circumstances and is usually indicated by an error message:

- Condition „**Local**“ is active (check the display or control panel on the front of your device), which will prevent any remote control
- The device is already remotely controlled by another interface
- The device in setup mode, means the user has accessed the setup menu and not left it yet

► How to switch a device to remote control:

1. If you are using SCPI command language, send a text command (the space is required):
SYST:LOCK_1 or SYST:LOCK_ON

Leaving remote control can be done in two ways: using the dedicated command or by switching the device to „**Local**“ condition. We will consider the first option, because this is about programming.

► How to exit remote control:

1. If you are using SCPI command language, send a text command (the space is required):
SYST:LOCK_0 or SYST:LOCK_OFF

5.3 Syntax

Specification according to „1999 SCPI Command reference“.

Following syntax formats can occur in commands and/or responses:

Values	This numeric value corresponds to the value in the display of the device and depends on the nominal values of the device. Rules: - The value must be sent after the command and separated by a space - Instead of a numeric value you can also use:	
	MIN	corresponds to the minimum value of the parameter
	MAX	corresponds to the maximum value of the parameter
<NR1>	Numeric values without decimal place	
<NR2>	Numeric values with decimal place	
<NR3>	Numeric values with decimal place and exponent	
<NRf>	<NR1> or <NR2> or <NR3>	
Unit	V (Volt), A (Ampere), W (Watt), OHM, s (Seconds)	
<CHAR>	0..255: Decimal value	
<+INT>	0..32768: Positive integer value (output from device)	
<B0>	1 or ON: Function is/will be activated	
	0 or OFF: Function is/will be deactivated	
<B1>	NONE: manual operation active, switching to remote control possible	
	LOCal: local (manual) operation only, reading of data possible	
	REMote: device is in remote control	
<ERR>	Error with number (-800 bis 399) and description	
<SRD>	String data, various formats: - IP address as number string with dots as separator, for example „192.168.0.2“ - Key words, for example AUTO or OFF	
<Time>	[s]s.s[s][s][s][s][s] / Default format is seconds (s.s)	
;	The semicolon is used separate multiple commands within one message	
:	The colon separates the SCPI keywords (main system, subsystems)	
[]	Lowercase letters and the content of square brackets are optional	
?	The question mark identifies a message as query. A query can be combined with a control message (command concatenation). Note, that it is required to wait for the response of the query before the next control message can be sent.	
->	Response from device	

5.3.1 Coupled commands

It is possible to couple, i.e. concatenate up to 5 commands to one message and send them to the device. The commands have to be separated by a semicolon (;). Example:

VOLT 80;CURR 20;POW 3kW

The commands are processed from left to right in the string, so the order of commands is important to achieve correct results. When querying multiple values or parameters at once, the returned string is also in coupled format, with the queried returns separated by semicolons.



*Returned messages can be up to 512 characters. When querying coupled commands where the response would exceed 512 characters, like when querying 5x *IDN?, nothing is returned.*

5.3.2 Upper and lower case

SCPI uses upper case commands by default.

5.3.3 Long form and short form

SCPI commands have a long and a short form. The short form (eg. SOUR) and the long form (eg. SOURCE) can be used arbitrarily. To distinguish both forms, the commands as described in the following sections are written partly in upper case (indicates short form), partly in lower case letters (indicates long form).

5.3.4 Termination character

In general, SCPI does not require a termination character when using it via USB, Ethernet or other interfaces, except for GPIB. The IEEE standard defines the use of a termination character. Hence devices with installed option 3W, i. e. GPIB interface, require to send this character or else a but timeout error will occur.

Supported termination character(s): **0xA** (LF, line feed)

5.4 Command groups

Command groups are related to specific features of a device. Not all series feature the same number of commands, which is due to a different number of features within a series. Every command below will indicate to which series it is compatible. Example:

ELR9	PS9	PSI9	PSI5
✓	—	✓	—

For the abbreviations see „1.1.2. Validity“, whereas



means, the command or the command group is supported by the device series.



means, the command or the command group is not supported by the device series.

5.4.1 Standard IEEE commands

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

In relation to the old interface standards GPIB and IEEE 488, some of the standard commands have been implemented. They are supported in all devices which feature SCPI command language.

5.4.1.1 *IDN?

Returns the device identification string, which contains following information, separated by commas:

1. Manufacturer
2. Model name
3. Serial number
4. Firmware version(s) (in case there are several, these are separated by a space)
5. User text (arbitrary user-definable text, as definable with SYST:CONFIG:USER:TEXT)

5.4.1.2 *RST

When sent, this will set the device to a defined state, except remote control is denied by the device:

1. Switch to remote control (same as SYST:LOCK 1)
2. Set DC input/output to off
3. Clear alarm buffer
4. Clear status registers to default condition (QUESTionable Event, OPERation Event, STB)

5.4.1.3 *STB?

Reads the SStatus Byte register. The signal run of the various device conditions and events is illustrated in the register model below. The STB bits in particular:

Bit 0: not used

Bit 1: not used

Bit 2: *err*, Error Queue --> one or several error in the error buffer. By reading the error buffer it is flushed and the bit *err* is reset

Bit 3: *ques*, Questionable Status Register is active (one or several events have occurred)

Bit 4: not used

Bit 5: not used

Bit 6: not used

Bit 7: *oper*, Operation Status Register is active (one or several events have occurred)

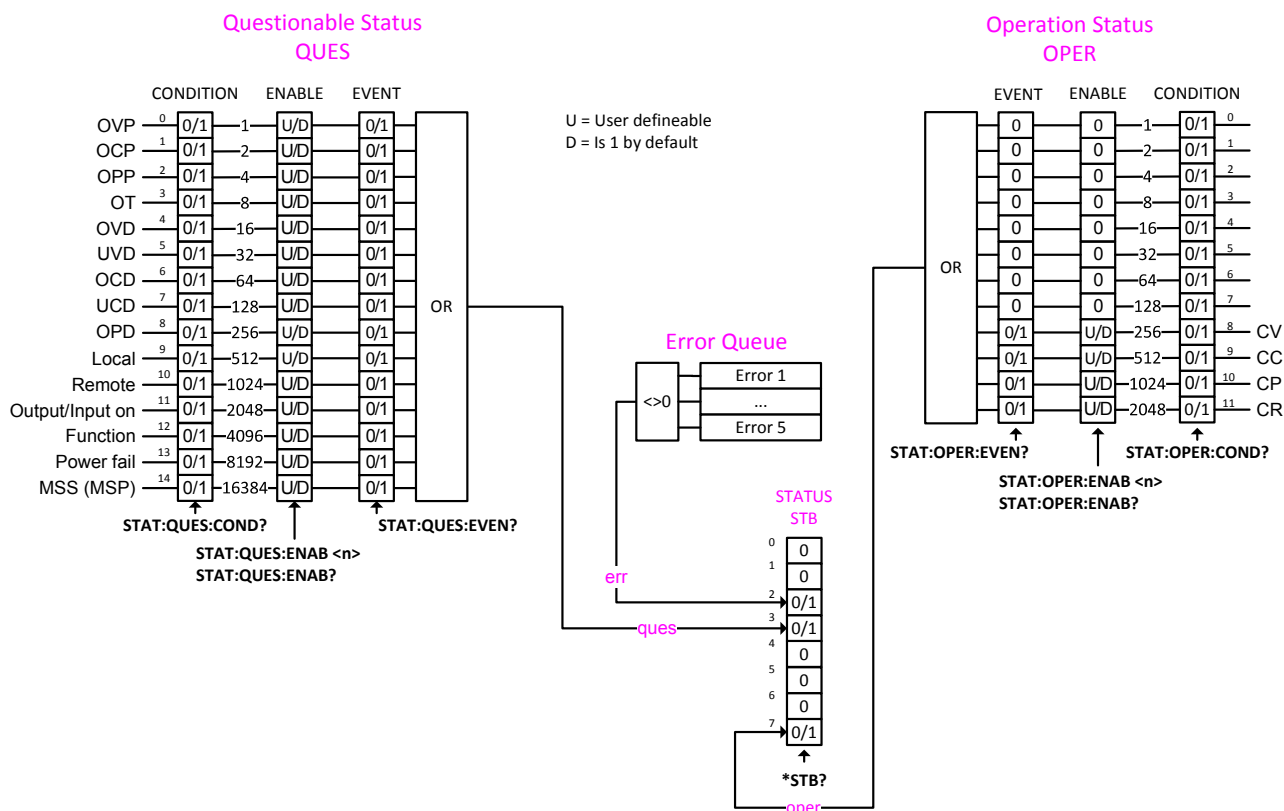
5.4.2 Status registers

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

Not all device conditions and alarms can be read with dedicated SCPI commands. As an alternative, the remaining device-related information are grouped in status registers. Using regular polling, the status byte (STB) can be a starting point for reading the device status. It tells what status register has recorded at least one event. Apart from that, the other status registers could also be polled directly. The difference then would be, that the user would have to find out, what bits in the register have changed, by comparing the most recent value with an older value. The bits in the status byte register will do that job for you. If they remain 0, nothing has happened.

Once a bit in the STB signals, that there was an event recorded in QUES, OPER or ESR register, you could read the corresponding event register of OPER and QUES, in order to find out, which bit(s) has changed in the condition register.

Register model:



The various device series differ in the number of statuses and events they can signalise to the user in the registers. Rule of thumb: if there is no feature "UVD" (undercurrent detection) specified for your device, it won't be present as signal in the status registers, too. Which ones of the status register signals, in relation to certain features, are available for your particular device is specified in the device operating guide.



Device alarms, like OVP, have to be acknowledged (see device manual, section about device alarms). They are signalled via CONDITION and EVENT registers. Reading SCPI errors with SYST:ERR? or SYST:ERR:ALL? is also considered as alarm acknowledgement and will clear the alarm bit in CONDITION and in EVENT, but only if the alarm condition is not present anymore. Acknowledged alarms can later only be read from the device as an alarm counter (where featured, only available from a certain KE firmware version). It is recommended to regularly poll alarms from the device and to use the command STAT:QUES? prior to SYST:ERR?.

5.4.2.1 STATus:QUESTionable[:EVENT]?

Reads the Questionable status EVENT or CONDITIONAL register. The device will return a 16 bit value, which represents device information as defined in the register model in 5.4.2.

Query form 1: STATus:QUESTionable[:CONDition]?

Query form 2: STATus:QUESTionable:EVENT?

Examples:

STAT:QUES? --> 3072 This value tells, that bits 10 and 11 are set and according to the register model this is interpreted as "remote control = active" and "DC input/output = on".

STAT:QUES:EVEN? Reads the Event register of the Questionable status register. Any values different from zero signalises, that at least one event has occurred.

5.4.2.2 STATus:QUESTionable:ENABLE <NR1>

This command sets the Enable register of the Questionable status register. The Enable register is a filter that enables all or single bits to signalise an event to the status byte STB. By default, all bits of the Enable register are set. In case you want to ignore certain bits, you just need to add the values of the remaining bits and send the value to the Enable register.

Query form: STATus:QUESTionable:ENABLE?

Value range: 0...32767

Example:

STAT:QUES:ENAB_3072 Sets the Enable register of the Questionable status registers to 3072 and enables the bits „OVP“, „OT“, „Remote“ and „Input/Output on“ for event reporting to STB.

5.4.2.3 STATus:OPERation[:EVENT]?

Reads the Operation status EVENT or CONDITIONAL register. The device will return a 16 bit value, which represents device information as defined in the register model in 5.4.2.

Query form 1: STATus:OPERation[:CONDition]?

Query form 2: STATus:OPERation:EVENT?

Examples:

STAT:OPER? --> 256 Reads the Operation Register. A possible response would be a value of 256, which tells, that bit 8 is set and according to the register model bit 8 signalises, that „CV“ (constant voltage regulation) is active.

STAT:OPER:EVEN? Reads the Event register of the Operation status registers.

5.4.2.4 STATus:OPERation:ENABLE <NR1>

Sets or reads the Enable register of the Questionable status register. The Enable register is a filter. It enables single or all bit of the condition registers to change the corresponding bit in the event register. This also impacts the summary bit in the status byte STB. By default, all bits of the Enable register are set to 1. If you want to use only some specific bits to be left through, just add their bit values (see register model) and send the total to the Enable register.

Query form: STATus:OPERation:ENABLE?

Value range: 0...4095

Example:

STAT:OPER:ENAB_1792 Sets the Enable register of the Operation register to value 1792 and enables bits „CV“, „CC“ and „CP“ for reporting events to the STB.

5.4.3 Set value commands

5.4.3.1 [SOURce:]VOLTage <NRf>[Unit]

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

Sets the input resp. output voltage limit of the device within a certain range, which is either defined by adjustment limits ("Limits", where featured) or is 0...100% nominal value, or reads the last setting. Alternatively, parameters MIN or MAX can be used to instantly set the voltage to the adjustable MINimum or MAXimum.

Query form: [SOURce:]VOLTage?

Value range: <NRf> = 0...nominal voltage, according to technical specs

Examples:

VOLT 12 Absolute short form. Sets 12 V.

SOUR:VOLTAGE_24.5V Mixed form short/long, with unit. Sets 24.5 V, unless the voltage adjustment range has been limited otherwise.

SOURCE:VOLTAGE_MIN Sets the voltage to the defined minimum, usually 0 V.

5.4.3.2 [SOURce:]CURRent <NRf>[Unit]

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

Sets the input resp. output current limit of the device within a certain range, which is either defined by adjustment limits ("Limits", where featured) or is 0...100% nominal value, or reads the last setting. Alternatively, parameters MIN or MAX can be used to instantly set the current to the adjustable MINimum or MAXimum.

Query form: [SOURce:]CURRent?

Value range: <NRf> = 0...nominal current, according to technical specs

Example:

CURR_170 Absolute short form. Sets 170 A.

SOUR:CURRENT_45.3A Mixed form short/long, with unit. Sets 45.3 A, unless the adjustment range of the current has been limited otherwise.

SOURCE:CURRENT_MAX Sets the current to the defined maximum, the nominal current of the device.

5.4.3.3 [SOURce:]POWer <NRf>[Unit]

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

Sets the input resp. output power limit of the device within a certain range, which is either defined by adjustment limits ("Limits", where featured) or is 0...100% nominal value, or reads the last setting. Alternatively, parameters MIN or MAX can be used to instantly set the power to zero (MINimum) or MAXimum.

Query form: [SOURce:]POWer?

Value range: <NRf> = 0...nominal power, according to technical specs

Examples:

POW_3000 Absolute short form. Sets 3000 W, unless the power adjustment range has been limited otherwise.

SOUR:POWER_3.5kW Mixed form short/long, with unit and magnitude Kilo. Sets 3.5 kW resp. 3500 W, unless the adjustment range of the power has been limited otherwise.

SOURCE:POWER_MIN Sets the power to the defined minimum, usually 0 W.

5.4.3.4 [SOURce:]RESistance <NRf>[Unit]

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	—	—	✓	—	—

With electronic load devices, this command will set the input resistance value in Ohm within a defined range, as it can be adjusted on the front panel. Power supplies with internal resistance feature use this value to simulate an internal resistor in series to the output, where the output voltage differs from the adjusted value by an amount that calculates from the adjusted resistance value and actual output current. The way of setting the resistance value on both device types is identical. The adjustable range can be limited with an upper adjustment limit. Alternatively, parameters MIN or MAX can be used to instantly set the resistance to the adjustable MINimum or MAXimum.

Query form: [SOURce:]RESistance?

Value range: <NRf> = Min. resistance...max. resistance, according to technical specs

Examples:

RES? Absolute short form. Queries the currently set resistance value.

SOUR:RESISTANCE_10 Mixed form short/long. Sets 10 Ω.

SOURCE:RES_MIN Sets the resistance to the minimum defined for the particular device model.

5.4.4 Measuring commands

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

Actual values, as returned by the measuring commands, are the DC input resp. output values as they are present in the moment they are queried. They are not necessarily identical to the corresponding set values. Your device constantly measures the actual values and returns the last snapshot when queried.

5.4.4.1 MEASure:[SCALar:]VOLTage[:DC]?

Queries the device to return the last measured DC input resp. output voltage value in Volt.

Example:

MEAS:VOLT? Absolute short form. Queries the actual voltage. A response, which should be instantly coming from the device, will return a value between 0% and max. 125% of nominal device voltage, like for example "43.50 V". The number of decimal places in the returned value will be identical to the value format in the device display and varies from model to model.

5.4.4.2 MEASure:[SCALar:]CURRent[:DC]?

Queries the device to return the last measured DC input resp. output current value in Ampere.

Example:

MEASURE:CURRENT? Queries the actual current only. A response, which should be instantly coming from the device, will return a value between 0% and max. 125% of nominal device current, for example "100.1 A". The number of decimal places in the returned value will be identical to the value format in the device display and varies from model to model.

5.4.4.3 MEASure:[SCALar:]POWer[:DC]?

Queries the device to return the last calculated DC input resp. output power value in Watts.

Example:

MEAS:POW? Absolute short form. Queries the consumed (e-load) resp. supplied power (PSU). A response, which should be instantly coming from the device, will return a value between 0% and max. 125% of nominal device power, for example "2534 W". No matter how the actual power format is in the device's display, here it will always be returned in Watts.

5.4.4.4 MEASure:[SCALar:]ARRay?

Queries the device to return the last measured resp. calculated actual values of voltage, current and power (in that sequence) , separated by commas and with unit and eventually magnitude.

Example:

MEAS:ARR? Absolute short form. A response, which should be instantly coming from the device, will return three values between 0% and max. 125% of nominal device values, for example "12.5 V, 33.3 A, 420 W"

5.4.5 Status commands

Status commands are used to alter the status of the device in terms of activating remote control or switching the DC input/output, or to query the current status.

5.4.5.1 SYSTem:LOCK <B0>

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

This command is used to activate remote control of a device. Basically, remote control has to be activated first before you can send any command that changes device status or value. Once remote control has been activated via one of the digital interfaces, only that interface is in charge.

The activation of remote control can be refused by the device due to several reasons. It is usually replied in form of a SCPI error which is put into the SCPI error buffer. This buffer can be read with the error command (see „5.4.5.4. SYSTem:ERRor?“).

Query form: SYSTem:LOCK:OWNer?

Value range for set: {1 | ON} bzw. {0 | OFF}

Value range for query: {REMOTE, NONE, LOCAL}

Examples:

SYST:LOCK_ON Absolute short form. Requests the device to switch to remote control. The device then usually indicates activated remote control either by a LED or a status text in the display.

SYSTEM:LOCK:OWNER? Queries the lock owner regarding remote control. This can be used to verify whether the device has accepted the request to switch to remote control or not. It can return three different statuses:

REMOTE = Device is in remote control via any of the available interfaces

NONE = Device is not in remote control

LOCAL = Device is in LOCAL condition, which denies or interrupts remote control.

Usually actually manually on the device's front panel

5.4.5.2 INPut <B0>

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	—	—	—	—

This command is used to switch the DC input of devices with an input, here: electronic loads, on or off. The main key word SOURCE is taken from the SCPI standard and actually does not fit an energy sinking device, but is used for that purpose.

Query form: INPut?

Value range: {1 | ON} resp. {0 | OFF}

Examples:

INP_1 Absolute short form. Switches the DC input on if remote control is active.

INPUT? Queries the condition of the DC input, which will be returned as ON or OFF. Against all expectations, the input might be switched off due to a device alarm.

5.4.5.3 OUTPut <B0>

ELR9	ELR5	PS9	PSI9	PSI5	PSE
—	—	✓	✓	✓	✓

This command is used to switch the DC output on or off with devices that have an output, like power supplies or other sources.

Query form: OUTPut?

Value range: {1 | ON} resp. {0 | OFF}

Examples:

OUTP_1 Absolute short form. Switches the DC output on if remote control is active.

OUTPUT? Queries the condition of the DC output, which will be returned as ON or OFF. Against all expectations, the output might be switched off due to a device alarm.

5.4.5.4 SYSTem:ERRor?

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

This commands is used to read a single error or all errors from the device's internal SCPI error queue. This queue only contains errors in relation to commands, i.e. wrong syntax, too high values etc. It can not return any device alarm. Those are usually queried from the device by reading bits of the status registers (see „5.4.2. Status registers“). You can chose either to query the next error multiple times until it says “No error” or generally query all at once. After all errors have been read from the buffer, it will be purged.

The queue is of type FIFO (first in, first out). It means, that the first occurred error is put out first when querying them.

Query form 1: SYSTem:ERRor? Queries the last or next error

Query form 2: SYSTem:ERRor:NEXT? Queries the last or next error

Query form 3: SYSTem:ERRor:ALL? Queries all errors in the buffer (up to 5)

Example:

SYST:ERR? Absolute short form. The device replies to this query with a string that first contains an error code (see error code list) and second an error description, for example: 0,“No error“. This is returned every time no error is present or after all error have been returned.

SYSTEM:ERROR:ALL? This query will let the device return up to 5 concatenated errors in one string, separated by comma plus space.



Querying errors with SYST:ERR? also clears bits related to device alarms in register QUESTionable (see „5.4.2. Status registers“), but only if the alarm condition is "gone". This is considered as acknowledgement by the user. Alarms that have been acknowledged this way can then not be read from the register anymore.

5.4.6 Commands for protective features

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

Devices from EA, like power supplies or electronic loads, feature a set of device alarms, partly for self-protection, partly for the protection of connected loads resp. sources. There is furthermore a supervision feature which can monitor DC input/output related values like voltage, current or power for exceeding adjustable limits and initiate user-definable actions like an acoustic alarm or shutdown of the DC input/output. The configuration of the supervision can be done manually in the actual user profile or by remote commands.

5.4.6.1 [SOURce:]VOLTage:PROTection[:LEVel] <NRf>[Unit]

This command is connected to the adjustable value “OVP” (overvoltage protection, see SETTINGS menu on the device front panel). The value is adjustable between 0 and 110% nominal device voltage. It defines a threshold where the device switches the DC input/output off, no matter if the device has generated a voltage higher than this threshold or any outside source. When controlling a source, i.e. power supply, this feature usually serves to protect the connected load from overvoltage and thus damage. This can occur if the output voltage is accidentally adjusted to a dangerous level.

A sink, i.e. an electronic load, can not be protected from overvoltage from outside, though it will switch off the DC input at this threshold.

Query form: [SOURce:]VOLTage:PROTection[:LEVel]?

Value range: 0...1.1*nominal voltage of the device

Examples:

VOLT:PROT_88 Absolute short form. Sets the OVP threshold to 88 V. At a model with 80 V nominal voltage, this is 110% of the maximum voltage and the maximum OVP value.

SOURCE:VOLTAGE:PROTECTION 65V Absolute long form, with unit. Sets this threshold to 65 V.

5.4.6.2 [SOURce:]CURRent:PROTection[:LEVel] <NRf>[Unit]

This command is connected to the adjustable value “OCP” (overcurrent protection, see SETTINGS menu on the device front panel). The value is adjustable between 0 and 110% nominal device current. It defines a threshold where the device switches the DC input/output off. With sinks, like an electronic load is one, it usually serves to protect the source from too high current consumption which might possibly damage the source.

Query form: [SOURce:]CURRent:PROTection[:LEVel]?

Value range: 0...1.1*nominal current of the device

Example:

CURR:PROT_100 Absolute short form. Sets the OCP threshold to 100 A. Once the input/output current reaches the threshold, the device will instantly switch the DC input/output off. The threshold is only effective if it is adjusted to a lower value than the input/output current, because else the device will just limit the current, but not switch off. If current value and overcurrent protection are adjusted to the same value, the OCP has priority and will switch off rather than limit.

5.4.6.3 [SOURce:]POWEr:PROTection[:LEVel] <NRf>[Unit]

This command is connected to the adjustable value “OPP” (overpower protection, see SETTINGS menu on the device front panel). The value is adjustable between 0 and 110% nominal device power. It defines a threshold where the device switches the DC input/output off. This feature shall help to protect a source or load from exceeding a certain power output resp. consumption, regardless of voltage and current.

Query form: [SOURce:]POWEr:PROTection[:LEVel]?

Value range: 0...1.1*nominal power of the device

Example:

POW:PROT_1.5kW Absolute short form. Sets the OPP threshold to 1.5 kW. Once the input/output power reaches the threshold, the device will instantly switch the DC input/output off. The threshold is only effective if it is adjusted to a lower value than the input/output power, because else the device will just limit the power, but not switch off. If power value and overpower protection are adjusted to the same value, the OPP has priority and will switch off rather than limit.

5.4.7 Commands for supervision features

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	—	—	✓	—	—

The commands below enable the remote configuration of the supervision features (Events) of the device, related to voltage, current or power on the DC input or DC output.

Command	Beschreibung
SYSTem:CONFig:UVD[?] <NRf>[Unit]	Identical to event UVD, as configurable at the device
SYSTem:CONFig:UVD:ACTion[?] {NONE SIGNAL WARNING ALARM}	
SYSTem:CONFig:UCD[?] <NRf>[Unit]	Identical to event UCD, as configurable at the device
SYSTem:CONFig:UCD:ACTion[?] {NONE SIGNAL WARNING ALARM}	
SYSTem:CONFig:OVD[?] <NRf>[Unit]	Identical to event OVD, as configurable at the device
SYSTem:CONFig:OVD:ACTion[?] {NONE SIGNAL WARNING ALARM}	
SYSTem:CONFig:OCD[?] <NRf>[Unit]	Identical to event OCD as configurable at the device
SYSTem:CONFig:OCD:ACTion[?] {NONE SIGNAL WARNING ALARM}	
SYSTem:CONFig:OPD[?] <NRf>[Unit]	Identical to event OPD, as configurable at the device
SYSTem:CONFig:OPD:ACTion[?] {NONE SIGNAL WARNING ALARM}	

The **:ACTion** can have following parameters (also see the device's operation guide):

NONE = Event inactive, no supervision

SIGNAL = As soon as the event occurs, a status text is presented in the status field of the device display resp. a bit in the Questionable Register (STAT:QUES?) is set (see „5.4.2. Status registers“). The bit indicates, that a specific event has occurred. This can be used to record the event.

WARNING = As soon as the event occurs, a warning pop-up is presented in the device display resp. a bit in the Questionable Register (STAT:QUES?) is set (see „5.4.2. Status registers“). The bit indicates, that a specific event has occurred. This can be used to record the event.

ALARM = As soon as the event occurs, a warning pop-up is presented in the device display, as well as an acoustic alarm is initiated and the DC input/output is switched off resp. a bit in the Questionable Register (STAT:QUES?) is set (see „5.4.2. Status registers“). The bit indicates, that a specific event has occurred. This can be used to record the event.



The action ALARM lets the device act similar to when device alarms occur. However, device alarm still have priority. It means, that if, for example, the values OVP and OVD would be equal and the input/output voltage reaches that level, the device would initiate an OV alarm rather than an OVD event.

5.4.8 Commands for adjustment limits

Adjustment limits are additional, globally effective, adjustable limits for the set values U, I, P and R (where featured). The purpose is to narrow the standard 0...100% adjustment range and to prevent, for example, to accidentally set a too high voltage for the load. There is also the overvoltage protection (OVP), but it's generally better to block irregular set values in the first place.

In case a set value is sent to the device that would exceed an adjustment limit, no matter if too high or too low, the device will ignore it and put an error into the error queue. At the same time it is impossible to set the lower adjustment limit (:LOW) higher than the related set value or, vice versa, the upper adjustment limit.

These commands are connected to the "Limits" setting as you can adjust them in the setup menu of your device, (were featured). Refer to the device manual for details.

Command	ELR9	ELR5	PS9	PSI9	PSI5	PSE
SOURce:VOLTage:LIMit:LOW[?] <NRf>[Unit] Identical to value U-min, as configurable at the device	✓	✓	✓	✓	—	✓
SOURce:VOLTage:LIMit:HIGH[?] <NRf>[Unit] Identical to value U-max, as configurable at the device	✓	✓	✓	✓	—	✓
SOURce:CURREnt:LIMit:LOW[?] <NRf>[Unit] Identical to value I-min, as configurable at the device	✓	✓	✓	✓	—	✓
SOURce:CURREnt:LIMit:HIGH[?] <NRf>[Unit] Identical to value I-max, as configurable at the device	✓	✓	✓	✓	—	✓
SOURce:POWer:LIMit:HIGH[?] <NRf>[Unit] Identical to value P-max, as configurable at the device	✓	✓	✓	✓	—	✓
SOURce:RESistance:LIMit:HIGH[?] <NRf>[Unit] Identical to value R-max, as configurable at the device	✓	✓	—	✓	—	—

5.4.9 Commands for master-slave operation

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	—	—	✓	—	✓

The commands, as listed below, are used to remotely configure and control the master-slave mode (short: MS). The commands are connected to the related settings in the device setup menu. For details about MS refer to the device's operation manual.

Configuration and control require a certain procedure. It applies generally:

- Configuration should always be first, but can also be done on the device's front panel, so that after activating remote control the master-slave operation can instantly start

The commands in the tables below are listed in the sequence they should be used (top to bottom).

5.4.9.1 Configuration commands

The configuration of MS can be skipped if already done manually at the device's HMI or formerly in remote control and nothing has changed.

Command	Description
SYSTem:MS:ENABLE {ON OFF}	Enables (ON) or disables (OFF) master-slave (MS) mode
SYSTem:MS:ENABLE?	Queries, whether the MS is enabled or not
SYSTem:MS:LINK {MASTER SLAVE} SYSTem:MS:LINK?	Defines or queries the role of the device in the MS system: MASTER = Device will be master unit SLAVE = Device will be slave unit
SYSTem:MS:ADDRess <NR1> SYSTem:MS:ADDRess?	Defines or queries the device's slave address in the MS system. It applies: 0 = Always assigned to master unit, cannot be changed after defining a unit as master with SYST:MS:LINK 1...15 = arbitrary, as long as the device is defined as slave
SYSTem:MS:INITialisation	Starts the MS initialisation with the given settings. Also refer to the devices's operating manual. After a successful initialisation, the MS mode can be controlled with further commands. To test if the init has been successful, the next command can be used:
SYSTem:MS:CONDition?	Queries the result of a former MS init. Possible return values: INIT = Init was successful NO INIT = Init was not successful An init is also successful if there is only a master. In order to find out whether you have a complete MS system available or not, you would have to query the number of initialised units from the master with command SYST:MS:UNITs? (see below). Any value other than 0 means, the MS system is initialised and available for control.
SYSTem:MS:UNITs?	Queries the number of units that have been initialised successfully. The number can differ from the expected value, if the master did not initialise one or multiple slaves due to any reason (no connection, wrong parameters, double addresses etc.). If only the master has initialised itself, the command will return a 1.
SYSTem:SHARe:LINK {MASTER SLAVE} SYSTem:SHARe:LINK?	This commands only works, if <ul style="list-style-type: none"> • the device is set to MASTER for master-slave and • master-slave mode is activated and • the device is an electronic load, else the device will generate a "Settings conflict" error. For the correct function of the so-called "two-quadrants operation" (for details refer to the device manual), it is imperative to set an electronic load unit to mode "Share bus slave" with command SYST:SHAR:LINK SLAVE

5.4.9.2 Other MS commands

Command	Description
SYSTem:MS:NOMinal:VOLTage?	Queries the total voltage of the initialised MS system. The voltage of a MS system will increase in a series connection, compared to a single unit. Series connection is only allowed for power supplies
SYSTem:MS:NOMinal:CURREnt?	Queries the total current of the initialised MS system. The current of a MS system will increase on a parallel connection, compared to a single unit
SYSTem:MS:NOMinal:POWer?	Queries the total power of the initialised MS system. The power of a MS system will always increase, compared to a single unit



The nominal values, as calculated during a MS initialisation procedure, are different to the nominal values of a single device and thus have extra commands. These values are only used for master-slave purposes.

5.4.10 Commands for general queries

Here are commands listed that can be used to query other information from the device, which is not used so often.

Command	ELR9	ELR5	PS9	PSI9	PSI5	PSE
SYSTem:NOMinal:VOLTage? Queries the nominal, i.e. maximum input/output voltage	✓	✓	✓	✓	✓	✓
SYSTem:NOMinal:CURREnt? Queries the nominal, i.e. maximum input/output current	✓	✓	✓	✓	✓	✓
SYSTem:NOMinal:POWer? Queries the nominal, i.e. maximum input/output power	✓	✓	✓	✓	✓	✓
SYSTem:NOMinal:RESistance:MINimum? Queries the minimum internal resistance value. This value is usually not zero with electronic loads.	✓	—	—	✓	—	—
SYSTem:NOMinal:RESistance:MAXimum? Queries the maximum internal resistance value	✓	—	—	✓	—	—
SYSTem:DEvice:CLass? Queries the device class and lets the device return a value which defines to what device series the device belongs to. This is an easy way to distinguish different device types, like an electronic load from a power supply or battery charger. See „A1. Device classes“	✓	✓	✓	✓	✓	✓

5.4.11 Commands for device configuration

The commands as listed below are used to modify settings of the device configuration. The settings can be part of the current user profile (see device's operating manual). Any modification on the configuration requires activated remote control. These settings are automatically stored.

Command	ELR9	ELR5	PS9	PSI9	PSI5	PSE
SYSTem:CONFig:USER:TEXT <SRD> SYSTem:CONFig:USER:TEXT? Writes or queries a user-definable text of up to 40 characters permanently to the device. This string can be used to add custom information to the unit, in order to distinguish it from other, identical models, alternatively to the serial number.	✓	✓	✓	✓	✓	✓
SYSTem:CONFig:INPut:REStore {AUTO OFF} SYSTem:CONFig:OUTPut:REStore {AUTO OFF} Defines the condition of DC input/output after the device is powered. This is connected to the device setting “Input after power on” resp. “Output after power on” AUTO = DC input/output will be restored to the condition it had when switching the device off the last time OFF = DC input/output will always be off	✓	✓	✓	✓	✓	✓

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Command	ELR9	ELR5	PS9	PSI9	PSI5	PSE
SYSTem:CONFig:INPut:REStore? SYSTem:CONFig:OUTPut:REStore? Queries the most recent selection of the above setting	✓	✓	✓	✓	✓	✓
SYSTem:CONFig:ANALog:REFErence {5 10} SYSTem:CONFig:ANALog:REFErence? Select the voltage range for analog inputs and outputs of the analog interface. This has no effect on anything concerning digital remote control. 5 = 0...5 V range 10 = 0...10 V range (factory setting)	✓	—	✓	✓	✓	✓
SYSTem:CONFig:ANALog:REMSB:LEVel {NORMAL INVERTED} SYSTem:CONFig:ANALog:REMSB:LEVel? Determines how pin REM-SB of the analog interface (see device manual) shall be interpreted by the device: NORMAL = level and conditions as described in the manual (factory setting) INVERTED = level and conditions are interpreted as inverted	✓	—	✓	✓	✓	✓
SYSTem:CONFig:ANALog:REMSB:ACTion {OFF AUTO} SYSTem:CONFig:ANALog:REMSB:ACTion? Determines the action that is caused by using pin REM-SB of the analog interface in connection with DC input/output of the device: OFF = pin can only be used to switch the DC input/output off AUTO = pin can be used to switch off and on again, if the DC input/output was at least switched on once by pushbutton on the control panel or digital command	✓	—	✓	✓	✓	✓
SYSTem:CONFig:MODE {UIP UIR} SYSTem:CONFig:MODE? Selects the operation mode between U/I/P and U/I/R. Both modes are available for electronic loads and also on selected power supplies. By selecting U/I/R, the adjustable resistance value (command [SOURCE:]RESistance) is unlocked. Activated U/I/R mode can only be detected in the display from the resistance value being shown.	✓	—	—	✓	—	—
[SOURCE:]VOLTage:CONTRol:SPEEd {FAST SLOW} [SOURCE:]VOLTage:CONTRol:SPEEd? This command is used to switch the internal voltage regulator of the power stage(s) between FAST and SLOW (default) mode. Both modes are not clearly defined regarding time and dynamics. The desired effect when switch to FAST or vice versa can be different or even the opposite of what was expected.	✓	✓	—	—	—	—
SYSTem:COMMunicate:PROTOcol:MODBus {ENABLE DISABLE} SYSTem:COMMunicate:PROTOcol:MODBus? Enables or disables ModBus protocol on the device. This setting is stored. After disabling ModBus with this command, further ModBus messages are ignored, so that only SCPI commands are accepted. Only one of both protocols can be deactivated at the same time.	✓	✓	✓	✓	✓	✓
SYSTem:COMMunicate:TIMEout {5...65535} SYSTem:COMMunicate:TIMEout? Defines a timeout in milliseconds (factory setting: 5 ms), a max. time that can elapse between two consecutive bytes, before the device considers the message as "completely received". For details refer to section 3.6. <i>Note: this only applies for serial interface (USB, RS232)</i>	✓	—	✓	✓	✓	✓

5.4.11.1 Commands for Anybus module settings

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	—	—	✓	—	✓

Most of the Anybus interface modules can also be remotely configured using SCPI commands, either via USB port or even via the interface itself. These settings are always saved automatically.

Command	Description																																												
SYSTem:COMMunicate:INTerface:CODE?	Returns a value, representing a model code for the installed Anybus interface module: <div><div>5 = Profibus 9 = RS232 16 = CANopen 18 = ModBus TCP 1P 19 = Profinet/IO 1P 20 = Ethernet 1P</div><div>21 = Ethernet 2P 22 = ModBus TCP 2P 23 = Profinet/IO 2P 25 = CAN</div></div>																																												
SYSTem:COMMunicate:INTerface:TYPE?	Queries the name of the installed Anybus interface module.																																												
SYSTem:COMMunicate:INTerface:SERial?	Queries the serial number of the installed Anybus interface module.																																												
SYSTem:COMMunicate:INTerface:ADDRess <NR1> SYSTem:COMMunicate:INTerface:ADDRess?	Sets the Profibus address of the Profibus module IF-AB-PBUS or queries it. Allowed range: 0...125																																												
SYSTem:COMMunicate:PROFibus:ID?	Queries the Profibus ID of the device manufacturer.																																												
SYSTem:COMMunicate:PROFibus:FTAG <SRD> SYSTem:COMMunicate:PROFibus:FTAG?	Sets or queries the Profibus/Profinet specific „function tag“, a string of up to 32 characters																																												
SYSTem:COMMunicate:PROFibus:LTAG <SRD> SYSTem:COMMunicate:PROFibus:LTAG?	Sets or queries the Profibus/Profinet specific „location tag“, a string of up to 22 characters																																												
SYSTem:COMMunicate:PROFibus:DATE <SRD> SYSTem:COMMunicate:PROFibus:DATE?	Sets or queries the Profibus/Profinet specific „date tag“, a date/time string of up to 40 characters																																												
SYSTem:COMMunicate:PROFibus:DESCription <SRD> SYSTem:COMMunicate:PROFibus:DESCription?	Sets or queries the Profibus/Profinet specific „description“ tag, a string of up to 54 characters																																												
SYSTem:COMMunicate:PROFibus:NAME <SRD> SYSTem:COMMunicate:PROFibus:NAME?	Sets or queries the Profinet specific „station name“, a string of up to 200 characters																																												
SYSTem:COMMunicate:INTerface:BAUD <NR1> SYSTem:COMMunicate:INTerface:BAUD?	Queries or sets the bus speed, i.e. baud rate of a CANopen or RS232 interface module. The device will only save the value. This means, with value 3 being saved and CANopen installed, it will run at 100 kbps and with RS232 installed, with 19200 Baud. <div><table><tr><th>Value</th><th>CANopen</th><th>CAN</th><th>RS232</th></tr><tr><td>0</td><td>10 kbps</td><td>10 kbps</td><td>2400 Bd</td></tr><tr><td>1</td><td>20 kbps</td><td>20 kbps</td><td>4800 Bd</td></tr><tr><td>2</td><td>50 kbps</td><td>50 kbps</td><td>9600 Bd</td></tr><tr><td>3</td><td>100 kbps</td><td>100 kbps</td><td>19200 Bd</td></tr><tr><td>4</td><td>125 kbps</td><td>125 kbps</td><td>38400 Bd</td></tr><tr><td>5</td><td>250 kbps</td><td>250 kbps</td><td>57600 Bd</td></tr><tr><td>6</td><td>500 kbps</td><td>500 kbps</td><td>115200 Bd</td></tr><tr><td>7</td><td>800 kbps</td><td>1 Mbps</td><td>-</td></tr><tr><td>8</td><td>1 Mbps</td><td>-</td><td>-</td></tr><tr><td>9</td><td>Auto</td><td>-</td><td>-</td></tr></table></div>	Value	CANopen	CAN	RS232	0	10 kbps	10 kbps	2400 Bd	1	20 kbps	20 kbps	4800 Bd	2	50 kbps	50 kbps	9600 Bd	3	100 kbps	100 kbps	19200 Bd	4	125 kbps	125 kbps	38400 Bd	5	250 kbps	250 kbps	57600 Bd	6	500 kbps	500 kbps	115200 Bd	7	800 kbps	1 Mbps	-	8	1 Mbps	-	-	9	Auto	-	-
Value	CANopen	CAN	RS232																																										
0	10 kbps	10 kbps	2400 Bd																																										
1	20 kbps	20 kbps	4800 Bd																																										
2	50 kbps	50 kbps	9600 Bd																																										
3	100 kbps	100 kbps	19200 Bd																																										
4	125 kbps	125 kbps	38400 Bd																																										
5	250 kbps	250 kbps	57600 Bd																																										
6	500 kbps	500 kbps	115200 Bd																																										
7	800 kbps	1 Mbps	-																																										
8	1 Mbps	-	-																																										
9	Auto	-	-																																										
SYSTem:COMMunicate:CAN:BROadcast <NR1> SYSTem:COMMunicate:CAN:BROadcast?	Sets the CAN broadcast ID for normal CAN communication. Allowed range: 0...2047 (11 bit) resp. 0...536870911 (29 bit)																																												

ModBus & SCPI

Command	Description
SYSTem:COMMunicate:CAN:DLC {AUTO FILL} SYSTem:COMMunicate:CAN:DLC?	CAN data length setting for response messages from the device. AUTO = the number of data bytes in a CAN message from the device (response) varies according to the used command/register (default) FILL = the number of data bytes in a CAN message is always 8, filled with zeros
SYSTem:COMMunicate:CAN:FORMat {BASE EXT} SYSTem:COMMunicate:CAN:FORMat?	Selects the CAN address format. BASE = 11 Bit (CAN 2.0A) (default) EXT = 29 Bit (CAN 2.0B)
SYSTem:COMMunicate:CAN:NODe <NR1> SYSTem:COMMunicate:CAN:NODe?	Sets the CAN base ID for normal CAN communication. Allowed range: 0...2047 (11 bit) resp. 0...536870911 (29 bit)
SYSTem:COMMunicate:CAN:READ:NODe <NR1> SYSTem:COMMunicate:CAN:READ:NODe?	Sets the CAN base ID for cyclic read over CAN. Also see section 8.3.5. Allowed range: 0...2047 (11 bit) resp. 0...536870911 (29 bit)
SYSTem:COMMunicate:CAN:READ:ACTual <NR1> SYSTem:COMMunicate:CAN:READ:ACTual?	Defines the interval (in milliseconds) for the cyclic read of the device's actual values (U, I, P) over CAN interface IF-AB-CAN. Also see section 8.3.5. Allowed parameter range: 0 or 20...5000 (0 = cyclic read for this object is deactivated)
SYSTem:COMMunicate:CAN:READ:ALIMits <NR1> SYSTem:COMMunicate:CAN:READ:ALIMits?	Defines the interval (in milliseconds) for the cyclic read of the device's adjustment limits for U and I over CAN interface IF-AB-CAN. Also see section 8.3.5. Allowed parameter range: 0 or 20...5000 (0 = cyclic read for this object is deactivated)
SYSTem:COMMunicate:CAN:READ:BLIMits <NR1> SYSTem:COMMunicate:CAN:READ:BLIMits?	Defines the interval (in milliseconds) for the cyclic read of the device's adjustment limits for P and R over CAN interface IF-AB-CAN. Also see section 8.3.5. Allowed parameter range: 0 or 20...5000 (0 = cyclic read for this object is deactivated)
SYSTem:COMMunicate:CAN:READ:SETS <NR1> SYSTem:COMMunicate:CAN:READ:SETS?	Defines the interval (in milliseconds) for the cyclic read of the device's set values (U, I, P, R) over CAN interface IF-AB-CAN. Also see section 8.3.5. Allowed parameter range: 0 or 20...5000 (0 = cyclic read for this object is deactivated)
SYSTem:COMMunicate:CAN:READ:STAT <NR1> SYSTem:COMMunicate:CAN:READ:STAT?	Defines the interval (in milliseconds) for the cyclic read of the device's status over CAN interface IF-AB-CAN. Also see section 8.3.5. Allowed parameter range: 0 or 20...5000 (0 = cyclic read for this object is deactivated)
SYSTem:COMMunicate:CAN:TERMination {ON OFF} SYSTem:COMMunicate:CAN:TERMination?	Switches the integrated CAN bus termination resistor ON or OFF

5.4.11.2 Commands for Ethernet interface settings

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

The commands below are related to any Ethernet interface port, no matter if built-in or pluggable module. The only exceptions are SYST:COMM:LAN:1SPEED and SYST:COMM:LAN:2SPEED, which are only supported for Anybus Ethernet modules, because the LAN speed of built-in ports like with series PS 9000 or PSI 5000 are always set to AUTO.

Command	Description
SYSTem:COMMunicate:INTerface:CODE?	Returns a value, representing a model code for the installed Anybus interface module:
SYSTem:COMMunicate:LAN:DHCP[?] {ON OFF}	Activates (=ON) or deactivates (=OFF) the DHCP functionality of Ethernet capable devices. Default is OFF, so the IP, as set with :ADDR command above, is used
SYSTem:COMMunicate:LAN:ADDRes[?] <SRD>	Queries or sets the IP address of the network port. This IP is used by every Ethernet module. When setting the IP, the string has to in the typical IP format like this: 192.168.0.2
SYSTem:COMMunicate:LAN:SMASk[?] <SRD>	Queries or sets the subnet mask of the network port. This subnet mask is used by every Ethernet module. Format is the same as with the IP.
SYSTem:COMMunicate:LAN:GATEway[?] <SRD>	Queries or sets the gateway address of the network port. This gateway mask is used by every Ethernet module. Format is the same as with the IP. This address is often not used and can thus be left at the default IP.
SYSTem:COMMunicate:LAN:MAC?	Queries the MAC of the currently installed Ethernet interface. If no Ethernet interface is installed, an error will be generated
SYSTem:COMMunicate:LAN:CONTRol[?] {0...65535}	Queries or sets the current TCP port, which is used by all Ethernet module. This port is default 5025 and used for ModBus or SCPI communication. The Ethernet interface may also feature further ports which are not modifiable.
SYSTem:COMMunicate:LAN:HOSTname[?] <SRD>	Queries or set the host name (refer to network terminology for details). This is a simple ASCII string of up to 54 characters.
SYSTem:COMMunicate:LAN:DOMain[?] <SRD>	Queries or sets the domain name (refer to network terminology for details). This is a simple ASCII string of up to 54 characters. The domain can be used to select and access a particular device in the network without knowing the IP address.
SYSTem:COMMunicate:LAN:DNS1[?] <SRD> SYSTem:COMMunicate:LAN:DNS2[?] <SRD>	Queries or sets the network addresses of the first (DNS1, any Ethernet port) and second DNS (DNS2, only with 2-port Anybus) server, if required.
SYSTem:COMMunicate:LAN:1SPEed[?] {AUTO 10HALF 10FULL 100HALF 100FULL} SYSTem:COMMunicate:LAN:2SPEed[?] {AUTO 10HALF 10FULL 100HALF 100FULL}	Only for IF-AB Ethernet modules (ETH, PNET, MBUS) Sets the communication speed of the network port(s) of Anybus Ethernet interfaces with one port (P1) or two ports (P1, P2): AUTO = Auto negotiation 10HALF = 10MBit, half duplex 10FULL = 10MBit, full duplex 100HALF = 100MBit, half duplex 100FULL = 100MBit, full duplex
SYSTem:COMMunicate:LAN:TIMEout[?] {5...65535}	Defines a socket connection timeout for all Ethernet based interfaces. Default value: 5 seconds, range: 5...65535 seconds. Also see „3.7. Connection timeout“

5.4.12 Commands for remote control of the function generator

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	—	—	✓	—	—



Sequence data or table data, which you can write via SCPI commands, is permanently stored inside the device and is also connected to the sequence data which you can edit on the front panel (HMI).

The function generator is a complex part of the whole control options of the device. It can be remotely configured and controlled by a set of SCPI commands. When operating the function manager on the control panel of the device, it requires a certain procedure of setup before getting to the actual starting point. The single commands can not enforce that procedure, so it's up to the user to use them in the correct sequence. What to do:

1) You need to configure the function generator. One of the first things is to select the type of function generator you want to use. Further steps depend on your selection. There are two types available: XY and arbitrary. The XY function generator is usually only used for the functions UI and IU, the arbitrary generator is used for the other functions like sine wave, square wave etc.

2) If you are going to use the arbitrary generator, there is another setup part to do where you first select to which DC input/output value the function, voltage (U) or current (I), will be applied to. The power (P) is not available for wave generation. As a third part of the setup, you should set up the number of sequences to use. This does not happen automatically when filling a certain number of sequences with data, which is done later on.

If you are going to use the XY generator, there is another setup part to do where you need to select whether it shall generate an U-I or I-U curve. Depending on that setting, values you will write to the table, are interpreted. Without this selection the device won't accept any table value.

3) Now the sequence(s) to use are filled with data. The arbitrary generator can use X out of 100 possible sequences, which are written with three commands each. The number of sequences to use is variable, but at least 1.

The XY generator, on the other hand, should be filled with 4096 values which are then interpreted as either voltage, for UI function, or current for IU function, depending on the selection in step 2.

After this, the function generator is completely configured and can be started.



When submitting curve data, it is loaded into an internal buffer which takes some time to wait before the command is accepted. We recommend to wait at least 2 seconds after submitting the data and before the next command.

5.4.12.1 Configuration of the function generator

Command	Description
[SOURce:]FUNCTION:GENerator:SElect {VOLTAGE CURRENT UI IU PV NONE} [SOURce:]FUNCTION:GENerator:SElect?	Select the type of function generator: VOLTage = Arbitrary generator for U CURRent = Arbitrary generator for I UI = XY generator for U-I curve IU = XY generator for I-U curve PV = XY generator for PV curve (PSI 9000 only) NONE = Exit function generator
[SOURce:]FUNCTION:GENerator:WAVE:START {1..100} [SOURce:]FUNCTION:GENerator:WAVE:START?	Arbitrary generator only: Defines the start, i.e. first sequence (1...100) or queries the last setting. If only one sequence is used, then it must be : START = : END . Sequences going to be used should also be written with data before submitting them.
[SOURce:]FUNCTION:GENerator:WAVE:END {1..100} [SOURce:]FUNCTION:GENerator:WAVE:END?	Arbitrary generator only: Defines the end, i.e. last sequence (1...100) or queries the last setting. If only one sequence is used, then it must be : START = : END .
[SOURce:]FUNCTION:GENerator:WAVE:NUMBER {0..999} [SOURce:]FUNCTION:GENerator:WAVE:NUMBER?	Arbitrary generator only: Defines, how often the sequence block from : START to : END is cycled through, or queries the last setting. 0 = infinite cycles 1...999 = number of cycles

5.4.12.2 Control the arbitrary function generator

Command	Description
[SOURce:]FUNctioN:GENerator:WAVE:STATe {RUN STOP}	Starts/stops the arbitrary function generator or queries the STATe
[SOURce:]FUNctioN:GENerator:WAVE:STATe?	

5.4.12.3 Load sequence data (arbitrary generator)

Sequence data should only be sent to the device after it was switched to function generator mode, which also sets the assignment of the arbitrary generator to U or I.

A function can consist of 1 to 100 sequences, so one sequence is either a complete function or just a part of it. When started, the function generator will execute the sequences from start sequence to end sequence, as defined by the user. With every sequence being variable, the resulting function can be quite complex. The sequence data is loaded into the device with three commands and in a specific order like this:

Command	Description
[SOURce:]FUNctioN:GENerator:WAVE:LEVel {1...100} [SOURce:]FUNctioN:GENerator:WAVE:LEVel?	1. Selects a sequence (similar to HMI access) to write or queries the currently selected sequence number
[SOURce:]FUNctioN:GENerator:WAVE:INDeX {0...7} [SOURce:]FUNctioN:GENerator:WAVE:INDeX?	2. For the selected sequence, a set of parameters can be configured. This command selects the parameter between 0 and 7 with value INDeX . The next command (:DATA), is then used to write a value. The indexes are explained below. Can also be used to query the current index.
[SOURce:]FUNctioN:GENerator:WAVE:DATA <value> [SOURce:]FUNctioN:GENerator:WAVE:DATA?	3. This will write a value, for example a frequency, to the previously selected parameter, as part of the sequence. Can also be used to query the last value.
[SOURce:]FUNctioN:GENerator:WAVE:SUBmit	4. Submits all data. Without sending this command, the FG can be started, but will run with all values being zero

When adjusting parameters for the arbitrary function generator manually on the device's control panel, they are limited to each so the resulting signal will work as expected. But here, in remote control, there will be no plausibility check and so it's up to the user to write correct values.

For example, index 0 is connected to index 5, as the DC value is the base line of the AC amplitude. It means, if you, for instance, want to achieve a sine wave with 5 A amplitude on the DC input current of an electronic load, the base line of the resulting sine wave has to be at minimum 5 A, else the negative wave will be clipped at 0. Indexes 5 and 6 are adjustable DC offsets which move the AC wave's base line on the Y axis. So the values in indexes 5 and 6 should at least be as high as index 0 or 1 (whichever is bigger), but they can also be higher. See figures below.

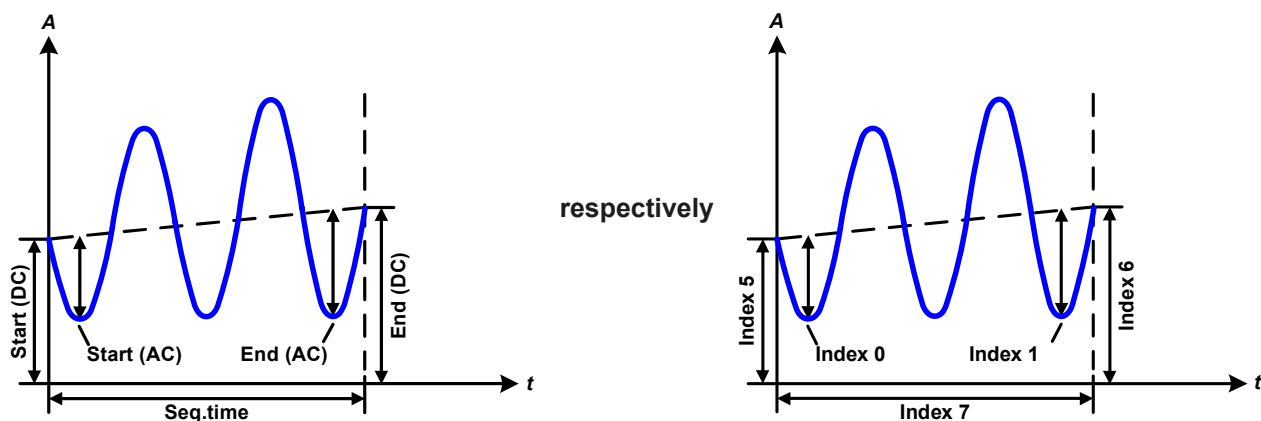
In relation to the adjustments for a function as they can be done on the device's front panel, following indexes are selectable and readable/writable with sub command :DATA.

Index	Parameter	Value range	Note
0	Start value(AC part) in A or V	0...Nominal value of U or I	For AC part only
1	End value (AC part) in A or V	0...Nominal value of U or I	For AC part only
2	Start frequency in Hz (integer)	0...1000	For AC part only
3	End frequency in Hz (integer)	0...1000	For AC part only
4	Start angle in ° (integer)	0...359	For AC part only
5	Start value (DC part) in A or V	0...Nominal value of U or I	For DC part only
6	End value (DC part) in A or V	0...Nominal value of U or I	For DC part only
7	Sequence time in seconds	0.0001...36000	



In case start and end value (indexes 0+1 and indexes 5+6) are not equal, the device expects a certain minimum change of $\pm 0.058\%/s$ resp. of ± 9.3 Hz/s for the start and end frequency (indexes 2+3) over the sequence time. It is thus, for example, not possible to let the input current rise by 1 A over 1 h (ramp), because this exceeds the internal set value resolution by far. Another example: with the sequence time being set to 2 s, a start frequency of 1 Hz and end frequency of 10 Hz would not be accepted, because difference only 9 Hz/s, but start frequency of 30 Hz and end frequency of 5 Hz would.

Parameter assignment illustrated by an example curve:



5.4.12.4 Example command sequence for the arbitrary generator

Let's say you want to apply a sine wave with 30 A amplitude and 10 Hz frequency for 60 s to the DC input current of an electronic load. This can be achieved by setting up just one sequence. Let's use sequence number 12. Because this is about DC current, the amplitude also requires an offset. The amplitude is usually understood as the difference between the base line, which is here defined by Start(DC) and End(DC) values, and the top value of the sine wave. In this example, the offset then has to be at least 30 A, so let's say 50 A. This will result in a DC input current varying sinusoidally between 20 A and 80 A.

The sine wave, when applied to DC voltage or current, emulates AC characteristics and thus requires to set at least indexes 0, 1, 2, 3, 5, 6 and 7, according to the table above. As long as no specific start angle is required, index 4 can be skipped, because the default value is 0°.



The AC and DC start and end values have a dependency from each other. Rule of thumb: use of the AC part requires to set DC values first, else the AC values are not accepted by the device and an error is put into the SCPI error buffer. The DC values (start, end) must not be smaller than the related AC values (start, end).

It can be useful to read back a value that was just written to the device, in order to verify whether it has been accepted or not. Alternatively, you may read the error queue.

Given that the device is already in remote control and the DC input resp. DC output is off, following command sequence would be necessary:

No.	Command	Description
1	FUNC:GEN:SEL CURRENT	Selects arbitrary generator for current. By sending this command the device will switch to function generator mode
2	FUNC:GEN:WAVE:LEV 12	Selects the 12th sequence for writing values
3	FUNC:GEN:WAVE:IND 5	Select index 5: Start value of wave offset
4	FUNC:GEN:WAVE:DATA 50	Set wave offset to 50 A
5	FUNC:GEN:WAVE:IND 6	Select index 6: End value of wave offset
6	FUNC:GEN:WAVE:DATA 50	Set wave offset to 50 A. If the offset shall not change during the function run, end and start value have to be identical.
7	FUNC:GEN:WAVE:IND 2	Select index 2: Start frequency of sine wave
8	FUNC:GEN:WAVE:DATA 10	Set start frequency to 10 Hz
9	FUNC:GEN:WAVE:IND 3	Select index 3: End frequency of sine wave
10	FUNC:GEN:WAVE:DATA 10	Set end frequency to 10 Hz. If the frequency shall not change during the function run, end and start value have to be identical.
11	FUNC:GEN:WAVE:IND 0	Select index 0: Start value of sine wave amplitude
12	FUNC:GEN:WAVE:DATA 30	Set amplitude to 30 A
13	FUNC:GEN:WAVE:IND 1	Select index 1: End value of sine wave amplitude
14	FUNC:GEN:WAVE:DATA 30	Set amplitude to 30 A. If the amplitude shall not change during the function run, end and start value have to be identical.
15	FUNC:GEN:WAVE:IND 7	Select index 7: Sequence time
16	FUNC:GEN:WAVE:DATA 60	Set sequence time to 60 s

ModBus & SCPI

No.	Command	Description
17	FUNC:GEN:WAVE:START 12	Set starting sequence to 12
18	FUNC:GEN:WAVE:END 12	Set end sequence to 12 too, because only one sequence is used.
19	FUNC:GEN:WAVE:NUM 1	Set number of sequence cycles to 1, because the sequence will already for 60 s. Alternatively, it is possible to define 1 s for the sequence time and let the sequence run through 60 cycles.
20	FUNC:GEN:WAVE:SUBMIT	Load the parameters from above into the function generator

Now you also need to set the three global set values "U/I/P Limits", as you would set them in manual control. This is required, because in function generator mode, the set values of U, I and P from normal operation are not used. In this example with a current sink (i.e. electronic load), it is recommended to set the voltage to 0 V, the power to maximum and the current to 105% or higher of the peak that would result from the sine wave current.

No.	Command	Description
21	VOLT 0	Set voltage to 0 V, so the device can clearly operate in current control mode
22	CURR 88	The current peak of this example is calculated as 80 A, so we set 110%, means 88 A
23	POW MAX	Power to max, independent from the model

The function generator is now configured and sequence 12 is set up. You may start to function generator now and control it remotely:

No.	Command	Description
24	INP ON OUTP ON	Switch the DC input resp. DC output of your device on
25	FUNC:GEN:WAVE:STAT RUN	Start the function with RUN. After 60 s, the function will stop.
26	FUNC:GEN:WAVE:STAT STOP	Stop/abort function run. The DC input/output will remain on at first and can be switched off with the dedicated command, if necessary
27	FUNC:GEN:SEL NONE	Parameter NONE will leave function generator mode

5.4.12.5 Load table data (XY generator)

The XY generator is based on a table with 4096 values for 0...125% of the referenced physical value. It is expected to write the full table. Refer to the operating manual of your device about further details of the XY function generator.

It is important to decide whether the table is going to be used for a UI or for a IU function, because the device will interpret those 4096 values either as voltage or current values. For example, the table might contain values up to 170 A for a device ELR 9080-170 with 80 V/170 A, which would be acceptable for a IU function, but not for UI function, because then the table would be interpreted as voltage values where 80 V is maximum and will lead to wrong results.

Command	Description
[SOURce:]FUNCTION:GENerator:XY:LEVel {0...4095}	1. Select one out of 4096 table entries for writing or returns the currently selected entry number.
[SOURce:]FUNCTION:GENerator:XY:DATA <value> [SOURce:]FUNCTION:GENerator:XY:DATA?	2. Writes a value, for example a voltage value, to the previously with :LEVel selected table entry or returns the value.

5.4.12.6 Example command sequence for the XY generator

Configuration and loading of table data for XY generator is very similar to the procedure of the arbitrary generator. Let's say you want to make the DC input current of an electronic load react to the input voltage. This is where the XY generator suits well with its IU function.

The IU table with its data determines the current to draw from the source for the entire input voltage range (0...125% U_{Nom}), which is resolved in 4096 values. With this you can define everything you want, like for example the current to remain 0 A below a certain input voltage threshold. The desired current curve could be created in Excel or similar tools and exported as CSV file. Because the measurement range for the reference value is defined as 0...125%, but for the depending value it is only 0...100%, the 100% for the depending value is already at table entry $4096/1.25 = 3276$.

There is furthermore a global power limitation, so the device can not make 100% voltage at 100% current. When creating the table in Excel or similar, it might help to add another two columns (which are later not exported to CSV, of course). One column, where the referenced value is distributed between 0...125% nominal value over the 4096 entries, and another where the power is calculated for every entry ($P = U * I$), to find out which of the entries could not be physically realised by the device.



Caution! It is not advisable to have big value differences between two or a group of consecutive table entries. Rather use values that make voltage/current change "softly".

No.	Command	Description
1	FUNC:GEN:SEL IU	Select the IU function for the XY generator use: $I = f(U)$. By sending this command the device will switch to function generator mode
2	FUNC:GEN:XY:LEVEL 0	Select table entry 0 for writing
3	FUNC:GEN:XY:DATA 0	Write a current value to the table entry, here: 0 A (random value)
...		
8192	FUNC:GEN:XY:LEVEL 4095	Select table entry 4095 for writing
8193	FUNC:GEN:XY:DATA 120	Write a current value to the table entry, here: 120 A (example)
8194	FUNC:GEN:XY:SUBMIT	Submit all data and send to the internal controller

Now it is advised to also define the set values which are not affected by the table, else the function would run without any effect. It means, if you load an UI table, the voltage is set from values in the table, but current and power are static and the values you can adjust for U, I and P in normal operation are not effective here.

For an IU table, voltage and power are static. You can set the static values to any value you like, but in order for the static set values not to interfere in the UI or IU function run, it is recommended to set both to maximum:

No.	Command	Description
8195	VOLT MAX resp. CURR MAX	Set voltage, for an IU function, respectively current, for an UI function, to maximum
8196	POW MAX	Power to max, independent from the model

After this, the function generator is configured and the IU table is loaded. Now the function can be started by remotely controlling the generator:

No.	Command	Description
8197	INP ON OUTP ON	Switch the DC input resp. DC output of your device on
8198	INP OFF OUTP OFF	Switch the DC input resp. DC output of your device off to make the function stop
8199	FUNC:GEN:SEL NONE	Parameter NONE selects no function generator type and leaves the function generator mode

5.4.12.7 Special function: PV (photovoltaics)

ELR9	ELR5	PS9	PSI9	PSI5	PSE
—	—	—	✓	—	—

The photovoltaics function (PV), as available in the function generator of series PSI 9000 2U/3U uses the standard XY generator to calculate a complete table of 4096 values for the XY function generator from a set of only four values (open circuit voltage U_{oc} , short-circuit current I_{sc} , voltage and current of the maximum power point U_{mpp}/I_{mpp}). During function run, the irradiation value, which simulates different light situations, can be adjusted:

Command	Description
[SOURCE:]IRRadiation <NR1> [SOURCE:]IRRadiation?	Adjust or queries the irradiation value during the solar panel simulation in a range of {0...100} per cent, which affects the DC current and shifts the MPP on the Y axis

With SCPI or ModBus remote control, the PV function is partially supported. Following restrictions apply:

- There are no commands to generate the resulting curve from the four parameters
- There are no commands to enter those four parameters remotely

You have two options to calculate the XY table for use in remote control:

1. You do it externally and then load all data into the device.
2. You use the HMI, enter the four parameters, let it calculate the table and transfer the data to the internal regulation circuit, then leave function generator mode again and start remote control. With this option you could also read the entire table from the device by commands and store it in a file for later use or directly store the function into a file from the HMI using the USB port.

Given that you already switched the device to remote control and that the XY table for the PV function is already calculated and the data is available, following procedure can be used:

► How to setup the device for PV function

No.	Command	Description
1	FUNC:GEN:SEL PV	Select the PV function for the XY generator. By sending this command the device will switch to function generator mode
2	FUNC:GEN:XY:LEVEL 0	Write all XY table, ie. PV function data to the device
3	FUNC:GEN:XY:DATA 150	
...		
8192	FUNC:GEN:XY:LEVEL 4095	
8193	FUNC:GEN:XY:DATA 0	
8194	FUNC:GEN:XY:SUB	Submit all data

After submitting all data, it is necessary to wait some time (~1 s) before starting to run the function. Optionally, if not already done, set additional global limits like voltage and power, either to maximum or any other value that does not interfere the PV function run:

No.	Command	Description
8195	VOLT MAX	Set voltage to max, independent from the model
8196	POW MAX	Set power to max, independent from the model

After all is set, you can run the function and control the simulation and irradiation. The irradiation then acts as a factor that is multiplied to the current value that is read from the table, so changing this value moves the power point vertically on the Y axis. For an illustration of the PV curve, refer to your PSI 9000 series device manual.

► How to control the device during the PV function run

No.	Command	Description
8197	OUTP ON	Switch the DC output of your device on to make the function start
8198	IRR 85	Set irradiation to 85% (example) or any other value between 0 and 100
8199	OUTP OFF	Switch the DC output of your device off to make the function stop
8200	FUNC:GEN:SEL NONE	Parameter NONE selects no function generator type and leaves the function generator mode

5.4.12.8 Special function: FC (fuel cell)

ELR9	EL9	PS9	PSI9	PSI5	PSE
—	—	—	✓	—	—

The fuel cell function (FC), as available with the function generator of series PSI 9000 2U/3U uses the standard XY generator to calculate a complete table of 4096 values for the XY function generator from a set of four supporting points (P1-P4) on a fuel cell simulation curve. During function run nothing related to the FC simulation can be adjusted. With SCPI or ModBus remote control, the FC function is only supported by using the general XY generator. Following restrictions apply:

- There are no commands to generate the resulting curve from the four points
- There are no commands to enter those four parameters remotely

The user has two options to calculate the XY table for use in remote control:

1. You do it externally and then load all data into the device. The procedure to set up the XY generator is described in „5.4.12.6. Example command sequence for the XY generator“ can be used. For more details about FC function refer to the PSI 9000 series device manual.
2. You use the HMI, enter the four points, let the device calculate the table and transfer the data to the internal regulation circuit, then leave function generator mode again and start remote control. With this option you could also read the entire table from the device by command and store it in a file for later use or directly store the function into a file from the HMI using the USB port.

5.4.13 Commands for remote control of the sequence generator

ELR9	ELR5	PS9	PSI9	PSI5	PSE
—	✓	—	—	—	—



Sequence data written with SCPI commands is permanently stored inside the device and is also connected to the sequence data which you can edit on the front panel (HMI).

The sequence generator of the ELR/ELM 5000 series is a simplified version of the arbitrary function generator of other series, but the handling is almost identical.

When operating the sequence generator on the control panel of the device, it enforces a certain procedure of setup before getting to the actual starting point. The single commands can not enforce that procedure, so it's up to the user to use them in the correct sequence. What to do:

- 1) Configure the sequence generator. There are two items. One is to load the data for the sequence points, at least if different settings than stored are going to be used. The other settings, like start sequence point etc., are recommended to always be configured.
- 2) Run and control the sequence generator.

5.4.13.1 Configuration of the sequence generator

Command	Description
[SOURce:]FUNCTION:GENerator:WAVE:START {1..100} [SOURce:]FUNCTION:GENerator:WAVE:START?	Defines the sequence point (1...100) to start from or queries the last setting. If only one sequence point is used, then it must be :START = :END . Sequence points going to be used should also be written with data before using them.
[SOURce:]FUNCTION:GENerator:WAVE:END {1..100} [SOURce:]FUNCTION:GENerator:WAVE:END?	Defines the sequence point (1...100) to stop at or queries the last setting. If only one sequence point is used, then it must be :START = :END .
[SOURce:]FUNCTION:GENerator:WAVE:NUMBER {0..999} [SOURce:]FUNCTION:GENerator:WAVE:NUMBER?	Defines, how often the sequence block from :START to :END is cycled through or queries the last setting. 0 = infinite cycles 1...999 = number of cycles

5.4.13.2 Control the arbitrary function generator

Command	Description
[SOURce:]FUNCTION:GENerator:WAVE:STATE{?} {RUN STOP} [SOURce:]FUNCTION:GENerator:WAVE:STATE?	Starts/stops the sequence generator or queries the state. With the start of the generator in remote control, the display of the device will automatically switch to sequence generator mode.

5.4.13.3 Load sequence point data

Sequence data should can always be sent to the device while the DC input is switched off. There is no special mode to activate before.

Which ones of the 100 sequence points are going to be filled with data is determined by the user, as well as the points to start from and to stop at and the number of cycles of the entire sequence. The block of sequence points can be of arbitrary size. When processing a sequence point during the sequence run which has not been filled with data, it would result in an interrupt of the minimum sequence point time of 300 ms, along with values U and I being zero for that moment.

Commands to load sequence point data:

Command	Description
[SOURce:]FUNCTION:GENerator:WAVE:LEVel {1...100} [SOURce:]FUNCTION:GENerator:WAVE:LEVel?	Selects a sequence point (similar to HMI access) to write to or queries the number of the currently selected sequence point

Command	Description
[SOURce:]FUNCtion:GENerator:WAVE:INDEX {0...3} [SOURce:]FUNCtion:GENerator:WAVE:INDEX?	For the selected sequence point, a set of 4 parameters has to be configured. This command selects the parameter between 0 and 3 with :INDEX. The next command (:DATA) is then used to write a value. The indexes are explained below. Can also be used to query the current index.
[SOURce:]FUNCtion:GENerator:WAVE:DATA <value> [SOURce:]FUNCtion:GENerator:WAVE:DATA?	This will write a value to the previously selected parameter, as part of the sequence point definition. Can also be used to query the last value.

These commands would be repeated for every sequence point to load. When using the full set of 100 sequence points it would require to send 900 commands, see steps 1-9 in the example below.

In relation to the adjustments for a function as they can be done on the device's front panel, following parameters are selectable with :INDEX and readable/writable with :DATA.

Index	Parameter	Value range
0	Sequence point voltage set value in Volt	0...Nominal value of U
1	Sequence point current set value in Ampere	0...Nominal value of I
2	Sequence point power set value in Watt	0...Nominal value of P
3	Sequence point time in seconds	0.300...36000.000 (i. e. 300 ms ... 10 h), step width 1 ms



In case any of the three set values is not written, it keeps the last stored value. It is recommended to always set all three value to ensure the result of the sequence is as expected.



The adjustment limits on the HMI ("Limits") do not apply here.

5.4.13.4 Example command sequence

No.	Command	Description
1	FUNC:GEN:WAVE:LEV 12	Selects the 12th sequence point for writing values, for this example only this particular point is going to be written and used for the sequence run
2	FUNC:GEN:WAVE:IND 0	Select index 0: Voltage set value.
3	FUNC:GEN:WAVE:DATA 0	Set voltage for sequence point 12 to 0 V. Could be 0...80 for an 80 V model. With an electronic load, the voltage is secondary and when running it in CC mode is intended, the voltage would usually be set to 0
4	FUNC:GEN:WAVE:IND 1	Select index 1: Current set value
5	FUNC:GEN:WAVE:DATA 20	Set current for the sequence point 12 to 20 A. Could be 0...25 for an 80 V model.
6	FUNC:GEN:WAVE:IND 2	Select index 2: Power set value
7	FUNC:GEN:WAVE:DATA 320	Set power of sequence point 12 to 320 W. If the total power shall not be limited to less than nominal for the entire sequence, it is required to set every sequence point's power to maximum, because there is no global power value for the sequence.
8	FUNC:GEN:WAVE:IND 3	Select index 3: Time
9	FUNC:GEN:WAVE:DATA 60	Sets the time to elapse while the set values of sequence point 12 are effective to 60 s or 1 minute.
10	FUNC:GEN:WAVE:START 12	Sets the first sequence point of the sequence to 12
11	FUNC:GEN:WAVE:END 12	Sets the last sequence point of the sequence also to 12
12	FUNC:GEN:WAVE:NUM 1	Sets 1 cycle, i. e. no repetition

Result of this setup: when running the sequence generator, no matter if the DC input is already switched on or not, the electronic load will set the values of sequence point 12 (0 V, 20 A, 320 W) and switch on the DC input. The load will then take 20 A for a period of 60 seconds. In order to reach this current with 320 W maximum power available, the input voltage should not exceed 16 V, else the device would switch to constant power (CP). After the 60 seconds have elapsed, the sequence generator would automatically stop after 1 cycle. With the DC input remain on after the sequence stop, the load would continue to draw 20 A.

5.4.14 Commands for alarm management

In remote control operation it is also important to manage alarms correctly. This can be done the same way as in manual control. When using SCPI command language, device alarms are indicated via status register which can be polled. Furthermore, most alarms have to be acknowledged.

5.4.14.1 Reading device alarms

Reading device alarms should happen in certain intervals, by querying the Questionable status register by either the subregister CONDITION or EVENT. The command STAT:QUES? resp. STAT:QUES:COND? or STAT:QUES:EVEN? return a value that represents certain bits (see „5.4.2 Status registers“ on page 30), indicating various statuses. When a bit is set, it means a certain alarm is present. Refer to the device's operating manual for details about device alarms.

5.4.14.2 Acknowledging device alarms

In order to make the user take notice of device alarms, they have to be acknowledged after they occurred and vanished again. This will delete those alarms from the status register and should be only be done after they have been recorded. To delete/acknowledge an alarm, the command SYST:ERR? resp. SYST:ERR:ALL? is used, which also serves to query other errors.

In case one or multiple alarms are still present, they won't be cleared from the register.

There is one exception in handling, the OT (overtemperature) error. This doesn't require extra acknowledgement and thus won't be indicated anymore in CONDITION once it is gone.

5.4.14.3 Alarm counters

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	✓	✓	✓	✓	✓

These counters count alarm occurrences since the last time the device was powered. They can be read by command anytime, are not stored when the device is switched off and are purged by reading.

Command	Description
SYSTem:ALArm:COUNT:OV?	Counts overvoltage alarms (OVP, adjustable threshold)
SYSTem:ALArm:COUNT:OT?	Counts overtemperature alarms (OT, not adjustable)
SYSTem:ALArm:COUNT:OP?	Counts overpower alarms (OPP, adjustable threshold)
SYSTem:ALArm:COUNT:OC?	Counts overcurrent alarms (OCP, adjustable threshold)
SYSTem:ALArm:COUNT:PF?	Counts power fail alarms (PF, not adjustable)

5.4.14.4 Example

You are running the device in remote control and poll the alarm status with STAT:QUES? command in a certain interval and you always receive value 3072. This is the sum of the bit values of bits 10 (remote) and 11 (output/input on). It tells you that remote control is active and the DC output/input is switched on. Then a device alarm occurs caused by the unit overheating. When reading the questionable register the next time, bit 3 should indicate the OT alarm for you to take notice. Additionally, the DC output/input might be indicated as switched off, which does not happen with every device series. Thus the returned value could be 1032 or 3080. Both contain bit's 3 value of 8.

5.4.15 Commands for presets (Recall)

ELR9	ELR5	PS9	PSI9	PSI5	PSE
—	—	—	—	✓	—

The Recall feature, as integrated with power supply series PSI 5000 A, can also be configured and used remotely. Here, standard SCPI commands are used and thus it is a little different compared to ModBus. Overview of commands used only for access to the presets:

Command	Description
*RCL {1...9}	Recalls, i.e. loads one out of nine presets from the internal storage. The preset consists of four values (voltage, current, OVP, OCP) and overwrites the currently active values on the DC output. The command can only be executed while the DC output is switched off.
*SAV {1...9}	Save the four currently active values (set value of voltage, set value of current, values of OVP and OCP) on the DC output to the selected preset for future use, when they are recalled using the *RCL {1...9}. The command can only be executed while the DC output is switched off.
MEMory:STATe:DELeTe {1...9}	Deletes the selected preset by writing zero to all values. The preset can later be written with custom values anytime.
MEMory:STATe:VALId? {1...9}	Triggers a memory check to determine if a previously written preset has been written correctly to the internal storage and the values are OK and valid. Will return a 1 if all is OK and a 0, if not OK.

Similar to manually operating the recall feature on the control panel of the device, these commands are only accepted while the DC output is switched off.

In order to set the four value that can be stored as a preset, common commands like [SOURce:]VOLTage are used. Also see examples below.

5.4.15.1 Example sequence for setting up and saving a preset

For example, you have a power supply PSI 5040-20 A with 49 V nominal voltage and 20 A nominal current. Now you want to set up and save preset number 5 for later recall. Let's say the value to set up are $U = 10\text{ V}$, $I = 5\text{ A}$ and overvoltage protection (OVP) = 12 V. The protection is used to prevent the load from high voltage overshoots which can result from a typical regulation characteristics when setting the current to zero while voltage is put out and then releasing the current again, so the voltage "jumps".

The overcurrent protection is of now priority for you, but it is recommended to set it as well, so it won't interfere. There is always a setting which you might not know, so let's set it to maximum (here: 22 A). With all being prepared, following sequence of commands would have to be sent to the device:

Nr.	Command	Description
1	OUTP OFF	Switch the DC output off first (no matter if already off), because saving the preset requires the output to be off and changing the output values with the output being on and with load attached could result in unwanted behaviour.
2	VOLT 10	Set 10 V output voltage (normal set value)
3	CURR 5	Set 5 A output current (normal set value)
4	VOLT:PROT 12	Set OVP threshold to 12 V
5	CURR:PROT 22	Set OCP threshold to 22 A
6	*SAV 5	Store preset 5
7	MEM:STAT:VAL? 5	(optional) Query, if preset 5 has been stored correctly and values are valid

5.4.15.2 Example sequence for recalling a preset

During remote control, the four values that are stored in a preset could also be set with four small commands, so that recalling a preset in remote control is something that will be used quite rarely. The big advantage of setting the values directly is that it doesn't matter whether the DC output is switched on or off, they can be sent anytime.

In case you still want to recall a preset, for example number 3, make following steps:

Nr.	Command	Description
1	OUTP OFF	Switch the DC output off first (optional, if already off), so the preset can be recalled
2	*RCL 3	This will recall preset 3 and overwrite the former output values U, I, OVP and OCP with the ones stored in the preset
3	OUTP ON	(optional) Switch DC output on again

In order to also read what values are stored in a preset, you would have to recall first and anyway, but then you could query the four output values directly to know what a specific preset has stored:

Nr.	Command	Description
1	VOLT?	Queries the output voltage set value, as previously recalled from a preset
2	CURR?	Queries the output current set value, as previously recalled from a preset
3	VOLT:PROT?	Queries the OVP threshold value, as previously recalled from a preset
4	CURR:PROT?	Queries the OCP threshold value, as previously recalled from a preset

5.5 Example applications

5.5.1 Configure and control master-slave with SCPI

ELR9	ELR5	PS9	PSI9	PSI5	PSE
✓	—	—	✓	—	✓

Certain device series which feature true master-slave (short: MS) with totals formation via a dedicated master-slave bus also support the full remote configuration and control of the system. In a MS system, usually only the master unit is remotely controlled, while the slaves are not connected to the PC and so cannot be configured remotely. It is thus recommended to configure the MS system on the control panels of the units and only put the master into remote control via any software. Even if you would configure all units manually on the control panel, the remote control software could later read the status of the MS init from the master. The initialisation of the MS system is done automatically every time the master is powered, but can be triggered and repeated by command.

Let's assume following example configuration: five power supplies PSI 9080-510 3U (80 V, 510 A, 15 kW) in parallel.

The master has to display itself as an 80V, 2550 A and 75 kW unit after successful configuration and initialisation. These values are also the nominal values of the MS system, used to limit the values you can send by SCPI command. The same way as with manual control, the "Limits" and set values can be adjusted in 0...102% of nominal, while protection values allow for 0..110%.

The step-by-step guide below is separated into several parts, because some are optional.

Part 1a: Configure the master

1. Activate remote control: **SYST:LOCK ON**
2. Activate master-slave mode: **SYST:MS:ENABLE ON**
3. Define the unit as master: **SYST:MS:LINK MASTER**
4. (when running two-quadrants operation and the master in an electronic load):
Set the master as Share bus slave: **SYST:SHAR:LINK SLAVE**

Part 1b: Configure the slave (in case it is connected to the PC)

5. Activate remote control: **SYST:LOCK ON**
6. Activate master-slave mode: **SYST:MS:ENABLE ON**
7. Define the unit as slave: **SYST:MS:LINK SLAVE**
8. Set slave address, for example 5: **SYST:MS:ADDR 5**

If there is more than one slave, repeat steps 4-7 for the other slave(s) with their own addresses.

Part 2: Initialise the MS system

9. Activate remote control, in steps 1-7 were not processed, because system was already configured: **SYST:LOCK ON**

10. Trigger initialisation, then wait a few seconds: **SYST:MS:INIT**

Part 3: Further, optional steps

11. Query the initialisation status from the master, in order to analyse it: **SYST:MS:COND?**

12. Query the number of units initialised for the MS system (should be 5 with this example): **SYST:MS:UNIT?**

13. Query nominal current of the MS system, for later use: **SYST:MS:NOM:CURR?**

14. Query nominal power of the MS system, for later use: **SYST:MS:NOM:POW?**

After every successful MS initialisation, all set values, limits and protection values are reset to defaults, so they should be configured to meet your requirements.



The protection values OVP, OCP and OPP, as well as the events UCD/OCD, UVD/OVD and OPD (refer to the device manual for details) are NOT adapted to the resulting nominal values of the initialised MS system and remain like when remotely controlling a single unit. However, they are transferred to the slave unit(s) by the master and work as expected. You only have to translate the value you actually would like to send to the device by dividing it by the number of units in the MS system. This number can be read from the master with SYST:MS:UNIT?. Clarification: The MS system in this example has a total current of 2550 A. Let's say you wanted the OCP value to be 2000 A. Sending this value to the master would result in an data out of range error. The translated value would have to be sent as 400 A instead (CURR:PROT 400), because there are five units.

15. Configure protection values, for example OCP: **CURR:PROT 400**

16. Configure events, for example,

- set OCD to 2100 A, translated for the master it is then 420 A: **SYST:CONF:OCD 420**
- then define the alarm type for OCD to "warning": **SYST:CONF:OCD:ACT WARNING**

The adjustment limits ("Limits") require extra treatment, because they are tied to the set values. Means, with the set values being reset to defaults during the MS init, for example the set value of current would be at maximum and thus the related adjustment limit I_{Max} can't be set lower than this without prior changing the set value.

17. Narrow the adjustable range of values, for example limit the max. current set value to 2200 A

- First, set the current value down to anything lower than the desired limit, like the minimum: **CURR MIN**
- Second, set the adjustment limit to the value translated for the master unit (here: 440 A): **CURR:LIM:HIGH 440**

With these settings applied, the current should be at 0, because the lower adjust limit has not yet been changed. The current will be monitored for the threshold of 2100 A by the event system and since it is adjustable up to 2200 A, the true current might exceed the threshold and cause an OCD event, which would only generate a warning on screen, but not switch off the DC output.

18. To start working with your MS system, switch the DC output: **OUTP ON**

A system configured like this will remain configured and keep the settings when power-cycling it. The master unit has to initialise the MS and the slaves at least after power-up. This works best if the slaves are powered first and the master at last. In case there is a main switch (e.g. contactor) powering all units at once, the first initialisation attempt might not work correctly and thus the initialisation should be repeated. The status of the first automatic initialisation can be read from the master by custom software and depending on the result, the software could trigger further steps like the ones above, probably from at least step 9 or, if required, even from step 1.

6. Profibus & Profinet

6.1 General

The Anybus interface modules IF-AB-PBUS (Profibus) or IF-AB-PNET (Profinet, 1 or 2 ports) simplify use and implementation of the device to the absolute necessary. The user just has to select the slave address (0...125) for both and for Profinet a few additional network parameters. All other parameters like tags, which can be defined in the device's setup menu or via command, are optional.

This part of the document will only explain how to use the register list for your particular device. The list should be along with this document as PDF file. The list is the reference for the remote access to the device.

The Anybus interface modules define a **DP-V1 slave** for cyclic and acyclic data transmission.

6.2 Preparation

For the implementation of the device into a Profibus or Profinet and the enumeration at the master (PLC or similar), a fully configured and wired unit is presumed. The next thing you will usually need is a device description file called GSD (Generic Station Default) for Profibus or a GSDML for Profinet/IO, which is either delivered with the device on the included CD or is available as download from the manufacturer's web site or can be obtained upon request.

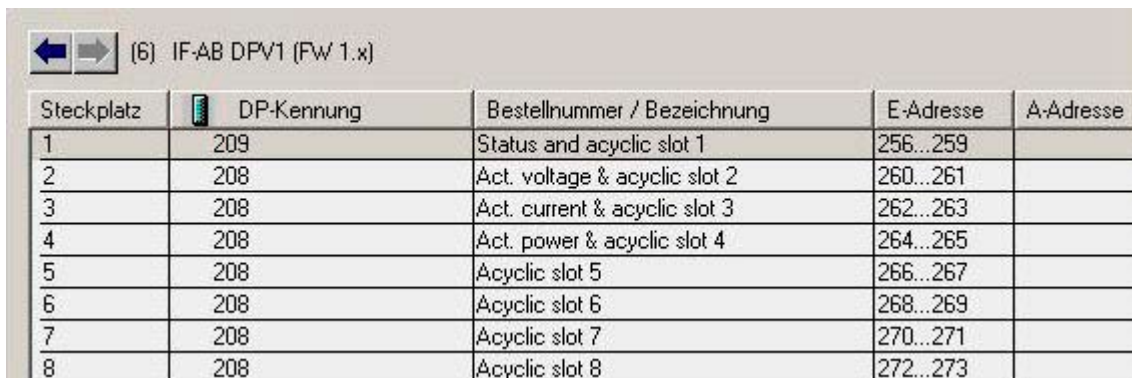
This GSD file describes a certain number of slots to the master application and configures cyclic process data, such as actual values or status. Those slots are also used to access other data objects of the device via acyclic read/write.

6.3 Slot configuration for Profibus

The slot configuration for users of the interface module IF-AB-PBUS is typically done by loading the GSD/GSE file in the configuration dialogue (with Siemens STEP7: HWCONFIG). Default slot configuration:

Slot	Slot name	Description
1	Device status & acyclic slot 1	Cyclic: Device status (see register list) Acyclic: all registers (indexes) assigned to slot 1
2	Act. voltage & acyclic slot 2	Cyclic: Actual voltage of DC input/output Acyclic: all registers (indexes) assigned to slot 2
3	Act. current & acyclic slot 3	Cyclic: Actual current of DC input/output Acyclic: all registers (indexes) assigned to slot 3
4	Act. power & acyclic slot 4	Cyclic: Actual power of DC input/output Acyclic: all registers (indexes) assigned to slot 4
5	Acyclic slot 5	Acyclic: all registers (indexes) assigned to slot 5
6	Acyclic slot 6	Acyclic: all registers (indexes) assigned to slot 6
7	Acyclic slot 7	Acyclic: all registers (indexes) assigned to slot 7
8	Acyclic slot 8	Acyclic: all registers (indexes) assigned to slot 8

Transfer of the above table to the HW CONFIG of Siemens Simatic:



Steckplatz	DP-Kennung	Bestellnummer / Bezeichnung	E-Adresse	A-Adresse
1	209	Status and acyclic slot 1	256...259	
2	208	Act. voltage & acyclic slot 2	260...261	
3	208	Act. current & acyclic slot 3	262...263	
4	208	Act. power & acyclic slot 4	264...265	
5	208	Acyclic slot 5	266...267	
6	208	Acyclic slot 6	268...269	
7	208	Acyclic slot 7	270...271	
8	208	Acyclic slot 8	272...273	

6.4 Slot configuration for Profinet

The GSDML/XML (available from the included CD or as download) does not offer automatic slot configuration and thus the module placement has to be done by the user like this:

Slot	Slot name	Description
1	Input 2 words	Cyclic: Device status (register 505, see register list) Acyclic: all registers (indexes) assigned to slot 1
2	Input 1 word	Cyclic: Actual voltage of DC input/output (register 507, see register list) Acyclic: all registers (indexes) assigned to slot 2
3	Input 1 word	Cyclic: Actual current of DC input/output (register 508, see register list) Acyclic: all registers (indexes) assigned to slot 3
4	Input 1 word	Cyclic: Actual power of DC input/output (register 509, see register list) Acyclic: all registers (indexes) assigned to slot 4
5	Input 1 word	Acyclic: all registers (indexes) assigned to slot 5
6	Input 1 word	Acyclic: all registers (indexes) assigned to slot 6
7	Input 1 word	Acyclic: all registers (indexes) assigned to slot 7
8	Input 1 word	Acyclic: all registers (indexes) assigned to slot 8

Transfer of the above table to the HW CONFIG of Siemens Simatic:

 (1) Default					
Steckplatz	Baugruppe	Bestellnummer	E-Adresse	A-Adresse	Diagnoseadresse
0	Default	ABCC-FRT (2-Port)			2043"
1	Input 2 word		256...259		
2	Input 1 word		260...261		
3	Input 1 word		262...263		
4	Input 1 word		268...269		
5	Input 1 word		270...271		
6	Input 1 word		272...273		
7	Input 1 word		274...275		
8	Input 1 word		264...265		
9					

6.5 Cyclic communication via Profibus/Profinet

The Profibus / Profinet slave cyclically transfers process data to certain input addresses of the master, as defined in the GSD for Profibus. For Profinet, this is similar. See „6.4. Slot configuration for Profinet“.

Actual value have to be translated according to the procedure as described in „4.4. Translating set values and actual values“, while any other data are referenced in those so-called register lists (in relation to the internally used ModBus protocol), which usually should be with this document. The slot names are partially connected to corresponding registers in the lists. For instance, a slot might be named “Actual current”. The name can be found at register 508 in the register list for an ELR 9000 device, for instance. This is also where the register is specified for Profibus/Profinet use.

According to 6.3 and 6.4 there are eight slots for acyclic access to the device, which are assigned a varying number of indexes (see register lists). Using appropriate SFBs, the user can acyclically access the IDs (slot addresses) and indexes by write and read. The additional four slots are only defined to reserve slot address space for acyclic data transfers.



Set values and settable status are not be transferred cyclically for several reasons. One is the high number of available registers which cannot be covered by only 16 available slots and the max. data size per slot.

6.6 Acyclic communication via Profibus/Profinet

Acyclic communication with the target device is done by using **slots**, precisely their addresses (ID), and **indexes**, which are accessed by system function blocks for read or write. The SFBs to use here are usually SFB52 and SFB53 when using Siemens software. Other PLC control software offer similar options.

The SFBs require an ID, an index and a parameter as input. The parameter can be a status or a set value, translated to a hexadecimal value according to what's described in „4.4. Translating set values and actual values“.

For beginners we offer example projects, one each for Profibus and Profinet, which can be opened with Siemens STEP7 and which shall demonstrate the access to the device with preconfigured data blocks.

The register list for your device or device series has two columns, related to Profibus/Profinet use only. These define slot and index number for a particular command. The necessary parameter is defined in the register lists respectively in „4.4. Translating set values and actual values“. Rule of thumb:

- **Commands, where no slot/index is given, are not supported via Profibus or Profinet**

The general procedure to control a device remotely is like this:

1. Activate remote control with the appropriate command (can be denied by the slave, see „3.2. Control locations“)
2. Control and monitor your device remotely as long as required
3. Deactivate, i.e. leave remote control

If you just want to record data by reading values from the device, activation of remote control is not necessary. You can send query commands to the device at any time and the device will respond immediately, if the current device situation allows the device to respond at all.

When querying something from the device, the function block will put out the data returned from the device to an output buffer. That data can then be processed.

The field bus ensures that the command is transmitted to the slave unit, otherwise it will generate an error. But it can not verify that the device really accepts the command or already has set the desired value. This can only be verified by reading the value from the device and comparing. Whether a value has been transferred to the device's DC input / output can not be determined definitely.

In order to send a command from with a typical Profibus/Profinet software, following should be applied:

1. Select the command to use from the register list and read its assigned slot/index values.
2. Determine the I/Q address which is assigned to the particular slot in HWCONFIG and which is basically used to get an ID value. The use of ID, index, slot and subslot are not just different between Profibus and Profinet, but also between the different PLC systems and softwares. The examples below demonstrate the
1. Set ID, index and parameter (set value, status or something else) in decimal or hexadecimal form in the SFB and execute.
2. Process the data returned from the device, if the last command was a query.

6.7 Examples for acyclic access

6.7.1 Activate/deactivate remote control

Remote control is a device state and not the default one. It has to be activated, i.e. requested by the user before the device can be controlled remotely. Depending the settings and on the state the device is currently in when trying to switch to remote control, the device can deny the request.

► How to activate or deactivate remote control of your device via Profibus

1. Use the register list and find the proper command, here: [Register 402 - Remote mode](#).
2. Find the slot and index values for this command in the dedicated columns, here slot 2 and index 1.
3. From the slot configuration read the I/Q address for slot 2 to have the value for parameter "ID", for example 260 (like in the example configs in 6.3 and 6.4) or DW#16#104
4. The value "Index" from the register list is submitted to the parameter INDEX like this:
Profibus: INDEX = Index = 1
Profinet: INDEX = Slot number * 255 + 1 + Index = 510 + 1 + 1 = 512
5. Use a suitable function block in your automation software, for example SFB53.
6. Define the control value to use for this command, as described in the columns "Data" and "Example":
0xFF00 = Activate remote control
0x0000 = Deactivate remote control
7. Configure the function block with ID, INDEX and control value and execute the block. If not somehow inhibited by the device, it should either switch to remote control or back to manual control.

6.7.2 Send a set value

Any command that sets something in the device, no matter if value or status, requires activated remote control status. Also see „6.7.1. Activate/deactivate remote control“ and „3.2. Control locations“.

Before you send a value, you first need to select which one you want to set and you also might need to translate it, because via Profibus/Profinet set values are transferred as per cent of the nominal values. Read sections „4.3. Format of set values“ and „4.4. Translating set values and actual values“ for more information.

► How to set the DC input/output current value

1. Use the register list and find the proper command, here: [Register 501 - Set current value](#).
2. Find the slot and index values for this command in the dedicated columns, here slot 2 and index 24.
3. From the slot configuration read the I/Q address for slot 2 to have the value for parameter "ID", for example 260 (like in the example configs in 6.3 and 6.4) or DW#16#104
4. The value "Index" from the register list is submitted to the parameter INDEX like this:
Profibus: INDEX = Index = 25
Profinet: INDEX = Slot number * 255 + 1 + Index = 510 + 1 + 24 = 535
5. Use a suitable function block in your automation software, for example SFB53.
6. Define the control value to use for this command, as described in the columns "Data" and "Example":
0x0000...0xCCCC (decimal: 52428) = Current 0...100%.
For a model with, for example, 170 A nominal current and a desired current of 10 A, this would be 1/17 of nominal, thus $52428/17 = 3084$ --> 0x0C0C.
7. Put the control value 0x0C0C together with ID and INDEX into the function block and execute the block. The device should instantly set 10 A as current limit. This can be verified in the display of the device where it shows the set value of current.

6.7.3 Read something

Reading something from the device is always possible, it means that no remote control is required. Apart from the cyclically transferred data, any other available information can be read via acyclic transfer.

► How to read the actuals values of voltage and current

1. Use the register list and find the proper register. The registers of voltage and current are next to each other, the one of voltage is the lower number, thus it will be: Register 507 - Actual voltage
2. Find the slot and index values for this command in the dedicated columns, here slot 2 and index 28
3. From the slot configuration read the I/Q address for slot 2 to have the value for parameter "ID", for example 260 (like in the example configs in 6.3 and 6.4) or DW#16#104.
4. The value "Index" from the register list is submitted to the parameter INDEX like this:
Profibus: INDEX = Index = 28
Profinet: INDEX = Slot number * 255 + 1 + Index = 510 + 1 + 28 = 539
5. Read the length of bytes from the column "Data length in bytes" to determine how many bytes to read. In this case there are two registers with length 2 bytes to read, so it's 4 bytes.
6. Use a suitable function block in your automation software, for example SFB52.
7. Configure the function block with ID, INDEX and data length (4 bytes or 2 word, depending in the way the software defines the input).
8. Execute the function block. The data buffer of the block should return the requested data in form of 20 bytes.

The returned 4 bytes will contain the actual voltage value in the first two bytes and is represented as per cent value (for translation see). The actual current values will be in the last two bytes.

By varying the data length to 6 you could also include the actual power value. Alternatively, you can query each actual value separately. To do this, you need to use the corresponding register number for parameter INDEX and a data length of 2.

6.8 Data interpretation

Data returned from queries, but cyclically transferred data in the first place, have to be interpreted. Let's use an example from a Profibus master simulator where the cyclic data is comfortably displayed. Also see section „4.4. Translating set values and actual values“.

Eingangsdaten			
76543210			
1:	00	00000000	0
2:	00	00000000	0
3:	04	00000100	4
4:	C0	11000000	192

5:	26	00100110	38
6:	3A	00111010	58

7:	0C	00001100	12
8:	9B	10011011	155

9:	09	00001001	9
10:	25	00100101	% 37

11:	00	00000000	0
12:	00	00000000	0

13:	00	00000000	0
14:	00	00000000	0

15:	00	00000000	0
16:	00	00000000	0

17:	00	00000000	0
18:	00	00000000	0

This is the cyclically transferred data of 8 slots, as defined in the GSD/GSDML. Only slots 1-4 are used, so the rest remains empty.

Slot 1: Device status (connected to register 505). The value 0x000004C0 says that bits 6, 7 and 10 are set. It means, the device is configured as master (for master-slave), the input/output is on and regulation mode is CC.

Slot 2: Actual voltage (connected to register 507). With a 250 V model, for instance, the value 0x263A translates to $250 \text{ V} * 0x263A / 52428 = 46.7 \text{ V}$.

Slot 3: Actual current (connected to register 508). With a 510 A model, for instance, the value 0x0C9B translates to $510 \text{ A} * 0xC9B / 52428 = 31.4 \text{ A}$.

Slot 4: Actual power (connected to register 509). For a 5 kW power supply, for instance, the value 0x0925 translates to $5000 \text{ W} * 0x925 / 52428 = 223 \text{ W}$ or 0.22 kW.

Slot 5: not used for cyclic data

Slot 6: not used for cyclic data

Slot 7: not used for cyclic data

Slot 8: not used for cyclic data

7. CANopen

For CANopen available communication objects or registers, indexes are defined in an Electronic Data Sheet file (EDS/XDD), which is delivered with your device on a CD or available as download from the manufacturer's website or upon request. This EDS can be integrated in special CANopen related software. The CANopen indexes are not separately explained, because their definition and use is identical to herein described ModBus protocol and the related, external register list files.

The difference is only that the ModBus register addresses count up from 0 and with CANopen, according to the standard and the interface specification of the manufacturer, the user indexes are located from 0x2001. It means, the register addresses as listed in decimal form in those register list are shifted by the value 0x2001 (8193). Examples from the ModBus part of this document can be used and applied for CANopen as well, but reduced to the core data, because CANopen are not confronted with checksums and function codes as with ModBus.



The CANopen module IF-AB-CANO does not feature an internal termination resistor. Thus the required bus termination resistor has to be applied by the user according to the CAN bus requirements.

7.1 Preparation

For the communication with the device via CANopen, a few things are required:

1. A suitable CAN cable, preferably with switchable termination resistor, which has to be activated always if the device is at the end of the bus, like when directly connecting the PC to a single ELR 9000 unit
2. EDS/XDD file for a particular device model or for an entire device series (usually provided along with this document)
3. CANopen software for the PC (not included, any available software for CANopen should suffice)
4. Documentation about how to use the supported indexes. See sections 1. - 4., 7.2 and 9., as well as the included register list(s).

7.2 User objects (indexes)

The message format used for CANopen communication is related to ModBus. A specific index reflects a specific ModBus register. The CANopen module manufacturer defines that user objects are enumerated from index 2001. With ModBus, the index are called registers and start from 0. The register addresses of ModBus are used 1:1 for CANopen, but they're shifted by the value of 0x2001. It means, that index 2001 corresponds to register 0 or index 21F5 corresponds to register 500 etc. Along with this document there usually are so-called register lists for primary ModBus use, but these can also be used for CANopen, as they also define data type and value range of the indexes. Examples in other sections of this documents can be applied for CANopen as well.

7.2.1 Translation ADI -> register

The translation of an CANopen index, as listed in the EDS file, to a register address is quite easy due to the fixed offset 0x2001. For example, if you pick the index "207A Nominal voltage" from the EDS, it translates like this:

Index number - Offset = register address --> 0x207A - 0x2001 = 0x79 (hex) = 121 (dez). According to the register list for an ELR 9000 device, this represents the nominal device voltage as a FLOAT value. Because CANopen does not support the data type FLOAT, the EDS uses UNSIGNED32 here. The user just has to translate the 32 bit value according to IEEE 754 specification.

7.2.2 Specific examples

7.2.2.1 Switching to remote control

As described in „4.8.9.5. Switch to remote control or back to manual control“, it is required to switch the device to remote control before you can control it. In order to do this, you first need to find the proper command, i.e. register in the register list resp. the dedicated index in the EDS. In this case, it is register 402 resp. index 0x2193. The register list defines that the value 0xFF00 has to be sent to switch to remote or value 0x0000 to leave remote control.

7.2.2.2 Setting a set value

After remote control has been accepted by the device, you are allowed to send set values. Those values usually represent a per cent value. From the definition in the register list, the hexadecimal value 0xCCCC translates to 100% and 0x0000 to 0%. It means, there are 52428 possible values between 0% and 100%. It has to be pointed out here, that this is not the resolution a device value like voltage or current can have at the DC input/output. The effective resolution of output/input values is 26214 steps. An example for set value translation is in „4.8.9.1. Writing a set value“.

8. CAN

This section is solely dedicated to the communication with a device via the CAN interface IF-AB-CAN. Configuration of the interface itself is done on the control panel (HMI) of the device. Support for remote configuration is not yet implemented.

8.1 Preparation

Communication with the device via CAN module IF-AB-CAN requires a few things:

1. A suitable CAN cable. It is not required to have one with integrated bus termination switch and resistor, because the interface module has an electronic switch and resistor for bus termination. In case the cable also has one, it is important to take care to activate only one of both, else there can be bus errors.
2. When using Vector™ or similar software which can make use of so-called database files (DBC), a dedicated DBC for the particular device model. If not available, it can be requested from the manufacturer or created by the user.
3. CAN software for the PC (not included, any available software for CAN should suffice).
4. Documentation about how to use the supported CAN objects. See below and sections 1. - 4., as well as the included register list(s).

8.2 Introduction

The data format is derived from the previously in this document described ModBus RTU. In relation to a database file (DBC) a mux value (Vector terminology) represents a specific ModBus register or object/command. Objects in the database are thus selected by the muxer and when programming CAN directly, the first two bytes of data in a CAN message define the object to access. The selection between writing and reading objects is done by the CAN ID.

Each device will be assigned three CAN IDs, which are adjusted with the so-called base ID on the device's CAN settings. The base ID is used write to objects (message: Send_Object), while querying objects (message: Query_Object) is done with base ID +1 and responses (message: Read_Object) coming from the device use base ID + 2.

Responses are either expected after a query, but can also be unexpected in case of communication or access error. When adjusting the base ID of a device, the other IDs will shift automatically.

There is another adjustable ID, the broadcast ID. It is separate from the others and can be used to access multiple devices at once with one command when adjusting the broadcast ID to the same value on all units. This ID is for write access (Send_Object) only. Querys to multiple devices at once with one message are not possible.

8.3 Message formats



Below explanations are, besides the selection of IDs to switch between write and read actions, also related to the ModBus functions, as listed in the register lists in columns 2-6.

8.3.1 Normal sending (writing)

Writing to the device always used the base ID or the broadcast ID. It requires to define the first register/object to write to in the CAN data, as well as the number of registers to write and a specific number of parameter bytes which can represent different data types.

Access: Base ID, broadcast ID

ModBus function: Write Single Coil (WSC), Write Single Register (WSR)

Bytes 0+1	Byte 2	Bytes 3+4
Register	Nr. of regs to write	Data
0...65534	Always 1	Value (16 bit)

Access: Base ID

ModBus function: Write Multiple Registers (WMR)

Bytes 0+1	Byte 2	Byte 3	Bytes 4-7
Start reg.	Nr. of regs to write	Marker	Data bytes
0...65534	2...123	0xFF, 0xFE...	Four bytes or two 16 bit values or one 32 bit value

Start register: always the register number from the register list, i. e. start register, even for WMR.

Nr. of regs to write: refer to the register list. Every object has a starting register and a certain number of total registers which form the object. An object defined with 40 bytes occupies 20 registers, so when writing to such an object the value here would have to be 20.

Marker: is used to distinguish single messages from split messages and to detect the correct sequence of data. For example, a string like the user text can be up to 40 characters long and when writing it has to be split across multiple messages. Every message can transport 4 bytes of register data. The marker always starts with 0xFF and is counted downwards (0xFF, 0xFE...) with every next split message belonging to a transmission. The marker is required, because on CAN bus it is not guaranteed that messages are received in the same order they were sent.

Data bytes: the number of bytes in this type of message is always 4, no matter if all bytes are filled with information from the actual data to transmit or are 0. An example: an user text with a length of 15 characters would require to send at least 4 messages. The object for the user text is defined to have 20 registers, means 10 messages. You can choose to either write the full 40 bytes while the rest of bytes in the transmission would be zero or to reduce the number of message to the minimum of 4, i. e. a value of 8 for **Nr. of regs to write**.

8.3.2 Cyclic sending (writing)

Cyclic sending or cyclic writing is very similar to normal sending, but it's more time effective and intended for often used objects like set values. It offers the possibility to send all four set values to the device at once. It requires two extra CAN IDs to be reserved. The user defines the interval of send actions with the CAN software, no matter if normal or cyclic sending. But there are also limits. The timing as described in section 3.3.3 also applies here.

In order to use this feature, the user only has to define the separately adjustable "Base ID Cyclic Send" and can then send two different messages with following format:

Access: Base ID (Control)

Bytes 0-1
Control word

Control word definition:

Bit	Name	Related register	Meaning
0	Remote control	402	Activates remote control of the device with 1 or deactivates it with 0
1	Eingang/Ausgang	405	Switches the DC input/output of the device on with 1 or off with 0
2	UIP / UIR	409	Activates resistance control mode (UIR) with 1, while with 0 mode UIP will be active
3	Spannungsregler	422	Only available with electronic loads: switches the speed of the internal voltage controller between „fast“ (1) „slow/normal“ (0)
4	Alarme	411	A 1 acknowledges all currently acknowledgeable alarms



This control word requires special attention, as the 5 bits can trigger several actions at once which don't have a certain priority of processing. It means, if you would try to activate remote control together with switching on the DC input/output (bits 0 and 1 both TRUE), you may receive a settings conflict error, because the device would possibly process bit 1 before bit 0.

Access: Base ID Cyclic Send + 1 (Set values)

Bytes 0-1	Bytes 2-3	Bytes 4-5	Bytes 6-7
Register 500	Register 501	Register 502	Register 503
Set value of voltage	Set value of current	Set value of power	Set value of resistance

8.3.3 Querying

Querying an object is the first part of a read action. It is always done via base ID + 1. The device should then respond via base ID + 2 (Read_Object) and with the expected data. Only after reading the response, the read action is finished. In order to query an object via the query ID (base ID + 1) it is sufficient to just sent the start register number.

Access: Base ID + 1

ModBus functions: Read Coils (RC), Read Holding Registers (RHR)

Bytes 0+1
Start reg.
0...65534

8.3.4 Normal reading

Data coming from the device can be one message (expected or error) or split messages, forming a response. The information is either in a buffer or, when using Vector software, automatically sorted into signals. The data of split messages has to be combined again according to the marker. Even the Vector database cannot do this automatically. But there are only a few objects like the user text which require this treatment and these are usually not accessed very often.

Depending on the length of expected data, a response could be split into multiple messages. Those split messages use an extra marker.

Access: Base ID + 2

Response with one message (number of queried registers 1-3):

Bytes 0+1	Bytes 2-7
Register	Data
0...65534	1-3 registers

Response with multiple messages (number of queried registers >3):

Bytes 0+1	Byte 2	Bytes 3-7
Register	Marker	Data
0...65534	0xFF, 0xFE...	5 bytes

Response as error message:

Bytes 0+1	Byte 2
65535	Error code

The error codes used here are the same as with ModBus. See „4.8.8. Communication errors“.

8.3.5 Cyclic reading

The cyclic read feature is an extended function where the device can automatically send specific objects to specific IDs and in a specific interval. Cyclic read messages differ from those of normal read actions.

In order to activate and use cyclic read, the user has to

1. set the separate base ID for cyclic read on the device (HMI, CAN settings).
2. define which of the 5 available objects for cyclic are going to be used and activate them by setting the interval time to a value other than zero.

The interval times for the 5 objects can be separately and arbitrarily. In case they match or overlap, the device will send the corresponding messages subsequently and as fast as possible.



The minimum interval is 20 ms. When using very low CAN bus speed, for example 10-50 kbps, CAN bus error may occur because of too much traffic.

Once cyclic read is activated by setting the interval time of at least available object to other than 0 and as soon as a CAN connection is established, the device will start to automatically and permanently send messages to the defined IDs. While the CAN connection is open, the cyclic read feature can be turned off or on at will using the CAN settings on the HMI or the corresponding commands.

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There are 5 IDs to reserve for cyclic read. Starting at the adjustable "Base ID Cyclic Read" (see HMI of the device) the data in the messages is defined as follows:

Access: Base ID Cyclic Read (Status)

Bytes 0-3

Device status (32 Bit)

Bit layout of the device status value:

Bit	Name	Bedeutung	Bit	Name	Bedeutung
0	Alarm OCP	1 = alarm active	16	Alarm UCD	1 = alarm active
1	Alarm OCD	1 = alarm active	17	REM-SB	1 = on (register 505, bit 30)
2	Alarm MSS	1 = alarm active	18	Alarm PF	1 = alarm active
3	Alarme	1 = at least 1 alarm active	19		
4	UIP/UIR	1 = UIR (register 409)	20	Alarm OVP	1 = alarm active
5	Volt. reg. speed	1 = fast (register 422)	21		
6	Input / output	1 = on (req., register 405)	22	Alarm OVD	1 = alarm active
7	Remote control	1 = on	23	Warning OTpre	1 = warning active
8	Alarm OT	1 = alarm active	24	-	
9	Alarm OPP	1 = alarm active	25	Reg. mode	register 505, bits 10-9
10	Alarm OPD	1 = alarm active	26		
11	Interface in access	register 505, bits 4-0	27	Input / output	1 = on (register 505, bit 7)
12			28	MS-Typ	1 = master, 0 = slave
13			29	Function gen.	1 = FG active
14			30	Remote sensing	1 = external, 0 = internal
15			31	Alarm UVD	1 = alarm active

Access: Base ID Cyclic Read + 1 (Actual values)

Bytes 0-1	Bytes 2-3	Bytes 4-5
Register 507	Register 508	Register 509
Actual voltage	Actual current	Actual power

Access: Base ID Cyclic Read + 2 (Set values)

Bytes 0-1	Bytes 2-3	Bytes 4-5	Bytes 6-7
Register 500	Register 501	Register 502	Register 503
Set value of voltage	Set value of current	Set value of power	Set value of resistance

Access: Base ID Cyclic Read + 3 (Adjustment limits 1)

Bytes 0-1	Bytes 2-3	Bytes 4-5	Bytes 6-7
Register 9000	Register 9001	Register 9002	Register 9003
U-min	U-max	I-min	I-max

Access: Base ID Cyclic Read + 4 (Adjustment limits 2)

Bytes 0-1	Bytes 2-3
Register 9004	Register 9006
P-max	R-max

8.3.6 Message examples

8.3.6.1 Switching to remote control

As described in „4.8.9.5. Switch to remote control or back to manual control“, it is required to switch the device to remote control before you can control it. In order to do this, you first need to find the proper command, i.e. register in the register list resp. the dedicated index in the EDS. In this case, it is register 402 (hex: 0x192). The register list defines that the value 0xFF00 has to be sent to switch to remote or value 0x0000 to leave remote control.

Assuming the device would have been set to base ID **0x100**, the data to be sent according to 8.3.1 would be:

0x01	0x92	0x01	0xFF	0x00
Register / object		Nr. of regs	Bit (coil) for TRUE	

The device should then switch to remote control, if not inhibited somehow. The status of remote control can be read from the display or by reading another object.

8.3.6.2 Write and read back a set value

After remote control has been accepted by the device, you are allowed to send set values. Those values usually represent a per cent value. From the definition in the register list, the hexadecimal value 0xCCCC translates to 100% and 0x0000 to 0%. It means, there are 52428 possible values between 0% and 100%. It has to be pointed out here, that this is not the resolution a device value like voltage or current can have at the DC input/output. The effective resolution of output/input values is 26214 steps. An example for set value translation is in „4.8.9.1. Writing a set value“.

Power supply model PSI 9080-170 3U has a nominal current of 170 A. If you wanted to set it to 35 A, the set value according to the formula in 4.4 calculates as: $35 \text{ A} * 52428 / 170 \text{ A} = 10794 = 0x2A2A$. The current is set with register 501. Assuming the device would have been set to base ID **0x88**, the data to be sent to ID 0x88 according to 8.3.1 would be:

0x01	0xF5	0x01	0x2A	0x2A
Register / object		Nr. of regs	Set value current	

As soon as the device accepts the value, it is set and could be read from the display or by reading it back using the same object. With the same base ID, the query message would be

0x01	0xF5
Register / object	

and would have to be sent to the query ID of the device, here **0x89**. Short after this, the device should respond the requested value on the read ID 0x8A:

0x01	0xF5	0x2A	0x2A
Register / object		Set value current	

In case the values has not been accepted when sending it, for example because the adjustment limit for current (I-max) has been set to 30 A, the device may have responded with an error message (see 8.3.4) instead of the expected one:

0xFF	0xFF	0x03
Error		Error code

The ModBus error code 0x3 tells "wrong data". In this case, the set value was too high.

A. Appendix

A1. Device classes

One or several device series can be assigned to a device class. The device class is a value that can be read from the device (register 0 or SYSTEM:DEVICE:CLASS?) and be used to easily distinguish a power supply from an electronic load when scanning a network for units of our make.

Class	Assigned to series
1	PSI 9000 (old, until 2012)
2	EL 3000 / EL 9000
3	PS 8000 T
4	PSI 800 R
5	BCI 800 R
10	PSI 8000 T / DT / 2U / 3U
13	PS 8000 2U / 3U
15	PS 8000 DT
16	PS 2000 B Single
20	ELR 9000
21	PSI 9000 2U/3U (models from 2014)
23	PS 5000
24	PS 2000 B Triple
28	PS 9000 2U/3U (models from 2014)
29	PSI 5000
30	PS 9000 1U
32	ELR 9000 TFT
33	PSI 9000 2U/3U TFT
34	ELR 9000 TFT 3W
35	PSI 9000 2U/3U TFT 3W
38	PS 9000 2U/3U 3W
39	EL 9000 B
41	ELR 5000
43	PSE 9000 3U

Legend:

TFT = Model/series with TFT touch panel (older series had LCD touch panel)

3W = Model/series with option 3W installed

1U / 2U / 3U = Enclosure type is 19" with 1U or 2U or 3U height

T = Enclosure type: Tower

DT = Enclosure type: Desktop

R = Enclosure type: wall mount



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