# P4Connect: Perforce Helix Plugin for Unity®

Build Better Games Faster

P4Connect unites the scalability and reliability of the Helix Versioning Engine with Unity's powerful, cross-platform game development ecosystem. Artists and content developers use the combination of Helix and Unity to build their games better and faster. Applications written using Unity, with assets stored in Helix, are deployed to many different targets, including mobile devices.
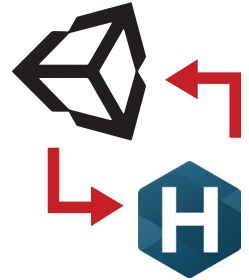
Key Features of P4Connect

P4Connect stores and versions source code and large binary assets in Helix, including artwork, graphics, sound and video files.

- Automatically check out/move/add/delete files when you make changes in the project view
- Perform all basic version control operations directly from within Unity
- See pending changes, add submission notes, and diff files against the depot
- Works with Unity Cloud Build
- Use with Helix Streams, Helix Cloud, Assembla, SSL, Microsoft Visual Studio 2013 Tools for Unity and P4Config
- Use with industry-standard tools like Jenkins and Maven for continuous integration and continuous delivery
- Experience an improved user experience

Good for Small Teams and Indie Developers

P4Connect can be downloaded free at perforce.com/downloads/p4connect. Small teams with 20 or fewer users can take advantage of the Perforce 20/20 program and get free access to Helix Versioning Engine and our award-winning technical support. P4Connect also supports the free Unity Personal Edition. Developers can now add, checkout and revert entire directories and their contents with a single menu command for greater productivity and ease of use.
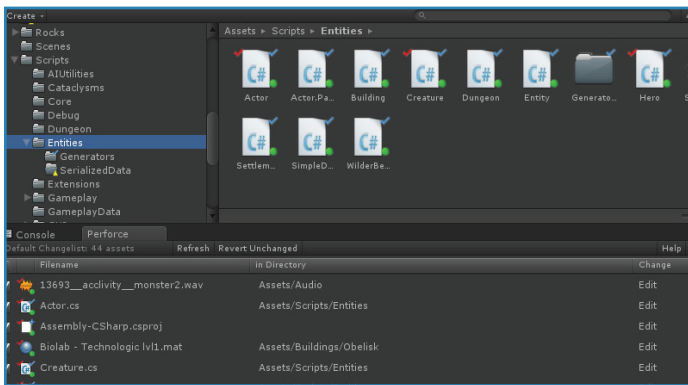
Platform Support

P4Connect does NOT require a Unity Professional Edition or Team License. It works with Unity 4.7+ and Unity 5 on Windows and Mac OS X on 32-bit as well as 64-bit. Download: perforce.com/downloads/p4connect
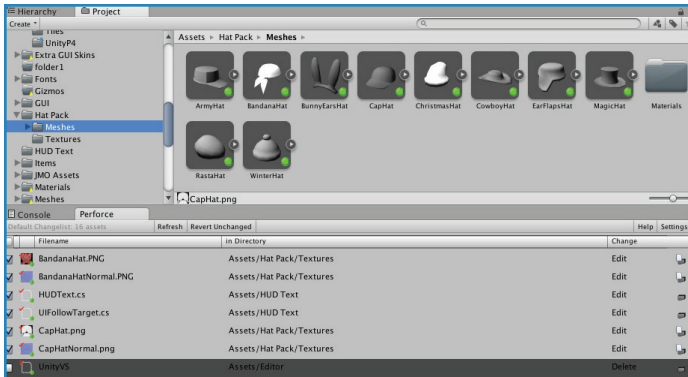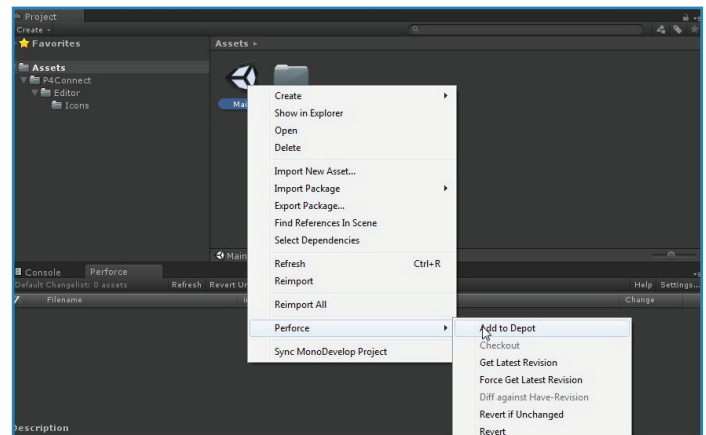
PERFORCE

Store and version any size or type of file

Contribute Back to P4Connect

P4Connect is a project in the Perforce Workshop, home to our open source community. To get access to P4Connect, go here: https://swarm.workshop.perforce.com/projects/perforce-software-p4connect

Customize your environment using C# and .NET

Add an existing file to the depot

Perforce Software Inc.
2320 Blanding Avenue, Alameda, CA 94501, USA | Phone: +1 510.864.7400 | Fax: +1 510.864.5340
Email: info@perforce.com | **perforce.com**