

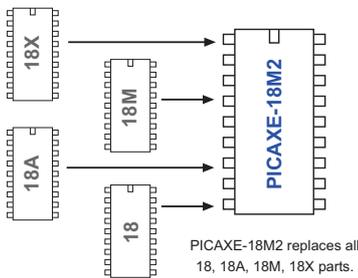
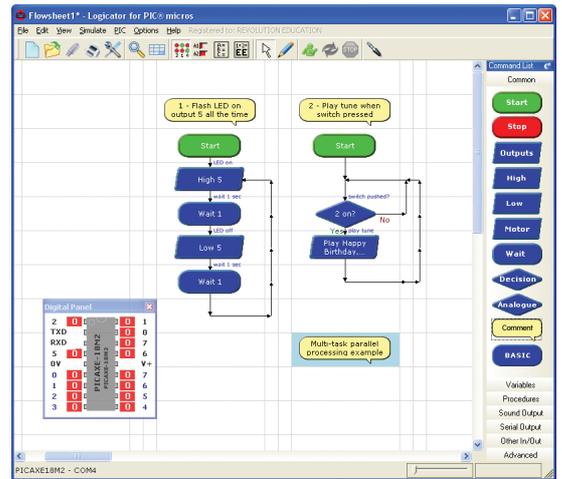
PICAXE-18M2 Information

Introducing the new generation PICAXE-18M2 part for education...

... more memory capacity and features at no extra cost!

The new PICAXE-18M2 microcontroller builds on the pedigree of the ever popular 18 pin PICAXE microcontrollers by adding these new and improved features at no extra cost:

- Almost every pin is individually configurable, so, for instance, the 18M2 can now have 13 outputs instead of 8 – the choice is yours! Therefore M2 chips can be used in either the 'traditional' fixed pin format or the new flexible 'user configured' format.
- Many extra ADC channels are now also available on other pins, with new support for touch sensor inputs.
- The reset and serial input pins can now be used as 2 extra input pins, giving 2 more general purpose input pins for your project. New software 'reset' command if required.



- The 18M2 can now run four separate tasks in parallel, allowing a Logicator flowsheet to contain 4 separate start cells and 4 separate flowchart tasks. Multi-tasking is also supported in BASIC program listings.
- The 18M2 device replaces all of the older 18/18A/18M/18X parts and so gives 18X equivalent memory capacity (2048 bytes, up to 1800 lines of program) at the same price as the older 256 byte 18A/18M – so that is 8x the memory capacity of the older parts for no extra cost!
- Fully backwards compatible with all existing 18 pin PICAXE project boards and programs written for any older 18 pin PICAXE part.

- New lower 1.8V operation now makes the 18M2 ideal for use with 3V battery packs - save the cost of one battery!
- Twice as many (now 28) general purpose byte variables, with up to a total of 256 bytes of RAM.
- New 'time' variable counts elapsed seconds.
- 256 bytes of non-volatile data EEPROM memory.
- Faster internal resonator (up to 32MHz) means up to 8x faster program processing.
- Full support for common features such as ring tone tunes, servos, digital temperature sensors and infra-red input and output on any pin.
- Full support for advanced features like DAC, SR latch, hardware serial commands (for much faster baud rates), i2c memory devices and PWM control of motors.
- The PICAXE-18M2 is a new custom part factory manufactured by Microchip Inc. for Revolution Education and so is factory engraved with the full PICAXE-18M2 name – no more confusing PIC numbers for students to decipher!

| Feature: | 18M2 | 18 | 18A 18M | 18X |
|---------------------------------|-------|-------|------------|------|
| Memory Capacity (bytes) | 2048 | 128 | 256 | 2048 |
| Max. Memory Capacity (lines) | 1800 | 110 | 220 | 1800 |
| General Variables (bytes) | 28 | 14 | 14 | 14 |
| Total RAM (bytes) | 256 | 14 | 62 | 110 |
| Data EEPROM (bytes) | 256 | 128-P | 256-P | 256 |
| Max. Operating Speed (MHz) | 32 | 4 | 8 | 8 |
| Lowest Operating Voltage (V) | 1.8 | 3 | 3 | 3 |
| Gosub subprocedures | 255 | 15 | 15 | 255 |
| ADC / Touch Sensor Inputs | 10/10 | 3/0 | 3/0 | 3/0 |
| Fully Configurable I/O Pins | ✓ | ✗ | ✗ | ✗ |
| Parallel multi-tasking (starts) | 4 | ✗ | ✗ | ✗ |
| Elapsed Time Variable | ✓ | ✗ | ✗ | ✗ |
| Servo Support | ✓ | ✗ | ✓ | ✓ |
| Musical Ringtone Tune Support | ✓ | ✗ | ✓ | ✗ |
| Infra-red Input and Output | ✓ | ✗ | ✓ | ✓ |
| Digital Temp. Sensor Support | ✓ | ✗ | ✓ | ✓ |
| Software Serial Support | ✓ | ✓ | ✓ | ✓ |
| Hardware Serial Support | ✓ | ✗ | ✗ | ✗ |
| Hardware I2C Support | ✓ | ✗ | ✗ | ✓ |
| Hardware SR Latch | ✓ | ✗ | ✗ | ✗ |
| Factory Engraved PICAXE Name | ✓ | ✗ | ✗ | ✗ |
| Guide Price (£, educational) | 1.30 | 1.30 | 1.30 | 2.99 |

PICAXE-18M2

| | | | |
|--|---|----|--|
| (DAC / Touch / ADC / Out / In) C.2 | 1 | 18 | C.1 (In / Out / ADC / Touch) |
| (SRQ / Out) Serial Out / C.3 | 2 | 17 | C.0 (In / Out / ADC / Touch) |
| (In) Serial In / C.4 | 3 | 16 | C.7 (In / Out) |
| (In) C.5 | 4 | 15 | C.6 (In / Out) |
| 0V | 5 | 14 | +V |
| (SRI / Out / In) B.0 | 6 | 13 | B.7 (In / Out / ADC / Touch) |
| (i2c sda / Touch / ADC / Out / In) B.1 | 7 | 12 | B.6 (In / Out / ADC / Touch / pwm) |
| (hserin / Touch / ADC / Out / In) B.2 | 8 | 11 | B.5 (In / Out / ADC / Touch / hserout) |
| (pwm / Touch / ADC / Out / In) B.3 | 9 | 10 | B.4 (In / Out / ADC / Touch / i2c scl) |

PICAXE M2 Product Briefing.

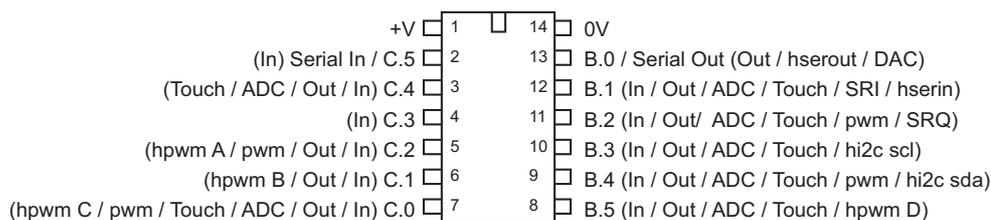
Introduction

This product briefing is designed to inform existing PICAXE users about the extra and enhanced programming commands and features of the exciting new M2 range of PICAXE microcontrollers. Further details about each command and feature are available in the updated PICAXE Manuals (v7.0 or later). Programming Editor software must be v5.3.0 or greater.

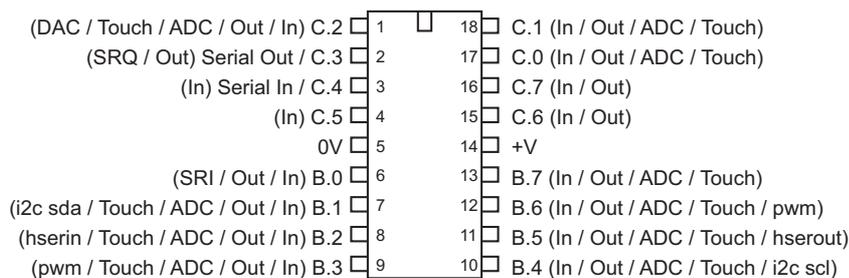
Note that M2 parts are laser engraved with the full PICAXE name for easier identification.

Pinouts

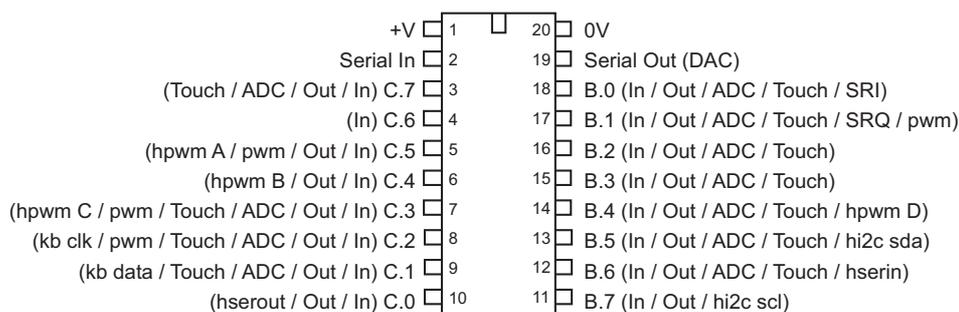
PICAXE-14M2



PICAXE-18M2



PICAXE-20M2



Kindly note that the 14M2 and 20M2 are future products due for release in 2011.

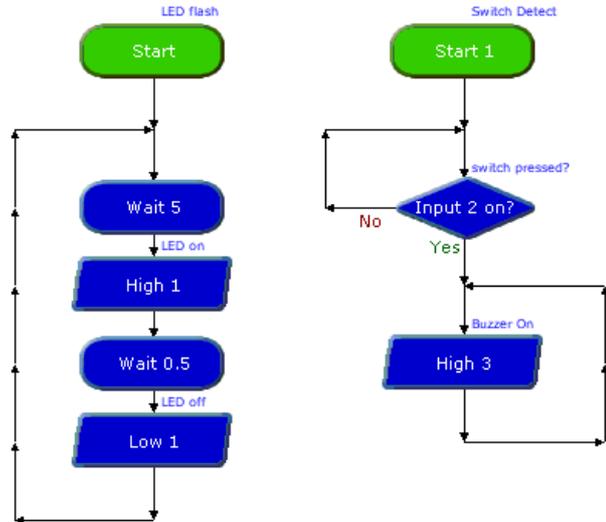
Only the 18M2 is currently on general release.

Parallel Tasks

One of the new features of the M2 series is that they can run up to 4 program tasks in parallel. This simplifies programming for younger students, particularly when using the Logicator flowcharting software.

For more details about this feature please see the 'Parallel Task Processing' section in part 1 of the PICAXE manual (v7.0 or later).

See: restart, suspend, resume



Inputs and Outputs

One of the key new features of the M2 series is that almost every pin is configurable as input or output. This creates much more flexibility. Naturally the pins can be configured to the traditional PICAXE layout if desired.

The M2 range have up to 16 configurable input/output pins, which are arranged in 2 ports, labelled B and C. Each port has up to 8 pins (0-7). See the pinout diagrams on the previous page for the specific pin layouts.

Pins are referred to by the notation format PORT.BIT e.g.

```
high B.0
count C.2,1000,w1
```

When using input pin variables (e.g. within if..then commands) the notation pinPORT.BIT is used as the variable name.

```
if pinC.3 = 1 then
```

The whole port can be read or written by using the variable name pinsX

```
let b1 = pinsC           ; read the input pins
let b1 = outpinsB       ; read the state of the output pins
let outpinsB = %10101010 ; control the output pins
```

All pins (with the exception of the download serial output pin) are configured as digital inputs at power-up. Most output commands (high, low, pulsout, serout etc.) automatically convert the pin to an output. However the configuration of the pins can also be controlled by the dirsX variables or the input/output/reverse commands.

```
let dirsB = %11110000
input C.1
output B.2
```

Memory Capacity

The M2 parts now have up to 2048 bytes of program memory, which is 8x larger than the older M parts. They also contain 256 bytes of data memory (read/write/eprom commands).

On the 14M2 and 20M2 the program memory and data memory are separate (2048 + 256).

Due to more limited silicon resources on the 18M2 the upper 256 bytes are shared between program and data (2048 in total). Therefore with programs that are under 1792 bytes long all 256 bytes of data memory are available. Very long programs (over 1792 bytes) start to reduce the amount of data memory available.

See: eeprom, read, write

Variables

On the M2 parts there are now up to 256 general purpose variables. 28 of these, known as b0 to b27, can be used directly in any command (as with other PICAXE parts). This is double the older M/X number of bX variables.

All general purpose bytes (0-255) can also be addressed both directly and indirectly.

To directly address the values the peek (read the byte) and poke (write the byte) commands are used. Note that peek and poke are now dedicated to the general purpose variables, to read the microcontroller peripheral registers the new commands peeksfr and pokesfr are used.

To indirectly address the values the virtual variable name '@bptr' is used. @bptr is a variable name that can be used in any command (ie as where a 'b1' variable would be used). However the value of the variable is not fixed (as with b1), but will contain the current value of the byte currently 'pointed to' by the byte pointer (bptr).

The compiler also accepts '@bptrinc' (post increment) and '@bptrdec' (post decrement). Every time the '@bptrinc' variable name is used in a command the value of the byte pointer is automatically incremented by one (ie bptr = bptr+1 occurs automatically after the read/write of the value @bptr). This makes it ideal for storage of a single dimensional array of data.

See: peek, poke, peeksfr, pokesfr

Time Variable

The new word variable 'Time' increments after every second the program has been running. It can count up to 65535 elapsed seconds (approx 18 hours) before overflowing. To reset simply use 'let time = 0'.

See: disabletime, enabletime

Analogue Inputs

Many more ADC channels are now available. Using the 'readadc' command automatically configures the pin as an analogue input. The analogue voltage range can be the PICAXE power supply range or an alternate external voltage range. In this case two analogue pins are used to set the positive and/or negative reference for the ADC (see the adconfig command).

M2 parts also have an accurate internal voltage reference (1.024V), for calibration use with monitoring battery powered projects. See the calibadc command for more details.

See: readadc, readadc10, calibadc, calibadc10, adconfig

Touch Sensor Inputs

Each analogue input can now also be used as a touch sensor input for use with PCB touch sensor pads.

See: touch, touch16 (and the 'AXE181' PICAXE-18M2 Touch Sensor Demo board)

DAC and FVR

The M2 parts support a digital-to-analogue converter (DAC) for accurate analogue voltage output. The range of the DAC can be the supply voltage or a reference voltage generated by the Fixed Voltage Reference (FVR) module. This module can be set to generate an accurate 1.024, 2.048, or 4.096V reference.

See: dacsetup, daclevel, readdac, fvrsetup

Low Voltage Operation

The M2 parts have an internal 3.3V silicon die, but also contain an internal Low Drop Out Regulator, which is automatically enabled when required. This means all M2 parts can be used across the entire 1.8 to 5V voltage range. Input/Output interfacing can be at 3.3V or 5V. Powering from 2xAA cells rather than 3xAA cells is now fully supported. Brownout voltage (if not disabled) is 1.9V.

See: enablebod, disablebod

Clock Frequency

Much higher clock rates are now available. This greatly improves the PICAXE processing speed.

The default power-up operating frequency is 4MHz, using the internal resonator. Alternate internal clock frequencies up to 32MHz are now available – 8x faster than 4MHz!

See: `setfreq`

More I/O Pins

The serial download pins can now be used as general purpose pins. The new reset command replaces the need for a separate external reset pin. Therefore on 18 pin parts leg 4 is now available as another general purpose input pin.

See: `serrxd`, `sertxd`, `disconnect`, `reconnect`, `reset`

Timeout Support

The M2 parts now support timeouts on the serial, infra red and keyboard commands.

See: `serin`, `serrxd`, `hserin`, `irin`, `kbin`

Play/tune Multiple LED Flash

Multiple outputs can now be programmed to flash in time to play and tune ring-tone commands. The piezo for the tune can be connected to any output pin. All 4 predefined play tunes can be used on any size chip.

See: `play`, `tune`

Servo

The servo command operation has been fully updated and revised, and is now more accurate due to additional 'anti-jitter' coding. Servo operates at either 4 or 16 MHz.

See: `servo`, `servopos`

Infra-red support

Infra-red input and output can now be used on any pin. Irin input also supports an optional timeout

See: `irin`, `irout` (note `irin` replaces `infrain/infrain2`)

i2c Support

14M2 and 20M2 parts now also support i2c in addition to the 18M2

See: `hi2csetup`, `hi2cin`, `hi2cout`

More PWM outputs

More PWM output pins are available (up to 4 on the 20M2), see pinout diagrams for more details.

See: `pwmout`, `pwmduy`

Longer Nap Delays

The nap command has an extended number of options, giving longer delay options.

See: `nap`

Internal Pullups

Some pins have a weak internal pullup resistor that can be enabled via the 'pullup' command.

See: `pullup`

Hardware Serial Port

Higher baud rates are now possible via the new hardware serial port.

See: `hsersetup`, `hserout`, `hserin`

SRLatch

The SR latch is a hardware feature that can be used in the background to control the SRQ latch output pin. This can be triggered by the SRI pin to instantly control that output pin, independent of program operation. The latch can also be used to generate a 555 timer style pulsing output.

See: `sr latch`, `srset`, `srreset`

Backwards compatibility with older M programs.

The PICAXE compilers automatically recognise older M/X part program input/output pin notation and the vast majority of programs will therefore run directly without any modification on the newer M2 parts.

This means, for instance, that output commands will process on portB

`high 1` will be automatically processed as `high B.1`

but input commands will process on portC

`count 2, 1000, w1` will be automatically processed as `count C.2, 1000, w1`

However to avoid confusion it is strongly recommended that new programs should always be written using the new PORT.PIN notation.

The main exception to instantly useable older programs is where a 'let pins='command is used in the old 14M/18M/20M program. In this case add the following new line at the top of the program for M2 use, this sets portB as outputs to match the M part i/o layout.

```
let dirsB = 255 ; set all portB pins as output
```

Note also that certain older commands have been depreciated as they are replaced with an enhanced alternative. The older command will still be recognised (on chip s that support that particular feature), but use of the replacement command is recommended for enhanced operation.

| | | |
|--------------------------------|----|--|
| <code>infrain, infrain2</code> | -> | <code>irin</code> |
| <code>infra (variable)</code> | -> | no longer required, but <code>infra</code> is still accepted as a pseudo for b13 |
| <code>infraout</code> | -> | <code>irout</code> |
| <code>keyin</code> | -> | <code>kbin</code> |
| <code>keyled</code> | -> | <code>kbled</code> |
| <code>i2cslave</code> | -> | <code>hi2csetup</code> |
| <code>readi2c</code> | -> | <code>hi2cin</code> |
| <code>writei2c</code> | -> | <code>hi2cout</code> |