

# PIC16C62X

**Data Sheet** 

**EPROM-Based 8-Bit** 

**CMOS** Microcontrollers

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# **PIC16C62X**

#### **EPROM-Based 8-Bit CMOS Microcontrollers**

#### Devices included in this data sheet:

Referred to collectively as PIC16C62X.

PIC16C620
 PIC16C620A
 PIC16C621
 PIC16C621A
 PIC16C622A

PIC16CR620A

#### **High Performance RISC CPU:**

- · Only 35 instructions to learn
- All single cycle instructions (200 ns), except for program branches which are two-cycle
- · Operating speed:
  - DC 40 MHz clock input
  - DC 100 ns instruction cycle

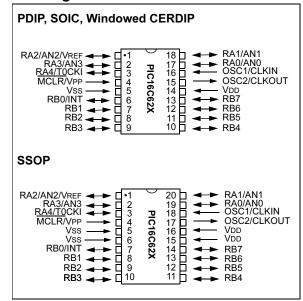
Device	Program Memory	Data Memory					
PIC16C620	512	80					
PIC16C620A	512	96					
PIC16CR620A	512	96					
PIC16C621	1K	80					
PIC16C621A	1K	96					
PIC16C622	2K	128					
PIC16C622A	2K	128					

- Interrupt capability
- · 16 special function hardware registers
- 8-level deep hardware stack
- · Direct, Indirect and Relative addressing modes

#### **Peripheral Features:**

- 13 I/O pins with individual direction control
- · High current sink/source for direct LED drive
- · Analog comparator module with:
  - Two analog comparators
  - Programmable on-chip voltage reference (VREF) module
  - Programmable input multiplexing from device inputs and internal voltage reference
  - Comparator outputs can be output signals
- Timer0: 8-bit timer/counter with 8-bit programmable prescaler

#### Pin Diagrams



#### **Special Microcontroller Features:**

- · Power-on Reset (POR)
- Power-up Timer (PWRT) and Oscillator Start-up Timer (OST)
- · Brown-out Reset
- Watchdog Timer (WDT) with its own on-chip RC oscillator for reliable operation
- · Programmable code protection
- · Power saving SLEEP mode
- · Selectable oscillator options
- Serial in-circuit programming (via two pins)
- · Four user programmable ID locations

#### **CMOS Technology:**

- Low power, high speed CMOS EPROM technology
- · Fully static design
- · Wide operating range
  - 2.5V to 5.5V
- Commercial, industrial and extended temperature range
- · Low power consumption
  - < 2.0 mA @ 5.0V, 4.0 MHz
  - 15 μA typical @ 3.0V, 32 kHz
  - < 1.0 μA typical standby current @ 3.0V

### **PIC16C62X**

#### **Device Differences**

Device	Voltage Range	Oscillator	Process Technology (Microns)
PIC16C620 <sup>(3)</sup>	2.5 - 6.0	See Note 1	0.9
PIC16C621 <sup>(3)</sup>	2.5 - 6.0	See Note 1	0.9
PIC16C622 <sup>(3)</sup>	2.5 - 6.0	See Note 1	0.9
PIC16C620A <sup>(4)</sup>	2.7 - 5.5	See Note 1	0.7
PIC16CR620A <sup>(2)</sup>	2.5 - 5.5	See Note 1	0.7
PIC16C621A <sup>(4)</sup>	2.7 - 5.5	See Note 1	0.7
PIC16C622A <sup>(4)</sup>	2.7 - 5.5	See Note 1	0.7

Note 1: If you change from this device to another device, please verify oscillator characteristics in your application.

- 2: For ROM parts, operation from 2.5V 3.0V will require the PIC16LCR62X parts.
- **3:** For OTP parts, operation from 2.5V 3.0V will require the PIC16LC62X parts.
- **4:** For OTP parts, operations from 2.7V 3.0V will require the PIC16LC62XA parts.

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## **PIC16C62X**

NOTES:

#### 1.0 GENERAL DESCRIPTION

The PIC16C62X devices are 18 and 20-Pin ROM/EPROM-based members of the versatile PICmicro® family of low cost, high performance, CMOS, fully-static, 8-bit microcontrollers.

All PICmicro microcontrollers employ an advanced RISC architecture. The PIC16C62X devices have enhanced core features, eight-level deep stack, and multiple internal and external interrupt sources. The separate instruction and data buses of the Harvard architecture allow a 14-bit wide instruction word with the separate 8-bit wide data. The two-stage instruction pipeline allows all instructions to execute in a single cycle, except for program branches (which require two cycles). A total of 35 instructions (reduced instruction set) are available. Additionally, a large register set gives some of the architectural innovations used to achieve a very high performance.

PIC16C62X microcontrollers typically achieve a 2:1 code compression and a 4:1 speed improvement over other 8-bit microcontrollers in their class.

The PIC16C620A, PIC16C621A and PIC16CR620A have 96 bytes of RAM. The PIC16C622(A) has 128 bytes of RAM. Each device has 13 I/O pins and an 8-bit timer/counter with an 8-bit programmable prescaler. In addition, the PIC16C62X adds two analog comparators with a programmable on-chip voltage reference module. The comparator module is ideally suited for applications requiring a low cost analog interface (e.g., battery chargers, threshold detectors, white goods controllers, etc).

PIC16C62X devices have special features to reduce external components, thus reducing system cost, enhancing system reliability and reducing power consumption. There are four oscillator options, of which the single pin RC oscillator provides a low cost solution, the LP oscillator minimizes power consumption, XT is a standard crystal, and the HS is for High Speed crystals. The SLEEP (Power-down) mode offers power savings. The user can wake-up the chip from SLEEP through several external and internal interrupts and RESET.

A highly reliable Watchdog Timer with its own on-chip RC oscillator provides protection against software lock- up.

A UV-erasable CERDIP-packaged version is ideal for code development while the cost effective One-Time-Programmable (OTP) version is suitable for production in any volume.

Table 1-1 shows the features of the PIC16C62X midrange microcontroller families.

A simplified block diagram of the PIC16C62X is shown in Figure 3-1.

The PIC16C62X series fits perfectly in applications ranging from battery chargers to low power remote sensors. The EPROM technology makes

customization of application programs (detection levels, pulse generation, timers, etc.) extremely fast and convenient. The small footprint packages make this microcontroller series perfect for all applications with space limitations. Low cost, low power, high performance, ease of use and I/O flexibility make the PIC16C62X very versatile.

#### 1.1 Family and Upward Compatibility

Those users familiar with the PIC16C5X family of microcontrollers will realize that this is an enhanced version of the PIC16C5X architecture. Please refer to Appendix A for a detailed list of enhancements. Code written for the PIC16C5X can be easily ported to PIC16C62X family of devices (Appendix B). The PIC16C62X family fills the niche for users wanting to migrate up from the PIC16C5X family and not needing various peripheral features of other members of the PIC16XX mid-range microcontroller family.

#### 1.2 Development Support

The PIC16C62X family is supported by a full-featured macro assembler, a software simulator, an in-circuit emulator, a low cost development programmer and a full-featured programmer. Third Party "C" compilers are also available.

### PIC16C62X

TABLE 1-1: PIC16C62X FAMILY OF DEVICES

		PIC16C620 <sup>(3)</sup>	PIC16C620A <sup>(1)(4)</sup>	PIC16CR620A <sup>(2)</sup>	PIC16C621 <sup>(3)</sup>	PIC16C621A <sup>(1)(4)</sup>	PIC16C622 <sup>(3)</sup>	PIC16C622A <sup>(1)(4)</sup>
Clock	Maximum Frequency of Operation (MHz)	20	40	20	20	40	20	40
Memory	EPROM Program Memory (x14 words)	512	512	512	1K	1K	2K	2K
	Data Memory (bytes)	80	96	96	80	96	128	128
Peripherals	Timer Module(s)	TMR0	TMR0	TMRO	TMR0	TMR0	TMR0	TMR0
	Comparators(s)	2	2	2	2	2	2	2
	Internal Reference Voltage	Yes						
Features	Interrupt Sources	4	4	4	4	4	4	4
	I/O Pins	13	13	13	13	13	13	13
	Voltage Range (Volts)	2.5-6.0	2.7-5.5	2.5-5.5	2.5-6.0	2.7-5.5	2.5-6.0	2.7-5.5
	Brown-out Reset	Yes						
	Packages	18-pin DIP, SOIC; 20-pin SSOP						

All PICmicro® Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability. All PIC16C62X Family devices use serial programming with clock pin RB6 and data pin RB7.

Note 1: If you change from this device to another device, please verify oscillator characteristics in your application.

- 2: For ROM parts, operation from 2.0V 2.5V will require the PIC16LCR62XA parts.
- **3:** For OTP parts, operation from 2.5V 3.0V will require the PIC16LC62X part.
- 4: For OTP parts, operation from 2.7V 3.0V will require the PIC16LC62XA part.

#### 2.0 PIC16C62X DEVICE VARIETIES

A variety of frequency ranges and packaging options are available. Depending on application and production requirements, the proper device option can be selected using the information in the PIC16C62X Product Identification System section at the end of this data sheet. When placing orders, please use this page of the data sheet to specify the correct part number.

#### 2.1 UV Erasable Devices

The UV erasable version, offered in CERDIP package, is optimal for prototype development and pilot programs. This version can be erased and reprogrammed to any of the Oscillator modes.

Microchip's PICSTART® and PRO MATE® programmers both support programming of the PIC16C62X.

**Note:** Microchip does not recommend code protecting windowed devices.

### 2.2 One-Time-Programmable (OTP) Devices

The availability of OTP devices is especially useful for customers who need the flexibility for frequent code updates and small volume applications. In addition to the program memory, the configuration bits must also be programmed.

# 2.3 Quick-Turnaround-Production (QTP) Devices

Microchip offers a QTP programming service for factory production orders. This service is made available for users who chose not to program a medium to high quantity of units and whose code patterns have stabilized. The devices are identical to the OTP devices, but with all EPROM locations and configuration options already programmed by the factory. Certain code and prototype verification procedures apply before production shipments are available. Please contact your Microchip Technology sales office for more details.

#### 2.4 Serialized Quick-Turnaround-Production<sup>SM</sup> (SQTP<sup>SM</sup>) Devices

Microchip offers a unique programming service where a few user-defined locations in each device are programmed with different serial numbers. The serial numbers may be random, pseudo-random or sequential.

Serial programming allows each device to have a unique number, which can serve as an entry-code, password or ID number.

## **PIC16C62X**

NOTES:

#### 3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC16C62X family can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC16C62X uses a Harvard architecture, in which, program and data are accessed from separate memories using separate busses. This improves bandwidth over traditional von Neumann architecture, where program and data are fetched from the same memory. Separating program and data memory further allows instructions to be sized differently than 8-bit wide data word. Instruction opcodes are 14-bits wide making it possible to have all single word instructions. A 14-bit wide program memory access bus fetches a 14-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions (35) execute in a single cycle (200 ns @ 20 MHz) except for program branches.

The PIC16C620(A) and PIC16CR620A address 512 x 14 on-chip program memory. The PIC16C621(A) addresses 1K x 14 program memory. The PIC16C622(A) addresses 2K x 14 program memory. All program memory is internal.

The PIC16C62X can directly or indirectly address its register files or data memory. All special function registers including the program counter are mapped in the data memory. The PIC16C62X has an orthogonal (symmetrical) instruction set that makes it possible to carry out any operation on any register using any Addressing mode. This symmetrical nature and lack of 'special optimal situations' make programming with the PIC16C62X simple yet efficient. In addition, the learning curve is reduced significantly.

The PIC16C62X devices contain an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8-bits wide and capable of addition, subtraction, shift and logical operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. In two-operand instructions, typically one operand is the working register (W register). The other operand is a file register or an immediate constant. In single operand instructions, the operand is either the W register or a file register.

The W register is an 8-bit working register used for ALU operations. It is not an addressable register.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC), and Zero (Z) bits in the STATUS register. The C and DC bits operate as a Borrow and Digit Borrow out bit, respectively, bit in subtraction. See the SUBLW and SUBWF instructions for examples.

A simplified block diagram is shown in Figure 3-1, with a description of the device pins in Table 3-1.

FIGURE 3-1: BLOCK DIAGRAM

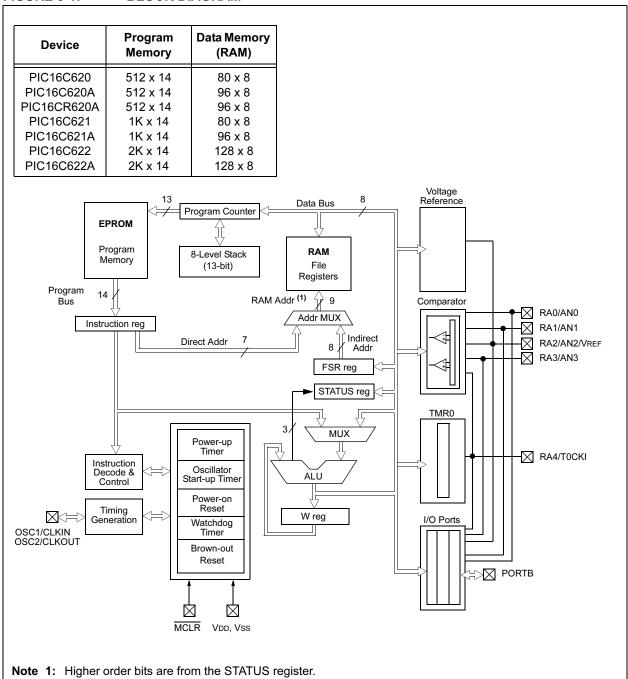


TABLE 3-1: PIC16C62X PINOUT DESCRIPTION

Name	DIP/SOIC Pin #	SSOP Pin#	I/O/P Type	Buffer Type	Description
OSC1/CLKIN	16	18	I	ST/CMOS	Oscillator crystal input/external clock source input.
OSC2/CLKOUT	15	17	0	_	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. In RC mode, OSC2 pin outputs CLKOUT, which has 1/4 the frequency of OSC1 and denotes the instruction cycle rate.
MCLR/VPP	4	4	I/P	ST	Master Clear (Reset) input/programming voltage input. This pin is an Active Low Reset to the device.
					PORTA is a bi-directional I/O port.
RA0/AN0	17	19	I/O	ST	Analog comparator input
RA1/AN1	18	20	I/O	ST	Analog comparator input
RA2/AN2/VREF	1	1	I/O	ST	Analog comparator input or VREF output
RA3/AN3	2	2	I/O	ST	Analog comparator input /output
RA4/T0CKI	3	3	I/O	ST	Can be selected to be the clock input to the Timer0 timer/counter or a comparator output. Output is open drain type.
					PORTB is a bi-directional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs.
RB0/INT	6	7	I/O	TTL/ST <sup>(1)</sup>	RB0/INT can also be selected as an external interrupt pin.
RB1	7	8	I/O	TTL	
RB2	8	9	I/O	TTL	
RB3	9	10	I/O	TTL	
RB4	10	11	I/O	TTL	Interrupt-on-change pin.
RB5	11	12	I/O	TTL	Interrupt-on-change pin.
RB6	12	13	I/O	TTL/ST <sup>(2)</sup>	Interrupt-on-change pin. Serial programming clock.
RB7	13	14	I/O	TTL/ST <sup>(2)</sup>	Interrupt-on-change pin. Serial programming data.
Vss	5	5,6	Р	_	Ground reference for logic and I/O pins.
VDD	14	15,16	Р	_	Positive supply for logic and I/O pins.

Legend:

O = output — = Not used TTL = TTL input I/O = input/output I = Input P = power

ST = Schmitt Trigger input

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

2: This buffer is a Schmitt Trigger input when used in Serial Programming mode.

# 3.1 Clocking Scheme/Instruction Cycle

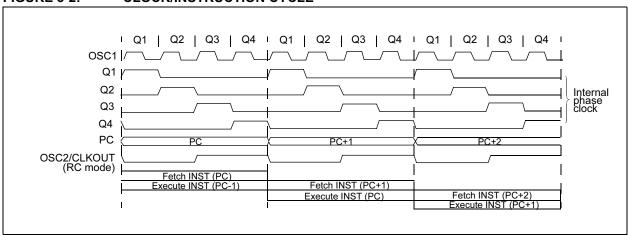
The clock input (OSC1/CLKIN pin) is internally divided by four to generate four non-overlapping quadrature clocks namely Q1, Q2, Q3 and Q4. Internally, the program counter (PC) is incremented every Q1, the instruction is fetched from the program memory and latched into the instruction register in Q4. The instruction is decoded and executed during the following Q1 through Q4. The clocks and instruction execution flow is shown in Figure 3-2.

#### 3.2 Instruction Flow/Pipelining

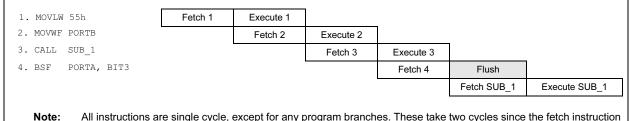
An "Instruction Cycle" consists of four Q cycles (Q1, Q2, Q3 and Q4). The instruction fetch and execute are pipelined such that fetch takes one instruction cycle while decode and execute takes another instruction cycle. However, due to the pipelining, each instruction effectively executes in one cycle. If an instruction causes the program counter to change (e.g., GOTO) then two cycles are required to complete the instruction (Example 3-1).

In the execution cycle, the fetched instruction is latched into the "Instruction Register (IR)" in cycle Q1. This instruction is then decoded and executed during the Q2, Q3 and Q4 cycles. Data memory is read during Q2 (operand read) and written during Q4 (destination write).

FIGURE 3-2: CLOCK/INSTRUCTION CYCLE



#### **EXAMPLE 3-1: INSTRUCTION PIPELINE FLOW**



is "flushed" from the pipeline, while the new instruction is being fetched and then executed.

#### 4.0 MEMORY ORGANIZATION

#### 4.1 Program Memory Organization

The PIC16C62X has a 13-bit program counter capable of addressing an 8K x 14 program memory space. Only the first 512 x 14 (0000h - 01FFh) for the PIC16C620(A) and PIC16CR620, 1K x 14 (0000h - 03FFh) for the PIC16C621(A) and 2K x 14 (0000h - 07FFh) for the PIC16C622(A) are physically implemented. Accessing a location above these boundaries will cause a wrap-around within the first 512 x 14 space (PIC16C(R)620(A)) or 1K x 14 space (PIC16C621(A)) or 2K x 14 space (PIC16C622(A)). The RESET vector is at 0000h and the interrupt vector is at 0004h (Figure 4-1, Figure 4-2, Figure 4-3).

FIGURE 4-1: PROGRAM MEMORY MAP
AND STACK FOR THE
PIC16C620/PIC16C620A/
PIC16CR620A

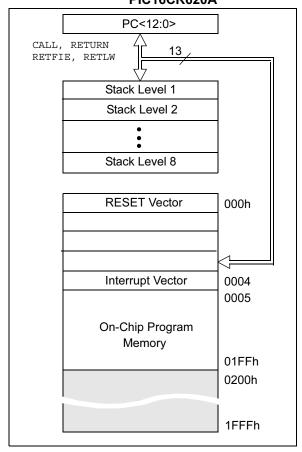


FIGURE 4-2: PROGRAM MEMORY MAP
AND STACK FOR THE

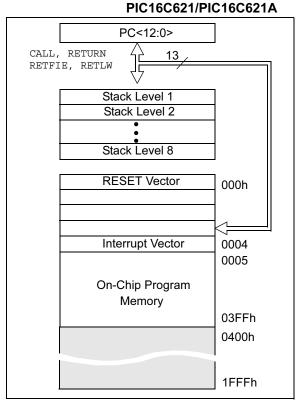
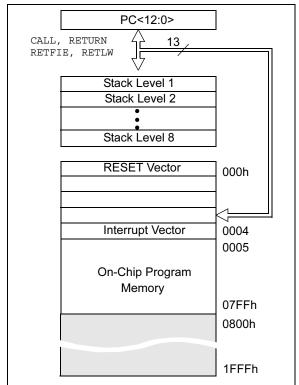


FIGURE 4-3: PROGRAM MEMORY MAP
AND STACK FOR THE
PIC16C622/PIC16C622A



#### 4.2 Data Memory Organization

The data memory (Figure 4-4, Figure 4-5, Figure 4-6 and Figure 4-7) is partitioned into two banks, which contain the General Purpose Registers and the Special Function Registers. Bank 0 is selected when the RP0 bit is cleared. Bank 1 is selected when the RP0 bit (STATUS <5>) is set. The Special Function Registers are located in the first 32 locations of each bank. Register locations 20-7Fh (Bank0) on the PIC16C620A/CR620A/621A and 20-7Fh (Bank0) and A0-BFh (Bank1) on the PIC16C622 and PIC16C622A are General Purpose Registers implemented as static RAM. Some Special Purpose Registers are mapped in Bank 1.

Addresses F0h-FFh of bank1 are implemented as common ram and mapped back to addresses 70h-7Fh in bank0 on the PIC16C620A/621A/622A/CR620A.

### 4.2.1 GENERAL PURPOSE REGISTER

The register file is organized as  $80 \times 8$  in the PIC16C620/621,  $96 \times 8$  in the PIC16C620A/621A/ CR620A and 128 x 8 in the PIC16C622(A). Each is accessed either directly or indirectly through the File Select Register FSR (Section 4.4).

FIGURE 4-4: DATA MEMORY MAP FOR THE PIC16C620/621

THE PIC 10C020/021								
File Address	ı		File Address					
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h					
01h	TMR0	OPTION	81h					
02h	PCL	PCL	82h					
03h	STATUS	STATUS	83h					
04h	FSR	FSR	84h					
05h	PORTA	TRISA	85h					
06h	PORTB	TRISB	86h					
07h			87h					
08h			88h					
09h			89h					
0Ah	PCLATH	PCLATH	8Ah					
0Bh	INTCON	INTCON	8Bh					
0Ch	PIR1	PIE1	8Ch					
0Dh			8Dh					
0Eh		PCON	8Eh					
0Fh			8Fh					
10h			90h					
11h			91h					
12h			92h					
13h			93h					
14h			94h					
15h			95h					
16h			96h					
17h			97h					
18h			98h					
19h			99h					
1Ah			9Ah					
1Bh			9Bh					
1Ch			9Ch					
1Dh			9Dh					
1Eh			9Eh					
1Fh	CMCON	VRCON	9Fh					
20h			A0h					
	General							
	Purpose Register							
6Fh								
70h								
			1					
7Fh			FFh					
Bank 0 Bank 1								
Unimplemented data memory locations, read as '0'.								
Note 1: Not a physical register.								

FIGURE 4-5: DATA MEMORY MAP FOR THE PIC16C622

File Address	;		File Address						
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h						
01h	TMR0	OPTION	81h						
02h	PCL	PCL	82h						
03h	STATUS	STATUS	83h						
04h	FSR	FSR	84h						
05h	PORTA	TRISA	85h						
06h	PORTB	TRISB	86h						
07h			87h						
08h			88h						
09h			89h						
0Ah	PCLATH	PCLATH	8Ah						
0Bh	INTCON	INTCON	8Bh						
0Ch	PIR1	PIE1	8Ch						
0Dh			8Dh						
0Eh		PCON	8Eh						
0Fh			8Fh						
10h			90h						
11h			91h						
12h			92h						
13h			93h						
14h			94h						
15h			95h						
16h			96h						
17h			97h						
18h			98h						
19h			99h						
1Ah			9Ah						
1Bh			9Bh						
1Ch			9Ch						
1Dh			9Dh						
1Eh			9Eh						
1Fh	CMCON	VRCON	9Fh						
20h			A0h						
	General	General	7.011						
	Purpose Register	Purpose Register							
	rtogiotoi	rtogiotoi	BFh						
			C0h						
١			7/						
7Fh			FFh						
Bank 0 Bank 1									
Unimp	olemented data me	mory locations, re	ead as '0'.						
Note 1:	Not a physical re	eaister							
.1010 1.	Note 1: Not a physical register.								

FIGURE 4-6: DATA MEMORY MAP FOR THE PIC16C620A/CR620A/621A

	1 10 10 002	UA/CR0ZUA/C					
File Address	;		File Address				
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h				
01h	TMR0	OPTION	81h				
02h	PCL	PCL	82h				
03h	STATUS	STATUS	83h				
04h	FSR	FSR	84h				
05h	PORTA	TRISA	85h				
06h	PORTB	TRISB	86h				
07h			87h				
08h			88h				
09h			89h				
0Ah	PCLATH	PCLATH	8Ah				
0Bh	INTCON	INTCON	8Bh				
0Ch	PIR1	PIE1	8Ch				
0Dh			8Dh				
0Eh		PCON	8Eh				
0Fh			8Fh				
10h			90h				
11h			91h				
12h			92h				
13h			93h				
14h			94h				
15h			95h				
16h			96h				
17h			97h				
18h			98h				
19h			99h				
1Ah			9Ah				
1Bh			9Bh				
1Ch			9Ch				
1Dh			9Dh				
1Eh			9Eh				
1Fh	CMCON	VRCON	9Fh				
20h			A0h				
	General Purpose Register		7.011				
6Fh							
70h	Conorol		F0h				
/ Un	General Purpose	Accesses					
7Eh	Register	70h-7Fh	FFh				
7Fh <sup>[</sup>	Bank 0	Bank 1	<b>⊐</b> 1 1 11				
Unimplemented data memory locations, read as '0'.							
	Not a physical re						
11010 11 1101 a physical register.							

FIGURE 4-7: DATA MEMORY MAP FOR THE PIC16C622A

File File Address Address								
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h					
01h	TMR0	OPTION	81h					
02h	PCL	PCL	82h					
03h	STATUS	STATUS	83h					
04h	FSR	FSR	84h					
05h	PORTA	TRISA	85h					
06h	PORTB	TRISB	86h					
07h	-		87h					
08h			88h					
09h			89h					
0Ah	PCLATH	PCLATH	8Ah					
0Bh	INTCON	INTCON	8Bh					
0Ch	PIR1	PIE1	8Ch					
0Dh	1 11 11	1121	8Dh					
0Eh		PCON	8Eh					
0Fh		1 0011	8Fh					
10h			90h					
11h			91h					
1111 12h			_					
			92h					
13h 14h			93h 94h					
15h			95h					
16h			96h					
17h			97h					
18h			98h					
19h			99h					
1Ah			9Ah					
1Bh			9Bh					
1Ch			9Ch					
1Dh			9Dh					
1Eh			9Eh					
1Fh	CMCON	VRCON	9Fh					
20h	0 1		A0h					
	General Purpose	General Purpose						
	Register	Register	DEF					
		-	BFh					
			C0h					
6Fh								
70h	General		F0h					
7 011	Purpose	Accesses 70h-7Fh						
7Fh	Register	7011-7111	FFh					
	Bank 0	Bank 1						
Unimp	elemented data me	mory locations, re	ead as '0'.					
Note 1:	Not a physical re	egister.						
	11010 II Hot a physical register.							

#### 4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and Peripheral functions for controlling the desired operation of the device (Table 4-1). These registers are static RAM. The Special Function Registers can be classified into two sets (core and peripheral). The Special Function Registers associated with the "core" functions are described in this section. Those related to the operation of the peripheral features are described in the section of that peripheral feature.

TABLE 4-1: SPECIAL REGISTERS FOR THE PIC16C62X

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS <sup>(1)</sup>
Bank 0											
00h	INDF	Addressin register)	g this locati	on uses co	ntents of FS	SR to addre	ss data me	mory (not a	physical	xxxx xxxx	xxxx xxxx
01h	TMR0	Timer0 Mo	odule's Reg	ister						xxxx xxxx	uuuu uuuu
02h	PCL	Program C	Counter's (F	PC) Least S	ignificant B	yte				0000 0000	0000 0000
03h	STATUS	IRP <sup>(2)</sup>	RP1 <sup>(2)</sup>	RP0	TO	PD	Z	DC	С	0001 1xxx	000q quuu
04h	FSR	Indirect da	ata memory	address po	ointer					xxxx xxxx	uuuu uuuu
05h	PORTA	_	_	_	RA4	RA3	RA2	RA1	RA0	x 0000	u 0000
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
07h-09h	Unimplemented									_	_
0Ah	PCLATH	_	_	_	Write buffe	er for upper	5 bits of pr	ogram coui	nter	0 0000	0 0000
0Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	_	CMIF	_	_	_	_	_	_	-0	-0
0Dh-1Eh	Unimplemented									_	_
1Fh	CMCON	C2OUT	C10UT	_	_	CIS	CM2	CM1	CM0	00 0000	00 0000
Bank 1											
80h	INDF	Addressin register)	g this locati	on uses co	ntents of FS	SR to addre	ss data me	mory (not a	physical	xxxx xxxx	xxxx xxxx
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
82h	PCL	Program C	Counter's (F	C) Least S	ignificant B	yte				0000 0000	0000 0000
83h	STATUS	IRP <sup>(2)</sup>	RP1 <sup>(2)</sup>	RP0	TO	PD	Z	DC	С	0001 1xxx	000q quuu
84h	FSR	Indirect da	ata memory	address po	ointer		•			xxxx xxxx	uuuu uuuu
85h	TRISA	_	_	_	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1 1111	1 1111
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
87h-89h	Unimplemented									_	_
8Ah	PCLATH	_	_	_	Write buffe	er for upper	5 bits of pr	ogram coui	nter	0 0000	0 0000
8Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
8Ch	PIE1	_	CMIE	_	_	_	_	_	_	-0	-0
8Dh	Unimplemented									_	_
8Eh	PCON	_	_	_	_	_	_	POR	BOR	0x	uq
8Fh-9Eh	Unimplemented									_	
9Fh	VRCON	VREN	VROE	VRR	_	VR3	VR2	VR1	VR0	000- 0000	000- 0000

Legend: — = Unimplemented locations read as '0',  ${\tt u}$  = unchanged,  ${\tt x}$  = unknown,

**Note 1:** Other (non Power-up) Resets include MCLR Reset, Brown-out Reset and Watchdog Timer Reset during normal operation.

2: IRP & RP1 bits are reserved; always maintain these bits clear.

q = value depends on condition, shaded = unimplemented

#### 4.2.2.1 STATUS Register

The STATUS register, shown in Register 4-1, contains the arithmetic status of the ALU, the RESET status and the bank select bits for data memory.

The STATUS register can be the destination for any instruction, like any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the TO and PD bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, CLRF STATUS will clear the upper-three bits and set the Z bit. This leaves the STATUS register as 000uu1uu (where u = unchanged).

It is recommended, therefore, that only BCF, BSF, SWAPF and MOVWF instructions are used to alter the STATUS register, because these instructions do not affect any STATUS bit. For other instructions not affecting any STATUS bits, see the "Instruction Set Summary".

- Note 1: The IRP and RP1 bits (STATUS<7:6>)
  are not used by the PIC16C62X and should be programmed as '0'. Use of these bits as general purpose R/W bits is NOT recommended, since this may affect upward compatibility with future products.
  - 2: The <u>C and DC bits</u> operate as a Borrow and Digit Borrow out bit, respectively, in subtraction. See the SUBLW and SUBWF instructions for examples.

#### REGISTER 4-1: STATUS REGISTER (ADDRESS 03H OR 83H)

Reserved	Reserved	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	TO	PD	Z	DC	С
bit 7							bit 0

- bit 7 IRP: Register Bank Select bit (used for indirect addressing)
  - 1 = Bank 2, 3 (100h 1FFh)
  - 0 = Bank 0, 1 (00h FFh)

The IRP bit is reserved on the PIC16C62X; always maintain this bit clear.

- bit 6-5 RP<1:0>: Register Bank Select bits (used for direct addressing)
  - 01 = Bank 1 (80h FFh)
  - 00 = Bank 0 (00h 7Fh)

Each bank is 128 bytes. The RP1 bit is reserved on the PIC16C62X; always maintain this bit clear.

- bit 4  $\overline{\mathbf{TO}}$ : Time-out bit
  - 1 = After power-up, CLRWDT instruction, or SLEEP instruction
  - 0 = A WDT time-out occurred
- bit 3 **PD**: Power-down bit
  - 1 = After power-up or by the CLRWDT instruction
  - 0 = By execution of the SLEEP instruction
- bit 2 **Z**: Zero bit
  - 1 = The result of an arithmetic or logic operation is zero
  - 0 = The result of an arithmetic or logic operation is not zero
- bit 1 **DC**: Digit carry/borrow bit (ADDWF, ADDLW, SUBLW, SUBWF instructions)(for borrow the polarity is reversed)
  - 1 = A carry-out from the 4th low order bit of the result occurred
  - 0 = No carry-out from the 4th low order bit of the result
- - 1 = A carry-out from the Most Significant bit of the result occurred
  - 0 = No carry-out from the Most Significant bit of the result occurred

**Note:** For borrow the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (RRF, RLF) instructions, this bit is loaded with either the high or low order bit of the source register.

Legend:				
R = Readable bit	adable bit W = Writable bit U = Unimplemented bit, read as '0'			
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

#### 4.2.2.2 OPTION Register

The OPTION register is a readable and writable register, which contains various control bits to configure the TMR0/WDT prescaler, the external RB0/INT interrupt, TMR0 and the weak pull-ups on PORTB.

Note: To achieve a 1:1 prescaler assignment for TMR0, assign the prescaler to the WDT (PSA = 1).

#### REGISTER 4-2: OPTION REGISTER (ADDRESS 81H)

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							hit 0

bit 7 RBPU: PORTB Pull-up Enable bit

1 = PORTB pull-ups are disabled

0 = PORTB pull-ups are enabled by individual port latch values

bit 6 INTEDG: Interrupt Edge Select bit

 $_{1}$  = Interrupt on rising edge of RB0/INT pin

0 = Interrupt on falling edge of RB0/INT pin

bit 5 TOCS: TMR0 Clock Source Select bit

1 = Transition on RA4/T0CKI pin

0 = Internal instruction cycle clock (CLKOUT)

bit 4 T0SE: TMR0 Source Edge Select bit

1 = Increment on high-to-low transition on RA4/T0CKI pin

0 = Increment on low-to-high transition on RA4/T0CKI pin

bit 3 **PSA**: Prescaler Assignment bit

1 = Prescaler is assigned to the WDT

0 = Prescaler is assigned to the Timer0 module

bit 2-0 **PS<2:0>**: Prescaler Rate Select bits

Bit Value	TMR0 Rate	WDT Rate
000	1:2	1:1
001	1:4	1:2
010	1:8	1:4
011	1 : 16	1:8
100	1:32	1:16
101	1:64	1:32
110	1 : 128	1:64
111	1:256	1 : 128

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented b	oit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### 4.2.2.3 INTCON Register

The INTCON register is a readable and writable register, which contains the various enable and flag bits for all interrupt sources except the comparator module. See Section 4.2.2.4 and Section 4.2.2.5 for a description of the comparator enable and flag bits.

Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>).

#### REGISTER 4-3: INTCON REGISTER (ADDRESS 0BH OR 8BH)

L 14 7		l	l	1	l.		1.11.0
GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x

Note:

bit 7

bit 0

bit 7

GIE: Global Interrupt Enable bit

1 = Enables all un-masked interrupts
0 = Disables all interrupts
bit 6

PEIE: Peripheral Interrupt Enable bit

1 = Enables all un-masked peripheral interrupts

0 = Disables all peripheral interruptsbit 5 T0IE: TMR0 Overflow Interrupt Enable bit

1 = Enables the TMR0 interrupt0 = Disables the TMR0 interrupt

bit 4 INTE: RB0/INT External Interrupt Enable bit

1 = Enables the RB0/INT external interrupt0 = Disables the RB0/INT external interrupt

bit 3 RBIE: RB Port Change Interrupt Enable bit

1 = Enables the RB port change interrupt0 = Disables the RB port change interrupt

bit 2 T0IF: TMR0 Overflow Interrupt Flag bit

1 = TMR0 register has overflowed (must be cleared in software)

0 = TMR0 register did not overflow

bit 1 INTF: RB0/INT External Interrupt Flag bit

1 = The RB0/INT external interrupt occurred (must be cleared in software)

0 = The RB0/INT external interrupt did not occur

bit 0 RBIF: RB Port Change Interrupt Flag bit

1 = When at least one of the RB<7:4> pins changed state (must be cleared in software)

0 = None of the RB<7:4> pins have changed state

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented	bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### 4.2.2.4 PIE1 Register

This register contains the individual enable bit for the comparator interrupt.

#### REGISTER 4-4: PIE1 REGISTER (ADDRESS 8CH)

U-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
_	CMIE	_	_	_	_	_	_
hit 7							hit 0

bit 7 **Unimplemented:** Read as '0'

bit 6 CMIE: Comparator Interrupt Enable bit

1 = Enables the Comparator interrupt0 = Disables the Comparator interrupt

----

bit 5-0 **Unimplemented**: Read as '0'

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

- n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

#### 4.2.2.5 PIR1 Register

an interrupt.

This register contains the individual flag bit for the comparator interrupt.

Note: Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling

#### REGISTER 4-5: PIR1 REGISTER (ADDRESS 0CH)

U-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
_	CMIF	_	_	_	-	_	_

bit 7 bit 0

bit 7 Unimplemented: Read as '0'

bit 6 **CMIF**: Comparator Interrupt Flag bit

1 = Comparator input has changed

0 = Comparator input has not changed

bit 5-0 Unimplemented: Read as '0'

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

- n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

#### 4.2.2.6 PCON Register

The PCON register contains flag bits to differentiate between a Power-on Reset, an external MCLR Reset, WDT Reset or a Brown-out Reset.

Note: BOR is unknown on Power-on Reset. It must then be set by the user and checked on subsequent RESETS to see if BOR is cleared, indicating a brown-out has occurred. The BOR STATUS bit is a "don't care" and is not necessarily predictable if the brown-out circuit is disabled (by programming BODEN bit in the Configuration word).

#### REGISTER 4-6: PCON REGISTER (ADDRESS 8Eh)

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
_	_	_	_	_	_	POR	BOR
bit 7							bit 0

bit 7-2 **Unimplemented:** Read as '0'

bit 1 POR: Power-on Reset STATUS bit

1 = No Power-on Reset occurred

0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0 BOR: Brown-out Reset STATUS bit

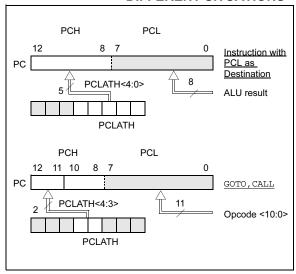
1 = No Brown-out Reset occurred

0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

#### 4.3 PCL and PCLATH

The program counter (PC) is 13-bits wide. The low byte comes from the PCL register, which is a readable and writable register. The high byte (PC<12:8>) is not directly readable or writable and comes from PCLATH. On any RESET, the PC is cleared. Figure 4-8 shows the two situations for the loading of the PC. The upper example in the figure shows how the PC is loaded on a write to PCL (PCLATH<4:0>  $\rightarrow$  PCH). The lower example in the figure shows how the PC is loaded during a CALL or GOTO instruction (PCLATH<4:3>  $\rightarrow$  PCH).

FIGURE 4-8: LOADING OF PC IN DIFFERENT SITUATIONS



#### 4.3.1 COMPUTED GOTO

A computed GOTO is accomplished by adding an offset to the program counter (ADDWF PCL). When doing a table read using a computed GOTO method, care should be exercised if the table location crosses a PCL memory boundary (each 256 byte block). Refer to the application note, "Implementing a Table Read" (AN556).

#### 4.3.2 STACK

The PIC16C62X family has an 8-level deep x 13-bit wide hardware stack (Figure 4-2 and Figure 4-3). The stack space is not part of either program or data space and the stack pointer is not readable or writable. The PC is PUSHed onto the stack when a CALL instruction is executed or an interrupt causes a branch. The stack is POPed in the event of a RETURN, RETLW or a RETFIE instruction execution. PCLATH is not affected by a PUSH or POP operation.

The stack operates as a circular buffer. This means that after the stack has been PUSHed eight times, the ninth push overwrites the value that was stored from the first push. The tenth push overwrites the second push (and so on).

- Note 1: There are no STATUS bits to indicate stack overflow or stack underflow conditions.
  - 2: There are no instructions/mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL, RETURN, RETLW and RETFIE instructions, or the vectoring to an interrupt address.

## 4.4 Indirect Addressing, INDF and FSR Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

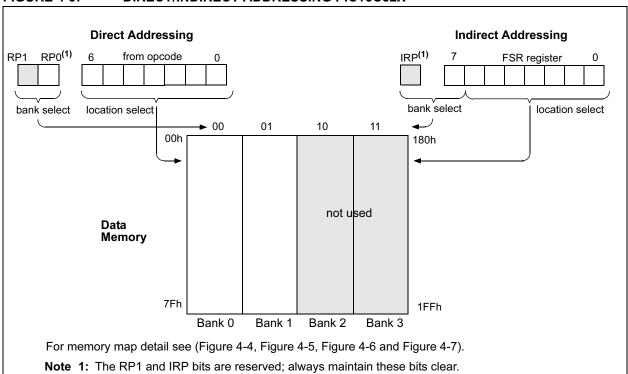
Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the File Select Register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a no-operation (although STATUS bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 4-9. However, IRP is not used in the PIC16C62X.

A simple program to clear RAM location 20h-7Fh using indirect addressing is shown in Example 4-1.

#### **EXAMPLE 4-1: INDIRECT ADDRESSING**

	movlw	0x20	;initialize pointer				
	movwf	FSR	;to RAM				
NEXT	clrf	INDF	clear INDF register;				
	incf FSR btfss FSR,7		;inc pointer				
			;all done?				
	goto	NEXT	;no clear next				
			;yes continue				
CONTI	NUE:						

FIGURE 4-9: DIRECT/INDIRECT ADDRESSING PIC16C62X



#### **5.0 I/O PORTS**

The PIC16C62X have two ports, PORTA and PORTB. Some pins for these I/O ports are multiplexed with an alternate function for the peripheral features on the device. In general, when a peripheral is enabled, that pin may not be used as a general purpose I/O pin.

#### 5.1 PORTA and TRISA Registers

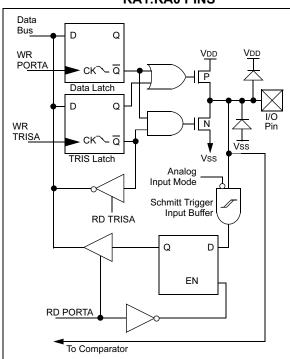
PORTA is a 5-bit wide latch. RA4 is a Schmitt Trigger input and an open drain output. Port RA4 is multiplexed with the T0CKI clock input. All other RA port pins have Schmitt Trigger input levels and full CMOS output drivers. All pins have data direction bits (TRIS registers), which can configure these pins as input or output.

A '1' in the TRISA register puts the corresponding output driver in a Hi-impedance mode. A '0' in the TRISA register puts the contents of the output latch on the selected pin(s).

Reading the PORTA register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. So a write to a port implies that the port pins are first read, then this value is modified and written to the port data latch.

The PORTA pins are multiplexed with comparator and voltage reference functions. The operation of these pins are selected by control bits in the CMCON (comparator control register) register and the VRCON (voltage reference control register) register. When selected as a comparator input, these pins will read as '0's.

FIGURE 5-1: BLOCK DIAGRAM OF RA1:RA0 PINS



On RESET, the TRISA register is set to all inputs. The digital inputs are disabled and the comparator inputs are forced to ground to reduce excess current consumption.

TRISA controls the direction of the RA pins, even when they are being used as comparator inputs. The user must make sure to keep the pins configured as inputs when using them as comparator inputs.

Note:

The RA2 pin will also function as the output for the voltage reference. When in this mode, the VREF pin is a very high impedance output and must be buffered prior to any external load. The user must configure TRISA<2> bit as an input and use high impedance loads

In one of the Comparator modes defined by the CMCON register, pins RA3 and RA4 become outputs of the comparators. The TRISA<4:3> bits must be cleared to enable outputs to use this function.

#### **EXAMPLE 5-1: INITIALIZING PORTA**

CLRF	PORTA	;Initialize PORTA by setting ;output data latches
MOVLW	0X07	;Turn comparators off and
MOVWF	CMCON	<pre>;enable pins for I/O ;functions</pre>
BSF	STATUS, RPO	;Select Bank1
MOVLW	0x1F	; Value used to initialize
		;data direction
MOVWF	TRISA	;Set RA<4:0> as inputs
		;TRISA<7:5> are always
		;read as '0'.

#### FIGURE 5-2: BLOCK DIAGRAM OF RA2 PIN

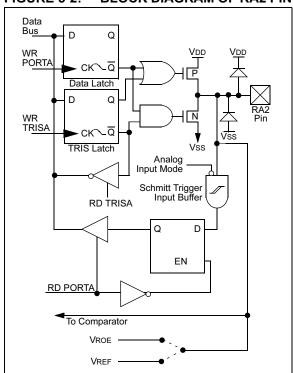
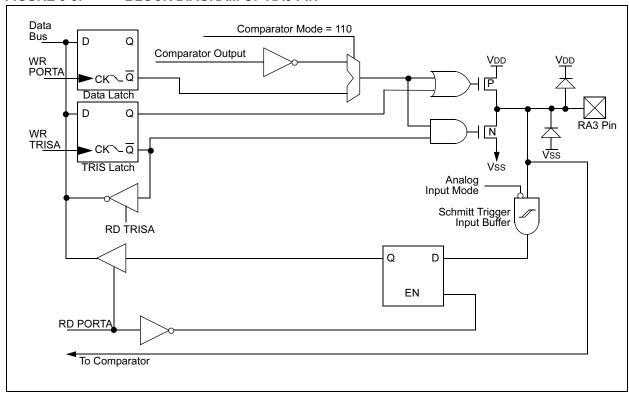


FIGURE 5-3: BLOCK DIAGRAM OF RA3 PIN



#### FIGURE 5-4: BLOCK DIAGRAM OF RA4 PIN

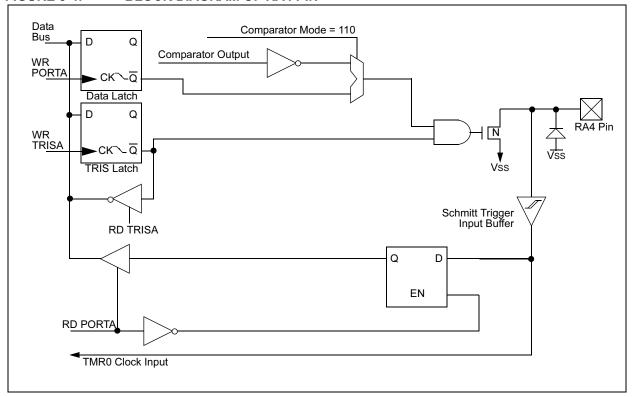


TABLE 5-1: PORTA FUNCTIONS

Name Bit # Buffer Type			Function			
RA0/AN0	bit0	ST	Input/output or comparator input			
RA1/AN1 bit1 ST		ST	Input/output or comparator input			
RA2/AN2/VREF	bit2	ST	Input/output or comparator input or VREF output			
RA3/AN3	bit3	ST	Input/output or comparator input/output			
RA4/T0CKI	bit4	ST	Input/output or external clock input for TMR0 or comparator output. Output is open drain type.			

Legend: ST = Schmitt Trigger input

TABLE 5-2: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other RESETS
05h	PORTA	_	_	_	RA4	RA3	RA2	RA1	RA0	x 0000	u 0000
85h	TRISA	_	_	1	TRISA 4	TRISA 3	TRISA 2	TRISA 1	TRISA 0	1 1111	1 1111
1Fh	CMCON	C2OUT	C1OUT	_	_	CIS	CM2	CM1	CM0	00 0000	00 0000
9Fh	VRCON	VREN	VROE	VRR	_	VR3	VR2	VR1	VR0	000- 0000	000- 0000

Legend: — = Unimplemented locations, read as '0', u = unchanged, x = unknown

Note: Shaded bits are not used by PORTA.

#### 5.2 PORTB and TRISB Registers

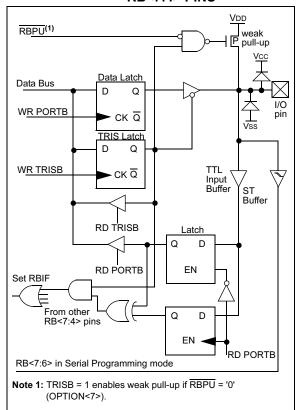
PORTB is an 8-bit wide, bi-directional port. The corresponding data direction register is TRISB. A '1' in the TRISB register puts the corresponding output driver in a High Impedance mode. A '0' in the TRISB register puts the contents of the output latch on the selected pin(s).

Reading PORTB register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. So a write to a port implies that the port pins are first read, then this value is modified and written to the port data latch.

Each of the PORTB pins has a weak internal pull-up (\$\approx200 \mu A\$ typical). A single control bit can turn on all the pull-ups. This is done by clearing the RBPU (OPTION<7>) bit. The weak pull-up is automatically turned off when the port pin is configured as an output. The pull-ups are disabled on Power-on Reset.

Four of PORTB's pins, RB<7:4>, have an interrupt on change feature. Only pins configured as inputs can cause this interrupt to occur (e.g., any RB<7:4> pin configured as an output is excluded from the interrupt on change comparison). The input pins (of RB<7:4>) are compared with the old value latched on the last read of PORTB. The "mismatch" outputs of RB<7:4> are OR'ed together to generate the RBIF interrupt (flag latched in INTCON<0>).

FIGURE 5-5: BLOCK DIAGRAM OF RB<7:4> PINS



This interrupt can wake the device from SLEEP. The user, in the interrupt service routine, can clear the interrupt in the following manner:

- a) Any read or write of PORTB. This will end the mismatch condition.
- b) Clear flag bit RBIF.

A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.

This interrupt on mismatch feature, together with software configurable pull-ups on these four pins allow easy interface to a key pad and make it possible for wake-up on key-depression. (See AN552, "Implementing Wake-Up on Key Strokes.)

**Note:** If a change on the I/O pin should occur when the read operation is being executed (start of the Q2 cycle), then the RBIF interrupt flag may not get set.

The interrupt-on-change feature is recommended for wake-up on key depression operation and operations where PORTB is only used for the interrupt on change feature. Polling of PORTB is not recommended while using the interrupt-on-change feature.

FIGURE 5-6: BLOCK DIAGRAM OF RB<3:0> PINS

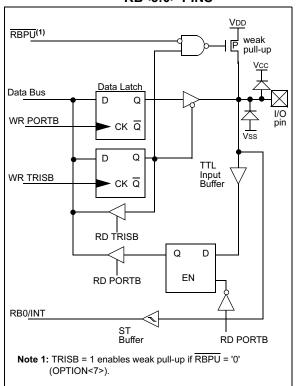


TABLE 5-3: PORTB FUNCTIONS

Name	Bit#	Buffer Type	Function
RB0/INT	bit0	TTL/ST <sup>(1)</sup>	Input/output or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming clock pin.
RB7	bit7	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming data pin.

Legend: ST = Schmitt Trigger, TTL = TTL input

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

2: This buffer is a Schmitt Trigger input when used in Serial Programming mode.

TABLE 5-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other RESETS
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: u = unchanged, x = unknown

Note 1: Shaded bits are not used by PORTB.

#### 5.3 I/O Programming Considerations

#### 5.3.1 BI-DIRECTIONAL I/O PORTS

Any instruction which writes, operates internally as a read followed by a write operation. The BCF and BSF instructions, for example, read the register into the CPU, execute the bit operation and write the result back to the register. Caution must be used when these instructions are applied to a port with both inputs and outputs defined. For example, a BSF operation on bit5 of PORTB will cause all eight bits of PORTB to be read into the CPU. Then the BSF operation takes place on bit5 and PORTB is written to the output latches. If another bit of PORTB is used as a bi-directional I/O pin (e.g., bit0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and re-written to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the Input mode, no problem occurs. However, if bit0 is switched into Output mode later on, the content of the data latch may now be unknown.

Reading the port register reads the values of the port pins. Writing to the port register writes the value to the port latch. When using read-modify-write instructions (ex. BCF, BSF, etc.) on a port, the value of the port pins is read, the desired operation is done to this value, and this value is then written to the port latch.

Example 5-2 shows the effect of two sequential read-modify-write instructions (ex., BCF, BSF, etc.) on an I/O port

A pin actively outputting a Low or High should not be driven from external devices at the same time in order to change the level on this pin ("wired-or", "wired-and"). The resulting high output currents may damage the chip.

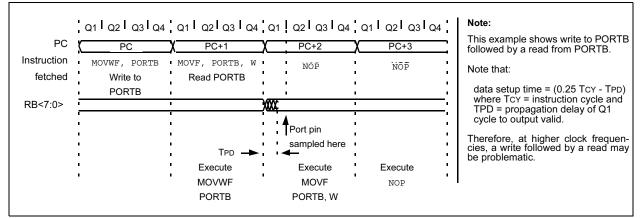
# EXAMPLE 5-2: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT

```
; Initial PORT settings:
                           PORTB<7:4> Inputs
                           PORTB<3:0> Outputs
; PORTB<7:6> have external pull-up and are not
; connected to other circuitry
                           PORT latch PORT pins
    BCF PORTB, 7
                          ; 01pp pppp
                                         11pp pppp
                                         11pp
        PORTB, 6
                          ; 10pp
                                pppp
                                              qqqq
    BSF STATUS, RPO
       TRISB, 7
                          ; 10pp pppp
                                         11pp pppp
    BCF TRISB, 6
                          ; 10pp pppp
                                         10pp pppp
; Note that the user may have expected the pin
; values to be 00pp pppp. The 2nd BCF caused
; RB7 to be latched as the pin value (High).
```

### 5.3.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 5-7). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should be such to allow the pin voltage to stabilize (load dependent) before the next instruction which causes that file to be read into the CPU is executed. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.





#### 6.0 TIMERO MODULE

The Timer0 module timer/counter has the following features:

- · 8-bit timer/counter
- · Readable and writable
- · 8-bit software programmable prescaler
- · Internal or external clock select
- · Interrupt on overflow from FFh to 00h
- · Edge select for external clock

Figure 6-1 is a simplified block diagram of the Timer0 module.

Timer mode is selected by clearing the T0CS bit (OPTION<5>). In Timer mode, the TMR0 will increment every instruction cycle (without prescaler). If Timer0 is written, the increment is inhibited for the following two cycles (Figure 6-2 and Figure 6-3). The user can work around this by writing an adjusted value to TMR0.

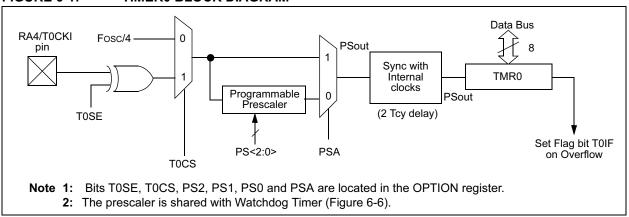
Counter mode is selected by setting the T0CS bit. In this mode, Timer0 will increment either on every rising or falling edge of pin RA4/T0CKI. The incrementing edge is determined by the source edge (T0SE) control bit (OPTION<4>). Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 6.2.

The prescaler is shared between the Timer0 module and the Watchdog Timer. The prescaler assignment is controlled in software by the control bit PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale value of 1:2, 1:4, ..., 1:256 are selectable. Section 6.3 details the operation of the prescaler.

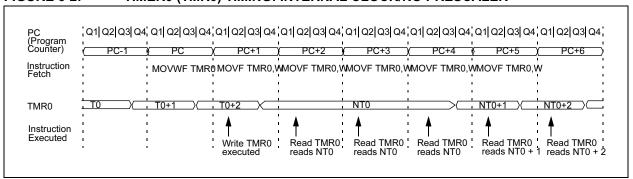
#### 6.1 TIMER0 Interrupt

Timer0 interrupt is generated when the TMR0 register timer/counter overflows from FFh to 00h. This overflow sets the T0IF bit. The interrupt can be masked by clearing the T0IE bit (INTCON<5>). The T0IF bit (INTCON<2>) must be cleared in software by the Timer0 module interrupt service routine before reenabling this interrupt. The Timer0 interrupt cannot wake the processor from SLEEP, since the timer is shut off during SLEEP. See Figure 6-4 for Timer0 interrupt timing.

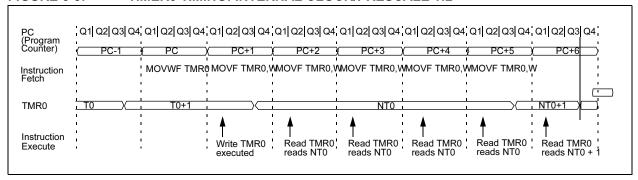
FIGURE 6-1: TIMERO BLOCK DIAGRAM



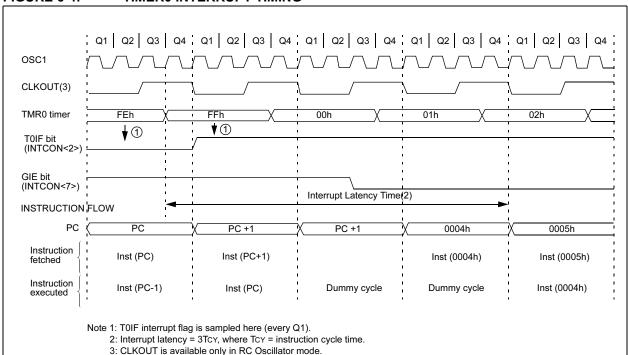
#### FIGURE 6-2: TIMER0 (TMR0) TIMING: INTERNAL CLOCK/NO PRESCALER



#### FIGURE 6-3: TIMER0 TIMING: INTERNAL CLOCK/PRESCALE 1:2



#### FIGURE 6-4: TIMERO INTERRUPT TIMING



#### 6.2 Using Timer0 with External Clock

When an external clock input is used for Timer0, it must meet certain requirements. The external clock requirement is due to internal phase clock (Tosc) synchronization. Also, there is a delay in the actual incrementing of Timer0 after synchronization.

### 6.2.1 EXTERNAL CLOCK SYNCHRONIZATION

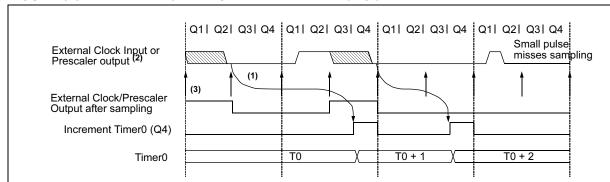
When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 6-5). Therefore, it is necessary for T0CKI to be high for at least 2Tosc (and a small RC delay of 20 ns) and low for at least 2Tosc (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

When a prescaler is used, the external clock input is divided by the asynchronous ripple-counter type prescaler, so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple-counter must be taken into account. Therefore, it is necessary for TOCKI to have a period of at least 4Tosc (and a small RC delay of 40 ns) divided by the prescaler value. The only requirement on TOCKI high and low time is that they do not violate the minimum pulse width requirement of 10 ns. Refer to parameters 40, 41 and 42 in the electrical specification of the desired device.

#### 6.2.2 TIMERO INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the TMR0 is actually incremented. Figure 6-5 shows the delay from the external clock edge to the timer incrementing.

FIGURE 6-5: TIMERO TIMING WITH EXTERNAL CLOCK



- Note 1: Delay from clock input change to Timer0 increment is 3Tosc to 7Tosc. (Duration of Q = Tosc).

  Therefore, the error in measuring the interval between two edges on Timer0 input = ±4Tosc max.
  - 2: External clock if no prescaler selected, Prescaler output otherwise.
  - 3: The arrows indicate the points in time where sampling occurs.

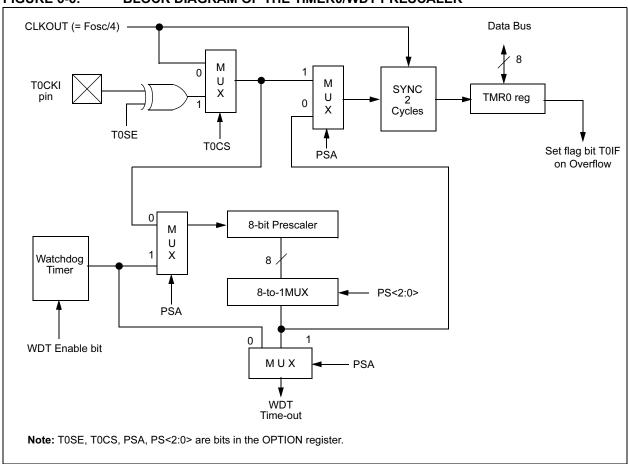
#### 6.3 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscaler for the Watchdog Timer, respectively (Figure 6-6). For simplicity, this counter is being referred to as "prescaler" throughout this data sheet. Note that there is only one prescaler available which is mutually exclusive between the Timer0 module and the Watchdog Timer. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the Watchdog Timer and vice-versa.

The PSA and PS<2:0> bits (OPTION<3:0>) determine the prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., CLRF 1, MOVWF 1, BSF 1, x....etc.) will clear the prescaler. When assigned to WDT, a CLRWDT instruction will clear the prescaler along with the Watchdog Timer. The prescaler is not readable or writable.

FIGURE 6-6: BLOCK DIAGRAM OF THE TIMERO/WDT PRESCALER



## 6.3.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed "on-the-fly" during program execution). To avoid an unintended device RESET, the following instruction sequence (Example 6-1) must be executed when changing the prescaler assignment from Timer0 to WDT.)

## EXAMPLE 6-1: CHANGING PRESCALER (TIMER0→WDT)

	,	
1.BCF	STATUS, RPO	;Skip if already in ;Bank 0
2.CLRWDT		;Clear WDT
3.CLRF	TMR0	;Clear TMR0 & Prescaler
4.BSF	STATUS, RP0	;Bank 1
5.MOVLW	'00101111'b;	;These 3 lines (5, 6, 7)
6.MOVWF	OPTION	<pre>;are required only if ;desired PS&lt;2:0&gt; are</pre>
7.CLRWDT		;000 or 001
8.MOVLW	'00101xxx'b	;Set Postscaler to
9.MOVWF	OPTION	;desired WDT rate
10.BCF	STATUS, RPO	;Return to Bank 0

To change prescaler from the WDT to the TMR0 module, use the sequence shown in Example 6-2. This precaution must be taken even if the WDT is disabled.

# EXAMPLE 6-2: CHANGING PRESCALER (WDT→TIMER0)

CLRWDT		;Clear WDT and ;prescaler
BSF	STATUS, RPO	-
MOVLW	b'xxxx0xxx'	;Select TMR0, new ;prescale value and ;clock source
MOVWF	OPTION_REG	
BCF	STATUS, RPO	

#### TABLE 6-1: REGISTERS ASSOCIATED WITH TIMERO

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other RESETS
01h	TMR0	Timer0 ı	ner0 module register							xxxx xxxx	uuuu uuuu
0Bh/8Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
85h	TRISA	_	_	_	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1 1111	1 1111

Legend: — = Unimplemented locations, read as '0', u = unchanged, x = unknown

Note: Shaded bits are not used by TMR0 module.

## **PIC16C62X**

NOTES:

### 7.0 COMPARATOR MODULE

The comparator module contains two analog comparators. The inputs to the comparators are multiplexed with the RA0 through RA3 pins. The On-Chip Voltage Reference (Section 8.0) can also be an input to the comparators.

The CMCON register, shown in Register 7-1, controls the comparator input and output multiplexers. A block diagram of the comparator is shown in Figure 7-1.

### REGISTER 7-1: CMCON REGISTER (ADDRESS 1Fh)

R-0	R-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
C2OUT	C1OUT	_	_	CIS	CM2	CM1	СМ0
bit 7							bit 0

bit 7 C2OUT: Comparator 2 output 1 = C2 VIN+ > C2 VIN-0 = C2 VIN+ < C2 VINbit 6 C10UT: Comparator 1 output 1 = C1 VIN+ > C1 VIN-0 = C1 VIN+ < C1 VINbit 5-4 Unimplemented: Read as '0' bit 3 CIS: Comparator Input Switch When CM<2:0>: = 001: 1 = C1 VIN- connects to RA3 0 = C1 VIN- connects to RA0 When CM<2:0> = 010: 1 = C1 VIN- connects to RA3 C2 VIN- connects to RA2 0 = C1 VIN- connects to RA0 C2 Vin- connects to RA1

CM<2:0>: Comparator mode.

bit 2-0

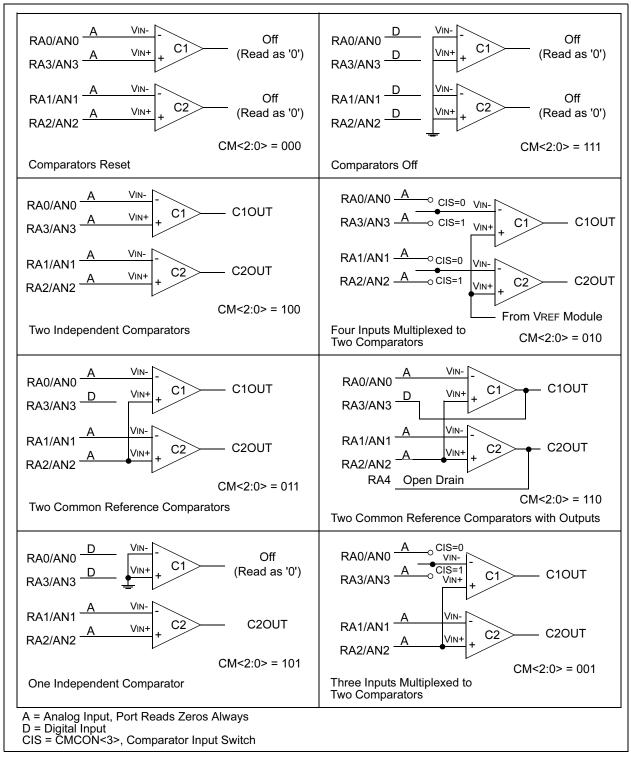
### 7.1 Comparator Configuration

There are eight modes of operation for the comparators. The CMCON register is used to select the mode. Figure 7-1 shows the eight possible modes. The TRISA register controls the data direction of the comparator pins for each mode. If the Comparator

mode is changed, the comparator output level may not be valid for the specified mode change delay shown in Table 12-2.

**Note:** Comparator interrupts should be disabled during a Comparator mode change otherwise a false interrupt may occur.

#### FIGURE 7-1: COMPARATOR I/O OPERATING MODES



The code example in Example 7-1 depicts the steps required to configure the comparator module. RA3 and RA4 are configured as digital output. RA0 and RA1 are configured as the V- inputs and RA2 as the V+ input to both comparators.

## EXAMPLE 7-1: INITIALIZING COMPARATOR MODULE

MOVLW	0x03	;Init comparator mode
MOVWF	CMCON	;CM<2:0> = 011
CLRF	PORTA	;Init PORTA
BSF	STATUS, RPO	;Select Bank1
MOVLW	0x07	;Initialize data direction
MOVWF	TRISA	;Set RA<2:0> as inputs
		;RA<4:3> as outputs
		;TRISA<7:5> always read '0'
BCF	STATUS, RPO	;Select Bank 0
CALL	DELAY 10	;10µs delay
MOVF	CMCON, F	; Read CMCONtoend change condition
BCF	PIR1,CMIF	;Clear pending interrupts
BSF	STATUS, RPO	;Select Bank 1
BSF	PIE1,CMIE	;Enable comparator interrupts
BCF	STATUS, RPO	;Select Bank 0
BSF	INTCON, PEIE	;Enable peripheral interrupts
BSF	INTCON, GIE	;Global interrupt enable

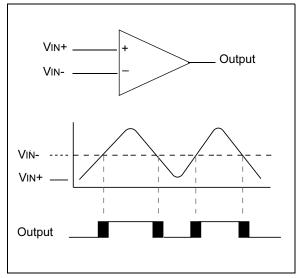
## 7.2 Comparator Operation

A single comparator is shown in Figure 7-2 along with the relationship between the analog input levels and the digital output. When the analog input at VIN+ is less than the analog input VIN-, the output of the comparator is a digital low level. When the analog input at VIN+ is greater than the analog input VIN-, the output of the comparator is a digital high level. The shaded areas of the output of the comparator in Figure 7-2 represent the uncertainty due to input offsets and response time.

### 7.3 Comparator Reference

An external or internal reference signal may be used depending on the comparator Operating mode. The analog signal that is present at VIN- is compared to the signal at VIN+, and the digital output of the comparator is adjusted accordingly (Figure 7-2).

FIGURE 7-2: SINGLE COMPARATOR



#### 7.3.1 EXTERNAL REFERENCE SIGNAL

When external voltage references are used, the comparator module can be configured to have the comparators operate from the same or different reference sources. However, threshold detector applications may require the same reference. The reference signal must be between VSS and VDD, and can be applied to either pin of the comparator(s).

### 7.3.2 INTERNAL REFERENCE SIGNAL

The comparator module also allows the selection of an internally generated voltage reference for the comparators. Section 10, Instruction Sets, contains a detailed description of the Voltage Reference Module that provides this signal. The internal reference signal is used when the comparators are in mode CM<2:0>=010 (Figure 7-1). In this mode, the internal voltage reference is applied to the VIN+ pin of both comparators.

### 7.4 Comparator Response Time

Response time is the minimum time, after selecting a new reference voltage or input source, before the comparator output has a valid level. If the internal reference is changed, the maximum delay of the internal voltage reference must be considered when using the comparator outputs. Otherwise the maximum delay of the comparators should be used (Table 12-2).

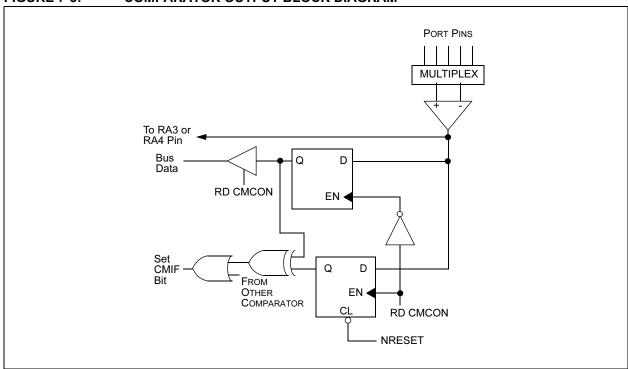
### 7.5 Comparator Outputs

The comparator outputs are read through the CMCON register. These bits are read only. The comparator outputs may also be directly output to the RA3 and RA4 I/O pins. When the CM<2:0> = 110, multiplexors in the output path of the RA3 and RA4 pins will switch and the output of each pin will be the unsynchronized output of the comparator. The uncertainty of each of the comparators is related to the input offset voltage and the response time given in the specifications. Figure 7-3 shows the comparator output block diagram.

The TRISA bits will still function as an output enable/ disable for the RA3 and RA4 pins while in this mode.

- Note 1: When reading the PORT register, all pins configured as analog inputs will read as a '0'. Pins configured as digital inputs will convert an analog input according to the Schmitt Trigger input specification.
  - 2: Analog levels on any pin that is defined as a digital input may cause the input buffer to consume more current than is specified.

FIGURE 7-3: COMPARATOR OUTPUT BLOCK DIAGRAM



### 7.6 Comparator Interrupts

The comparator interrupt flag is set whenever there is a change in the output value of either comparator. Software will need to maintain information about the status of the output bits, as read from CMCON<7:6>, to determine the actual change that has occurred. The CMIF bit, PIR1<6>, is the comparator interrupt flag. The CMIF bit must be RESET by clearing '0'. Since it is also possible to write a '1' to this register, a simulated interrupt may be initiated.

The CMIE bit (PIE1<6>) and the PEIE bit (INTCON<6>) must be set to enable the interrupt. In addition, the GIE bit must also be set. If any of these bits are clear, the interrupt is not enabled, though the CMIF bit will still be set if an interrupt condition occurs.

Note: If a change in the CMCON register (C1OUT or C2OUT) should occur when a read operation is being executed (start of the Q2 cycle), then the CMIF (PIR1<6>) interrupt flag may not get set.

The user, in the interrupt service routine, can clear the interrupt in the following manner:

- Any read or write of CMCON. This will end the mismatch condition.
- b) Clear flag bit CMIF.

A mismatch condition will continue to set flag bit CMIF. Reading CMCON will end the mismatch condition and allow flag bit CMIF to be cleared.

## 7.7 Comparator Operation During SLEEP

When a comparator is active and the device is placed in SLEEP mode, the comparator remains active and the interrupt is functional if enabled. This interrupt will wake up the device from SLEEP mode when enabled. While the comparator is powered-up, higher SLEEP currents than shown in the power-down current specification will occur. Each comparator that is operational will consume additional current as shown in the comparator specifications. To minimize power consumption while in SLEEP mode, turn off the comparators, CM<2:0> = 111, before entering SLEEP. If the device wakes up from SLEEP, the contents of the CMCON register are not affected.

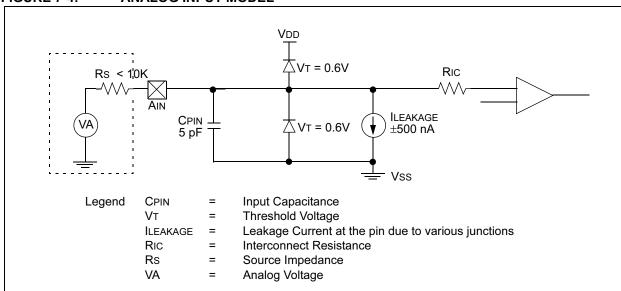
#### 7.8 Effects of a RESET

A device RESET forces the CMCON register to its RESET state. This forces the comparator module to be in the comparator RESET mode, CM<2:0> = 000. This ensures that all potential inputs are analog inputs. Device current is minimized when analog inputs are present at RESET time. The comparators will be powered-down during the RESET interval.

## 7.9 Analog Input Connection Considerations

A simplified circuit for an analog input is shown in Figure 7-4. Since the analog pins are connected to a digital output, they have reverse biased diodes to VDD and Vss. The analog input therefore, must be between Vss and VDD. If the input voltage deviates from this range by more than 0.6V in either direction, one of the diodes is forward biased and a latchup may occur. A impedance maximum source of 10 k $\Omega$ recommended for the analog sources. Any external component connected to an analog input pin, such as a capacitor or a Zener diode, should have very little leakage current.

FIGURE 7-4: ANALOG INPUT MODEL



## **PIC16C62X**

TABLE 7-1: REGISTERS ASSOCIATED WITH COMPARATOR MODULE

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other RESETS
1Fh	CMCON	C2OUT	C10UT	-	-	CIS	CM2	CM1	CM0	00 0000	00 0000
9Fh	VRCON	VREN	VROE	VRR	1	VR3	VR2	VR1	VR0	000- 0000	000- 0000
0Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	_	CMIF	_	_	_		_	_	-0	-0
8Ch	PIE1	1	CMIE	1	1					-0	-0
85h	TRISA	_	_	_	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1 1111	1 1111

Legend: x = unknown, u = unchanged, - = unimplemented, read as "0"

#### 8.0 **VOLTAGE REFERENCE MODULE**

The Voltage Reference is a 16-tap resistor ladder network that provides a selectable voltage reference. The resistor ladder is segmented to provide two ranges of VREF values and has a power-down function to conserve power when the reference is not being used. The VRCON register controls the operation of the reference as shown in Register 8-1. The block diagram is given in Figure 8-1.

#### 8.1 Configuring the Voltage Reference

The Voltage Reference can output 16 distinct voltage levels for each range. The equations used to calculate the output of the Voltage Reference are as follows:

if 
$$VRR = 0$$
:  $VREF = (VDD x 1/4) + (VR < 3:0 > /32) x VDD$ 

The setting time of the Voltage Reference must be considered when changing the VREF output (Table 12-1). Example 8-1 shows an example of how to configure the Voltage Reference for an output voltage of 1.25V with VDD = 5.0 V.

#### **REGISTER 8-1: VRCON REGISTER(ADDRESS 9Fh)**

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
VREN	VROE	VRR	_	VR3	VR2	Vr1	VR0
bit 7							bit 0

bit 7 **VREN:** VREF Enable

1 = VREF circuit powered on

0 = VREF circuit powered down, no IDD drain

bit 6 **VROE:** VREF Output Enable

1 = VREF is output on RA2 pin

0 = VREF is disconnected from RA2 pin

bit 5 VRR: VREF Range selection

1 = Low Range

0 = High Range

bit 4 Unimplemented: Read as '0'

Legend:

bit 3-0 **VR<3:0>**: VREF value selection  $0 \le VR [3:0] \le 15$ 

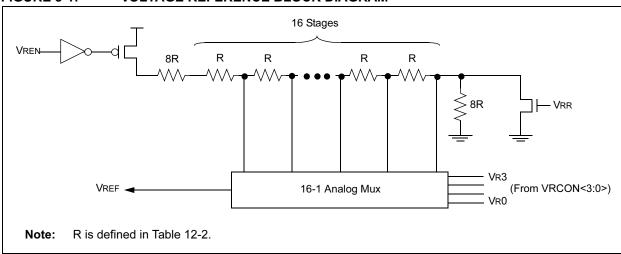
when VRR = 1: VREF = (VR<3:0>/ 24) \* VDD

when VRR = 0: VREF = 1/4 \* VDD + (VR<3:0>/32) \* VDD

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

- n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

#### FIGURE 8-1: VOLTAGE REFERENCE BLOCK DIAGRAM



## EXAMPLE 8-1: VOLTAGE REFERENCE CONFIGURATION

MOVLW	0x02	;	4 Inputs Muxed
MOVWF	CMCON	;	to 2 comps.
BSF	STATUS, RPO	;	go to Bank 1
MOVLW	0x0F	;	RA3-RA0 are
MOVWF	TRISA	;	inputs
MOVLW	0xA6	;	enable VREF
MOVWF	VRCON	;	low range
		;	set VR<3:0>=6
BCF	STATUS, RPO	;	go to Bank 0
CALL	DELAY10	;	10μs delay

## 8.2 Voltage Reference Accuracy/Error

The full range of VSS to VDD cannot be realized due to the construction of the module. The transistors on the top and bottom of the resistor ladder network (Figure 8-1) keep VREF from approaching VSS or VDD. The voltage reference is VDD derived and therefore, the VREF output changes with fluctuations in VDD. The tested absolute accuracy of the voltage reference can be found in Table 12-2.

## 8.3 Operation During SLEEP

When the device wakes up from SLEEP through an interrupt or a Watchdog Timer time-out, the contents of the VRCON register are not affected. To minimize current consumption in SLEEP mode, the voltage reference should be disabled.

### 8.4 Effects of a RESET

A device RESET disables the voltage reference by clearing bit VREN (VRCON<7>). This reset also disconnects the reference from the RA2 pin by clearing bit VROE (VRCON<6>) and selects the high voltage range by clearing bit VRR (VRCON<5>). The VREF value select bits, VRCON<3:0>, are also cleared.

#### 8.5 Connection Considerations

The voltage reference module operates independently of the comparator module. The output of the reference generator may be connected to the RA2 pin if the TRISA<2> bit is set and the VROE bit, VRCON<6>, is set. Enabling the voltage reference output onto the RA2 pin with an input signal present will increase current consumption. Connecting RA2 as a digital output with VREF enabled will also increase current consumption.

The RA2 pin can be used as a simple D/A output with limited drive capability. Due to the limited drive capability, a buffer must be used in conjunction with the voltage reference output for external connections to VREF. Figure 8-2 shows an example buffering technique.

FIGURE 8-2: VOLTAGE REFERENCE OUTPUT BUFFER EXAMPLE

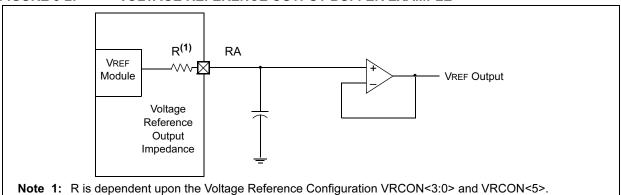


TABLE 8-1: REGISTERS ASSOCIATED WITH VOLTAGE REFERENCE

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value On POR	Value On All Other RESETS
9Fh	VRCON	VREN	VROE	VRR	_	VR3	VR2	VR1	VR0	000- 0000	000- 0000
1Fh	CMCON	C2OUT	C1OUT	_	_	CIS	CM2	CM1	CM0	00 0000	00 0000
85h	TRISA	_	_	_	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1 1111	1 1111

Note: - = Unimplemented, read as "0"

# 9.0 SPECIAL FEATURES OF THE CPU

Special circuits to deal with the needs of real-time applications are what sets a microcontroller apart from other processors. The PIC16C62X family has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection.

#### These are:

- OSC selection
- 2. RESET

Power-on Reset (POR) Power-up Timer (PWRT) Oscillator Start-up Timer (OST) Brown-out Reset (BOR)

- 3. Interrupts
- 4. Watchdog Timer (WDT)
- 5. SLEEP
- 6. Code protection
- 7. ID Locations
- 8. In-Circuit Serial Programming™

The PIC16C62X devices have a Watchdog Timer which is controlled by configuration bits. It runs off its own RC oscillator for added reliability. There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in RESET until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 72 ms (nominal) on power-up only, designed to keep the part in RESET while the power supply stabilizes. There is also circuitry to RESET the device if a brown-out occurs, which provides at least a 72 ms RESET. With these three functions on-chip, most applications need no external RESET circuitry.

The SLEEP mode is designed to offer a very low current Power-down mode. The user can wake-up from SLEEP through external RESET, Watchdog Timer wake-up or through an interrupt. Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost, while the LP crystal option saves power. A set of configuration bits are used to select various options.

### 9.1 Configuration Bits

The configuration bits can be programmed (read as '0') or left unprogrammed (read as '1') to select various device configurations. These bits are mapped in program memory location 2007h.

The user will note that address 2007h is beyond the user program memory space. In fact, it belongs to the special test/configuration memory space (2000h – 3FFFh), which can be accessed only during programming.

### REGISTER 9-1: CONFIGURATION WORD (ADDRESS 2007h)

CP1	CP0 <sup>(2)</sup>	CP1	CP0 (2)	CP1	CP0 (2)	BODEN	CP1	CP0 <sup>(2)</sup>	PWRTE	WDTE	F0SC1	F0SC0	
bit 13						•						bit 0	

bit 13-8, **CP<1:0>:** Code protection bit pairs <sup>(2)</sup>
5-4: Code protection for 2K program memory

Code protection for 2K program memory 11 = Program memory code protection off

10 = 0400h-07FFh code protected

01 = 0200h-07FFh code protected

00 = 0000h-07FFh code protected

Code protection for 1K program memory

11 = Program memory code protection off

10 = Program memory code protection off

01 = 0200h-03FFh code protected

00 = 0000h-03FFh code protected

Code protection for 0.5K program memory

11 = Program memory code protection off

10 = Program memory code protection off

01 = Program memory code protection off

00 = 0000h-01FFh code protected

bit 7 Unimplemented: Read as '0'

bit 6 **BODEN**: Brown-out Reset Enable bit <sup>(1)</sup>

1 = BOR enabled

0 = BOR disabled

bit 3 **PWRTE**: Power-up Timer Enable bit (1, 3)

1 = PWRT disabled

0 = PWRT enabled

bit 2 WDTE: Watchdog Timer Enable bit

1 = WDT enabled

0 = WDT disabled

bit 1-0 FOSC1:FOSC0: Oscillator Selection bits

11 = RC oscillator

10 = HS oscillator

01 = XT oscillator

00 = LP oscillator

- Note 1: Enabling Brown-out Reset automatically enables Power-up Timer (PWRT) regardless of the value of bit PWRTE. Ensure the Power-up Timer is enabled anytime Brown-out Detect Reset is enabled.
  - 2: All of the CP<1:0> pairs have to be given the same value to enable the code protection scheme listed
  - 3: Unprogrammed parts default the Power-up Timer disabled.

Legend:						
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'				
-n = Value at POR	1 = bit is set	0 = bit is cleared	x = bit is unknown			

### 9.2 Oscillator Configurations

#### 9.2.1 OSCILLATOR TYPES

The PIC16C62X devices can be operated in four different oscillator options. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

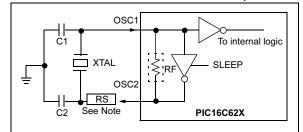
LP Low Power CrystalXT Crystal/ResonatorHS High Speed Crystal/Resonator

RC Resistor/Capacitor

## 9.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT, LP or HS modes, a crystal or ceramic resonator is connected to the OSC1 and OSC2 pins to establish oscillation (Figure 9-1). The PIC16C62X oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1 pin (Figure 9-2).

FIGURE 9-1: CRYSTAL OPERATION
(OR CERAMIC
RESONATOR) (HS, XT OR
LP OSC
CONFIGURATION)



See Table 9-1 and Table 9-2 for recommended values of C1 and C2.

**Note:** A series resistor may be required for AT strip cut crystals.

FIGURE 9-2: EXTERNAL CLOCK INPUT
OPERATION (HS, XT OR
LP OSC
CONFIGURATION)

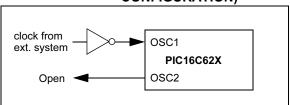


TABLE 9-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS

R	anges Chara		
Mode	Freq	OSC1(C1)	OS62(C2)
XT	455 kHz 2.0 MHz 4.0 MHz	22 - 100 pF 15 - 68 pF 15 - 68 pF	22 - 100 pF 15 - 68 pF 15 - 68 pF
HS	8.0 MHz 16.0 MHz	10-22 pF	10 - 68 pF 10 - 22 pF

Higher capacitance increases the stability of the oscillator but also increases the start-up time. These waltes are for design guidance only. Since each resonator has its own characteristics, the user should consult the resonator manufacturer for appropriate values of external components.

TABLE 9-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR

Mode	Freq	OSC1(C1)	OSC2(C2)
LP	32 kHz	68 - 100 pF	68 - 100 pF
	200 kHz	15 - 30 pF	15 - 30 pF
XT	100 kHz	68 - 150 pF	150 - 200 pF
	2 MHz	15 - 30 pF	15 - 30 pF
	4 MHz	15 - 30 pF	15 - 30 pF
HS	8 MHz	15-30 pF	15 - 30 pF
	10 MHz	15-30 pF	15 - 30 pF
	20 MHz	15-30 pF	15 - 30 pF

Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Rs may be required in HS mode as well as XT mode to avoid overdriving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components.

## 9.2.3 EXTERNAL CRYSTAL OSCILLATOR CIRCUIT

Either a prepackaged oscillator can be used or a simple oscillator circuit with TTL gates can be built. Prepackaged oscillators provide a wide operating range and better stability. A well-designed crystal oscillator will provide good performance with TTL gates. Two types of crystal oscillator circuits can be used; one with series resonance or one with parallel resonance.

Figure 9-3 shows implementation of a parallel resonant oscillator circuit. The circuit is designed to use the fundamental frequency of the crystal. The 74AS04 inverter performs the  $180^\circ$  phase shift that a parallel oscillator requires. The  $4.7~k\Omega$  resistor provides the negative feedback for stability. The  $10~k\Omega$  potentiometers bias the 74AS04 in the linear region. This could be used for external oscillator designs.

FIGURE 9-3: EXTERNAL PARALLEL RESONANT CRYSTAL OSCILLATOR CIRCUIT

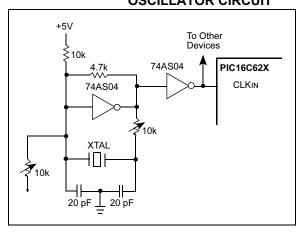
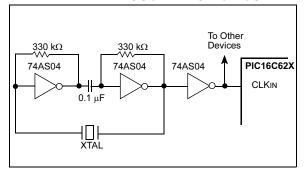


Figure 9-4 shows a series resonant oscillator circuit. This circuit is also designed to use the fundamental frequency of the crystal. The inverter performs a 180° phase shift in a series resonant oscillator circuit. The 330 k $\Omega$  resistors provide the negative feedback to bias the inverters in their linear region.

FIGURE 9-4: EXTERNAL SERIES
RESONANT CRYSTAL
OSCILLATOR CIRCUIT



#### 9.2.4 RC OSCILLATOR

For timing insensitive applications the "RC" device option offers additional cost savings. The RC oscillator frequency is a function of the supply voltage, the resistor (REXT) and capacitor (CEXT) values, and the operating temperature. In addition to this, the oscillator frequency will vary from unit to unit due to normal process parameter variation. Furthermore, the difference in lead frame capacitance between package types will also affect the oscillation frequency, especially for low CEXT values. The user also needs to take into account variation due to tolerance of external R and C components used. Figure 9-5 shows how the R/C combination is connected to the PIC16C62X. For REXT values below 2.2 k $\Omega$ , the oscillator operation may become unstable or stop completely. For very high REXT values (e.g., 1 M $\Omega$ ), the oscillator becomes sensitive to noise, humidity and leakage. Thus, we recommend to keep Rext between 3 k $\Omega$  and 100 k $\Omega$ .

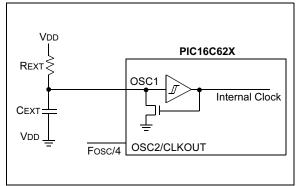
Although the oscillator will operate with no external capacitor (CEXT = 0 pF), we recommend using values above 20 pF for noise and stability reasons. With no or small external capacitance, the oscillation frequency can vary dramatically due to changes in external capacitances, such as PCB trace capacitance or package lead frame capacitance.

See Section 13.0 for RC frequency variation from part to part due to normal process variation. The variation is larger for larger R (since leakage current variation will affect RC frequency more for large R) and for smaller C (since variation of input capacitance will affect RC frequency more).

See Section 13.0 for variation of oscillator frequency due to VDD for given REXT/CEXT values, as well as frequency variation due to operating temperature for given R, C and VDD values.

The oscillator frequency, divided by 4, is available on the OSC2/CLKOUT pin, and can be used for test purposes or to synchronize other logic (Figure 3-2 for waveform).

FIGURE 9-5: RC OSCILLATOR MODE



#### 9.3 RESET

The PIC16C62X differentiates between various kinds of RESET:

- a) Power-on Reset (POR)
- b) MCLR Reset during normal operation
- c) MCLR Reset during SLEEP
- d) WDT Reset (normal operation)
- e) WDT wake-up (SLEEP)
- f) Brown-out Reset (BOR)

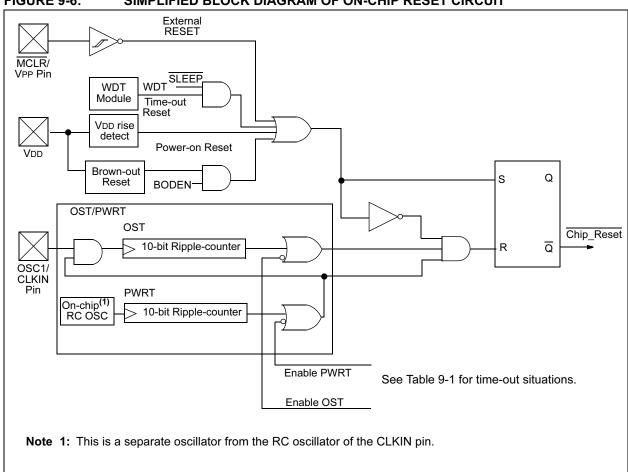
Some registers are not affected in any RESET condition Their status is unknown on POR and unchanged in any other RESET. Most other registers are reset to a "RESET state" on Power-on Reset,

MCLR Reset, WDT Reset and MCLR Reset during SLEEP. They are not affected by a WDT wake-up, since this is viewed as the resumption of normal operation. TO and PD bits are set or cleared differently in different RESET situations as indicated in Table 9-2. These bits are used in software to determine the nature of the RESET. See Table 9-5 for a full description of RESET states of all registers.

A simplified block diagram of the on-chip RESET circuit is shown in Figure 9-6.

The MCLR Reset path has a noise filter to detect and ignore small pulses. See Table 12-5 for pulse width specification.

FIGURE 9-6: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT



## 9.4 Power-on Reset (POR), Power-up Timer (PWRT), Oscillator Start-up Timer (OST) and Brown-out Reset (BOR)

### 9.4.1 POWER-ON RESET (POR)

The on-chip POR circuit holds the chip in RESET until VDD has reached a high enough level for proper operation. To take advantage of the POR, just tie the MCLR pin through a resistor to VDD. This will eliminate external RC components usually needed to create Power-on Reset. A maximum rise time for VDD is required. See Electrical Specifications for details.

The POR circuit does not produce an internal RESET when VDD declines.

When the device starts normal operation (exits the RESET condition), device operating parameters (voltage, frequency, temperature, etc.) must be met to ensure operation. If these conditions are not met, the device must be held in RESET until the operating conditions are met.

For additional information, refer to Application Note AN607, "Power-up Trouble Shooting".

## 9.4.2 POWER-UP TIMER (PWRT)

The Power-up Timer provides a fixed 72 ms (nominal) time-out on power-up only, from POR or Brown-out Reset. The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as PWRT is active. The PWRT delay allows the VDD to rise to an acceptable level. A configuration bit, PWRTE can disable (if set) or enable (if cleared or programmed) the Power-up Timer. The Power-up Timer should always be enabled when Brown-out Reset is enabled.

The Power-up Time delay will vary from chip-to-chip and due to VDD, temperature and process variation. See DC parameters for details.

## 9.4.3 OSCILLATOR START-UP TIMER (OST)

The Oscillator Start-Up Timer (OST) provides a 1024 oscillator cycle (from OSC1 input) delay after the PWRT delay is over. This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on Power-on Reset or wake-up from SLEEP.

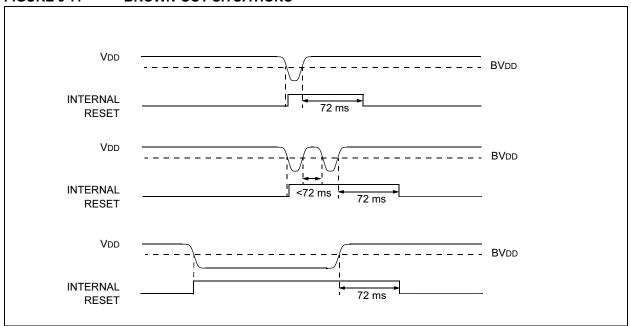
### 9.4.4 BROWN-OUT RESET (BOR)

The PIC16C62X members have on-chip Brown-out Reset circuitry. A configuration bit, BODEN, can disable (if clear/programmed) or enable (if set) the Brown-out Reset circuitry. If VDD falls below 4.0V refer to VBOR parameter D005 (VBOR) for greater than parameter (TBOR) in Table 12-5. The brown-out situation will RESET the chip. A RESET won't occur if VDD falls below 4.0V for less than parameter (TBOR).

On any RESET (Power-on, Brown-out, Watchdog, etc.) the chip will remain in RESET until VDD rises above BVDD. The Power-up Timer will now be invoked and will keep the chip in RESET an additional 72 ms.

If VDD drops below BVDD while the Power-up Timer is running, the chip will go back into a Brown-out Reset and the Power-up Timer will be re-initialized. Once VDD rises above BVDD, the Power-Up Timer will execute a 72 ms RESET. The Power-up Timer should always be enabled when Brown-out Reset is enabled. Figure 9-7 shows typical Brown-out situations.

FIGURE 9-7: BROWN-OUT SITUATIONS



#### 9.4.5 TIME-OUT SEQUENCE

On power-up the time-out sequence is as follows: First PWRT time-out is invoked after POR has expired. Then OST is activated. The total time-out will vary based on oscillator configuration and PWRTE bit status. For example, in RC mode with PWRTE bit erased (PWRT disabled), there will be no time-out at all. Figure 9-8, Figure 9-9 and Figure 9-10 depict time-out sequences.

Since the time-outs occur from the POR pulse, if MCLR is kept low long enough, the time-outs will expire. Then bringing MCLR high will begin execution immediately (see Figure 9-9). This is useful for testing purposes or to synchronize more than one PIC16C62X device operating in parallel.

Table 9-4 shows the RESET conditions for some special registers, while Table 9-5 shows the RESET conditions for all the registers.

### 9.4.6 POWER CONTROL (PCON)/ STATUS REGISTER

The power control/STATUS register, PCON (address 8Eh), has two bits.

Bit0 is  $\overline{BOR}$  (Brown-out).  $\overline{BOR}$  is unknown on Power-on Reset. It must then be set by the user and checked on subsequent RESETS to see if  $\overline{BOR}$  = 0, indicating that a brown-out has occurred. The  $\overline{BOR}$  STATUS bit is a don't care and is not necessarily predictable if the brown-out circuit is disabled (by setting BODEN bit = 0 in the Configuration word).

Bit1 is POR (Power-on Reset). It is a '0' on Power-on Reset and unaffected otherwise. The user must write a '1' to this bit following a Power-on Reset. On a subsequent RESET, if POR is '0', it will indicate that a Power-on Reset must have occurred (VDD may have gone too low).

TABLE 9-1: TIME-OUT IN VARIOUS SITUATIONS

Oscillator Configuration	Powe	er-up	Brown-out Reset	Wake-up	
Oscillator Corniguration	PWRTE = 0	PWRTE = 1	Brown-out Neset	from SLEEP	
XT, HS, LP	LP 72 ms + 1024 Tosc 1024 Tosc		72 ms + 1024 Tosc	1024 Tosc	
RC	72 ms	_	72 ms	_	

TABLE 9-2: STATUS/PCON BITS AND THEIR SIGNIFICANCE

POR	BOR	то	PD	
0	Х	1	1	Power-on Reset
0	Х	0	Х	Illegal, TO is set on POR
0	X	Х	0	Illegal, PD is set on POR
1	0	Х	Х	Brown-out Reset
1	1	0	u	WDT Reset
1	1	0	0	WDT Wake-up
1	1	u	u	MCLR Reset during normal operation
1	1	1	0	MCLR Reset during SLEEP

Legend: u = unchanged, x = unknown

TABLE 9-3: SUMMARY OF REGISTERS ASSOCIATED WITH BROWN-OUT

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS <sup>(1)</sup>	
83h	STATUS				TO	PD				0001 1xxx	000q quuu	
8Eh	PCON	_		_	_		_	POR	BOR	0x	uq	

Legend: u = unchanged, x = unknown, - = unimplemented bit, reads as '0', q = value depends on condition.

**Note 1:** Other (non Power-up) Resets include MCLR Reset, Brown-out Reset and Watchdog Timer Reset during normal operation.

TABLE 9-4: INITIALIZATION CONDITION FOR SPECIAL REGISTERS

Condition	Program Counter	STATUS Register	PCON Register
Power-on Reset	000h	0001 1xxx	0x
MCLR Reset during normal operation	000h	000u uuuu	uu
MCLR Reset during SLEEP	000h	0001 0uuu	uu
WDT Reset	000h	0000 uuuu	uu
WDT Wake-up	PC + 1	uuu0 0uuu	uu
Brown-out Reset	000h	000x xuuu	u0
Interrupt Wake-up from SLEEP	PC + 1 <sup>(1)</sup>	uuu1 0uuu	uu

Legend: u = unchanged, x = unknown, - = unimplemented bit, reads as '0'.

**Note 1:** When the wake-up is due to an interrupt and global enable bit, GIE is set, the PC is loaded with the interrupt vector (0004h) after execution of PC+1.

TABLE 9-5: INITIALIZATION CONDITION FOR REGISTERS

Register	Address	normal operation		Wake-up from SLEEP through interrupt     Wake-up from SLEEP through WDT time-out
W	_	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	00h	_	_	_
TMR0	01h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	02h	0000 0000	0000 0000	PC + 1 <sup>(3)</sup>
STATUS	03h	0001 1xxx	000q quuu <sup>(4)</sup>	uuuq quuu <sup>(4)</sup>
FSR	04h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	05h	x xxxx	u uuuu	u uuuu
PORTB	06h	xxxx xxxx	uuuu uuuu	uuuu uuuu
CMCON	1Fh	00 0000	00 0000	uu uuuu
PCLATH	0Ah	0 0000	0 0000	u uuuu
INTCON	0Bh	0000 000x	0000 000u	uuuu uqqq <sup>(2)</sup>
PIR1	0Ch	-0	-0	-q (2,5)
OPTION	81h	1111 1111	1111 1111	uuuu uuuu
TRISA	85h	1 1111	1 1111	u uuuu
TRISB	86h	1111 1111	1111 1111	uuuu uuuu
PIE1	8Ch	-0	-0	-u
PCON	8Eh	0x	uq <sup>(1,6)</sup>	uu
VRCON	9Fh	000- 0000	000- 0000	uuu- uuuu

 $\label{eq:local_local_local_local_local} \text{Legend:} \quad \text{$u$ = unchanged, $x$ = unknown, $-$ = unimplemented bit, reads as `0', $q$ = value depends on condition.}$ 

Note 1: If VDD goes too low, Power-on Reset will be activated and registers will be affected differently.

- 2: One or more bits in INTCON, PIR1 and/or PIR2 will be affected (to cause wake-up).
- 3: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).
- **4:** See Table 9-4 for RESET value for specific condition.
- 5: If wake-up was due to comparator input changing, then bit 6 = 1. All other interrupts generating a wake-up will cause bit 6 = u.
- **6:** If RESET was due to brown-out, then bit 0 = 0. All other RESETS will cause bit 0 = u.

FIGURE 9-8: TIME-OUT SEQUENCE ON POWER-UP (MCLR NOT TIED TO VDD): CASE 1

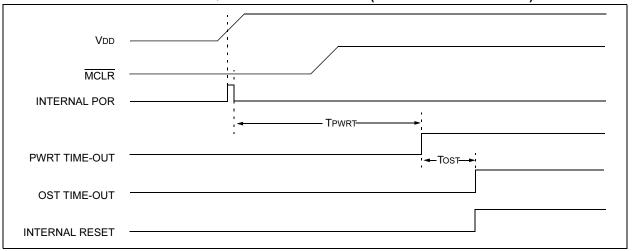


FIGURE 9-9: TIME-OUT SEQUENCE ON POWER-UP (MCLR NOT TIED TO VDD): CASE 2

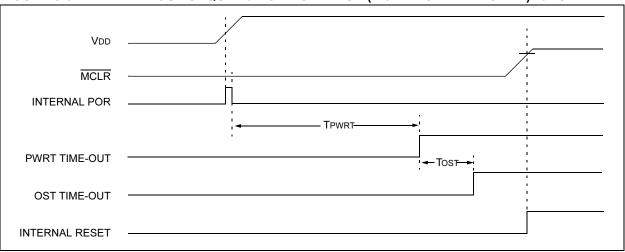


FIGURE 9-10: TIME-OUT SEQUENCE ON POWER-UP (MCLR TIED TO VDD)

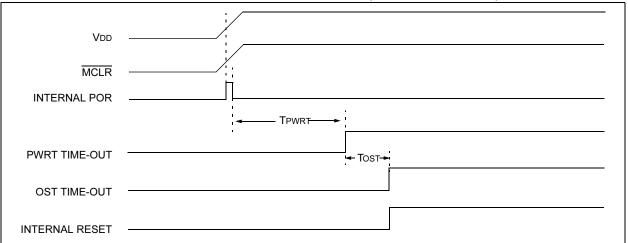
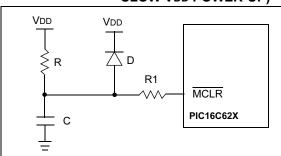
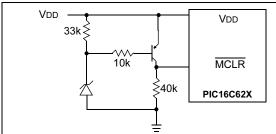


FIGURE 9-11: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD POWER-UP)



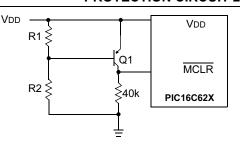
- Note 1: External Power-on Reset circuit is required only if VDD power-up slope is too slow. The diode D helps discharge the capacitor quickly when VDD powers down.
  - 2: < 40 k $\Omega$  is recommended to make sure that voltage drop across R does not violate the device's electrical specification
  - 3: R1 =  $100\Omega$  to 1 k $\Omega$  will limit any current flowing into  $\overline{\text{MCLR}}$  from external capacitor C in the event of  $\overline{\text{MCLR}}/\text{VPP}$  pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS).

## FIGURE 9-12: EXTERNAL BROWN-OUT PROTECTION CIRCUIT 1



- Note 1: This circuit will activate RESET when VDD goes below (Vz + 0.7V) where Vz = Zener voltage.
  - 2: Internal Brown-out Reset circuitry should be disabled when using this circuit.

## FIGURE 9-13: EXTERNAL BROWN-OUT PROTECTION CIRCUIT 2

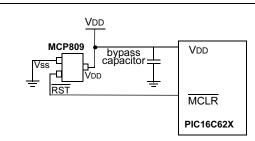


Note 1: This brown-out circuit is less expensive, albeit less accurate. Transistor
Q1 turns off when VDD is below a
certain level such that:

$$V_{DD X} \frac{R1}{R1 + R2} = 0.7V$$

- **2:** Internal Brown-out Reset should be disabled when using this circuit.
- **3:** Resistors should be adjusted for the characteristics of the transistor.

## FIGURE 9-14: EXTERNAL BROWN-OUT PROTECTION CIRCUIT 3



This brown-out protection circuit employs Microchip Technology's MCP809 microcontroller supervisor. The MCP8XX and MCP1XX families of supervisors provide push-pull and open collector outputs with both high and low active RESET pins. There are 7 different trip point selections to accommodate 5V and 3V systems.

### 9.5 Interrupts

The PIC16C62X has 4 sources of interrupt:

- External interrupt RB0/INT
- TMR0 overflow interrupt
- PORTB change interrupts (pins RB<7:4>)
- · Comparator interrupt

The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

A global interrupt enable bit, GIE (INTCON<7>) enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. Individual interrupts can be disabled through their corresponding enable bits in INTCON register. GIE is cleared on RESET.

The "return from interrupt" instruction, RETFIE, exits interrupt routine, as well as sets the GIE bit, which reenable RB0/INT interrupts.

The INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flags are contained in the INTCON register.

The peripheral interrupt flag is contained in the special register PIR1. The corresponding interrupt enable bit is contained in special registers PIE1.

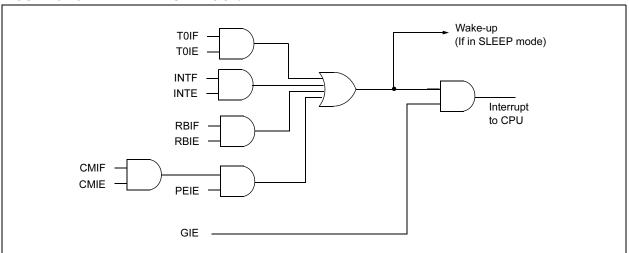
When an interrupt is responded to, the GIE is cleared to disable any further interrupt, the return address is pushed into the stack and the PC is loaded with 0004h.

Once in the interrupt service routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid RB0/INT recursive interrupts.

For external interrupt events, such as the INT pin or PORTB change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends when the interrupt event occurs (Figure 9-16). The latency is the same for one or two cycle instructions. Once in the interrupt service routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid multiple interrupt requests.

- Note 1: Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.
  - 2: When an instruction that clears the GIE bit is executed, any interrupts that were pending for execution in the next cycle are ignored. The CPU will execute a NOP in the cycle immediately following the instruction which clears the GIE bit. The interrupts which were ignored are still pending to be serviced when the GIE bit is set again.

FIGURE 9-15: INTERRUPT LOGIC



#### 9.5.1 RB0/INT INTERRUPT

External interrupt on RB0/INT pin is edge triggered, either rising if INTEDG bit (OPTION<6>) is set, or falling, if INTEDG bit is clear. When a valid edge appears on the RB0/INT pin, the INTF bit (INTCON<1>) is set. This interrupt can be disabled by clearing the INTE control bit (INTCON<4>). The INTF bit must be cleared in software in the interrupt service routine before reenabling this interrupt. The RB0/INT interrupt can wake-up the processor from SLEEP, if the INTE bit was set prior to going into SLEEP. The status of the GIE bit decides whether or not the processor branches to the interrupt vector following wake-up. See Section 9.8 for details on SLEEP and Figure 9-18 for timing of wake-up from SLEEP through RB0/INT interrupt.

#### 9.5.2 TMR0 INTERRUPT

An overflow (FFh  $\rightarrow$  00h) in the TMR0 register will set the T0IF (INTCON<2>) bit. The interrupt can be enabled/disabled by setting/clearing T0IE (INTCON<5>) bit. For operation of the Timer0 module, see Section 6.0.

#### 9.5.3 PORTB INTERRUPT

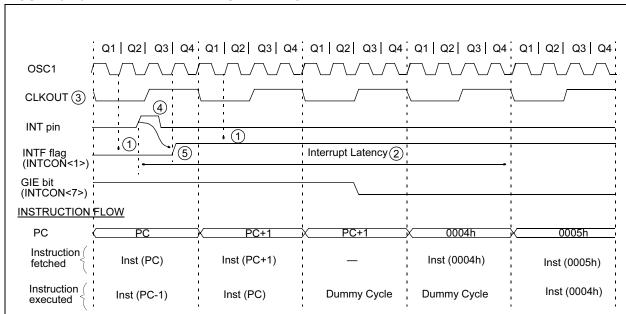
An input change on PORTB <7:4> sets the RBIF (INTCON<0>) bit. The interrupt can be enabled/disabled by setting/clearing the RBIE (INTCON<4>) bit. For operation of PORTB (Section 5.2).

**Note:** If a change on the I/O pin should occur when the read operation is being executed (start of the Q2 cycle), then the RBIF interrupt flag may not get set.

#### 9.5.4 COMPARATOR INTERRUPT

See Section 7.6 for complete description of comparator interrupts.





Note 1: INTF flag is sampled here (every Q1).

- 2: Asynchronous interrupt latency = 3-4 Tcy. Synchronous latency = 3 Tcy, where Tcy = instruction cycle time. Latency is the same whether Inst (PC) is a single cycle or a two-cycle instruction.
- 3: CLKOUT is available only in RC Oscillator mode.
- 4: For minimum width of INT pulse, refer to AC specs.
- 5: INTF is enabled to be set anytime during the Q4-Q1 cycles.

#### TABLE 9-6: SUMMARY OF INTERRUPT REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS <sup>(1)</sup>
0Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	_	CMIF	_	_	_	_	_	_	-0	-0
8Ch	PIE1	_	CMIE	_	_	_	_	_	_	-0	-0

Note 1: Other (non Power-up) Resets include MCLR Reset, Brown-out Reset and Watchdog Timer Reset during normal operation.

## 9.6 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt (e.g., W register and STATUS register). This will have to be implemented in software.

Example 9-3 stores and restores the STATUS and W registers. The user register, W\_TEMP, must be defined in both banks and must be defined at the same offset from the bank base address (i.e., W\_TEMP is defined at 0x20 in Bank 0 and it must also be defined at 0xA0 in Bank 1). The user register, STATUS\_TEMP, must be defined in Bank 0. The Example 9-3:

- · Stores the W register
- · Stores the STATUS register in Bank 0
- · Executes the ISR code
- Restores the STATUS (and bank select bit register)
- · Restores the W register

## EXAMPLE 9-3: SAVING THE STATUS AND W REGISTERS IN RAM

MOVWF	W_TEMP	copy W to temp register, could be in either bank
SWAPF	STATUS,W	;swap status to be saved into $\ensuremath{\mathtt{W}}$
BCF	STATUS, RPO	<pre>;change to bank 0 regardless ;of current bank</pre>
MOVWF	STATUS_TEMP	;save status to bank 0 ;register
:		
:	(ISR)	
:		
SWAPF	STATUS_TEMP, W	<pre>;swap STATUS_TEMP register ;into W, sets bank to origi- nal ;state</pre>
MOVWF	STATUS	;move W into STATUS register
SWAPF	W_TEMP,F	;swap W_TEMP
SWAPF	W_TEMP,W	;swap W_TEMP into W

### 9.7 Watchdog Timer (WDT)

The Watchdog Timer is a free running on-chip RC oscillator which does not require any external components. This RC oscillator is separate from the RC oscillator of the CLKIN pin. That means that the WDT will run, even if the clock on the OSC1 and OSC2 pins of the device has been stopped, for example, by execution of a SLEEP instruction. During normal operation, a WDT time-out generates a device RESET. If the device is in SLEEP mode, a WDT time-out causes the device to wake-up and continue with normal operation. The WDT can be permanently disabled by programming the configuration bit WDTE as clear (Section 9.1).

#### 9.7.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). The time-out periods vary with temperature, VDD and process variations from part to part (see DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT under software control by writing to the OPTION register. Thus, time-out periods up to 2.3 seconds can be realized.

The CLRWDT and SLEEP instructions clear the WDT and the postscaler, if assigned to the WDT, and prevent it from timing out and generating a device RESET.

The TO bit in the STATUS register will be cleared upon a Watchdog Timer time-out.

## 9.7.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken in account that under worst case conditions (VDD = Min., Temperature = Max., max. WDT prescaler) it may take several seconds before a WDT time-out occurs.

FIGURE 9-17: WATCHDOG TIMER BLOCK DIAGRAM

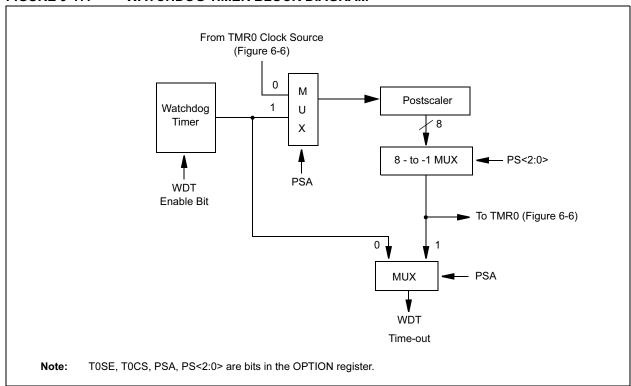


TABLE 9-7: SUMMARY OF WATCHDOG TIMER REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS
2007h	Config. bits	_	BODEN	CP1	CP0	PWRTE	WDTE	FOSC1	FOSC0	_	_
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: Shaded cells are not used by the Watchdog Timer.

**Note:** – = Unimplemented location, read as "0"

+ = Reserved for future use

### 9.8 Power-Down Mode (SLEEP)

The Power-down mode is entered by executing a SLEEP instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, the PD bit in the STATUS register is cleared, the TO bit is set, and the oscillator driver is turned off. The I/O ports maintain the status they had, before SLEEP was executed (driving high, low, or himpedance).

For lowest current consumption in this mode, all I/O pins should be either at VDD or Vss with no external circuitry drawing current from the I/O pin and the comparators and VREF should be disabled. I/O pins that are hi-impedance inputs should be pulled high or low externally to avoid switching currents caused by floating inputs. The TOCKI input should also be at VDD or Vss for lowest current consumption. The contribution from on chip pull-ups on PORTB should be considered.

The MCLR pin must be at a logic high level (VIHMC).

Note:	It should be noted that a RESET generated
	by a WDT time-out does not drive MCLR
	pin low.

#### 9.8.1 WAKE-UP FROM SLEEP

The device can wake-up from SLEEP through one of the following events:

- 1. External RESET input on MCLR pin
- 2. Watchdog Timer Wake-up (if WDT was enabled)
- 3. Interrupt from RB0/INT pin, RB Port change, or the Peripheral Interrupt (Comparator).

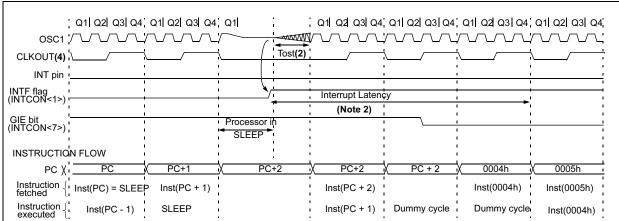
The first event will cause a device RESET. The two latter events are considered a continuation of program execution. The  $\overline{\text{TO}}$  and  $\overline{\text{PD}}$  bits in the STATUS register can be used to determine the cause of device RESET.  $\overline{\text{PD}}$  bit, which is set on power-up, is cleared when SLEEP is invoked.  $\overline{\text{TO}}$  bit is cleared if WDT wake-up occurred.

When the SLEEP instruction is being executed, the next instruction (PC + 1) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up is regardless of the state of the GIE bit. If the GIE bit is clear (disabled), the device continues execution at the instruction after the SLEEP instruction. If the GIE bit is set (enabled), the device executes the instruction after the SLEEP instruction and then branches to the interrupt address (0004h). In cases where the execution of the instruction following SLEEP is not desirable, the user should have an NOP after the SLEEP instruction.

Note: If the global interrupts are disabled (GIE is cleared), but any interrupt source has both its interrupt enable bit and the corresponding interrupt flag bits set, the device will immediately wake-up from SLEEP. The SLEEP instruction is completely executed.

The WDT is cleared when the device wakes up from SLEEP, regardless of the source of wake-up.

## FIGURE 9-18: WAKE-UP FROM SLEEP THROUGH INTERRUPT



- Note 1: XT, HS or LP Oscillator mode assumed.
  - 2: Tost = 1024Tosc (drawing not to scale) This delay will not be there for RC Osc mode.
  - 3: GIE = '1' assumed. In this case, after wake-up, the processor jumps to the interrupt routine. If GIE = '0', execution will continue in-line.
  - 4: CLKOUT is not available in these Osc modes, but shown here for timing reference.

#### 9.9 Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out for verification purposes.

**Note:** Microchip does not recommend code protecting windowed devices.

#### 9.10 ID Locations

Four memory locations (2000h-2003h) are designated as ID locations where the user can store checksum or other code identification numbers. These locations are not accessible during normal execution, but are readable and writable during Program/Verify. Only the Least Significant 4 bits of the ID locations are used.

### 9.11 In-Circuit Serial Programming™

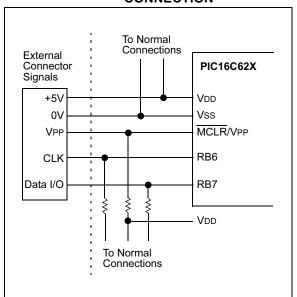
The PIC16C62X microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data and three other lines for power, ground and the programming voltage. This allows customers to manufacture boards with unprogrammed devices and then program the microcontroller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

The device is placed into a Program/Verify mode by holding the RB6 and RB7 pins low, while raising the MCLR (VPP) pin from VIL to VIHH (see programming specification). RB6 becomes the programming clock and RB7 becomes the programming data. Both RB6 and RB7 are Schmitt Trigger inputs in this mode.

After RESET, to place the device into Programming/ Verify mode, the program counter (PC) is at location 00h. A 6-bit command is then supplied to the device. Depending on the command, 14-bits of program data are then supplied to or from the device, depending if the command was a load or a read. For complete details of serial programming, please refer to the PIC16C6X/7X/9XX Programming Specification (DS30228).

A typical In-Circuit Serial Programming connection is shown in Figure 9-19.

FIGURE 9-19: TYPICAL IN-CIRCUIT
SERIAL PROGRAMMING
CONNECTION



#### 10.0 INSTRUCTION SET SUMMARY

Each PIC16C62X instruction is a 14-bit word divided into an OPCODE which specifies the instruction type and one or more operands which further specify the operation of the instruction. The PIC16C62X instruction set summary in Table 10-2 lists **byte-oriented**, **bit-oriented**, and **literal and control** operations. Table 10-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an eight or eleven bit constant or literal value.

TABLE 10-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
х	Don't care location (= 0 or 1) The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1
label	Label name
TOS	Top of Stack
PC	Program Counter
PCLAT H	Program Counter High Latch
GIE	Global Interrupt Enable bit
WDT	Watchdog Timer/Counter
TO	Time-out bit
PD	Power-down bit
dest	Destination either the W register or the specified register file location
[]	Options
( )	Contents
$\rightarrow$	Assigned to
<>	Register bit field
€	In the set of
italics	User defined term (font is courier)

The instruction set is highly orthogonal and is grouped into three basic categories:

- · Byte-oriented operations
- · Bit-oriented operations
- · Literal and control operations

All instructions are executed within one single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles with the second cycle executed as a NOP. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1  $\mu s$ . If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2  $\mu s$ .

Table 10-1 lists the instructions recognized by the MPASM $^{\text{TM}}$  assembler.

Figure 10-1 shows the three general formats that the instructions can have.

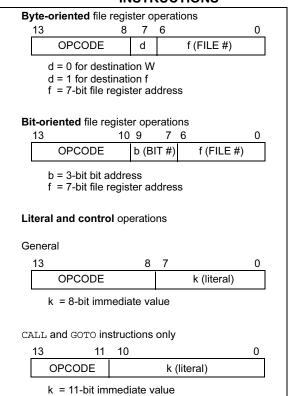
**Note:** To maintain upward compatibility with future PICmicro<sup>®</sup> products, <u>do not use</u> the OPTION and TRIS instructions.

All examples use the following format to represent a hexadecimal number:

0xhh

where h signifies a hexadecimal digit.

## FIGURE 10-1: GENERAL FORMAT FOR INSTRUCTIONS



## **PIC16C62X**

TABLE 10-2: PIC16C62X INSTRUCTION SET

Operands		Description	Cycles		14-DIL	Opcode	<b>=</b>	Status	Notes
				MSb			LSb	Affected	
BYTE-ORIEN	TED F	ILE REGISTER OPERATIONS							
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C,DC,Z	1,2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	1,2
CLRF	f	Clear f	1	00	0001	lfff	ffff	Z	2
CLRW	-	Clear W	1	00	0001	0000	0011	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	1,2
DECF	f, d	Decrement f	1	00	0011	dfff	ffff	Z	1,2
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1,2,3
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	1,2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1,2,3
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	1,2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	1,2
MOVWF	f	Move W to f	1	00	0000	lfff	ffff		
NOP	-	No Operation	1	00	0000	0xx0	0000		
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff	ffff	С	1,2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff	ffff	С	1,2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff	ffff	C,DC,Z	1,2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff	ffff		1,2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	1,2
BIT-ORIENTE	D FIL	E REGISTER OPERATIONS							
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		1,2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		1,2
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		3
LITERAL AND	D CON	NTROL OPERATIONS							
ADDLW	k	Add literal and W	1	11	111x	kkkk	kkkk	C,DC,Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
CALL	k	Call subroutine	2	10	0kkk	kkkk	kkkk		
CLRWDT	-	Clear Watchdog Timer	1	00	0000	0110	0100	TO,PD	
GOTO	k	Go to address	2	10	1kkk	kkkk	kkkk		
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLW	k	Move literal to W	1	11	00xx	kkkk	kkkk		
RETFIE	-	Return from interrupt	2	00	0000	0000	1001		
RETLW	k	Return with literal in W	2	11	01xx	kkkk	kkkk		
RETURN	-	Return from Subroutine	2	00	0000	0000	1000		
SLEEP	-	Go into Standby mode	1	00	0000	0110	0011	TO,PD	
SUBLW	k	Subtract W from literal	1	11	110x	kkkk	kkkk	C,DC,Z	
	k	Exclusive OR literal with W	1	11	1010	kkkk		Z Z	

Note 1: When an I/O register is modified as a function of itself (e.g., MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

<sup>2:</sup> If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 Module.

<sup>3:</sup> If Program Counter (PC) is modified or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

## 10.1 Instruction Descriptions

ADDLW	Add Literal and W
Syntax:	[label] ADDLW k
Operands:	$0 \leq k \leq 255$
Operation:	$(W) + k \rightarrow (W)$
Status Affected:	C, DC, Z
Encoding:	11 111x kkkk kkkk
Description:	The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.
Words:	1
Cycles:	1
Example	ADDLW 0x15
	Before Instruction  W = 0x10  After Instruction  W = 0x25
	** 0/20

ADDWF	Add W and f
Syntax:	[label] ADDWF f,d
Operands:	$\begin{aligned} 0 &\leq f \leq 127 \\ d &\in [0,1] \end{aligned}$
Operation:	$(W) + (f) \rightarrow (dest)$
Status Affected:	C, DC, Z
Encoding:	00 0111 dfff ffff
Description:	Add the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.
Words:	1
Cycles:	1
Example	ADDWF FSR, 0
	Before Instruction

ANDLW	AND Literal with W		
Syntax:	[label] ANDLW k		
Operands:	$0 \leq k \leq 255$		
Operation:	(W) .AND. $(k) \rightarrow (W)$		
Status Affected:	Z		
Encoding:	11 1001 kkkk kkkk		
Description:	The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.		
Words:	1		
Cycles:	1		
Example	ANDLW 0x5F		
	Before Instruction  W = 0xA3  After Instruction  W = 0x03		

ANDWF	AND W w	/ith f		
Syntax:	[ label ] ANDWF f,d			
Operands:	$0 \le f \le 127$ $d \in [0,1]$			
Operation:	(W) .AND	$. (f) \rightarrow ($	dest)	
Status Affected:	Z			
Encoding:	00	0101	dfff	ffff
Description:	AND the ' 'f'. If 'd' is the W reg is stored	0, the reister. If '	esult is sto d' is 1, the	ored in e result
Words:	1			
Cycles:	1			
Example	ANDWF	FSR,	1	
	After Instr	W = =SR =	0x17 0xC2 0x17 0x02	

# **PIC16C62X**

BCF	Bit Clear	f		
Syntax:	[ label ] BCF f,b			
Operands:	$0 \le f \le 127$ $0 \le b \le 7$			
Operation:	$0 \rightarrow (f < b)$	>)		
Status Affected:	None			
Encoding:	01	00bb	bfff	ffff
Description:	Bit 'b' in r	egister 'f	' is cleare	ed.
Words:	1			
Cycles:	1			
Example	BCF	FLAG_F	REG, 7	
	Before In		EG = 0xC7	
	After Inst	ruction		
		FLAG_RE	EG = 0x47	

BSF	Bit Set f			
Syntax:	[ label ] BSF f,b			
Operands:	$0 \le f \le 127$ $0 \le b \le 7$			
Operation:	1 → (f <b< td=""><td>&gt;)</td><td></td><td></td></b<>	>)		
Status Affected:	None			
Encoding:	01	01bb	bfff	ffff
Description:	Bit 'b' in r	egister 'f	' is set.	
Words:	1			
Cycles:	1			
Example	BSF	FLAG_F	REG, 7	
	Before In		= EG = 0x0 <i>P</i>	A.
	After Instruction			
		FLAG RE	EG = 0x8A	١

BTFSC	Bit Test, Skip if Clear		
Syntax:	[ label ] BTFSC f,b		
Operands:	$\begin{array}{l} 0 \leq f \leq 127 \\ 0 \leq b \leq 7 \end{array}$		
Operation:	skip if $(f < b >) = 0$		
Status Affected:	None		
Encoding:	01 10bb bfff ffff		
Description:	If bit 'b' in register 'f' is '0', then the next instruction is skipped.  If bit 'b' is '0', then the next instruction fetched during the current instruction execution is discarded, and a NOP is executed instead, making this a two-cycle instruction.		
Words:	1		
Cycles:	1(2)		
Example	HERE BTFSC FLAG,1 FALSE GOTO PROCESS_CO TRUE • DE •		
	Before Instruction		
	PC = address HERE		
	After Instruction  if FLAG<1> = 0,  PC = address TRUE  if FLAG<1>=1,  PC = address FALSE		

BTFSS	Bit Test f, Skip if Set
Syntax:	[label]BTFSS f,b
Operands:	$0 \le f \le 127$ $0 \le b < 7$
Operation:	skip if $(f < b >) = 1$
Status Affected:	None
Encoding:	01 11bb bfff ffff
Description:	If bit 'b' in register 'f' is '1', then the next instruction is skipped.  If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and a NOP is executed instead, making this a two-cycle instruction.
Words:	1
Cycles:	1(2)
Example	HERE BTFSS FLAG,1 FALSE GOTO PROCESS_CO TRUE • DE •
	Before Instruction  PC = address HERE  After Instruction  if FLAG<1> = 0,  PC = address FALSE  if FLAG<1> = 1,  PC = address TRUE

CALL	Call Subroutine			
Syntax:	[label] CALL k			
Operands:	$0 \leq k \leq 2047$			
Operation:	(PC)+ 1 $\rightarrow$ TOS, k $\rightarrow$ PC<10:0>, (PCLATH<4:3>) $\rightarrow$ PC<12:11>			
Status Affected:	None			
Encoding:	10 Okkk kkkk kkkk			
Description:	Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two-cycle instruction.			
Words:	1			
Cycles:	2			
Example	HERE CALL THER E			
	Before Instruction PC = Address HERE After Instruction PC = Address THERE TOS = Address HERE+1			

CLRF	Clear f			
Syntax:	[label] CLRF f			
Operands:	$0 \leq f \leq 127$			
Operation:	$00h \rightarrow (f)$ $1 \rightarrow Z$	)		
Status Affected:	Z			
Encoding:	00	0001	1fff	ffff
Description:	The cont		-	
Words:	1			
Cycles:	1			
Example	CLRF	FLAG_F	REG	
	Before In	FLAG_RE		0x5A
		FLAG_RE Z	EG = =	0x00 1

# **PIC16C62X**

CLRW	Clear W	COMF	Complement f
Syntax:	[label] CLRW	Syntax:	[label] COMF f,d
Operands:	None	Operands:	$0 \leq f \leq 127$
Operation:	$00h \rightarrow (W)$		d ∈ [0,1]
	$1 \rightarrow Z$	Operation:	$(\bar{f}) \rightarrow (dest)$
Status Affected:	Z	Status Affected:	Z
Encoding:	00 0001 0000 0011	Encoding:	00 1001 dfff ffff
Description:	W register is cleared. Zero bit (Z) is set.	Description:	The contents of register 'f' are complemented. If 'd' is 0, the
Words:	1		result is stored in W. If 'd' is 1, the result is stored back in register 'f'.
Cycles:	1	Words:	1
Example	CLRW	Cycles:	1
	Before Instruction	Example	COMF REG1,0
	W = 0x5A After Instruction	Example	Before Instruction
	W = 0x00		REG1 = 0x13
	Z = 1		After Instruction  REG1 = 0x13  W = 0xEC
CLRWDT	Clear Watchdog Timer		W = 0xEC
Syntax:			
Зуптах.	[label] CLRWDT		
Operands:	None	DECF	Decrement f
Operands:		Syntax:	[label] DECF f,d
-	None $00h \rightarrow WDT$ $0 \rightarrow WDT \text{ prescaler,}$		[ <i>label</i> ] DECF f,d 0 ≤ f ≤ 127
Operands:	None 00h → WDT	Syntax:	[label] DECF f,d
Operands:	None $00h \rightarrow WDT$ $0 \rightarrow \underline{WDT} \text{ prescaler,}$ $1 \rightarrow \underline{TO}$	Syntax: Operands:	[ label ] DECF f,d $0 \le f \le 127$ $d \in [0,1]$
Operands: Operation:	None $00h \rightarrow WDT$ $0 \rightarrow \underline{WDT}$ prescaler, $1 \rightarrow \underline{TO}$ $1 \rightarrow PD$	Syntax: Operands: Operation:	[ label ] DECF f,d $0 \le f \le 127$ $d \in [0,1]$ (f) - 1 $\rightarrow$ (dest)
Operands: Operation: Status Affected:	None $00h \rightarrow WDT$ $0 \rightarrow \underline{WDT} \text{ prescaler,}$ $1 \rightarrow \underline{TO}$ $1 \rightarrow \underline{PD}$ $\overline{TO}, \overline{PD}$	Syntax: Operands: Operation: Status Affected:	[ label ] DECF f,d $0 \le f \le 127$ $d \in [0,1]$ (f) - 1 $\rightarrow$ (dest)
Operands: Operation: Status Affected: Encoding:	None $00h \rightarrow WDT$ $0 \rightarrow \underline{WDT} \text{ prescaler,}$ $1 \rightarrow \underline{TO}$ $1 \rightarrow \underline{PD}$ $\overline{TO}, \overline{PD}$ $00 \qquad 0000 \qquad 0110 \qquad 0100$ $CLRWDT \text{ instruction resets the}$ $Watchdog Timer. It also resets the$ $pres\underline{caler} \text{ of } \underline{the} \text{ WDT. STATUS}$	Syntax: Operands: Operation: Status Affected: Encoding:	
Operands: Operation: Status Affected: Encoding: Description:	None $00h \rightarrow WDT$ $0 \rightarrow WDT \text{ prescaler,}$ $1 \rightarrow \overline{TO}$ $1 \rightarrow \overline{PD}$ $\overline{TO}, \overline{PD}$ $00 \qquad 0000 \qquad 0110 \qquad 0100$ $CLRWDT \text{ instruction resets the}$ $Watchdog Timer. \text{ It also resets the}$ $\text{prescaler of the WDT. STATUS}$ $\text{bits } \overline{TO} \text{ and } \overline{PD} \text{ are set.}$	Syntax: Operands: Operation: Status Affected: Encoding: Description:	
Operands: Operation: Status Affected: Encoding: Description:	None $00h \rightarrow WDT$ $0 \rightarrow \underline{WDT} \text{ prescaler,}$ $1 \rightarrow \underline{TO}$ $1 \rightarrow \underline{PD}$ $\overline{TO}, \overline{PD}$ $00 \qquad 0000 \qquad 0110 \qquad 0100$ $CLRWDT \text{ instruction resets the}$ $Watchdog Timer. \text{ It also resets the}$ $prescaler \text{ of the WDT. STATUS}$ $bits \overline{TO} \text{ and } \overline{PD} \text{ are set.}$ $1$	Syntax: Operands: Operation: Status Affected: Encoding: Description:	
Operands: Operation: Status Affected: Encoding: Description: Words: Cycles:	None $00h \rightarrow WDT$ $0 \rightarrow WDT \text{ prescaler,}$ $1 \rightarrow \overline{TO}$ $1 \rightarrow \overline{PD}$ $\overline{TO}, \overline{PD}$ $00 \qquad 0000 \qquad 0110 \qquad 0100$ $CLRWDT \text{ instruction resets the}$ $Watchdog Timer. \text{ It also resets the}$ $PD \text{ prescaler of the WDT. STATUS}$ $Dits \overline{TO} \text{ and } \overline{PD} \text{ are set.}$ $1$ $1$ $CLRWDT$ $Defore Instruction$	Syntax: Operands: Operation: Status Affected: Encoding: Description:  Words: Cycles:	
Operands: Operation: Status Affected: Encoding: Description: Words: Cycles:	None  00h → WDT  0 → WDT prescaler,  1 → TO  1 → PD  TO, PD  00 0000 0110 0100  CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. STATUS bits TO and PD are set.  1  1  CLRWDT  Before Instruction  WDT counter = ?  After Instruction	Syntax: Operands: Operation: Status Affected: Encoding: Description:  Words: Cycles:	
Operands: Operation: Status Affected: Encoding: Description: Words: Cycles:	None $00h \rightarrow WDT$ $0 \rightarrow WDT \text{ prescaler,}$ $1 \rightarrow \overline{TO}$ $1 \rightarrow \overline{PD}$ $\overline{TO}, \overline{PD}$ $00 \qquad 0000 \qquad 0110 \qquad 0100$ $CLRWDT \text{ instruction resets the}$ $Watchdog Timer. \text{ It also resets the}$ $prescaler of the WDT. STATUS$ $bits \overline{TO} \text{ and } \overline{PD} \text{ are set.}$ $1$ $1$ $CLRWDT$ $Before Instruction$ $WDT counter = ?$ $After Instruction$ $WDT counter = 0x00$	Syntax: Operands: Operation: Status Affected: Encoding: Description:  Words: Cycles:	
Operands: Operation: Status Affected: Encoding: Description: Words: Cycles:	None  00h → WDT  0 → WDT prescaler,  1 → TO  1 → PD  TO, PD  00 0000 0110 0100  CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. STATUS bits TO and PD are set.  1  1  CLRWDT  Before Instruction  WDT counter = ?  After Instruction	Syntax: Operands: Operation: Status Affected: Encoding: Description:  Words: Cycles:	

DECFSZ	Decrement f, Skip if 0
Syntax:	[label] DECFSZ f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	(f) - 1 $\rightarrow$ (dest); skip if result = 0
Status Affected:	None
Encoding:	00 1011 dfff ffff
Description:	The contents of register 'f' are decremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.  If the result is 0, the next instruction, which is already fetched, is discarded. A NOP is executed instead making it a two-cycle instruction.
Words:	1
Cycles:	1(2)
Example	HERE DECFSZ CNT, 1 GOTO LOOP CONTINUE • •
	Before Instruction PC = address HERE  After Instruction CNT = CNT - 1 if CNT = 0, PC = address CONTINUE if CNT ≠ 0, PC = address HERE+1

INCF	Increment f
Syntax:	[label] INCF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	$(f) + 1 \rightarrow (dest)$
Status Affected:	Z
Encoding:	00 1010 dfff ffff
Description:	The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
Words:	1
Cycles:	1
Example	INCF CNT, 1
	Before Instruction  CNT = 0xFF Z = 0  After Instruction  CNT = 0x00 Z = 1

Syntax:	[ label ]	GOTO	k		
Operands:	$0 \leq k \leq 2047$				
Operation:	$k \rightarrow PC<10:0>$ PCLATH<4:3> $\rightarrow$ PC<12:11>				
Status Affected:	None				
Encoding:	10	1kkk	kkkk	kkkk	
Description:	GOTO is an unconditional branch. The eleven bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a two-cycle instruction.				
Words:	1				
Cycles:	2				
Example	GOTO T	HERE			
	After Inst	ruction PC =	Address	THERE	

**Unconditional Branch** 

**GOTO** 

INCFSZ	Increment f, Skip if 0	IORWF	Inclusive OR W with f
Syntax:	[ label ] INCFSZ f,d	Syntax:	[ label ] IORWF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$	Operands:	$0 \le f \le 127$ d $\in [0,1]$
Operation:	(f) + 1 $\rightarrow$ (dest), skip if result = 0	Operation:	(W) .OR. (f) $\rightarrow$ (dest)
Status Affected:	None	Status Affected:	<del>Z</del>
Encoding:	00 1111 dfff ffff	Encoding:	00 0100 dfff ffff
Description:	The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.  If the result is 0, the next instruction, which is already fetched, is discarded. A NOP is executed instead making it a two-cycle instruction.	Description:  Words: Cycles: Example	Inclusive OR the W register with register 'f'. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.  1  IORWF RESULT, 0
Words:	1		Before Instruction RESULT = 0x13
Cycles:	1(2)		W = 0x91
Example	HERE INCFSZ CNT, 1 GOTO LOOP CONTINUE •		After Instruction  RESULT = 0x13  W = 0x93  Z = 1
	Before Instruction PC = address HERE	MOVLW	Move Literal to W
	PC = address HERE After Instruction	Syntax:	[ label ] MOVLW k
	CNT = CNT + 1	Operands:	$0 \leq k \leq 255$
	<pre>if CNT= 0, PC = address CONTINUE</pre>	Operation:	$k \to (W)$
	if CNT≠ 0, PC = address HERE +1	Status Affected:	None
	PC = address HERE +1	Encoding:	11 00xx kkkk kkkk
IORLW	Inclusive OR Literal with W	Description:	The eight bit literal 'k' is loaded into W register. The don't cares will assemble as 0's.
Syntax:	[label] IORLW k	Words:	1
Operands:	$0 \leq k \leq 255$	Cycles:	1
Operation:	(W) .OR. $k \rightarrow (W)$	-	MOVLW 0x5A
Status Affected:	Z	Example	After Instruction
Encoding:	11 1000 kkkk kkkk		W = 0x5A
Description:	The contents of the W register is OR'ed with the eight bit literal 'k'. The result is placed in the W register.		
Words:	1		
Cycles:	1		
Example	IORLW 0x35		
	Before Instruction W = 0x9A		
	After Instruction  W = 0xBF  Z = 1		

MOVF	Move f			
Syntax:	[ label ] MOVF f,d			
Operands:	$0 \le f \le 127$ $d \in [0,1]$			
Operation:	$(f) \rightarrow (dest)$			
Status Affected:	Z			
Encoding:	00 1000 dfff ffff			
Description:	The contents of register f is moved to a destination dependent upon the status of d. If $d = 0$ , destination is W register. If $d = 1$ , the destination is file register f itself. $d = 1$ is useful to test a file register since status flag Z is affected.			
Words:	1			
Cycles:	1			
Example	MOVF FSR, 0			
	After Instruction  W = value in FSR register Z = 1			

Move W	to f			
[ label ]	MOVWI	F f		
$0 \le f \le 12$	27			
$(W) \rightarrow (f)$	)			
None				
00	0000	1ff	f	ffff
Move data from W register to register 'f'.				
1				
1				
MOVWF	OPTION	1		
After Inst	OPTION W ruction OPTION	=	0x4F	:
	[ label ] $0 \le f \le 12$ (W) → (f) None $00$ Move datister 'f'.  1  MOVWF  Before In	0 ≤ f ≤ 127  (W) → (f)  None  00 0000  Move data from V ister 'f'.  1  1  MOVWF OPTION  Before Instruction  OPTION  W  After Instruction	[label] MOVWF f f 0 ≤ f ≤ 127 (W) → (f) None	$ [label] MOVWF f $ $0 \le f \le 127 $ $(W) → (f) $ None $00 0000 1fff $ Move data from W register ister 'f'. $1$ $1$ $MOVWF OPTION$ Before Instruction $OPTION = 0xFF $ $W = 0x4F $ After Instruction $OPTION = 0x4F $

NOP	No Operation			
Syntax:	[ label ]	NOP		
Operands:	None			
Operation:	No opera	ation		
Status Affected:	None			
Encoding:	00	0000	0xx0	0000
Description:	No opera	ation.		
Words:	1			
Cycles:	1			
Example	NOP			

OPTION	Load Option Register			
Syntax:	[ label ] OPTION			
Operands:	None			
Operation:	$(W) \rightarrow OPTION$			
Status Affected:	None			
Encoding:	00 0000 0110 0010			
Description: Words:	The contents of the W register are loaded in the OPTION register. This instruction is supported for code compatibility with PIC16C5X products. Since OPTION is a readable/writable register, the user can directly address it.			
Cycles:	1			
Example				
	To maintain upward compatibility with future PICmicro® products, do not use this instruction.			

RETFIE	Return from Interrupt				
Syntax:	[label] RETFIE				
Operands:	None				
Operation:	$TOS \rightarrow PC$ , $1 \rightarrow GIE$				
Status Affected:	None				
Encoding:	00 0000 0000 1001				
Description:	Return from Interrupt. Stack is POPed and Top of Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a two-cycle instruction.				
Words:	1				
Cycles:	2				
Example	RETFIE				
	After Interrupt PC = TOS GIE = 1				

RETLW	Return with Literal in W
Syntax:	[label] RETLW k
Operands:	$0 \leq k \leq 255$
Operation:	$k \rightarrow (W);$ TOS $\rightarrow$ PC
Status Affected:	None
Encoding:	11 01xx kkkk kkkk
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.
Words:	1
Cycles:	2
Example	CALL TABLE; W contains table :offset value
TABLE	<ul> <li>;W now has table value</li> <li>ADDWF PC ;W = offset</li> <li>RETLW k1 ;Begin table</li> </ul>
	RETLW k2 ;
	RETLW kn ;End of table
	Before Instruction W = 0x07
	After Instruction
	W = value of k8

RETURN	Return from Subroutine			
Syntax:	[ label ]	RETUR	N	
Operands:	None			
Operation:	$TOS \rightarrow P$	C		
Status Affected:	None			
Encoding:	00	0000	0000	1000
Description:	Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two-cycle instruction.			
Words:	1			
Cycles:	2			
Example	RETURN			
	After Inte	rrupt PC =	TOS	

RLF	Rotate Left f through Carry						
Syntax:	[ label ]	RLF	f,d				
Operands:	$0 \le f \le 12$ $d \in [0,1]$	27					
Operation:	See desc	ription b	elow				
Status Affected:	С						
Encoding:	00	1101	dff	Ef	ffff		
Description:	The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.						
Words:	1						
Cycles:	1						
Example	RLF	REG1,	)				
	Before In	struction	1				
		REG1	=	1110	0110		
	After Inst	c ruction	=	0			
		REG1	=	1110	0110		
		W C	= =	1100 1	1100		

RRF	Rotate Right f through Carry							
Syntax:	[ label ]	RRF f	,d					
Operands:	$0 \le f \le 127$ $d \in [0,1]$							
Operation:	See desc	cription b	elow					
Status Affected:	С							
Encoding:	00	1100	dfff	ffff				
Description:	The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.							
Words:	1							
Cycles:	1							
Example	RRF		REG1, 0					
	Before In	struction	1					
		REG1 C	= 11 = 0	10 0110				
	After Inst							
		REG1 W C		10 0110				

#### SLEEP Syntax:

Syntax:	[ label ]	SLEEF	)						
Operands:	None								
Operation:	00h → WDT, 0 → WDT prescaler, 1 → $\overline{TO}$ , 0 → $\overline{PD}$								
Status Affected:	TO, PD								
Encoding:	00 0000 0110 001								
Description:	The power-down STATUS bit, PD is cleared. Time-out STATUS bit, TO is set. Watch- dog Timer and its prescaler are cleared. The processor is put into SLEEP mode with the oscillator stopped. See Section 9.8 for more details.								
Words:	1								
Cycles:	1								
Example:	SLEEP								

SUBLW	Subtract W from Literal	SUBWF	Subtract W from f
Syntax:	[label] SUBLW k	Syntax:	[ label ] SUBWF f,d
Operands:	$0 \leq k \leq 255$	Operands:	$0 \leq f \leq 127$
Operation:	$k - (W) \rightarrow (W)$		d ∈ [0,1]
Status	C, DC, Z	Operation:	$(f) - (W) \rightarrow (dest)$
Affected:		Status Affected:	C, DC, Z
Encoding:	11 110x kkkk kkkk	Encoding:	00 0010 dfff ffff
Description:	The W register is subtracted (2's complement method) from the eight bit literal 'k'. The result is placed in the W register.	Description:	Subtract (2's complement method) W register from register 'f'. If 'd' is 0, the result is stored in the W register.
Words:	1		If 'd' is 1, the result is stored back in register 'f'.
Cycles:	1	Words:	1
Example 1:	SUBLW 0x02	Cycles:	1
	Before Instruction	Example 1:	SUBWF REG1,1
	W = 1 C = ?		Before Instruction
	After Instruction		REG1= 3
	W = 1		W = 2 C = ?
	C = 1; result is positive		After Instruction
Example 2:	Before Instruction		REG1= 1
	W = 2 C = ?		W = 2
	After Instruction	Evample 2:	C = 1; result is positive  Before Instruction
	W = 0	Example 2:	REG1= 2
	C = 1; result is zero		W = 2
Example 3:	Before Instruction		C = ?
	W = 3 C = ?		After Instruction
	After Instruction		REG1= 0 W = 2
	W = 0xFF		C = 1; result is zero
	C = 0; result is negative	Example 3:	Before Instruction
			REG1= 1 W = 2 C = ?
			After Instruction
			REG1= 0xFF W = 2 C = 0; result is negative

SWAPF	Swap Nibbles in f						
Syntax:	[ label ]	SWAPF	f,d				
Operands:	$0 \le f \le 12$ $d \in [0,1]$	27					
Operation:	(f<3:0>) - (f<7:4>) -		-				
Status Affected:	None						
Encoding:	00	1110	dfff	ffff			
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0, the result is placed in W register. If 'd' is 1, the result is placed in register 'f'.						
Words:	1						
Cycles:	1						
Example	SWAPF	REG,	0				
	Before In	struction					
		REG1	=	0xA5			
	After Inst	ruction					
		REG1 W		0xA5 0x5A			

TRIS	Load TR	Load TRIS Register						
Syntax:	[ label ]	TRIS	f					
Operands:	$5 \leq f \leq 7$							
Operation:	$(W) \rightarrow TF$	RIS regis	ter f;					
Status Affected:	None							
Encoding:	00	0000	0110	Offf				
Description:	The instruction is supported for code compatibility with the PIC16C5X products. Since TRIS registers are readable and writable, the user can directly address them.							
Words:	1							
Cycles:	1							
Example								
	To maintain upward compatibility with future PICmicro® products, do not use this instruction.							

XORLW	Exclusive OR Literal with W							
Syntax:	[ <i>label</i> XORLW k ]							
Operands:	$0 \leq k \leq 255$							
Operation:	(W) .XOR. $k \rightarrow (W)$							
Status Affected:	Z							
Encoding:	11 1010 kkkk kkkk							
Description: Words:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.							
Cycles:	1							
Example:	XORLW 0xAF							
	Before Instruction							
	W = 0xB5							
	After Instruction							
	W = 0x1A							
XORWF	Fxclusive OR W with f							

XORWF	Exclusive OR W with f							
Syntax:	[ label ]	[ label ] XORWF f,d						
Operands:	$0 \le f \le 12$ $d \in [0,1]$	27						
Operation:	(W) .XOF	$R. (f) \rightarrow (e$	dest)					
Status Affected:	Z							
Encoding:	00	0110	dff	f	ffff			
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.							
Words:	1							
Cycles:	1							
Example	XORWF	REG	1					
	Before In	struction						
	REG = 0xAF  W = 0xB5							
	After Inst	ruction						
		REG W	=	0x1 0xE				

## **PIC16C62X**

NOTES:

#### 11.0 DEVELOPMENT SUPPORT

The PICmicro<sup>®</sup> microcontrollers are supported with a full range of hardware and software development tools:

- · Integrated Development Environment
  - MPLAB® IDE Software
- · Assemblers/Compilers/Linkers
  - MPASM™ Assembler
  - MPLAB C17 and MPLAB C18 C Compilers
  - MPLINK<sup>™</sup> Object Linker/ MPLIB<sup>™</sup> Object Librarian
  - MPLAB C30 C Compiler
  - MPLAB ASM30 Assembler/Linker/Library
- Simulators
  - MPLAB SIM Software Simulator
  - MPLAB dsPIC30 Software Simulator
- Emulators
  - MPLAB ICE 2000 In-Circuit Emulator
  - MPLAB ICE 4000 In-Circuit Emulator
- · In-Circuit Debugger
  - MPLAB ICD 2
- · Device Programmers
  - PRO MATE® II Universal Device Programmer
  - PICSTART® Plus Development Programmer
- · Low Cost Demonstration Boards
  - PICDEM™ 1 Demonstration Board
  - PICDEM.net™ Demonstration Board
  - PICDEM 2 Plus Demonstration Board
  - PICDEM 3 Demonstration Board
  - PICDEM 4 Demonstration Board
  - PICDEM 17 Demonstration Board
  - PICDEM 18R Demonstration Board
  - PICDEM LIN Demonstration Board
  - PICDEM USB Demonstration Board
- Evaluation Kits
  - KEELOQ®
  - PICDEM MSC
  - microID®
  - CAN
  - PowerSmart®
  - Analog

## 11.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8/16-bit microcontroller market. The MPLAB IDE is a Windows® based application that contains:

- · An interface to debugging tools
  - simulator
  - programmer (sold separately)
  - emulator (sold separately)
  - in-circuit debugger (sold separately)
- · A full-featured editor with color coded context
- · A multiple project manager
- Customizable data windows with direct edit of contents
- · High level source code debugging
- · Mouse over variable inspection
- · Extensive on-line help

The MPLAB IDE allows you to:

- Edit your source files (either assembly or C)
- One touch assemble (or compile) and download to PICmicro emulator and simulator tools (automatically updates all project information)
- · Debug using:
  - source files (assembly or C)
  - absolute listing file (mixed assembly and C)
  - machine code

MPLAB IDE supports multiple debugging tools in a single development paradigm, from the cost effective simulators, through low cost in-circuit debuggers, to full-featured emulators. This eliminates the learning curve when upgrading to tools with increasing flexibility and power.

#### 11.2 MPASM Assembler

The MPASM assembler is a full-featured, universal macro assembler for all PICmicro MCUs.

The MPASM assembler generates relocatable object files for the MPLINK object linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code and COFF files for debugging.

The MPASM assembler features include:

- · Integration into MPLAB IDE projects
- · User defined macros to streamline assembly code
- Conditional assembly for multi-purpose source files
- Directives that allow complete control over the assembly process

## 11.3 MPLAB C17 and MPLAB C18 C Compilers

The MPLAB C17 and MPLAB C18 Code Development Systems are complete ANSI C compilers for Microchip's PIC17CXXX and PIC18CXXX family of microcontrollers. These compilers provide powerful integration capabilities, superior code optimization and ease of use not found with other compilers.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

#### 11.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK object linker combines relocatable objects created by the MPASM assembler and the MPLAB C17 and MPLAB C18 C compilers. It can link relocatable objects from pre-compiled libraries, using directives from a linker script.

The MPLIB object librarian manages the creation and modification of library files of pre-compiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

#### 11.5 MPLAB C30 C Compiler

The MPLAB C30 C compiler is a full-featured, ANSI compliant, optimizing compiler that translates standard ANSI C programs into dsPIC30F assembly language source. The compiler also supports many command-line options and language extensions to take full advantage of the dsPIC30F device hardware capabilities, and afford fine control of the compiler code generator.

MPLAB C30 is distributed with a complete ANSI C standard library. All library functions have been validated and conform to the ANSI C library standard. The library includes functions for string manipulation, dynamic memory allocation, data conversion, time-keeping, and math functions (trigonometric, exponential and hyperbolic). The compiler provides symbolic information for high level source debugging with the MPLAB IDE.

### 11.6 MPLAB ASM30 Assembler, Linker, and Librarian

MPLAB ASM30 assembler produces relocatable machine code from symbolic assembly language for dsPIC30F devices. MPLAB C30 compiler uses the assembler to produce it's object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- · Support for the entire dsPIC30F instruction set
- · Support for fixed-point and floating-point data
- · Command line interface
- · Rich directive set
- · Flexible macro language
- · MPLAB IDE compatibility

#### 11.7 MPLAB SIM Software Simulator

The MPLAB SIM software simulator allows code development in a PC hosted environment by simulating the PICmicro series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file, or user defined key press, to any pin. The execution can be performed in Single-Step, Execute Until Break, or Trace mode.

The MPLAB SIM simulator fully supports symbolic debugging using the MPLAB C17 and MPLAB C18 C Compilers, as well as the MPASM assembler. The software simulator offers the flexibility to develop and debug code outside of the laboratory environment, making it an excellent, economical software development tool.

#### 11.8 MPLAB SIM30 Software Simulator

The MPLAB SIM30 software simulator allows code development in a PC hosted environment by simulating the dsPIC30F series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file, or user defined key press, to any of the pins.

The MPLAB SIM30 simulator fully supports symbolic debugging using the MPLAB C30 C Compiler and MPLAB ASM30 assembler. The simulator runs in either a Command Line mode for automated tasks, or from MPLAB IDE. This high speed simulator is designed to debug, analyze and optimize time intensive DSP routines.

## 11.9 MPLAB ICE 2000 High Performance Universal In-Circuit Emulator

The MPLAB ICE 2000 universal in-circuit emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PICmicro microcontrollers. Software control of the MPLAB ICE 2000 in-circuit emulator is advanced by the MPLAB Integrated Development Environment, which allows editing, building, downloading and source debugging from a single environment.

The MPLAB ICE 2000 is a full-featured emulator system with enhanced trace, trigger and data monitoring features. Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the MPLAB ICE in-circuit emulator allows expansion to support new PICmicro microcontrollers.

The MPLAB ICE 2000 in-circuit emulator system has been designed as a real-time emulation system with advanced features that are typically found on more expensive development tools. The PC platform and Microsoft<sup>®</sup> Windows 32-bit operating system were chosen to best make these features available in a simple, unified application.

## 11.10 MPLAB ICE 4000 High Performance Universal In-Circuit Emulator

The MPLAB ICE 4000 universal in-circuit emulator is intended to provide the product development engineer with a complete microcontroller design tool set for highend PICmicro microcontrollers. Software control of the MPLAB ICE in-circuit emulator is provided by the MPLAB Integrated Development Environment, which allows editing, building, downloading and source debugging from a single environment.

The MPLAB ICD 4000 is a premium emulator system, providing the features of MPLAB ICE 2000, but with increased emulation memory and high speed performance for dsPIC30F and PIC18XXXX devices. Its advanced emulator features include complex triggering and timing, up to 2 Mb of emulation memory, and the ability to view variables in real-time.

The MPLAB ICE 4000 in-circuit emulator system has been designed as a real-time emulation system with advanced features that are typically found on more expensive development tools. The PC platform and Microsoft Windows 32-bit operating system were chosen to best make these features available in a simple, unified application.

#### 11.11 MPLAB ICD 2 In-Circuit Debugger

Microchip's In-Circuit Debugger, MPLAB ICD 2, is a powerful, low cost, run-time development tool, connecting to the host PC via an RS-232 or high speed USB interface. This tool is based on the FLASH PICmicro MCUs and can be used to develop for these and other PICmicro microcontrollers. The MPLAB ICD 2 utilizes the in-circuit debugging capability built into the FLASH devices. This feature, along with Microchip's In-Circuit Serial Programming™ (ICSP™) protocol, offers cost effective in-circuit FLASH debugging from the graphical user interface of the MPLAB Integrated Development Environment. This enables a designer to develop and debug source code by setting breakpoints, single-stepping and watching variables, CPU status and peripheral registers. Running at full speed enables testing hardware and applications in real-time. MPLAB ICD 2 also serves as a development programmer for selected PICmicro devices.

## 11.12 PRO MATE II Universal Device Programmer

The PRO MATE II is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features an LCD display for instructions and error messages and a modular detachable socket assembly to support various package types. In Stand-Alone mode, the PRO MATE II device programmer can read, verify, and program PICmicro devices without a PC connection. It can also set code protection in this mode.

## 11.13 PICSTART Plus Development Programmer

The PICSTART Plus development programmer is an easy-to-use, low cost, prototype programmer. It connects to the PC via a COM (RS-232) port. MPLAB Integrated Development Environment software makes using the programmer simple and efficient. The PICSTART Plus development programmer supports most PICmicro devices up to 40 pins. Larger pin count devices, such as the PIC16C92X and PIC17C76X, may be supported with an adapter socket. The PICSTART Plus development programmer is CE compliant.

## 11.14 PICDEM 1 PICmicro Demonstration Board

The PICDEM 1 demonstration board demonstrates the capabilities of the PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The sample microcontrollers provided with the PICDEM 1 demonstration board can be programmed with a PRO MATE II device programmer, or a PICSTART Plus development programmer. The PICDEM 1 demonstration board can be connected to the MPLAB ICE in-circuit emulator for testing. A prototype area extends the circuitry for additional application components. Features include an RS-232 interface, a potentiometer for simulated analog input, push button switches and eight LEDs.

## 11.15 PICDEM.net Internet/Ethernet Demonstration Board

The PICDEM.net demonstration board is an Internet/ Ethernet demonstration board using the PIC18F452 microcontroller and TCP/IP firmware. The board supports any 40-pin DIP device that conforms to the standard pinout used by the PIC16F877 or PIC18C452. This kit features a user friendly TCP/IP stack, web server with HTML, a 24L256 Serial EEPROM for Xmodem download to web pages into Serial EEPROM, ICSP/MPLAB ICD 2 interface connector, an Ethernet interface, RS-232 interface, and a 16 x 2 LCD display. Also included is the book and CD-ROM "TCP/IP Lean, Web Servers for Embedded Systems," by Jeremy Bentham

## 11.16 PICDEM 2 Plus Demonstration Board

The PICDEM 2 Plus demonstration board supports many 18-, 28-, and 40-pin microcontrollers, including PIC16F87X and PIC18FXX2 devices. All the necessary hardware and software is included to run the demonstration programs. The sample microcontrollers provided with the PICDEM 2 demonstration board can be programmed with a PRO MATE II device programmer, PICSTART Plus development programmer, or MPLAB ICD 2 with a Universal Programmer Adapter. The MPLAB ICD 2 and MPLAB ICE in-circuit emulators may also be used with the PICDEM 2 demonstration board to test firmware. A prototype area extends the circuitry for additional application components. Some of the features include an RS-232 interface, a 2 x 16 LCD display, a piezo speaker, an on-board temperature sensor, four LEDs, and sample PIC18F452 and PIC16F877 FLASH microcontrollers.

## 11.17 PICDEM 3 PIC16C92X Demonstration Board

The PICDEM 3 demonstration board supports the PIC16C923 and PIC16C924 in the PLCC package. All the necessary hardware and software is included to run the demonstration programs.

## 11.18 PICDEM 4 8/14/18-Pin Demonstration Board

The PICDEM 4 can be used to demonstrate the capabilities of the 8-, 14-, and 18-pin PIC16XXXX and PIC18XXXX MCUs, including the PIC16F818/819, PIC16F87/88, PIC16F62XA and the PIC18F1320 family of microcontrollers. PICDEM 4 is intended to showcase the many features of these low pin count parts, including LIN and Motor Control using ECCP. Special provisions are made for low power operation with the supercapacitor circuit, and jumpers allow onboard hardware to be disabled to eliminate current draw in this mode. Included on the demo board are provisions for Crystal, RC or Canned Oscillator modes, a five volt regulator for use with a nine volt wall adapter or battery, DB-9 RS-232 interface, ICD connector for programming via ICSP and development with MPLAB ICD 2, 2x16 liquid crystal display, PCB footprints for H-Bridge motor driver, LIN transceiver and EEPROM. Also included are: header for expansion, eight LEDs, four potentiometers, three push buttons and a prototyping area. Included with the kit is a PIC16F627A and a PIC18F1320. Tutorial firmware is included along with the User's Guide.

#### 11.19 PICDEM 17 Demonstration Board

The PICDEM 17 demonstration board is an evaluation board that demonstrates the capabilities of several Microchip microcontrollers, including PIC17C752, PIC17C756A, PIC17C762 and PIC17C766. A programmed sample is included. The PRO MATE II device programmer, or the PICSTART Plus development programmer, can be used to reprogram the device for user tailored application development. The PICDEM 17 demonstration board supports program download and execution from external on-board FLASH memory. A generous prototype area is available for user hardware expansion.

## 11.20 PICDEM 18R PIC18C601/801 Demonstration Board

The PICDEM 18R demonstration board serves to assist development of the PIC18C601/801 family of Microchip microcontrollers. It provides hardware implementation of both 8-bit Multiplexed/De-multiplexed and 16-bit Memory modes. The board includes 2 Mb external FLASH memory and 128 Kb SRAM memory, as well as serial EEPROM, allowing access to the wide range of memory types supported by the PIC18C601/801.

## 11.21 PICDEM LIN PIC16C43X Demonstration Board

The powerful LIN hardware and software kit includes a series of boards and three PICmicro microcontrollers. The small footprint PIC16C432 and PIC16C433 are used as slaves in the LIN communication and feature on-board LIN transceivers. A PIC16F874 FLASH microcontroller serves as the master. All three microcontrollers are programmed with firmware to provide LIN bus communication.

#### 11.22 PICkit<sup>™</sup> 1 FLASH Starter Kit

A complete "development system in a box", the PICkit FLASH Starter Kit includes a convenient multi-section board for programming, evaluation, and development of 8/14-pin FLASH PIC® microcontrollers. Powered via USB, the board operates under a simple Windows GUI. The PICkit 1 Starter Kit includes the user's guide (on CD ROM), PICkit 1 tutorial software and code for various applications. Also included are MPLAB® IDE (Integrated Development Environment) software, software and hardware "Tips 'n Tricks for 8-pin FLASH PIC® Microcontrollers" Handbook and a USB Interface Cable. Supports all current 8/14-pin FLASH PIC microcontrollers, as well as many future planned devices.

## 11.23 PICDEM USB PIC16C7X5 Demonstration Board

The PICDEM USB Demonstration Board shows off the capabilities of the PIC16C745 and PIC16C765 USB microcontrollers. This board provides the basis for future USB products.

#### 11.24 Evaluation and Programming Tools

In addition to the PICDEM series of circuits, Microchip has a line of evaluation kits and demonstration software for these products.

- KEELOQ evaluation and programming tools for Microchip's HCS Secure Data Products
- CAN developers kit for automotive network applications
- · Analog design boards and filter design software
- PowerSmart battery charging evaluation/ calibration kits
- IrDA<sup>®</sup> development kit
- microID development and rfLab<sup>TM</sup> development software
- SEEVAL<sup>®</sup> designer kit for memory evaluation and endurance calculations
- PICDEM MSC demo boards for Switching mode power supply, high power IR driver, delta sigma ADC, and flow rate sensor

Check the Microchip web page and the latest Product Line Card for the complete list of demonstration and evaluation kits.

## **PIC16C62X**

NOTES:

#### 12.0 ELECTRICAL SPECIFICATIONS

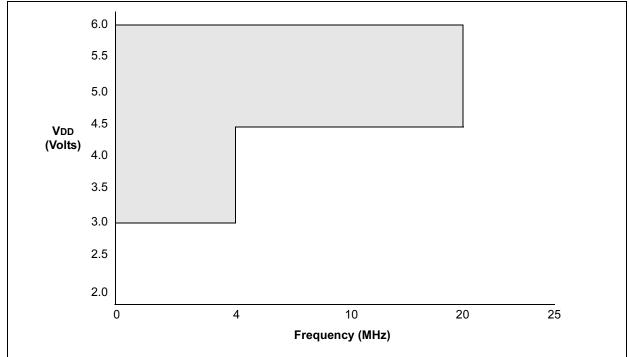
#### **Absolute Maximum Ratings †**

Ambient Temperature under bias	40° to +125°C
Storage Temperature	65° to +150°C
Voltage on any pin with respect to Vss (except VDD and MCLR)	
Voltage on VDD with respect to Vss	0 to +7.5V
Voltage on MCLR with respect to Vss (Note 2)	0 to +14V
Voltage on RA4 with respect to Vss	8.5V
Total power Dissipation (Note 1)	1.0W
Maximum Current out of Vss pin	300 mA
Maximum Current into VDD pin	250 mA
Input Clamp Current, lik (Vi <0 or Vi> VDD)	±20 mA
Output Clamp Current, Ιοκ (Vo <0 or Vo>VDD)	±20 mA
Maximum Output Current sunk by any I/O pin	25 mA
Maximum Output Current sourced by any I/O pin	25 mA
Maximum Current sunk by PORTA and PORTB	200 mA
Maximum Current sourced by PORTA and PORTB	200 mA
<b>Note 1:</b> Power dissipation is calculated as follows: PDIS = VDD x {IDD - $\sum$ IOH} + $\sum$ {(VDD-	VOH) x IOH} + $\Sigma$ (VOI x IOL).

2: Voltage spikes below Vss at the MCLR pin, inducing currents greater than 80 mA, may cause latchup. Thus, a series resistor of 50-100 $\Omega$  should be used when applying a "low" level to the  $\overline{MCLR}$  pin rather than pulling this pin directly to Vss.

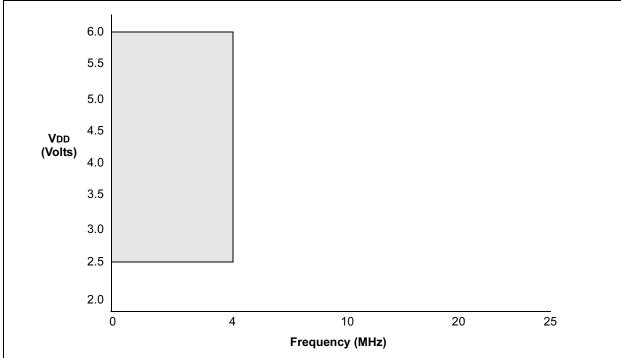
† NOTICE: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

FIGURE 12-1: PIC16C62X VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +125°C



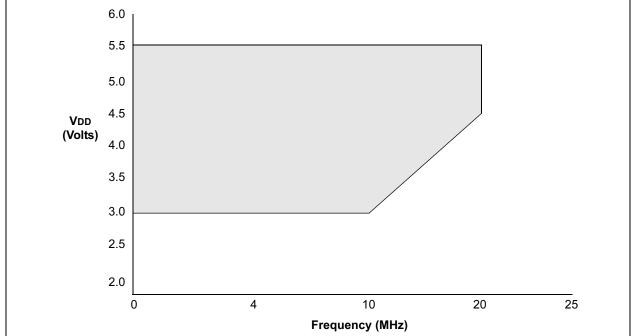
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-2: PIC16LC62X VOLTAGE-FREQUENCY GRAPH,  $-40^{\circ}$ C  $\leq$  Ta  $\leq$  +125 $^{\circ}$ C



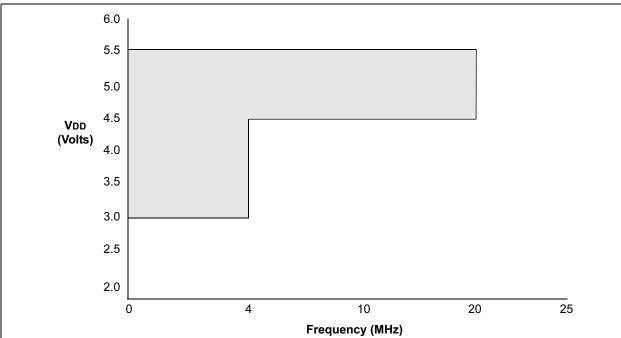
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-3: PIC16C62XA VOLTAGE-FREQUENCY GRAPH, 0°C ≤ TA ≤ +70°C



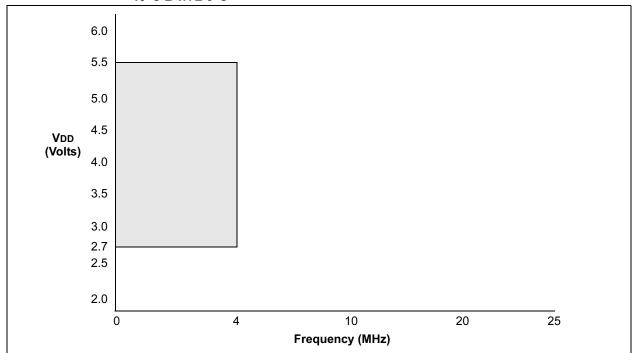
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-4: PIC16C62XA VOLTAGE-FREQUENCY GRAPH, -40°C  $\leq$  TA  $\leq$  0°C, +70°C  $\leq$  TA  $\leq$  +125°C



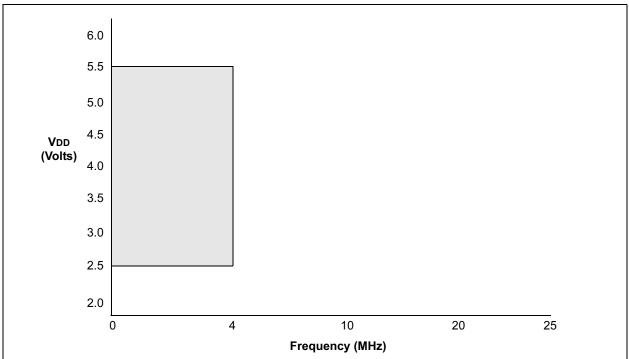
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-5: PIC16LC620A/LC621A/LC622A VOLTAGE-FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq \text{Ta} \leq 0^{\circ}\text{C}$ 



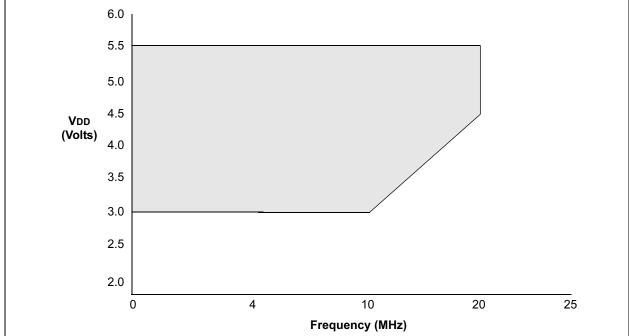
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-6: PIC16LC620A/LC621A/LC622A VOLTAGE-FREQUENCY GRAPH,  $0^{\circ}C \le TA \le +125^{\circ}C$ 



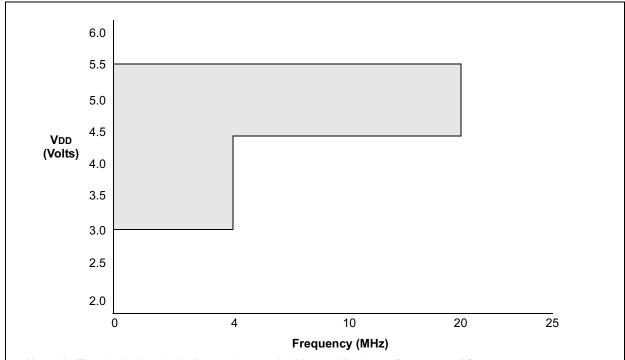
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-7: PIC16CR62XA VOLTAGE-FREQUENCY GRAPH, 0°C ≤ TA ≤ +70°C



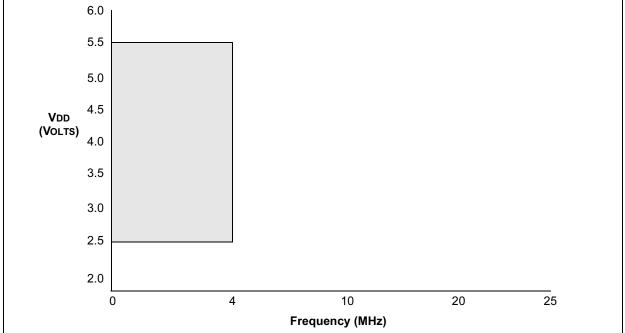
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-8: PIC16CR62XA VOLTAGE-FREQUENCY GRAPH, -40°C  $\leq$  TA  $\leq$  0°C, +70°C  $\leq$  TA  $\leq$  +125°C



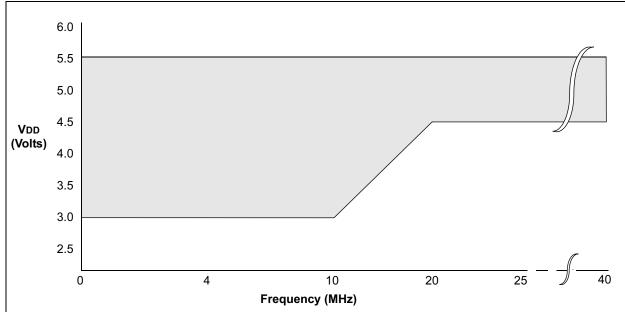
Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-9: PIC16LCR62XA VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +125°C



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 12-10: PIC16C620A/C621A/C622A/CR620A - 40 VOLTAGE-FREQUENCY GRAPH,  $0^{\circ}C \leq TA \leq +70^{\circ}C$ 



- Note 1: The shaded region indicates the permissible combinations of voltage and frequency.
  - **2:** The maximum rated speed of the part limits the permissible combinations of voltage and frequency. Please reference the Product Identification System section for the maximum rated speed of the parts.
  - 3: Operation between 20 to 40 MHz requires the following:
    - VDD between 4.5V. and 5.5V
    - · OSC1 externally driven
    - OSC2 not connected
    - · HS mode
    - Commercial temperatures

Devices qualified for 40 MHz operation have -40 designation (ex: PIC16C620A-40/P).

## 12.1 DC Characteristics: PIC16C62X-04 (Commercial, Industrial, Extended) PIC16C62X-20 (Commercial, Industrial, Extended) PIC16LC62X-04 (Commercial, Industrial, Extended)

PIC16C	62X		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended				
PIC16L0	C62X		Opera	ating te	empera	ature -4	ditions (unless otherwise stated) $40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $0^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for extended age is the PIC16C62X range.
Param. No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
D001	VDD	Supply Voltage	3.0	_	6.0	V	See Figures 12-1, 12-2, 12-3, 12-4, and 12-5
D001	VDD	Supply Voltage	2.5	_	6.0	V	See Figures 12-1, 12-2, 12-3, 12-4, and 12-5
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	_	1.5*	_	V	Device in SLEEP mode
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>		1.5*		V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	V	See section on Power-on Reset for details
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	V	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	_		V/ms	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	_	_	V/ms	See section on Power-on Reset for details
D005	VBOR	Brown-out Detect Voltage	3.7	4.0	4.3	V	BOREN configuration bit is cleared
D005	VBOR	Brown-out Detect Voltage	3.7	4.0	4.3	V	BOREN configuration bit is cleared
D010	IDD	Supply Current <sup>(2)</sup>	_	1.8	3.3	mA	Fosc = 4 MHz, VDD = 5.5V, WDT disabled, XT mode, ( <b>Note 4</b> )*
			_	35	70	μΑ	Fosc = 32 kHz, VDD = 4.0V, WDT disabled, LP mode
			_	9.0	20	mA	Fosc = 20 MHz, VDD = 5.5V, WDT disabled, HS mode
D010	IDD	Supply Current <sup>(2)</sup>	_	1.4	2.5	mA	Fosc = 2.0 MHz, VDD = 3.0V, WDT disabled, XT mode, ( <b>Note 4</b> )
			_	26	53	μΑ	Fosc = 32 kHz, VDD = 3.0V, WDT disabled, LP mode
D020	IPD	Power-down Current <sup>(3)</sup>		1.0	2.5 15	μ <b>Α</b> μ <b>Α</b>	VDD=4.0V, WDT disabled (125°C)
D020	IPD	Power-down Current <sup>(3)</sup>	_	0.7	2	μА	VDD=3.0V, WDT disabled

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

- 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
- 4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in kΩ.
- 5: The  $\Delta$  current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

## 12.1 DC Characteristics: PIC16C62X-04 (Commercial, Industrial, Extended) PIC16C62X-20 (Commercial, Industrial, Extended) PIC16LC62X-04 (Commercial, Industrial, Extended) (CONT.)

			-	<u>`</u>			, , , ,
						$0^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and	
					$0^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $0^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended		
Param . No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
D022 D022A D023 D023A D022 D022A D023 D023A	ΔIWDT  ΔIBOR ΔICOM P  ΔIVREF  ΔIWDT ΔIBOR ΔICOM P  ΔIVREF	WDT Current <sup>(5)</sup> Brown-out Reset Current <sup>(5)</sup> Comparator Current for each Comparator <sup>(5)</sup> VREF Current <sup>(5)</sup> WDT Current <sup>(5)</sup> Brown-out Reset Current <sup>(5)</sup> Comparator Current for each Comparator <sup>(5)</sup> VREF Current <sup>(5)</sup>		6.0 350 — — 6.0 350 —	20 25 425 100 300 15 425 100 300	µА µА µА µА µА µА µА	VDD=4.0V (125°C) BOD enabled, VDD = 5.0V VDD = 4.0V  VDD = 4.0V  VDD=3.0V BOD enabled, VDD = 5.0V VDD = 3.0V VDD = 3.0V
1A	Fosc	LP Oscillator Operating Frequency RC Oscillator Operating Frequency XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0 0 0	_ _ _	200 4 4 20	kHz MHz MHz MHz	All temperatures All temperatures All temperatures All temperatures
1A	Fosc	LP Oscillator Operating Frequency RC Oscillator Operating Frequency XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0 0 0 0	_ _ _ _	200 4 4 20	kHz MHz MHz MHz	All temperatures All temperatures All temperatures All temperatures

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

- 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSs.
- 4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in kΩ.
- 5: The  $\Delta$  current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

12.2 DC Characteristics: PIC16C62XA-04 (Commercial, Industrial, Extended)
PIC16C62XA-20 (Commercial, Industrial, Extended)
PIC16LC62XA-04 (Commercial, Industrial, Extended)

PIC16C			Standard Operating Conditions (unless otherwise Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for it $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for $0^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for $0^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for $0^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for it $0^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for it $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for $0^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$				
Param. No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
D001	VDD	Supply Voltage	3.0	_	5.5	V	See Figures 12-1, 12-2, 12-3, 12-4, and 12-5
D001	VDD	Supply Voltage	2.5	_	5.5	V	See Figures 12-1, 12-2, 12-3, 12-4, and 12-5
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	_	1.5*	_	V	Device in SLEEP mode
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	_	1.5*	_	V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	٧	See section on Power-on Reset for details
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	٧	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	_	_	V/ms	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	_	_	V/ms	See section on Power-on Reset for details
D005	VBOR	Brown-out Detect Voltage	3.7	4.0	4.35	V	BOREN configuration bit is cleared
D005	VBOR	Brown-out Detect Voltage	3.7	4.0	4.35	V	BOREN configuration bit is cleared

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

- 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
- **4:** For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in kΩ.
- 5: The  $\Delta$  current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
- 6: Commercial temperature range only.

## 12.2 DC Characteristics: PIC16C62XA-04 (Commercial, Industrial, Extended) PIC16C62XA-20 (Commercial, Industrial, Extended) PIC16LC62XA-04 (Commercial, Industrial, Extended) (CONT.)

PIC16C	PIC16C62XA				Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}$ C $\leq$ TA $\leq$ +85 $^{\circ}$ C for industrial and $0^{\circ}$ C $\leq$ TA $\leq$ +70 $^{\circ}$ C for commercial and							
PIC16LC62XA				$ \begin{array}{ccc} -40^{\circ}\text{C} & \leq \text{TA} \leq +125^{\circ}\text{C for extended} \\ \hline \textbf{Standard Operating Conditions (unless otherwise stated)} \\ \text{Operating temperature} & -40^{\circ}\text{C} & \leq \text{TA} \leq +85^{\circ}\text{C for industrial and} \\ & 0^{\circ}\text{C} & \leq \text{TA} \leq +70^{\circ}\text{C for commercial and} \\ & -40^{\circ}\text{C} & \leq \text{TA} \leq +125^{\circ}\text{C for extended} \\ \end{array} $								
Param. No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions					
D010	IDD	Supply Current <sup>(2, 4)</sup>		1.2 0.4	2.0	mA mA	Fosc = 4 MHz, VDD = 5.5V, WDT disabled, XT mode, (Note 4)* Fosc = 4 MHz, VDD = 3.0V, WDT disabled, XT mode, (Note 4)*					
			—  -	1.0	2.0 6.0	mA mA	Fosc = 10 MHz, VDD = 3.0V, WDT disabled, HS mode, (Note 6) Fosc = 20 MHz, VDD = 4.5V, WDT disabled, HS mode					
			_ _	4.0 35	7.0 70	mA μA	Fosc = 20 MHz, VDD = 5.5V, WDT disabled*, HS mode Fosc = 32 kHz, VDD = 3.0V, WDT disabled, LP mode					
D010	IDD	Supply Current <sup>(2)</sup>	_ _	1.2	2.0	mA mA	Fosc = 4 MHz, VDD = 5.5V, WDT disabled, XT mode, (Note 4)* Fosc = 4 MHz, VDD = 2.5V, WDT disabled, XT mode, (Note 4)					
			_	35	70	μА	Fosc = 32 kHz, VDD = 2.5V, WDT disabled, LP mode					
D020	IPD	Power-down Current <sup>(3)</sup>		_ _ _ _	2.2 5.0 9.0 15	μΑ μΑ μΑ μΑ	VDD = 3.0V VDD = 4.5V* VDD = 5.5V VDD = 5.5V Extended Temp.					
D020	IPD	Power-down Current <sup>(3)</sup>	_ _ _ _	_ _ _ _	2.0 2.2 9.0 15	μΑ μΑ μΑ μΑ	VDD = 2.5V VDD = 3.0V* VDD = 5.5V VDD = 5.5V Extended Temp.					

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
    - The test conditions for all IDD measurements in Active Operation mode are:
    - OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,
    - MCLR = VDD; WDT enabled/disabled as specified.
  - 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
  - 4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in kΩ.
  - 5: The  $\Delta$  current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
  - 6: Commercial temperature range only.

12.2 DC Characteristics: PIC16C62XA-04 (Commercial, Industrial, Extended)

PIC16C62XA-20 (Commercial, Industrial, Extended)

PIC16LC62XA-04 (Commercial, Industrial, Extended (CONT.)

PIC16C62XA			Oper Stand	Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended  Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and							
Param.	Sym	Characteristic	Min	Тур†	Max	-4 Units	0°C ≤ TA ≤ +125°C for extended  Conditions				
No.											
D022	ΔIWDT	WDT Current <sup>(5)</sup>	_	6.0	10 12	μ <b>Α</b> μ <b>Α</b>	V <sub>DD</sub> = 4.0V (125°C)				
D022A D023	ΔIBOR ΔICOMP	Brown-out Reset Current <sup>(5)</sup> Comparator Current for each Comparator <sup>(5)</sup>	_	75 30	125 60	μΑ μΑ	BOD enabled, VDD = 5.0V VDD = 4.0V				
D023A	$\Delta$ IVREF	VREF Current <sup>(5)</sup>	_	80	135	μА	VDD = 4.0V				
D022	ΔĺWDT	WDT Current <sup>(5)</sup>	_	6.0	10 12	μ <b>Α</b> μ <b>Α</b>	V <sub>DD</sub> =4.0V (125°C)				
D022A	$\Delta IBOR$	Brown-out Reset Current <sup>(5)</sup>	_	75	125	μA	BOD enabled, VDD = 5.0V				
D023	ΔICOMP	Comparator Current for each Comparator <sup>(5)</sup>	_	30	60	μΑ	VDD = 4.0V				
D023A	ΔIVREF	VREF Current <sup>(5)</sup>	_	80	135	μΑ	VDD = 4.0V				
1A	Fosc	LP Oscillator Operating Frequency	0	_	200	kHz	All temperatures				
		RC Oscillator Operating Frequency	0	-	4	MHz	All temperatures				
		XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0	_	4 20	MHz MHz	All temperatures All temperatures				
1A	Fosc	LP Oscillator Operating Frequency	0	_	200	kHz	All temperatures				
		RC Oscillator Operating Frequency XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0 0 0	_ _ _	4 4 20	MHz MHz MHz	All temperatures All temperatures All temperatures				

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

- 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
- 4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in kΩ.
- 5: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
- 6: Commercial temperature range only.

## 12.3 DC CHARACTERISTICS: PIC16CR62XA-04 (Commercial, Industrial, Extended) PIC16CR62XA-20 (Commercial, Industrial, Extended) PIC16LCR62XA-04 (Commercial, Industrial, Extended)

PIC16C PIC16C			Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended									
PIC16L0	CR62X	A-04		Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for extended								
Param. No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions					
D001	VDD	Supply Voltage	3.0	_	5.5	V	See Figures 12-7, 12-8, 12-9					
D001	VDD	Supply Voltage	2.5	_	5.5	V	See Figures 12-7, 12-8, 12-9					
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	_	1.5*	_	V	Device in SLEEP mode					
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	_	1.5*	_	V	Device in SLEEP mode					
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	V	See section on Power-on Reset for details					
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	V	See section on Power-on Reset for details					
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	_	_	V/ms	See section on Power-on Reset for details					
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	_		V/ms	See section on Power-on Reset for details					
D005	VBOR	Brown-out Detect Voltage	3.7	4.0	4.35	V	BOREN configuration bit is cleared					
D005	VBOR	Brown-out Detect Voltage	3.7	4.0	4.35	V	BOREN configuration bit is cleared					
D010	IDD	Supply Current <sup>(2)</sup>		1.2 500	1.7 900	mA μA	Fosc = 4 MHz, VDD = 5.5V, WDT disabled, XT mode, (Note 4)*   Fosc = 4 MHz, VDD = 3.0V, WDT disabled, XT mode,					
			_	1.0	2.0	mA	(Note 4) FOSC = 10 MHz, VDD = 3.0V, WDT disabled, HS mode, (Note 6)					
			_	4.0	7.0	mA	Fosc = 20 MHz, VDD = 5.5V, WDT disabled*, HS					
			-	3.0	6.0	mA	mode					
				35	70	μА	Fosc = 20 MHz, VDD = 4.5V, WDT disabled, HS mode Fosc = 32 kHz, VDD = 3.0V, WDT disabled, LP mode					
D010	IDD	Supply Current <sup>(2)</sup>	_	1.2	1.7	mA	Fosc = 4.0 MHz, VDD = 5.5V, WDT disabled, XT mode, ( <b>Note 4</b> )*					
			_	400	800	μА	Fosc = 4.0 MHz, VDD = 2.5V, WDT disabled, XT mode (Note 4)					
			_	35	70	μΑ	Fosc = 32 kHz, VDD = 2.5V, WDT disabled, LP mode					

### **PIC16C62X**

PIC16CR62XA-04 PIC16CR62XA-20	Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for extended								
PIC16LCR62XA-04	Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for extended								
Param. Sym Characteristic No.	Min Typ† Max Units Conditions								

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
    - The test conditions for all IDD measurements in Active Operation mode are:
    - $\underline{\mathsf{OSC1}}$  = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,
    - MCLR = VDD; WDT enabled/disabled as specified.
  - 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
  - **4:** For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in kΩ.
  - 5: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
  - 6: Commercial temperature range only.

# 12.3 DC CHARACTERISTICS: PIC16CR62XA-04 (Commercial, Industrial, Extended) PIC16CR62XA-20 (Commercial, Industrial, Extended) PIC16LCR62XA-04 (Commercial, Industrial, Extended) (CONT.)

PIC16C	PIC16CR62XA-04			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial and						
PIC16C	R62XA-2	20	$0^{\circ}\text{C} \le \text{Ta} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for extended							
PIC16LCR62XA-04			Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C}$ $\leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C}$ $\leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C}$ $\leq \text{TA} \leq +125^{\circ}\text{C}$ for extended							
Param. No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions			
D020	IPD	Power-down Current <sup>(3)</sup>	_ _ _ _	200 0.400 0.600 5.0	950 1.8 2.2 9.0	nA μA μA μA	VDD = 3.0V VDD = 4.5V* VDD = 5.5V VDD = 5.5V Extended Temp.			
D020	IPD	Power-down Current <sup>(3)</sup>	_ _ _ _	200 200 0.600 5.0	850 950 2.2 9.0	nA nA μA μA	VDD = 2.5V VDD = 3.0V* VDD = 5.5V VDD = 5.5V Extended			
D022 D022A D023	ΔIWDT  ΔIBOR  ΔICOMP	WDT Current <sup>(5)</sup> Brown-out Reset Current <sup>(5)</sup> Comparator Current for each	_ _ _	6.0 75 30	10 12 125 60	μΑ μΑ μΑ μΑ	VDD=4.0V (125°C) BOD enabled, VDD = 5.0V VDD = 4.0V			
D023A	$\Delta$ IVREF	Comparator <sup>(5)</sup> VREF Current <sup>(5)</sup>	_	80	135	μА	V <sub>DD</sub> = 4.0V			
D022 D022A D023 D023A	ΔIWDT  ΔIBOR  ΔICOMP  ΔIVREF	WDT Current <sup>(5)</sup> Brown-out Reset Current <sup>(5)</sup> Comparator Current for each Comparator <sup>(5)</sup> VREF Current <sup>(5)</sup>	_ _ _	6.0 75 30 80	10 12 125 60	μΑ μΑ μΑ μΑ	VDD=4.0V (125°C) BOD enabled, VDD = 5.0V VDD = 4.0V VDD = 4.0V			
1A	Fosc	LP Oscillator Operating Frequency RC Oscillator Operating Frequency XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0 0 0	_ _ _ _	200 4 4 20	kHz MHz MHz MHz	All temperatures All temperatures All temperatures All temperatures			
1A *	Fosc	LP Oscillator Operating Frequency RC Oscillator Operating Frequency XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0 0 0 0	_ _ _	200 4 4 20	kHz MHz MHz MHz	All temperatures All temperatures All temperatures All temperatures			

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

- 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
- 4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula: Ir = VDD/2REXT (mA) with REXT in  $k\Omega$ .
- 5: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
- 6: Commercial temperature range only.

## 12.4 DC Characteristics: PIC16C62X/C62XA/CR62XA (Commercial, Industrial, Extended) PIC16LC62X/LC62XA/LCR62XA (Commercial, Industrial, Extended)

			Standa	rd Ope	rating Co	onditio	ns (unless otherwise stated)
PIC16C	62X/C	62XA/CR62XA	Operatir	ng tem	oerature		$\leq$ Ta $\leq$ +85°C for industrial and
1 10 100	UZA U	OZAA, ONOZAA				0°C	≤ Ta ≤ +70°C for commercial and
						-40°C	≤ TA ≤ +125°C for extended
						ns (unless otherwise stated)	
PIC16L	C62X/I	LC62XA/LCR62XA	Operation	ng tem	perature		≤ TA ≤ +85°C for industrial and
	00_,0					0°C	≤ TA ≤ +70°C for commercial and
	ı			1	ı	-40°C	≤ Ta ≤ +125°C for extended
Param. No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	VIL	Input Low Voltage					
		I/O ports					
D030		with TTL buffer	Vss	_	0.8V 0.15 VDD	V	VDD = 4.5V to 5.5V otherwise
D031		with Schmitt Trigger input	Vss	_	0.2 VDD	V	
D032		MCLR, RA4/T0CKI,OSC1 (in RC mode)	Vss	_	0.2 VDD	V	(Note 1)
D033		OSC1 (in XT and HS)	Vss	_	0.3 VDD	V	
		OSC1 (in LP)	Vss	_	0.6 VDD- 1.0	V	
	VIL	Input Low Voltage					
		I/O ports					
D030		with TTL buffer	Vss	_	0.8V 0.15 VDD	V	VDD = 4.5V to 5.5V otherwise
D031		with Schmitt Trigger input	Vss	_	0.2 VDD	V	
D032		MCLR, RA4/T0CKI,OSC1 (in RC mode)	Vss	_	0.2 VDD	V	(Note 1)
D033		OSC1 (in XT and HS)	Vss	_	0.3 VDD	V	
		OSC1 (in LP)	Vss	_	0.6 VDD- 1.0	V	
	VIH	Input High Voltage					
		I/O ports					
D040		with TTL buffer	2.0V 0.25 VDD + 0.8V	_	VDD VDD	٧	VDD = 4.5V to 5.5V otherwise
D041		with Schmitt Trigger input	0.8 VDD	_	VDD		
D042		MCLR RA4/T0CKI	0.8 VDD	_	VDD	V	
D043 D043A		OSC1 (XT, HS and LP) OSC1 (in RC mode)	0.7 VDD 0.9 VDD	_	VDD	V	(Note 1)

<sup>\*</sup> These parameters are characterized but not tested.

<sup>†</sup> Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. It is not recommended that the PIC16C62X(A) be driven with external clock in RC mode.

<sup>2:</sup> The leakage current on the MCLR pin is strongly dependent on applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

<sup>3:</sup> Negative current is defined as coming out of the pin.

## 12.4 DC Characteristics: PIC16C62X/C62XA/CR62XA (Commercial, Industrial, Extended) PIC16LC62X/LC62XA/LCR62XA (Commercial, Industrial, Extended) (CONT.)

PIC16C	PIC16C62X/C62XA/CR62XA			Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended								
PIC16L0	PIC16LC62X/LC62XA/LCR62XA			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended								
Param. No.	Sym	Characteristic	Min	Тур†	Max	Conditions						
	VIH	Input High Voltage I/O ports										
D040		with TTL buffer	2.0V 0.25 VDD + 0.8V	_	VDD VDD	V	VDD = 4.5V to 5.5V otherwise					
D041		with Schmitt Trigger input	0.8 VDD	_	VDD							
D042		MCLR RA4/T0CKI	0.8 VDD	_	VDD	V						
D043 D043A		OSC1 (XT, HS and LP) OSC1 (in RC mode)	0.7 VDD 0.9 VDD	_	VDD	V	(Note 1)					
D070	IPURB	PORTB weak pull-up current	50	200	400	μА	VDD = 5.0V, VPIN = VSS					
D070	IPURB	PORTB weak pull-up current	50	200	400	μА	VDD = 5.0V, VPIN = VSS					
	lıL	Input Leakage Current <sup>(2, 3)</sup> I/O ports (Except PORTA)										
					±1.0	μΑ	Vss ≤ VPIN ≤ VDD, pin at hi-impedance					
D060		PORTA	_	_	±0.5	μΑ	Vss ≤ VPเN ≤ VDD, pin at hi-impedance					
D061		RA4/T0CKI	_	_	±1.0	μΑ	$Vss \leq VPIN \leq VDD$					
D063		OSC1, MCLR	_	_	±5.0	μΑ	Vss $\leq$ VPIN $\leq$ VDD, XT, HS and LP osc configuration					
	lıL	Input Leakage Current <sup>(2, 3)</sup> I/O ports (Except PORTA)										
		1/O ports (Except 1 Ortin)			±1.0	μΑ	Vss ≤ Vpin ≤ Vdd, pin at hi-impedance					
D060		PORTA	_	_	±0.5	μΑ	Vss ≤ VPIN ≤ VDD, pin at hi-impedance					
D061		RA4/T0CKI	_	_	±1.0	μΑ	Vss ≤ Vpin ≤ Vdd					
D063		OSC1, MCLR	_	_	±5.0	μΑ	$Vss \leq VPIN \leq VDD, \ XT, \ HS \ and \ LP \ osc \ configuration$					
	Vol	Output Low Voltage										
D080		I/O ports	_	_	0.6	V	IOL = 8.5 mA, VDD = 4.5V, -40° to +85°C					
			_	_	0.6	V	IoL = 7.0 mA, VDD = 4.5V, +125°C					
D083		OSC2/CLKOUT (RC only)	_	_	0.6	V	IOL = 1.6 mA, VDD = 4.5V, -40° to +85°C					
				_	0.6	٧	IOL = 1.2 mA, VDD = 4.5V, +125°C					

<sup>\*</sup> These parameters are characterized but not tested.

<sup>†</sup> Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. It is not recommended that the PIC16C62X(A) be driven with external clock in RC mode.

<sup>2:</sup> The leakage current on the MCLR pin is strongly dependent on applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

<sup>3:</sup> Negative current is defined as coming out of the pin.

## 12.4 DC Characteristics: PIC16C62X/C62XA/CR62XA (Commercial, Industrial, Extended) PIC16LC62X/LC62XA/LCR62XA (Commercial, Industrial, Extended) (CONT.)

PIC16C	PIC16C62X/C62XA/CR62XA			Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \le \text{TA} \le +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for extended							
PIC16LC62X/LC62XA/LCR62XA				Standard Operating Conditions (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C}$ $\leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C}$ $\leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C}$ $\leq \text{TA} \leq +125^{\circ}\text{C}$ for extended							
Param. No.	Sym	Characteristic	Min	Тур†	Conditions						
	Vol	Output Low Voltage									
D080		I/O ports	_	_	0.6	V	IoL = 8.5 mA, VDD = 4.5V, -40° to +85°C				
			_	_	0.6	V	IOL = 7.0 mA, VDD = 4.5V, +125°C				
D083		OSC2/CLKOUT (RC only)	_	_	0.6	V	IOL = 1.6 mA, VDD = 4.5V, -40° to +85°C				
			_	_	0.6	V	IOL = 1.2 mA, VDD = 4.5V, +125°C				
	Vон	Output High Voltage <sup>(3)</sup>									
D090		I/O ports (Except RA4)	VDD-0.7	_	_	V	IOH = -3.0 mA, VDD = 4.5V, -40° to +85°C				
			VDD-0.7	_	_	V	IOH = -2.5 mA, VDD = 4.5V, +125°С				
D092		OSC2/CLKOUT (RC only)	VDD-0.7	_	_	V	IOH = -1.3 mA, VDD = 4.5V, -40° to +85°С				
			VDD-0.7	_	_	V	IOH = -1.0 mA, VDD = 4.5V, +125°C				
	Voн	Output High Voltage <sup>(3)</sup>									
D090		I/O ports (Except RA4)	VDD-0.7	_	_	V	IOH = -3.0 mA, VDD = 4.5V, -40° to +85°C				
			VDD-0.7	_	_	V	IOH = -2.5 mA, VDD = 4.5V, +125°C				
D092		OSC2/CLKOUT (RC only)	VDD-0.7	_	_	V	IOH = -1.3 mA, VDD = 4.5V, -40° to +85°C				
*D150	Von	Open-Drain High Voltage	VDD-0.7	_	_	V	IOH = -1.0 mA, VDD = 4.5V, +125°C RA4 pin PIC16C62X, PIC16LC62X				
D150	VOD	Open-טרומות nigh voltage			10* 8.5*	V	RA4 pin PiC16C62X, PiC16LC62X RA4 pin PiC16C62XA, PiC16LC62XA, PiC16CR62XA, PiC16LCR62XA				
*D150	Vod	Open-Drain High Voltage			10* 8.5*	V	RA4 pin PIC16C62X, PIC16LC62X RA4 pin PIC16C62XA, PIC16LC62XA, PIC16CR62XA, PIC16LCR62XA				
		Capacitive Loading Specs on Output Pins									
D100	COSC 2	OSC2 pin			15	pF	In XT, HS and LP modes when external clock used to drive OSC1.				
D101	Сю	All I/O pins/OSC2 (in RC mode)			50	pF					
		Capacitive Loading Specs on Output Pins									
D100	COSC 2	OSC2 pin			15	pF	In XT, HS and LP modes when external clock used to drive OSC1.				
D101	Сю	All I/O pins/OSC2 (in RC mode)			50	pF					

<sup>\*</sup> These parameters are characterized but not tested.

<sup>†</sup> Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. It is not recommended that the PIC16C62X(A) be driven with external clock in RC mode.

<sup>2:</sup> The leakage current on the MCLR pin is strongly dependent on applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

<sup>3:</sup> Negative current is defined as coming out of the pin.

## 12.5 DC CHARACTERISTICS: PIC16C620A/C621A/C622A-40<sup>(7)</sup> (Commercial) PIC16CR620A-40<sup>(7)</sup> (Commercial)

DC CH	ARACTER	ISTICS	Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}C \le TA \le +70^{\circ}C$ for commercial						
Param No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions		
D001	VDD	Supply Voltage	3.0	_	5.5	V	Fosc = DC to 20 MHz		
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	_	1.5*	_	V	Device in SLEEP mode		
D003	VPOR	VDD start voltage to ensure Power-on Reset	_	Vss	_	V	See section on Power-on Reset for details		
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05	_	_	V/ms	See section on Power-on Reset for details		
D005	VBOR	Brown-out Detect Voltage	3.65	4.0	4.35	V	BOREN configuration bit is cleared		
D010	IDD	Supply Current <sup>(2,4)</sup>	_	1.2	2.0	mA	Fosc = 4 MHz, VDD = 5.5V, WDT disabled, XT Osc mode, (Note 4)*		
			_	0.4	1.2	mA	Fosc = 4 MHz, VDD = 3.0V, WDT disabled, XT Osc mode, (Note 4)		
			_	1.0	2.0	mA	Fosc = 10 MHz, VDD = 3.0V, WDT disabled, HS Osc mode, (Note 6)		
			_	4.0	6.0	mA	Fosc = 20 MHz, VDD = 4.5V, WDT disabled, HS Osc mode		
			_	4.0	7.0	mA	Fosc = 20 MHz, VDD = 5.5V, WDT disabled*,		
			_	35	70	μА	Fosc = 32 kHz, VDD = 3.0V, WDT disabled, LP Osc mode		
D020	IPD	Power Down Current <sup>(3)</sup>	_	_	2.2	μА	VDD = 3.0V		
			_	_	5.0	μΑ	VDD = 4.5V*		
			_	_	9.0	μA	VDD = 5.5V		
D000	4.1	WDT Current <sup>(5)</sup>		_	15	μA	VDD = 5.5V Extended		
D022	$\Delta$ IWDT	WD1 Currente	_	6.0	10 12	μA μA	VDD = 4.0V (125°C)		
D022A	$\Delta$ lbor	Brown-out Reset Current <sup>(5)</sup>	_	75	125	μA	BOD enabled, VDD = 5.0V		
D023	ΔICOMP	Comparator Current for each Comparator <sup>(5)</sup>	_	30	60	μΑ	VDD = 4.0V		
D023A	$\Delta$ IVREF	VREF Current <sup>(5)</sup>	_	80	135	μΑ	VDD = 4.0V		
	∆IEE Write	Operating Current	_		3	mA	Vcc = 5.5V, SCL = 400 kHz		
	$\Delta$ IEE Read	Operating Current	_		1	mA			
	$\Delta IEE$	Standby Current	_		30	μΑ	Vcc = 3.0V, EE Vdd = Vcc		
	$\Delta$ lee	Standby Current	_		100	μΑ	Vcc = 3.0V, EE Vdd = Vcc		
1A	Fosc	LP Oscillator Operating Frequency	0	_	200	kHz	All temperatures		
		RC Oscillator Operating Frequency	0	-	4	MHz	All temperatures		
		XT Oscillator Operating Frequency HS Oscillator Operating Frequency	0		4 20	MHz MHz	All temperatures All temperatures		
L		The Cacillator Operating Frequency	U		20	IVII IZ	All telliberatures		

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

    The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD, MCLR = VDD; WDT enabled/disabled as specified.

- 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.
- 4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula Ir = VDD/ 2REXT (mA) with REXT in kΩ.
- 5: The ∆ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
- 6: Commercial temperature range only.
- 7: See Section 12.1 and Section 12.3 for 16C62X and 16CR62X devices for operation between 20 MHz and 40 MHz for valid modified characteristics.

## 12.5 DC CHARACTERISTICS: PIC16C620A/C621A/C622A-40<sup>(7)</sup> (Commercial) PIC16CR620A-40<sup>(7)</sup> (Commercial)

Param No. Sym	Characteristic Input Low Voltage	Min		Standard Operating Conditions (unless otherwise stated)  Operating temperature 0°C ≤ TA ≤ +70°C for commercial									
	Input Low Voltage		Typ† Max		Unit	Conditions							
	input zon rollago												
	I/O ports												
D030	with TTL buffer	Vss	_	0.8V 0.15Vpd	V	VDD = 4.5V to 5.5V, otherwise							
D031	with Schmitt Trigger input	Vss		0.2VDD	V								
D032	MCLR, RA4/T0CKI, OSC1 (in RC mode)	Vss	_	0.2VDD	V	(Note 1)							
D033	OSC1 (in XT and HS)	Vss	_	0.3VDD	V								
	OSC1 (in LP)	Vss	_	0.6VDD - 1.0	V								
ViH	Input High Voltage I/O ports												
D040	with TTL buffer	2.0V	_	VDD	V	VDD = 4.5V to 5.5V, otherwise							
		0.25 VDD + 0.8		VDD		, , , , , , , , , , , , , , , , , , , ,							
D041	with Schmitt Trigger input	0.8 VDD		VDD									
D042	MCLR RA4/T0CKI	0.8 VDD	_	VDD	V								
D043	OSC1 (XT, HS and LP)	0.7 VDD	_	VDD	V								
D043A	OSC1 (in RC mode)	0.9 VDD				(Note 1)							
D070 IPURB	PORTB Weak Pull-up Current	50	200	400	μΑ	VDD = 5.0V, VPIN = VSS							
lıL	Input Leakage Current <sup>(2, 3)</sup>												
	I/O ports (except PORTA)			±1.0	μΑ	Vss ≤ Vpin ≤ Vdd, pin at hi-impedance							
D060	PORTA	_	_	±0.5	μΑ	Vss ≤ VPIN ≤ VDD, pin at hi-impedance							
D061	RA4/T0CKI	_	_	±1.0	μΑ	Vss ≤ Vpin ≤ Vdd							
D063	OSC1, MCLR	_	_	±5.0	μА	Vss $\leq$ VPIN $\leq$ VDD, XT, HS and LP osc configuration							
Vol	Output Low Voltage												
D080	I/O ports	_	_	0.6	V	IOL = 8.5 mA, VDD = 4.5V, -40° to +85°C							
		_	_	0.6	V	IOL = 7.0 mA, VDD = 4.5V, +125°C							
D083	OSC2/CLKOUT (RC only)	_	_	0.6	V	IOL = 1.6 mA, VDD = 4.5V, -40° to +85°C							
		_	_	0.6	>	IOL = 1.2 mA, VDD = 4.5V, +125°C							
Voн	Output High Voltage <sup>(3)</sup>												
D090	I/O ports (except RA4)	VDD-0.7	_	_	V	IOH = -3.0 mA, VDD = 4.5V, -40° to +85°C							
		VDD-0.7	_	_	V	IOH = -2.5 mA, VDD = 4.5V, +125°C							
D092	OSC2/CLKOUT (RC only)	VDD-0.7	_	_	V	IOH = -1.3 mA, VDD = 4.5V, -40° to +85°C							
		VDD-0.7	_	_	V	IOH = -1.0 mA, VDD = 4.5V, +125°C							
*D150 Vod	Open Drain High Voltage			8.5	V	RA4 pin							
	Capacitive Loading Specs on Output Pins												
D100 Cosc2	OSC2 pin			15	pF	In XT, HS and LP modes when external clock used to drive OSC1.							
D101 Cio	All I/O pins/OSC2 (in RC mode)			50	pF								

- \* These parameters are characterized but not tested.
- † Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
    - The test conditions for all IDD measurements in Active Operation mode are:
  - OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD, MCLR = VDD; WDT enabled/disabled as specified.

    The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP
  - mode, with all I/O pins in hi-impedance state and tied to VDD or Vss.

    4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula Ir = VDD/
  - $^{-1}$  The A current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IDD.
  - 5: The ∆ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.
  - 6: Commercial temperature range only.
  - 7: See Section 12.1 and Section 12.3 for 16C62X and 16CR62X devices for operation between 20 MHz and 40 MHz for valid modified characteristics.

## 12.6 DC Characteristics: PIC16C620A/C621A/C622A-40<sup>(3)</sup> (Commercial) PIC16CR620A-40<sup>(3)</sup> (Commercial)

DC CHARACTERISTICS Power Supply Pins		Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}C \leq TA \leq +70^{\circ}C$ for commercial					
Characteristic Sym Min				Max	Units	Conditions	
Supply Voltage	VDD	4.5	_	5.5	V	HS Option from 20 - 40 MHz	
Supply Current <sup>(2)</sup>	IDD	_	5.5 7.7	11.5 16	mA mA	Fosc = 40 MHz, VDD = 4.5V, HS mode Fosc = 40 MHz, VDD = 5.5V, HS mode	
HS Oscillator Operating Frequency	Fosc	20	_	40	MHz	OSC1 pin is externally driven, OSC2 pin not connected	
Input Low Voltage OSC1	VIL	Vss	_	0.2VDD	V	HS mode, OSC1 externally driven	
Input High Voltage OSC1	VIH	0.8VDD	—	Vdd	V	HS mode, OSC1 externally driven	

- \* These parameters are characterized but not tested.
- Note 1: Data in the Typical ("Typ") column is based on characterization results at 25°C. This data is for design guidance only and is not tested.
  - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as bus loading, oscillator type, bus rate, internal code execution pattern, and temperature also have an impact on the current consumption.
    - a) The test conditions for all IDD measurements in Active Operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to Vss, T0CKI = VDD, MCLR = VDD; WDT disabled, HS mode with OSC2 not connected.
  - 3: For device operation between DC and 20 MHz. See Table 12-1 and Table 12-2.

## 12.7 AC Characteristics: PIC16C620A/C621A/C622A-40<sup>(2)</sup> (Commercial) PIC16CR620A-40<sup>(2)</sup> (Commercial)

AC CHARACTERISTICS All Pins Except Power Supply Pin	ıs		Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial					
Characteristic Sym Min				Max	Units	Conditions		
External CLKIN Frequency	Fosc	20	_	40	MHz	HS mode, OSC1 externally driven		
External CLKIN Period	Tosc	25	_	50	ns	HS mode (40), OSC1 externally driven		
Clock in (OSC1) Low or High Time	TosL, TosH	6	_	_	ns	HS mode, OSC1 externally driven		
Clock in (OSC1) Rise or Fall Time	TosR, TosF	_	_	6.5	ns	HS mode, OSC1 externally driven		
OSC1↑ (Q1 cycle) to Port out valid	TosH2ioV	_	_	100	ns	_		
OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	TosH2iol	50	_	_	ns	_		

- Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
  - 2: For device operation between DC and 20 MHz. See Table 12-1 and Table 12-2.

#### **TABLE 12-1: COMPARATOR SPECIFICATIONS**

Operating Conditions: VDD range as described in Table 12-1, -40°C<TA<+125°C. Current consumption is specified in Table 12-1.

Characteristics	Sym	Min	Тур	Max	Units	Comments
Input offset voltage			± 5.0	± 10	mV	
Input common mode voltage		0		VDD - 1.5	V	
CMRR		+55*			δβ	
Response Time <sup>(1)</sup>			150*	400* 600*	ns ns	PIC16C62X(A) PIC16LC62X
Comparator mode change to output valid				10*	μs	

<sup>\*</sup> These parameters are characterized but not tested.

**Note 1:** Response time measured with one comparator input at (VDD - 1.5)/2, while the other input transitions from Vss to VDD.

#### TABLE 12-2: VOLTAGE REFERENCE SPECIFICATIONS

Operating Conditions:VDD range as described in Table 12-1, -40°C<TA<+125°C. Current consumption is specified in Table 12-1.

Characteristics	Sym	Min	Тур	Max	Units	Comments
Resolution			VDD/24 VDD/32		LSB LSB	Low Range (VRR=1) High Range (VRR=0)
Absolute Accuracy				<u>+</u> 1/4 <u>+</u> 1/2	LSB LSB	Low Range (VRR=1) High Range (VRR=0)
Unit Resistor Value (R)			2K*		Ω	Figure 8-1
Settling Time <sup>(1)</sup>				10*	μS	

<sup>\*</sup> These parameters are characterized but not tested.

Note 1: Settling time measured while VRR = 1 and VR<3:0> transitions from 0000 to 1111.

#### 12.8 Timing Parameter Symbology

The timing parameter symbols have been created with one of the following formats:

- 1. TppS2ppS
- 2. TppS

T				
F	Frequency	Т	Time	
		•		

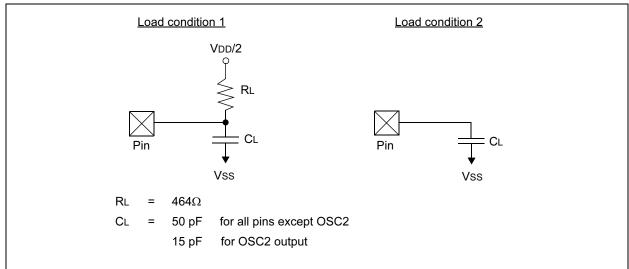
Lowercase subscripts (pp) and their meanings:

рр			
ck	CLKOUT	osc	OSC1
io	I/O port	tO	T0CKI
mc	MCLR		

Uppercase letters and their meanings:

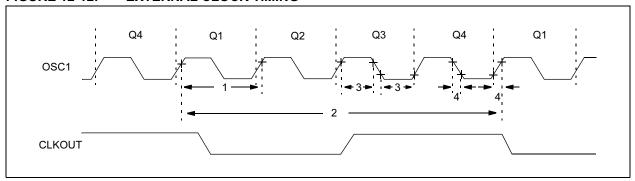
S	;			
	F	Fall	Р	Period
	Н	High	R	Rise
	1	Invalid (Hi-impedance)	V	Valid
	L	Low	Z	Hi-Impedance

#### FIGURE 12-11: LOAD CONDITIONS



#### 12.9 Timing Diagrams and Specifications

FIGURE 12-12: EXTERNAL CLOCK TIMING



**TABLE 12-3: EXTERNAL CLOCK TIMING REQUIREMENTS** 

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
1A	Fosc	External CLKIN Frequency <sup>(1)</sup>	DC	_	4	MHz	XT and RC Osc mode, VDD=5.0V
			DC	_	20	MHz	HS Osc mode
			DC	_	200	kHz	LP Osc mode
		Oscillator Frequency <sup>(1)</sup>	DC	_	4	MHz	RC Osc mode, VDD=5.0V
			0.1	_	4	MHz	XT Osc mode
			1	_	20	MHz	HS Osc mode
			DC	_	200	kHz	LP Osc mode
1	Tosc	External CLKIN Period <sup>(1)</sup>	250	_	_	ns	XT and RC Osc mode
			50	_	_	ns	HS Osc mode
			5	_	_	μS	LP Osc mode
		Oscillator Period <sup>(1)</sup>	250	_	_	ns	RC Osc mode
			250	_	10,000	ns	XT Osc mode
			50	_	1,000	ns	HS Osc mode
			5	_	_	μS	LP Osc mode
2	TCY	Instruction Cycle Time <sup>(1)</sup>	1.0	Fosc/4	DC	μS	Tcys=Fosc/4
3*	TosL,	External Clock in (OSC1) High or	100*	_	_	ns	XT oscillator, Tosc L/H duty cycle
	TosH	Low Time	2*	_	_	μS	LP oscillator, Tosc L/H duty cycle
			20*	_	_	ns	HS oscillator, Tosc L/H duty cycle
4*	TosR,	External Clock in (OSC1) Rise or	25*	_	_	ns	XT oscillator
	TosF	Fall Time	50*	_	_	ns	LP oscillator
			15*	_	_	ns	HS oscillator

<sup>2: \*</sup> These parameters are characterized but not tested.

<sup>3: †</sup> Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (TCY) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1 pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

FIGURE 12-13: CLKOUT AND I/O TIMING

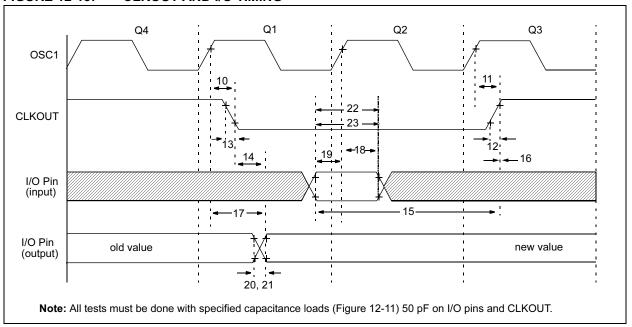


TABLE 12-4: CLKOUT AND I/O TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
10*	TosH2ckL	OSC1↑ to CLKOUT↓ <sup>(1)</sup>		75 —	200 400	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
11*	TosH2ck H	OSC1↑ to CLKOUT↑ <sup>(1)</sup>	11	75 —	200 400	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
12*	TckR	CLKOUT rise time <sup>(1)</sup>	11	35 —	100 200	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
13*	TckF	CLKOUT fall time <sup>(1)</sup>		35 —	100 200	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
14*	TckL2ioV	CLKOUT ↓ to Port out valid <sup>(1)</sup>	_	_	20	ns	
15*	TioV2ckH	Port in valid before CLKOUT ↑ <sup>(1)</sup>	Tosc +200 ns Tosc +400 ns	_	_	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
16*	TckH2ioI	Port in hold after CLKOUT 1(1)	0	_		ns	
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	<u> </u>	50	150 300	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
18*	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	100 200	_	_	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	_	_	ns	
20*	TioR	Port output rise time		10 —	40 80	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
21*	TioF	Port output fall time		10 —	40 80	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
22*	Tinp	RB0/INT pin high or low time	25 40	_	_	ns ns	PIC16C62X(A) PIC16LC62X(A) PIC16CR62XA PIC16LCR62XA
23	Trbp	RB<7:4> change interrupt high or low time	Tcy	_	_	ns	

<sup>\*</sup> These parameters are characterized but not tested.

Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x Tosc.

<sup>†</sup> Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 12-14: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

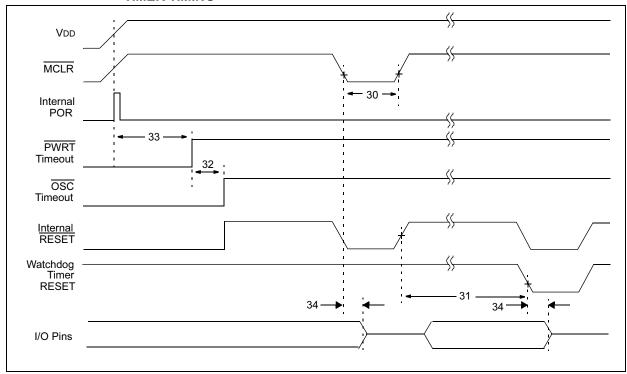


FIGURE 12-15: BROWN-OUT RESET TIMING

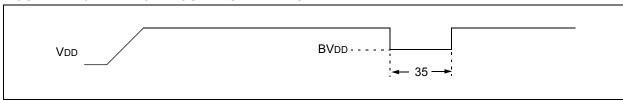


TABLE 12-5: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
30	TmcL	MCLR Pulse Width (low)	2000	_	_	ns	-40° to +85°C
31	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7*	18	33*	ms	VDD = 5.0V, -40° to +85°C
32	Tost	Oscillation Start-up Timer Period	_	1024 Tosc	_	_	Tosc = OSC1 period
33	Tpwrt	Power-up Timer Period	28*	72	132*	ms	V <sub>DD</sub> = 5.0V, -40° to +85°C
34	Tıoz	I/O hi-impedance from MCLR low		_	2.0	μS	
35	TBOR	Brown-out Reset Pulse Width	100*	_	_	μS	$3.7V \le VDD \le 4.3V$

<sup>\*</sup> These parameters are characterized but not tested.

<sup>†</sup> Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 12-16: TIMER0 CLOCK TIMING

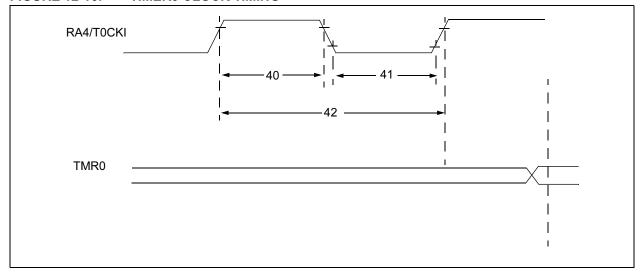


TABLE 12-6: TIMERO CLOCK REQUIREMENTS

Parameter No.	Sym	Characteristic		Min	Тур†	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5 Tcy + 20*	_	_	ns	
			With Prescaler	10*	_	_	ns	
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	0.5 Tcy + 20*	_	_	ns	
			With Prescaler	10*	_	_	ns	
42	Tt0P	T0CKI Period		Tcy + 40* N	_	_	ns	N = prescale value (1, 2, 4,, 256)

These parameters are characterized but not tested.

<sup>†</sup> Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

## 13.0 DEVICE CHARACTERIZATION INFORMATION

The graphs and tables provided in this section are for design guidance and are not tested. In some graphs or tables, the data presented is outside specified operating range (e.g., outside specified VDD range). This is for information only and devices will operate properly only within the specified range.

The data presented in this section is a statistical summary of data collected on units from different lots over a period of time. "Typical" represents the mean of the distribution, while "max" or "min" represents (mean +  $3\sigma$ ) and (mean –  $3\sigma$ ) respectively, where  $\sigma$  is standard deviation.

FIGURE 13-1: IDD VS. FREQUENCY (XT MODE, VDD = 5.5V)

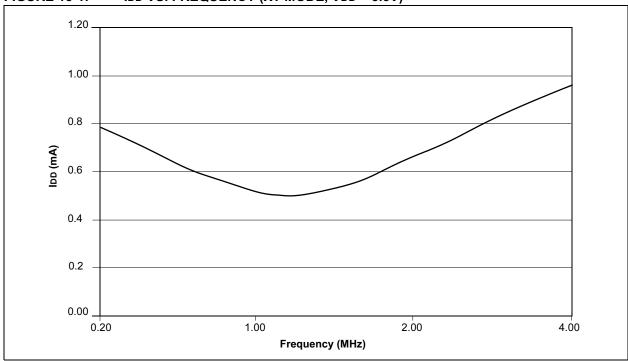


FIGURE 13-2: PIC16C622A IPD VS. VDD (WDT DISABLE)

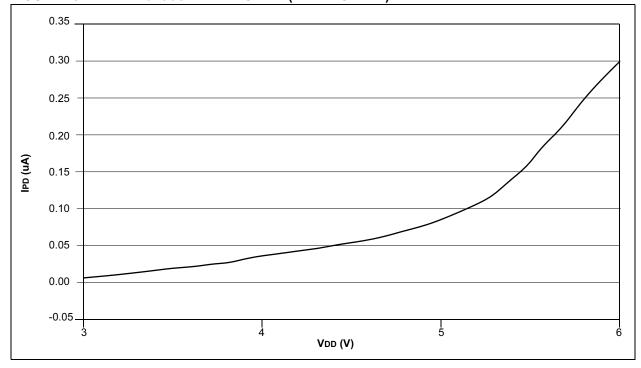


FIGURE 13-3: IDD VS. VDD (XT OSC 4 MHZ)

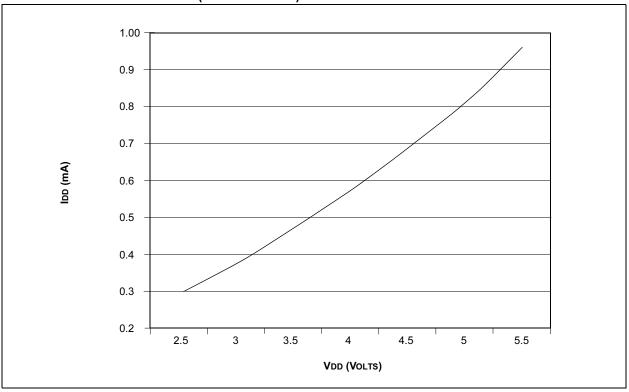


FIGURE 13-4: IOI vs. Vol., VDD = 3.0V)

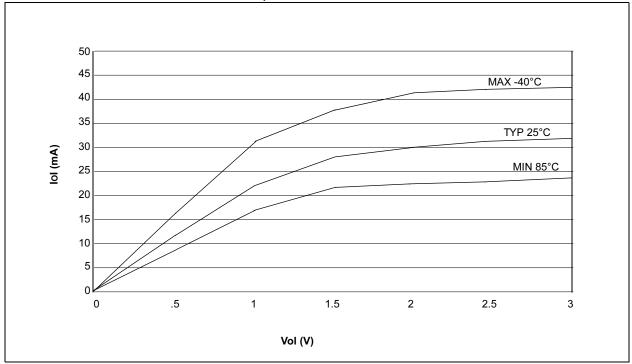
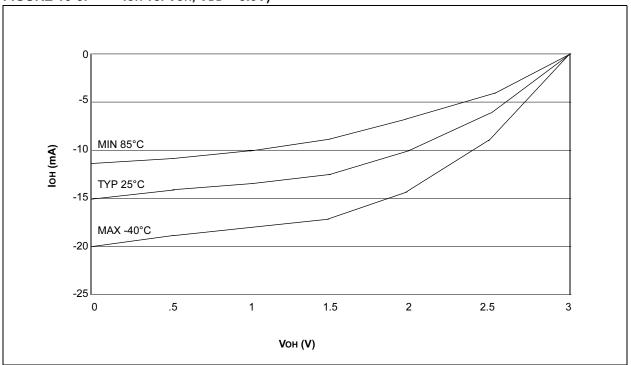
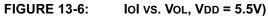
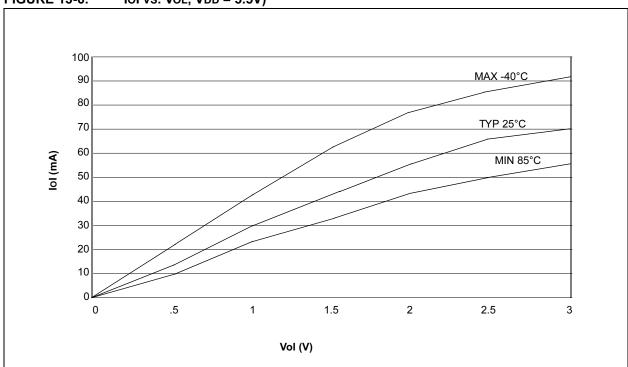
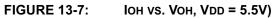


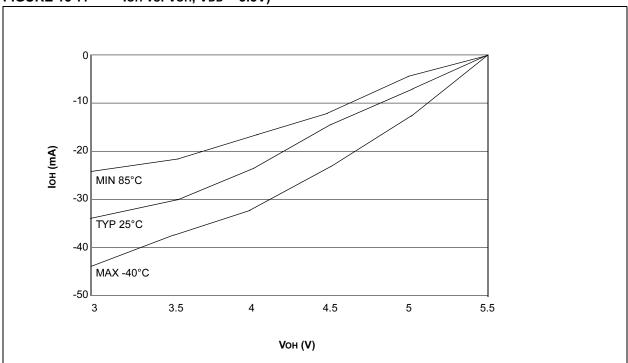
FIGURE 13-5: IOH VS. VOH, VDD = 3.0V)





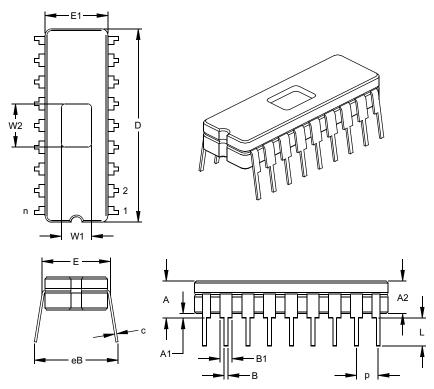






# 14.0 PACKAGING INFORMATION

18-Lead Ceramic Dual In-line with Window (JW) - 300 mil (CERDIP)

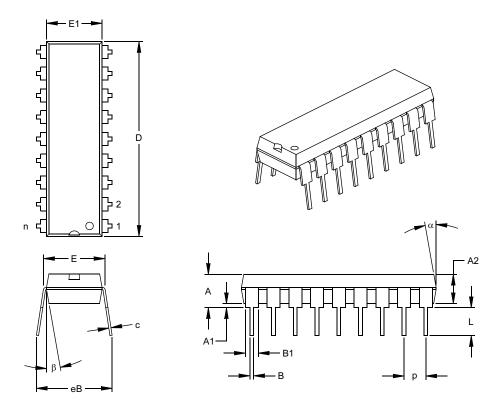


	Units		INCHES*		N	ILLIMETERS	3
Dimensio	on Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	р		.100			2.54	
Top to Seating Plane	Α	.170	.183	.195	4.32	4.64	4.95
Ceramic Package Height	A2	.155	.160	.165	3.94	4.06	4.19
Standoff	A1	.015	.023	.030	0.38	0.57	0.76
Shoulder to Shoulder Width	Е	.300	.313	.325	7.62	7.94	8.26
Ceramic Pkg. Width	E1	.285	.290	.295	7.24	7.37	7.49
Overall Length	D	.880	.900	.920	22.35	22.86	23.37
Tip to Seating Plane	L	.125	.138	.150	3.18	3.49	3.81
Lead Thickness	С	.008	.010	.012	0.20	0.25	0.30
Upper Lead Width	B1	.050	.055	.060	1.27	1.40	1.52
Lower Lead Width	В	.016	.019	.021	0.41	0.47	0.53
Overall Row Spacing §	eВ	.345	.385	.425	8.76	9.78	10.80
Window Width	W1	.130	.140	.150	3.30	3.56	3.81
Window Length	W2	.190	.200	.210	4.83	5.08	5.33

<sup>\*</sup> Controlling Parameter

<sup>§</sup> Significant Characteristic
JEDEC Equivalent: MO-036
Drawing No. C04-010

# 18-Lead Plastic Dual In-line (P) - 300 mil (PDIP)



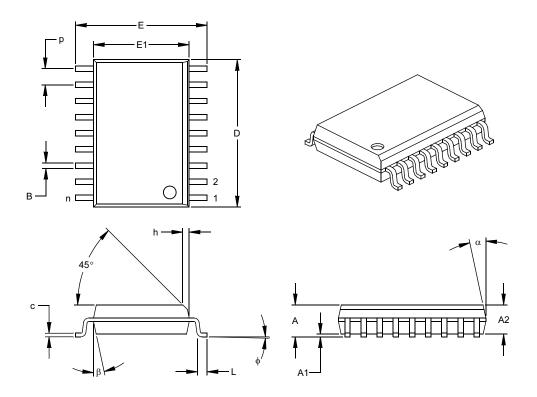
	Units				MILLIMETERS			
Dimension	n Limits	MIN	MOM	MAX	MIN	NOM	MAX	
Number of Pins	n		18			18		
Pitch	р		.100			2.54		
Top to Seating Plane	Α	.140	.155	.170	3.56	3.94	4.32	
Molded Package Thickness	A2	.115	.130	.145	2.92	3.30	3.68	
Base to Seating Plane	A1	.015			0.38			
Shoulder to Shoulder Width	Е	.300	.313	.325	7.62	7.94	8.26	
Molded Package Width	E1	.240	.250	.260	6.10	6.35	6.60	
Overall Length	D	.890	.898	.905	22.61	22.80	22.99	
Tip to Seating Plane	L	.125	.130	.135	3.18	3.30	3.43	
Lead Thickness	С	.008	.012	.015	0.20	0.29	0.38	
Upper Lead Width	B1	.045	.058	.070	1.14	1.46	1.78	
Lower Lead Width	В	.014	.018	.022	0.36	0.46	0.56	
Overall Row Spacing §	eB	.310	.370	.430	7.87	9.40	10.92	
Mold Draft Angle Top	α	5	10	15	5	10	15	
Mold Draft Angle Bottom	β	5	10	15	5	10	15	

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed

.010" (0.254mm) per side.
JEDEC Equivalent: MS-001
Drawing No. C04-007

<sup>\*</sup> Controlling Parameter § Significant Characteristic

# 18-Lead Plastic Small Outline (SO) - Wide, 300 mil (SOIC)



		INCHES*		MILLIMETERS			
Dimension	Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	р		.050			1.27	
Overall Height	Α	.093	.099	.104	2.36	2.50	2.64
Molded Package Thickness	A2	.088	.091	.094	2.24	2.31	2.39
Standoff §	A1	.004	.008	.012	0.10	0.20	0.30
Overall Width	Е	.394	.407	.420	10.01	10.34	10.67
Molded Package Width	E1	.291	.295	.299	7.39	7.49	7.59
Overall Length	D	.446	.454	.462	11.33	11.53	11.73
Chamfer Distance	h	.010	.020	.029	0.25	0.50	0.74
Foot Length	L	.016	.033	.050	0.41	0.84	1.27
Foot Angle	ф	0	4	8	0	4	8
Lead Thickness	С	.009	.011	.012	0.23	0.27	0.30
Lead Width	В	.014	.017	.020	0.36	0.42	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

## Notes:

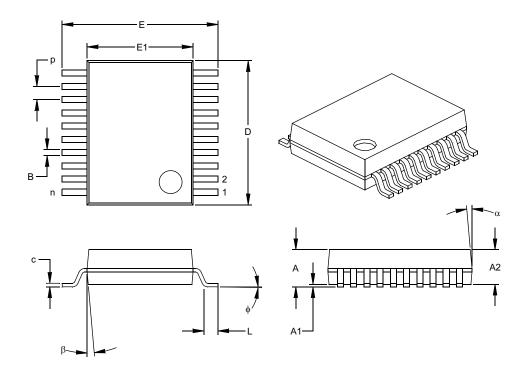
Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed

.010" (0.254mm) per side. JEDEC Equivalent: MS-013

Drawing No. C04-051

<sup>\*</sup> Controlling Parameter § Significant Characteristic

# 20-Lead Plastic Shrink Small Outline (SS) - 209 mil, 5.30 mm (SSOP)



		INCHES*		MILLIMETERS			
Dimensio	on Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		20			20	
Pitch	р		.026			0.65	
Overall Height	Α	.068	.073	.078	1.73	1.85	1.98
Molded Package Thickness	A2	.064	.068	.072	1.63	1.73	1.83
Standoff §	A1	.002	.006	.010	0.05	0.15	0.25
Overall Width	Е	.299	.309	.322	7.59	7.85	8.18
Molded Package Width	E1	.201	.207	.212	5.11	5.25	5.38
Overall Length	D	.278	.284	.289	7.06	7.20	7.34
Foot Length	L	.022	.030	.037	0.56	0.75	0.94
Lead Thickness	С	.004	.007	.010	0.10	0.18	0.25
Foot Angle	ф	0	4	8	0.00	101.60	203.20
Lead Width	В	.010	.013	.015	0.25	0.32	0.38
Mold Draft Angle Top	α	0	5	10	0	5	10
Mold Draft Angle Bottom	β	0	5	10	0	5	10

<sup>\*</sup> Controlling Parameter § Significant Characteristic

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MO-150

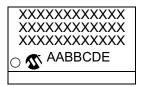
Drawing No. C04-072

# 14.1 Package Marking Information

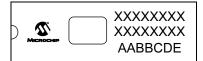
## 18-Lead PDIP



## 18-Lead SOIC (.300")



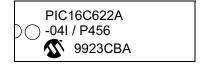
## 18-Lead CERDIP Windowed



## 20-Lead SSOP



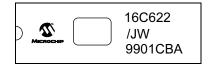
## **Example**



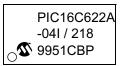
## **Example**



## Example



## Example



**Legend:** XX...X Customer specific information\*

Y Year code (last digit of calendar year)
YY Year code (last 2 digits of calendar year)
WW Week code (week of January 1 is week '01')

NNN Alphanumeric traceability code

**lote**: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

\* Standard PICmicro device marking consists of Microchip part number, year code, week code, and traceability code. For PICmicro device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

NOTES:

## **APPENDIX A: ENHANCEMENTS**

The following are the list of enhancements over the PIC16C5X microcontroller family:

- Instruction word length is increased to 14 bits.
   This allows larger page sizes both in program memory (4K now as opposed to 512 before) and register file (up to 128 bytes now versus 32 bytes before).
- A PC high latch register (PCLATH) is added to handle program memory paging. PA2, PA1, PA0 bits are removed from STATUS register.
- Data memory paging is slightly redefined. STATUS register is modified.
- 4. Four new instructions have been added: RETURN, RETFIE, ADDLW, and SUBLW.

  Two instructions TRIS and OPTION are being phased out, although they are kept for compatibility with PIC16C5X.
- OPTION and TRIS registers are made addressable.
- Interrupt capability is added. Interrupt vector is at 0004h.
- 7. Stack size is increased to 8 deep.
- 8. RESET vector is changed to 0000h.
- RESET of all registers is revisited. Five different RESET (and wake-up) types are recognized. Registers are reset differently.
- Wake-up from SLEEP through interrupt is added.
- 11. Two separate timers, Oscillator Start-up Timer (OST) and Power-up Timer (PWRT) are included for more reliable power-up. These timers are invoked selectively to avoid unnecessary delays on power-up and wake-up.
- 12. PORTB has weak pull-ups and interrupt-onchange feature.
- 13. Timer0 clock input, T0CKI pin is also a port pin (RA4/T0CKI) and has a TRIS bit.
- 14. FSR is made a full 8-bit register.
- "In-circuit programming" is made possible. The user can program PIC16CXX devices using only five pins: VDD, Vss, VPP, RB6 (clock) and RB7 (data in/out).
- PCON STATUS register is added with a Poweron-Reset (POR) STATUS bit and a Brown-out Reset STATUS bit (BOD).
- 17. Code protection scheme is enhanced such that portions of the program memory can be protected, while the remainder is unprotected.
- 18. PORTA inputs are now Schmitt Trigger inputs.
- 19. Brown-out Reset reset has been added.
- Common RAM registers F0h-FFh implemented in bank1.

## APPENDIX B: COMPATIBILITY

To convert code written for PIC16C5X to PIC16CXX, the user should take the following steps:

- Remove any program memory page select operations (PA2, PA1, PA0 bits) for CALL, GOTO.
- Revisit any computed jump operations (write to PC or add to PC, etc.) to make sure page bits are set properly under the new scheme.
- Eliminate any data memory page switching. Redefine data variables to reallocate them.
- Verify all writes to STATUS, OPTION, and FSR registers since these have changed.
- 5. Change RESET vector to 0000h.

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## PRODUCT IDENTIFICATION SYSTEM

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PART NO.	<u>-xx</u>	X	/ <b>XX</b>	XXX	Exa	amples:
Device	Frequency Range	Temperature Range	Package	Pattern	a)	PIC16C621A - 04/P 301 = Commercial temp., PDIP package, 4 MHz, normal VDD limits, QTP pattern #301.
Device Frequency Range	PIC16C6 PIC16C6 PIC16LC PIC16LC PIC16LC PIC16CC	62X: VDD range 3.0 62XT: VDD range 3.0 62XA: VDD range 3.0 62XA: VDD range 2.5 62XX: VDD range 2.5 62XX: VDD range 2.5 62XX: VDD range 2.5 62XA: VDD range 2.5 62XA: VDD range 2.5 62XA: VDD range 2.5 62XA: VDD range 2.6 620A: VDD range 2.6 620A: VDD range 2.6 620AT: VDD range 2.6 620AT: VDD range 3.0 620AT: VDD range 3.0 620AT: VDD range 3.0 620AT: VDD range 6.0 620AT: VDD range 6.0 620AT: VDD range 6.0 620AT: VDD range 6.0	0V to 6.0V (Tap 0V to 5.5V .0V to 5.5V (Tap 5V to 6.0V .5V to 6.0V (Ta .5V to 5.5V 2.5V to 5.5V 2.5V to 5.5V 2.5V to 5.5V 2.5V to 5.5V 2.5V to 5.5V	pe and Reel) pe and Reel) ape and Reel) ape and Reel)	b)	PIC16LC622-04I/SO = Industrial temp., SOIC package, 200 kHz, extended VDD limits.
Temperature Rang	I =	0°C to +70°C -40°C to +85°C -40°C to +125°C				
Package	P = SO = SS = JW* =	(	•			
Pattern	3 Digit D	attern Code for QTF	O (blank othorw	:\		

<sup>\*</sup> JW Devices are UV erasable and can be programmed to any device configuration. JW Devices meet the electrical requirement of each oscillator type.

## Sales and Support

## **Data Sheets**

Products supported by a preliminary Data Sheet may have an errata sheet describing minor operational differences and recommended workarounds. To determine if an errata sheet exists for a particular device, please contact one of the following:

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