

Freescale Semiconductor

User's Guide

DEMO9S08AW60EUG Rev. 0.3, 01/2006

# DEMO9S08AW60E

**User's Guide** 

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# User's Guide — DEMO9S08AW60E

# Section 1.

# **1.1 Introduction**

The DEMO9S08AW60E is a demonstration board for the Freescale MC9S08AW60. Through the on-board BDM port, the DEMO9S08AW60E allows users to develop code and evaluate the MC9S08AW60 processor. To set up and run the included demo program, please refer to the Quick Start guide supplied with the DEMO9S08AW60E. There is also a soft copy of the quick start guide on the included resource CD.

# **1.2 System Requirements**

An IBM PC or compatible running Windows® 98, Windows 2000, Windows NT® (version 4.0), or Windows® XP with at least 32MB of RAM an RS-232 serial port, and a USB port.



# 1.3 DEMO9S08AW60E Layout

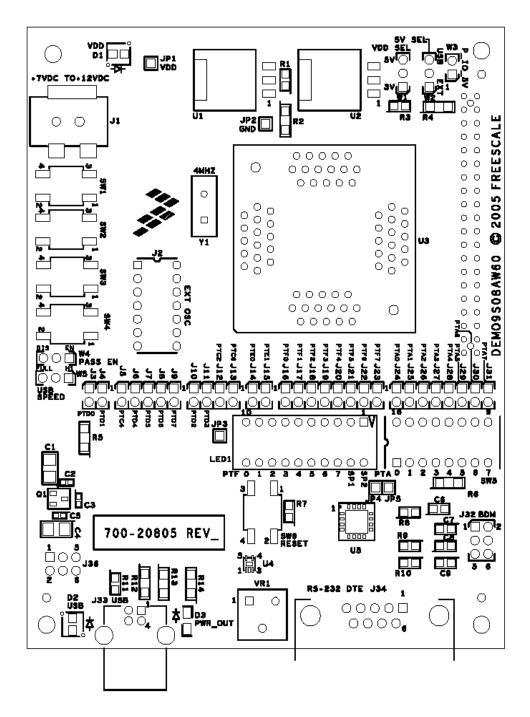


Figure 1-1DEMO9S08AW60E Top Side

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# 1.4 Features

- MC9S08AW60 CPU
  - 20 MHz Internal Bus Frequency
  - 60 Kbytes of on-chip in-circuit programmable FLASH
  - 2 Kbytes of on-chip RAM
  - 16-channel, 10-bit analog-to-digital converter
  - Two SCI modules
  - SPI module
  - 8-pin keyboard interrupt (KBI) module
  - 54 general-purpose input/output (I/O) pins
- Socketed 64 pin LQFP package
- Power and communication through the integrated USB-BDM cable
- External power jack for optional DC power supply (+7 to +12 VDC)
- 40 Pin expansion connector
- Four push-button user switches
- Ten LED light bar with 8 connected to I/O port (2 user assignable)
- Eight port rocker switch connected to I/O port
- All I/O pins can be disconnected from demo board for alternate use
- Master reset switch
- Freescale MMA6260Q Accelerometer
- On-board visible light sensor
- Potentiometer connected to the ADC
- On-board RS-232 serial port
- 4.5" x 3.5" board size



# **1.5 References**

The following reference documents are included on the enclosed documentation CD:

- DEMO9S08AW60E\_QS.pdf -- Quick Start Guide
- SPF-20805.pdf -- Schematic
- DEMO9S08AW60E\_UG.pdf -- User's Guide (this document)

# 1.6 Getting Started

To get started quickly, please refer to the DEMO9S08AW60E Quick Start Guide. This guide will walk you through connecting your DEMO9S08AW60E to your PC, running a test program, and installing CodeWarrior Development Studio.

# 1.7 Memory Map

The table below shows the MC9S08AW60 memory map. Accessing reserved memory locations will produce unpredictable results. Accessing unimplemented locations will produce an illegal-address reset.

| \$0000 - \$006F | Direct Page Registers | 112 Bytes    |
|-----------------|-----------------------|--------------|
| \$0070 - \$086F | RAM                   | 2048 Bytes   |
| \$0870 - \$17FF | Flash                 | 3984 Bytes   |
| \$1800 - \$185F | High Page Registers   | 96 Bytes     |
| \$1860 - \$FFFF | Flash                 | 59,296 Bytes |

Table 1-1 MC9S08AW60 Memory Map

# **1.8 Development Support**

Application development and debug for the MC9S08AW60 is supported through the on-board USB - BDM interface (J33). There is also a 6 pin stand



alone BDM interface available (J32). This header is non-populated in the default configuration and can be installed by the user if needed.

# **1.8.1 Integrated BDM**

The DEMO9S08AW60E features an integrated USB-BDM debugger from P&E Microcomputer Systems. All necessary signals are provided via the integrated debugger. A USB type B connector (J33) provides the connection between the DEMO9S08AW60E and your host PC.

The integrated debugger provides the DEMO9S08AW60E with power eliminating the need to power the board externally. Power is derived from the USB bus, therefore total current consumption should not exceed 500mA. Excessive current drain will violate the USB spec and damage to your Host PC's USB hub or the DEMO9S08AW60E could occur.

## 1.8.2 BDM Header

J32 is the stand alone BDM header. Use of this port requires the user to solder a 2 x 6 100 mil center header on the board. The pinout is as follows:

| Table 1-2 BDM | Connector | (J32) | Pinout |
|---------------|-----------|-------|--------|
|---------------|-----------|-------|--------|

| BKGD | 1 | 2 | GND     |
|------|---|---|---------|
| NC   | 3 | 4 | RESET_B |
| NC   | 5 | 6 | VDD     |

## 1.8.3 Socketed MCU

The MC9S08AW60 silicon is socketed on the DEMO9S08AW60E board. This socket is an open top, spring actuated, 0.8mm pitch socket. It is made by Wells Electronics, part number 7314-064-0-08. Before connecting power to the demo board the silicon should be installed in this socket. Using your thumb and index finger, press down on the socket until it is fully actuated. Place the silicon in the socket with a vacuum pen or other chip lifting device. Pin 1 of the silicon (denoted by an indented dot) should be in the bottom left hand corner, towards the USB connector J33. Release the socket. The MC9S08AW60 silicon should be centered within the socket and firmly held in place.



# 1.9 Power

The DEMO9S08AW60E allows the user to power the board in several different ways.

# 1.9.1 USB-BDM Interface

The default power option is to power the board through the integrated USB-BDM interface. To power the board in this manner, simply connect the supplied USB cable from the USB connector on the DEMO9S08AW60E (J33) to a USB port on your host computer. LED D1 will light green to let you know that power has been correctly applied to the board. When powering the board through the USB-BDM interface, jumpers W1, W2, and W3 should be in their default position as described below

| Jumper | Default<br>Position | Setting | Description  |
|--------|---------------------|---------|--|
| W1     | 2-3                 | 5V      | Sets the board for 5V operation  |
| W2     | 2-3                 | USB     | Sets the board to be<br>powered by through the<br>USB  |
| W3     | 1-2                 | P_IO_5V | Outputs 5V on pin 1 of<br>the I/O connector, J35.<br>This jumper should be<br>removed if you do not<br>want to output 5V on<br>this pin. |

Table 1-3 Jumper Settings in USB Power Mode

# 1.9.2 External Power Jack

The DEMO9S08AW60E can also be powered externally through the barrel connector J1. This connector is a 2.1 mm, center positive connector. Voltage supplied through this connector should be between positive 7 volts and positive 12 volts DC. To power the board through the external power jack, jumper W2 should be moved to the 1-2, EXT position. LED D1 will light green to let you know that power has been correctly applied to the board. Jumper settings are detailed below



| Jumper | Default<br>Position | Setting | Description  |
|--------|---------------------|---------|--|
| W1     | 2-3                 | 5V      | Sets the board for 5V operation  |
| W2     | 1-2                 | EXT     | Sets the board to be<br>powered externally<br>through J1   |
| W3     | 1-2                 | P_IO_5V | Outputs 5V on pin 1 of<br>the I/O connector, J35.<br>This jumper should be<br>removed if you do not<br>want to output 5V on<br>this pin. |

 Table 1-4 Jumper Settings in EXT Power Mode

# 1.9.3 I/O Connector

The DEMO9S08AW60E can also be powered through pin 1 of the I/O connector J35. To power the board in this manner the jumper on W2 should be removed and positive 5V DC should be applied on pin 1 of J35. This voltage input is not regulated on the board so care should be taken to provide a clean 5V signal. LED D1 will light green to let you know that power has been correctly applied to the board. Jumper settings are detailed below

Table 1-5 Jumper Settings in I/O Connector Power Mode

| Jumper | Default<br>Position | Setting | Description                                     |
|--------|---------------------|---------|---|
| W1     | 2-3                 | 5V      | Sets the board for 5V operation                 |
| W2     |                     | Removed | Removes USB and EXT power options               |
| W3     | 1-2                 | P_IO_5V | Inputs 5V on pin 1 of<br>the I/O connector, J35 |



# 1.9.4 3 Volt Operation

The DEMO9S08AW60E can be run with VDD set to either 5 volts or 3 volts. To run the board at 3V when using any of the three power options, move jumper W1 to the 1-2, 3V position.

# 1.10 Reset Switch

The reset switch (SW6) provides a way to apply a reset to the MCU. The reset switch is connected directly to the RESET\_B signal of the MCU. A 10K pull up resistor to VDD on the RESET\_B signal allows for normal operation. When the reset switch is pressed the RESET\_B signal is grounded and the MCU recognizes a reset.

# 1.11 Clock Source

An on-board 4MHz crystal (Y1) is connected between the XTAL and EXTAL pins of the MCU. There is also an option for the user to add a canned oscillator to the board. To add an oscillator, the zero ohm resistors R18 and R20 should be removed and an oscillator should be installed in the J2 footprint. This footprint accepts either 14 pin or 8 pin oscillators. To go back to the crystal option, the oscillator should be removed from J2 and zero ohm resistors should be reinstalled in the R18 and R20 footprints.

# 1.12 RS-232

An RS-232 translator provides RS-232 communication on com connector J34. This connector is a 9 pin Dsub right angle connector. TXD and RXD signals are routed from the MCU to the RS-232 transceiver.

| MCU Port  | Jumper | COM Signal | I/O Port Connector |
|-----------|--------|------------|--------------------|
| PTE0/TXD1 | J14    | TXD OUT    | J34-2              |
| PTE1/RXD1 | J15    | RXD IN     | J34-3              |

To disconnect port pins PTE0 and PTE1 from the RS-232 translator, remove jumpers J14 and J15. The full pinout of the COM connector (J34) is listed below

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| Pin | Signal Name  |
|-----|--|
| 1   | Connected to pins 4 and 6 through zero ohm resistors R55 and R56 |
| 2   | TXD  |
| 3   | RXD  |
| 4   | Connected to pins 1 and 6 through zero ohm resistors R55 and R56 |
| 5   | GND  |
| 6   | Connected to pins 1 and 4 through zero ohm resistors R55 and R56 |
| 7   | NC   |
| 8   | NC   |
| 9   | NC   |

Table 1-7 COM Connector (J34) Pinout

# 1.13 User Options

The DEMO9S08AW60E includes various user input and output devices to assist in application development and silicon evaluation. These devices include four pushbutton switches, a 10 LED light bar, 8 rocker switches, an accelerometer, a light sensor, and a potentiometer.

# 1.13.1 Pushbutton Switches

Four pushbutton switches provide momentary active low input for user applications. MCU port pins can be disconnected from these pushbutton

switches by removing the appropriate jumper. The table below describes the pushbutton switch connections

| Switch | MCU Port | Jumper |
|--------|----------|--------|
| SW1    | PTC2     | J12    |
| SW2    | PTC6     | J13    |
| SW3    | PTD3     | J11    |
| SW4    | PTD2     | J10    |

Table 1-8 Pushbutton Switch (SW1 - SW4) Connections

# 1.13.2 Light Bar

A 10 red LED light bar (LED1) is provided to assist users during code development. The LEDs are active low and are illuminated when a logic low signal is driven from the MCU port pin. Eight of the LEDs on the light bar are connected to port F. The other two are spare and are user assignable. They are connected to test pads on the board that a user can solder to a desired port pin or other signal. Port F pins can be disconnected from the light bar by removing the appropriate jumper. The light bar is connected as described below

| <b>Table 1-9 Light Bar</b> | (LED1) | ) Connections |
|----------------------------|--------|---------------|
|----------------------------|--------|---------------|

| LED  | MCU Port | Jumper |
|------|----------|--------|
| LED0 | PTF0     | J16    |
| LED1 | PTF1     | J17    |
| LED2 | PTF2     | J18    |
| LED3 | PTF3     | J19    |
| LED4 | PTF4     | J20    |
| LED5 | PTF5     | J21    |
| LED6 | PTF6     | J22    |
| LED7 | PTF7     | J23    |
| LED8 | NC       | JP4    |
| LED9 | NC       | JP5    |

# 1.13.3 Rocker Switches

Eight rocker switches (SW5) are provided for user application development. These switches are active low and input a logic low when set to the closed position. There are no external pullups on these switches so the internal pullups should be enabled on the MCU port pins to ensure proper operation. Port A pins can be disconnected from the rocker switches by removing the appropriate jumper. The rocker switches are connected as described below

| Switch | MCU Port | Jumper |
|--------|----------|--------|
| 1      | PTA0     | J24    |
| 2      | PTA1     | J25    |
| 3      | PTA2     | J26    |
| 4      | РТА3     | J27    |
| 5      | PTA4     | J28    |
| 6      | PTA5     | J29    |
| 7      | РТА6     | J30    |
| 8      | PTA7     | J31    |

| Table 1-10 Rocker Switch (SW5) Connection | Table | 1-10 R | ocker S | witch ( | (SW5) | Connections |
|---|-------|--------|---------|---------|-------|-------------|
|---|-------|--------|---------|---------|-------|-------------|

# 1.13.4 Accelerometer

A Freescale MMA6260Q accelerometer (U5) is provided to assist users in developing accelerometer based application code. The MMA6260Q provides output data in the X and Y direction and has a self test mode. The MMA6260Q is a 3.3V part and is connected to the MC9S08AW60 through the use of a level translator. The X and Y outputs are connected back to the MCU both directly from the accelerometer (3.3V signals) and amplified to 5V through the use of op-amps. The self test is an active high input to the accelerometer. When a logic high is applied to the self test pin the center plate of the accelerometer is deflected, the resultant deflection is measured by the accelerometer's ASIC, and a proportional output voltage results. The MCU port pins can be disconnected from the accelerometer by removing the appropriate jumper. The accelerometer is connected as described below



| Accelerometer<br>Function | MCU Port | Jumper |
|---------------------------|----------|--------|
| Self Test                 | PTC4     | J5     |
| Amplified Y Output        | PTD4     | J6     |
| Amplified X Output        | PTD5     | J7     |
| Raw Y Output              | PTD6     | J8     |
| Raw X Output              | PTD7     | J9     |

Table 1-11 Accelerometer (U5) Connections

# 1.13.5 Light Sensor

A photo detect IC (U4) combines a photodiode and a current amplifier on a single IC to provide variable current. The light sensor is connected to the MCU on PTD1. PTD1 can be disconnected from the light sensor by removing jumper J4.

# 1.13.6 Potentiometer

A 10 Kohm thumb-wheel potentiometer (VR1) provides variable resistor for users to assist them in application development. The potentiometer is connected to the MCU on PTD0. PTD0 can be disconnected from the potentiometer by removing jumper J3. The voltage seen on PTD0 is the result of a voltage divider that changes as the potentiometer is turned.

## 1.13.7 I/O Connector

A 40-pin I/O connector (J35) is available for user expansion. This connector is located on the bottom of the board and has holes so that pins of a connecting

NP

board can pass through the top of the board. The I/O connector is pinned out as follows:

|         |    |    | (000) 1 11040 |
|---------|----|----|---------------|
| P_IO_5V | 1  | 2  | IRQ           |
| GND     | 3  | 4  | RESET_B       |
| PTE0    | 5  | 6  | BKGD          |
| PTE1    | 7  | 8  | PTG4          |
| PTG0    | 9  | 10 | PTB0          |
| PTG1    | 11 | 12 | PTB1          |
| PTE2    | 13 | 14 | PTB2          |
| PTE3    | 15 | 16 | РТВ3          |
| PTE6    | 17 | 18 | PTB4          |
| PTE5    | 19 | 20 | PTB5          |
| PTE7    | 21 | 22 | PTB6          |
| PTE4    | 23 | 24 | PTB7          |
| РТАО    | 25 | 26 | PTC1          |
| PTA1    | 27 | 28 | PTC0          |
| PTA2    | 29 | 30 | PTG2          |
| РТА3    | 31 | 32 | PTG3          |
| PTA4    | 33 | 34 | PTF4          |
| PTA5    | 35 | 36 | PTF5          |
| РТА6    | 37 | 38 | PTC5          |
| PTA7    | 39 | 40 | РТС3          |

Table 1-12 I/O Connector (J35) Pinout



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