



# NT3H1101/NT3H1201

NTAG I<sup>2</sup>C - Energy harvesting NFC Forum Type 2 Tag with field detection pin and I<sup>2</sup>C interface

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Product data sheet  
COMPANY PUBLIC

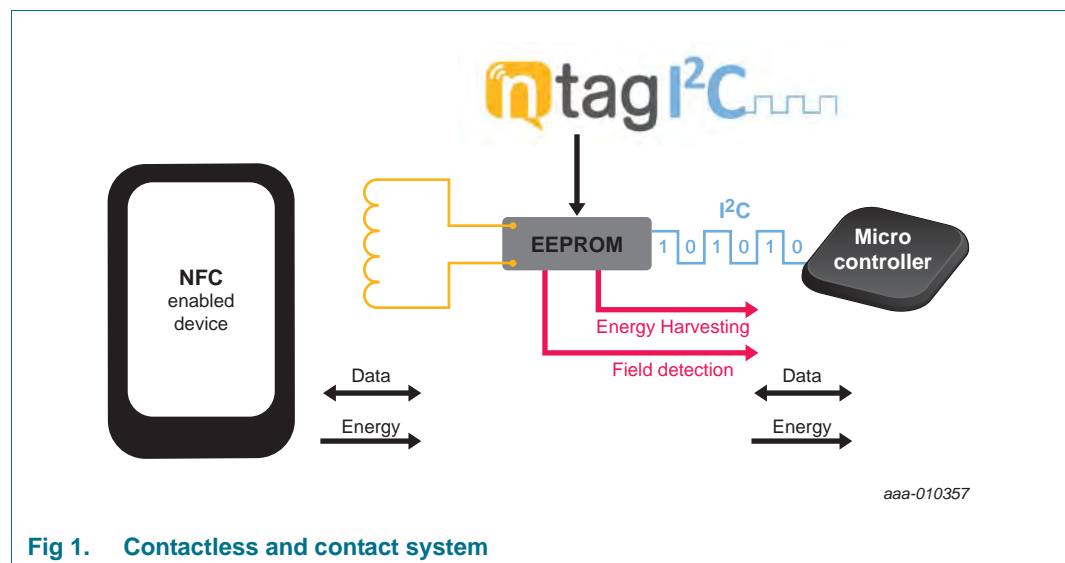
## 1. General description

NTAG I<sup>2</sup>C - The entry to the NFC world: simple and lowest cost.

The NTAG I<sup>2</sup>C is the first product of NXP's NTAG family offering both contactless and contact interfaces (see [Figure 1](#)). In addition to the passive NFC Forum compliant contactless interface, the IC features an I<sup>2</sup>C contact interface, which can communicate with a microcontroller if the NTAG I<sup>2</sup>C is powered from an external power supply. An additional externally powered SRAM mapped into the memory allows a fast data transfer between the RF and I<sup>2</sup>C interfaces and vice versa, without the write cycle limitations of the EEPROM memory.

The NTAG I<sup>2</sup>C product features a configurable field detection pin, which provides a trigger to an external device depending on the activities at the RF interface.

The NTAG I<sup>2</sup>C product can also supply power to external (low power) devices (e.g. a microcontroller) via the embedded energy harvesting circuitry.



## 2. Features and benefits

### 2.1 Key features

- RF interface NFC Forum Type 2 Tag compliant
- I<sup>2</sup>C interface
- Configurable field detection pin based on open drain implementation that can be triggered upon the following events:
  - ◆ RF field presence
  - ◆ First start of communication
  - ◆ Selection of the tag only
- 64 byte SRAM buffer for fast transfer of data (Pass-through mode) between the RF and the I<sup>2</sup>C interfaces located outside the User Memory
- Wake up signal at the field detect pin when:
  - ◆ New data has arrived from one interface
  - ◆ Data has been read by the receiving interface
- Clear arbitration between RF and I<sup>2</sup>C interfaces:
  - ◆ First come, first serve strategy
  - ◆ Status flag bits to signal if one interface is busy writing to or reading data from the EEPROM
- Energy harvesting functionality to power external devices (e.g. microcontroller)
- FAST READ command for faster data reading

### 2.2 RF interface

- Contactless transmission of data
- NFC Forum Type 2 Tag compliant (see [Ref. 1](#))
- Operating frequency of 13.56 MHz
- Data transfer of 106 kbit/s
- 4 bytes (one page) written including all overhead in 4.8 ms via EEPROM or 0.8 ms via SRAM (Pass-through mode)
- Data integrity of 16-bit CRC, parity, bit coding, bit counting
- Operating distance of up to 100 mm (depending on various parameters, such as field strength and antenna geometry)
- True anticollision
- Unique 7 byte serial number (cascade level 2 according to ISO/IEC 14443-3 (see [Ref. 2](#)))

### 2.3 Memory

- 1904 bytes freely available with User Read/Write area (476 pages with 4 bytes per pages) for the NTAG I<sup>2</sup>C 2k version
- 888 bytes freely available with User Read/Write area (222 pages with 4 bytes per pages) for the NTAG I<sup>2</sup>C 1k version
- Field programmable RF read-only locking function with static and dynamic lock bits configurable from both I<sup>2</sup>C and NFC interfaces
- 64 bytes SRAM volatile memory without write endurance limitation

- Data retention time of 20 years
- Write endurance 500,000 cycles

## 2.4 I<sup>2</sup>C interface

- I<sup>2</sup>C slave interface supports Standard (100 kHz) and Fast (up to 400 kHz) mode (see [Ref. 3](#))
- 16 bytes (one block) written in 4.5 ms (EEPROM) or 0.4 ms (SRAM - Pass-through mode) including all overhead
- RFID chip can be used as standard I<sup>2</sup>C EEPROM

## 2.5 Security

- Manufacturer-programmed 7-byte UID for each device
- Capability container with one time programmable bits
- Field programmable read-only locking function per page for first 12 pages and per 16 (1k version) or 32 (2k version) pages for the extended memory section

## 2.6 Key benefits

- The Pass-through mode allows fast download and upload of data from RF to I<sup>2</sup>C and vice versa without the cycling limitation of EEPROM
- NDEF message storage up to 1904 bytes (2k version) or up to 888 bytes (1k version)
- The mapping of the SRAM inside the User Memory buffer allows dynamic update of NDEF message content

# 3. Applications

With all its integrated features and functions the NTAG I<sup>2</sup>C is the ideal solution to enable a contactless communication via an NFC device (e.g., NFC enabled mobile phone) to an electronic device for:

- Zero power configuration (late customization)
- Smart customer interaction (e.g., easier after sales service, such as firmware update)
- Advanced pairing (for e.g., WiFi or Blue tooth) for dynamic generation of sessions keys

Easier product customization and customer experience for the following applications:

- Home automation
- Home appliances
- Consumer electronics
- Healthcare
- Printers
- Smart meters

## 4. Ordering information

Table 1. Ordering information

Type number	Package		
	Name	Description	Version
NT3H1101W0FUG	FFC bumped	8 inch wafer, 150um thickness, on film frame carrier, electronic fail die marking according to SECS-II format), Au bumps, 1k Bytes memory, 50pF input capacitance	-
NT3H1201W0FUG	FFC bumped	8 inch wafer, 150um thickness, on film frame carrier, electronic fail die marking according to SECS-II format), Au bumps, 2k Bytes memory, 50pF input capacitance	-
NT3H1101W0FHK	XQFN8	Plastic, extremely thin quad flat package; no leads; 8 terminals; body 1.6 x 1.6 x 0.6mm; 1k bytes memory, 50pF input capacitance	SOT902-3
NT3H1201W0FHK	XQFN8	Plastic, extremely thin quad flat package; no leads; 8 terminals; body 1.6 x 1.6 x 0.6mm; 2k bytes memory, 50pF input capacitance	SOT902-3
NT3H1101W0FTT	TSSOP8	Plastic thin shrink small outline package; 8 leads; body width 3 mm; 1k bytes memory; 50pF input capacitance	SOT505-1
NT3H1201W0FTT	TSSOP8	Plastic thin shrink small outline package; 8 leads; body width 3 mm; 2k bytes memory; 50pF input capacitance	SOT505-1

## 5. Marking

Table 2. Marking codes

Type number	Marking code
NT3H1201FHK	N12
NT3H1101FHK	N11
NT3H1101W0FFT	31101
NT3H1201W0FFT	31201

6. Block diagram

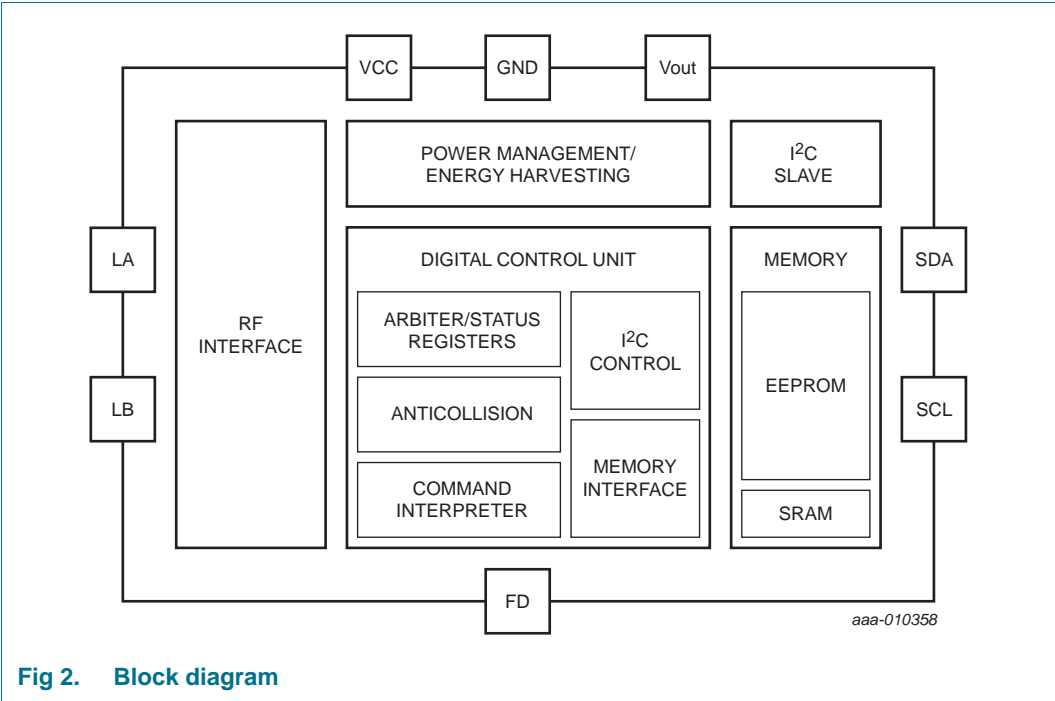
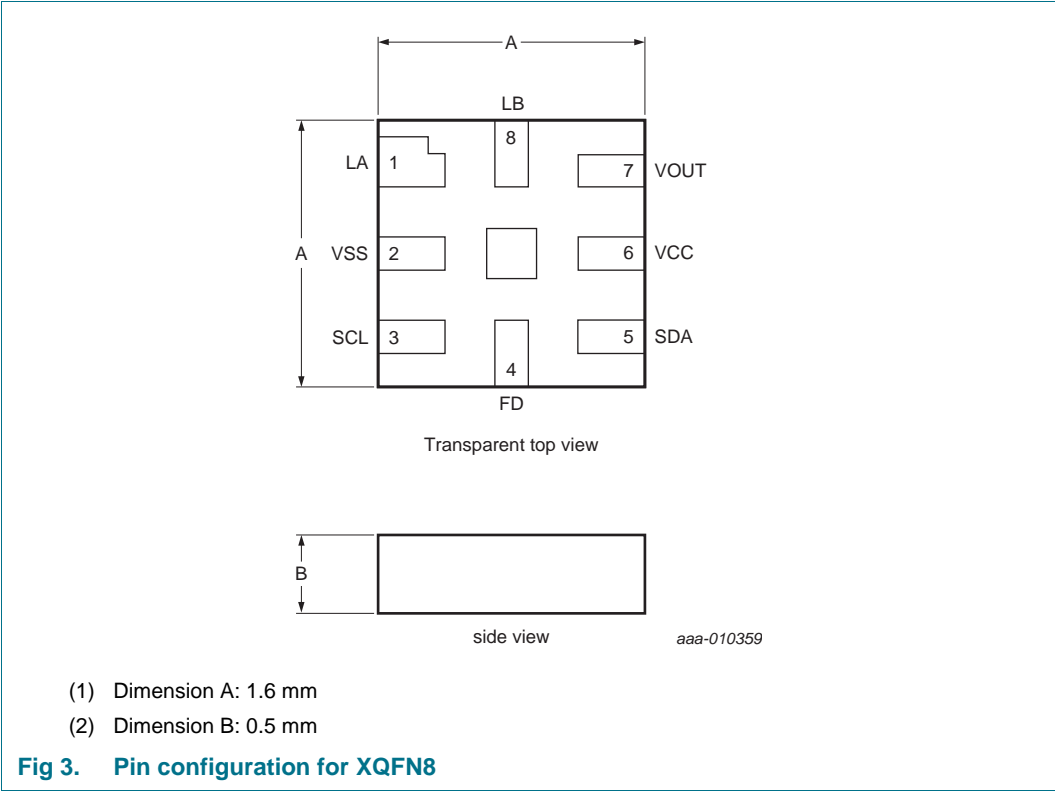


Fig 2. Block diagram

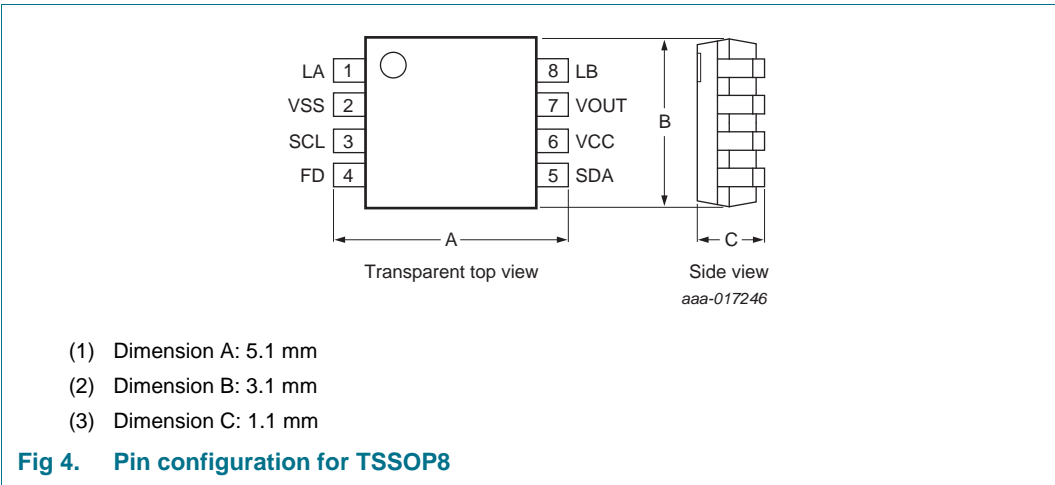
7. Pinning information

7.1 Pinning

7.1.1 XQFN8



7.1.2 TSSOP8



## 7.2 Pin description

Table 3. Pin description for XQFN8 and TSSOP8

Pin	Symbol	Description
1	LA	Antenna connection LA
2	VSS	GND
3	SCL	Serial Clock I <sup>2</sup> C
4	FD	Field detection
5	SDA	Serial data I <sup>2</sup> C
6	VCC	VCC in connection (external power supply)
7	VOUT	Voltage out (energy harvesting)
8	LB	Antenna connection LB

NXP recommends leaving the central pad of the XQFN8 package unconnected.

## 8. Functional description

### 8.1 Block description

NTAG I<sup>2</sup>C ICs consist of (see details below): 2016 bytes of EEPROM memory, 64 Bytes of SRAM, a RF interface, Digital Control Unit (DCU), Power Management Unit (PMU) and an I<sup>2</sup>C interface. Energy and data are transferred via an antenna consisting of a coil with a few turns, which is directly connected to NTAG I<sup>2</sup>C IC.

- RF interface:
  - modulator/demodulator
  - rectifier
  - clock regenerator
  - Power-On Reset (POR)
  - voltage regulator
- Anticollision: multiple cards may be selected and managed in sequence
- Command interpreter: processes memory access commands supported by the NTAG I<sup>2</sup>C
- EEPROM interface

### 8.2 RF interface

The RF-interface is based on the ISO/IEC 14443 Type A standard.

This RF interface is passive and therefore requires to be supplied by an RF field (e.g. NFC enabled device) at all times to be able to operate. It is not operating even if the NTAG I<sup>2</sup>C is powered via its contact interface (V<sub>cc</sub>).

Data transmission from the RF interface is only happening if RF field from an NFC enabled device is available and adequate commands are sent to retrieve data from the NTAG I<sup>2</sup>C.

For both directions of data communication, there is one start bit (start of communication) at the beginning of each frame. Each byte is transmitted with an odd parity bit at the end. The LSB of the byte with the lowest address of the selected block is transmitted first.

The maximum length of an NFC device to tag frame used in this product is 82 bits (7 data bytes + 2 CRC bytes =  $7 \times 9 + 2 \times 9 + 1$  start bit).

The maximum length of a tag to NFC device frame (response to READ command) is 163 bits (16 data bytes + 2 CRC bytes =  $16 \times 9 + 2 \times 9 + 1$  start bit).

In addition the proprietary FAST\_READ command has a variable response frame length, which depends on the start and end address parameters. E.g. when reading the SRAM at once the length of the response is 595 bits (64 data bytes + 2 CRC bytes =  $64 \times 9 + 2 \times 9 + 1$  start bit). The overall maximum supported response frame length for FAST READ is up to 9235 bits (1024 data bytes + 2 CRC bytes =  $1024 \times 9 + 2 \times 9 + 1$  start bit), but here the maximum frame length supported by the NFC device must be taken into account when issuing this command.



For a multi-byte parameter, the least significant byte is always transmitted first. For example, when reading from the memory using the READ command, byte 0 from the addressed block is transmitted first, followed by bytes 1 to byte 3 out of this block. The same sequence continues for the next block and all subsequent blocks.

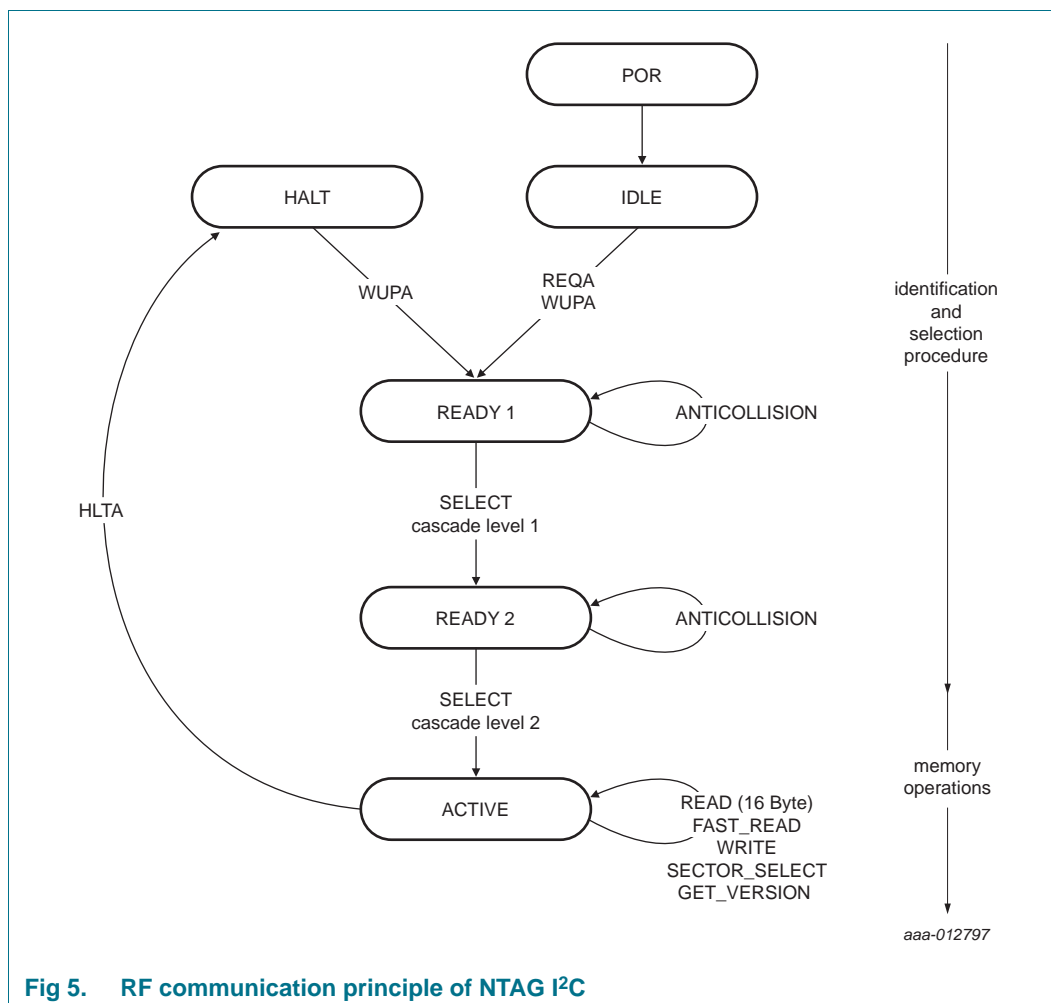
### 8.2.1 Data integrity

The following mechanisms are implemented in the contactless communication link between the NFC device and the NTAG I<sup>2</sup>C IC to ensure very reliable data transmission:

- 16 bits CRC per block
- Parity bits for each byte
- Bit count checking
- Bit coding to distinguish between “1”, “0” and “no information”
- Channel monitoring (protocol sequence and bit stream analysis)

The commands are initiated by the NFC device and controlled by the Digital Control Unit of the NTAG I<sup>2</sup>C IC. The command response depends on the state of the IC, and for memory operations, also on the access conditions valid for the corresponding page.

## 8.2.2 RF communication principle



**Fig 5. RF communication principle of NTAG I<sup>2</sup>C**

The overall RF communication principle is summarized in [Figure 5](#).

### 8.2.2.1 IDLE state

After a power-on reset (POR), the NTAG I<sup>2</sup>C switches to the IDLE state. It only exits this state when a REQA or a WUPA command is received from the NFC device. Any other data received while in this state is interpreted as an error, and the NTAG I<sup>2</sup>C remains in the IDLE state.

After a correctly executed HLTA command e.g., out of the ACTIVE state, the default waiting state changes from the IDLE state to the HALT state. This state can then only be exited with a WUPA command.

### 8.2.2.2 READY 1 state

In the READY 1 state, the NFC device resolves the first part of the UID (3 bytes) using the ANTICOLLISION or SELECT commands in cascade level 1. This state is correctly exited after execution of the following command:

- SELECT command from cascade level 1: the NFC device switches the NTAG I<sup>2</sup>C into READY2 state where the second part of the UID is resolved.

### 8.2.2.3 READY 2 state

In the READY 2 state, the NTAG I<sup>2</sup>C supports the NFC device in resolving the second part of its UID (4 bytes) with the cascade level 2 ANTICOLLISION command. This state is usually exited using the cascade level 2 SELECT command.

**Remark:** The response of the NTAG I<sup>2</sup>C to the SELECT command is the Select Acknowledge (SAK) byte. In accordance with ISO/IEC 14443, this byte indicates if the anticollision cascade procedure has finished. If finished, the NTAG I<sup>2</sup>C is now uniquely selected and only this device will communicate with the NFC device even when other contactless devices are present in the NFC device field.

### 8.2.2.4 ACTIVE state

All memory operations are operated in the ACTIVE state.

The ACTIVE state is exited with the HLTA command and upon reception, the NTAG I<sup>2</sup>C transits to the HALT state. Any other data received when the device is in this state is interpreted as an error. Depending on its previous state, the NTAG I<sup>2</sup>C returns to either to the IDLE state or HALT state.

### 8.2.2.5 HALT state

HALT and IDLE states constitute the two wait states implemented in the NTAG I<sup>2</sup>C. An already processed NTAG I<sup>2</sup>C can be set into the HALT state using the HLTA command. In the anticollision phase, this state helps the NFC device distinguish between processed tags and tags yet to be selected. The NTAG I<sup>2</sup>C can only exit this state upon execution of the WUPA command. Any other data received when the device is in this state is interpreted as an error, and NTAG I<sup>2</sup>C state remains unchanged.

## 8.3 Memory organization

The memory map is detailed in [Table 4](#) (1k memory) and [Table 5](#) (2k memory) from the RF interface and in [Table 6](#) (1k memory) and [Table 7](#) (2k memory) from the I<sup>2</sup>C interface. The SRAM memory is not mapped from the RF interface, because in the default settings of the NTAG I<sup>2</sup>C the Pass-through mode is not enabled. Please refer to [Section 11](#) for examples of memory map from the RF interface with SRAM mapping.

The structure of manufacturing data, static lock bytes, capability container and user memory pages (except of the user memory length) are compatible with other NTAG products.

Any memory access which starts at a valid address and extends into an invalid access region will return 00h value in the invalid region.

### 8.3.1 Memory map from RF interface

Memory access from the RF interface is organized in pages of 4 bytes each.

Table 4. NTAG I<sup>2</sup>C 1k memory organization from the RF interface

Sector address	Page address		Byte number within a page				Access conditions
	Dec.	Hex.	0	1	2	3	
0	0	00h	Serial number				READ
	1	01h	Serial number			Internal	READ
	2	02h	Internal		Static lock bytes		READ/R&W
	3	03h	Capability Container (CC)				READ&WRITE
	4	04h	User memory				READ&WRITE
	...	...					
	15	0Fh					
	...	...					
	225	E1h					
	226	E2h	Dynamic lock bytes			00h	R&W/READ
	227	E3h	Invalid access - returns NAK				n.a.
	228	E4h					
	229	E5h					
	230	E6h					
	231	E7h					
	232	E8h	Configuration registers				see <a href="#">8.3.11</a>
	233	E9h					
	234	EAh	Invalid access - returns NAK				n.a.
	...	...					
	255	FFh					
1	...	...	Invalid access - returns NAK				n.a.
2	...	...	Invalid access - returns NAK				n.a.
3	0	00h	Invalid access - returns NAK				n.a.
	...	...					
	248	F8h	Session registers				see <a href="#">8.3.11</a>
	249	F9h					
	...	...	Invalid access - returns NAK				n.a.
	255	FFh					

Table 5. NTAG I<sup>2</sup>C 2k memory organization from the RF interface

Sector address	Page address		Byte number within a page				Access conditions
	Dec.	Hex.	0	1	2	3	
0	0	00h	Serial number				READ
	1	01h	Serial number			Internal	READ
	2	02h	Internal		Static lock bytes		READ/R&W
	3	03h	Capability Container (CC)				READ&WRITE
	4	04h	User memory				READ&WRITE
	...	...					
	15	0Fh					
	...	...					
	...	...					
	255	FFh					
1	0	...					
	1	...					
	...	...					
	...	...					
	223	DFh					
	224	E0h	Dynamic lock bytes			00h	R&W/READ
	225	E1h	Invalid access - returns NAK				n.a.
	226	E2h					
	227	E3h					
	228	E4h					
	229	E5h					
	230	E6h					
	231	E7h	Configuration registers				see <a href="#">8.3.11</a>
	232	E8h					
	233	E9h					
	234	EAh	Invalid access - returns NAK				n.a.
	...	...					
	255	FFh					
2	...	...	Invalid access - returns NAK				n.a.
3	0	00h	Invalid access - returns NAK				n.a.
	...	...					
	248	F8h	Session registers				see <a href="#">8.3.11</a>
	249	F9h					
	...	...	Invalid access - returns NAK				n.a.
	255	FFh					

### 8.3.2 Memory map from I<sup>2</sup>C interface

The memory access of NTAG I<sup>2</sup>C from the I<sup>2</sup>C interface is organized in blocks of 16 bytes each.

Table 6. NTAG I<sup>2</sup>C 1k memory organization from the I<sup>2</sup>C interface

I <sup>2</sup> C block address		Byte number within a block				Access conditions
		0	1	2	3	
		4	5	6	7	
		8	9	10	11	
Dec.	Hex.	12	13	14	15	
0	00h	I <sup>2</sup> C addr.*	Serial number			R&W/READ
		Serial number			Internal	READ
		Internal		Static lock bytes		READ/R&W
		Capability Container (CC)				READ&WRITE
1	01h	User memory				READ&WRITE
...	...					
55	37h					
56	38h	User memory				READ&WRITE
		User memory				READ&WRITE
		Dynamic lock bytes			00h	READ&WRITE
		00h	00h	00h	00h	READ
57	39h	Invalid access - returns NAK				n.a.
58	3Ah	Configuration registers				see <a href="#">8.3.11</a>
		00h	00h	00h	00h	READ
		00h	00h	00h	00h	
59	3Bh	Invalid access - returns NAK				n.a.
...	...					
247	F7h					
248	F8h	SRAM memory (64 bytes)				READ&WRITE
...	...					
251	FBh					
...	...	Invalid access - returns NAK				n.a.
254	FEh	Session registers (requires READ register command)				see <a href="#">8.3.11</a>
		00h	00h	00h	00h	READ
		00h	00h	00h	00h	
...	...	Invalid access - returns NAK				n.a.

Remark: \* The byte 0 of block 0 is always read as 04h. Writing to this byte modifies the I<sup>2</sup>C address.

Table 7. NTAG I<sup>2</sup>C 2k memory organization from the I<sup>2</sup>C interface

I <sup>2</sup> C block address		Byte number within a block				Access conditions
		0	1	2	3	
		4	5	6	7	
		8	9	10	11	
Dec.	Hex.	12	13	14	15	
0	00h	I <sup>2</sup> C addr.*	Serial number			R&W/READ
		Serial number			Internal	READ
		Internal		Static lock bytes		READ/R&W
		Capability Container (CC)				READ&WRITE
1	01h	User memory				READ&WRITE
...	...					
119	77h					
120	78h	Dynamic lock bytes			00h	READ&WRITE
		00h	00h	00h	00h	READ
		00h	00h	00h	00h	
		00h	00h	00h	00h	
121	79h	Invalid access - returns NAK				n.a.
122	7Ah	Configuration registers				see <a href="#">8.3.11</a>
		00h	00h	00h	00h	READ
		00h	00h	00h	00h	
127	7Bh	Invalid access - returns NAK				n.a.
...	...					
247	F7h					
248	F8h	SRAM memory (64 bytes)				READ&WRITE
...	...					
251	FBh					
...	...	Invalid access - returns NAK				n.a.
254	FEh	Session registers (requires READ register command)				see <a href="#">8.3.11</a>
		00h	00h	00h	00h	READ
		00h	00h	00h	00h	
...	...	Invalid access - returns NAK				n.a.

Remark: \* The byte 0 of block 0 is always read as 04h. Writing to this byte modifies the I<sup>2</sup>C address.

### 8.3.3 EEPROM

The EEPROM is a non volatile memory that stores the 7 byte UID, the memory lock conditions, IC configuration information and the 1904 bytes user data (888 byte user data in case of the NTAG I<sup>2</sup>C 1k version).

### 8.3.4 SRAM

For frequently changing data, a volatile memory of 64 bytes with unlimited endurance is built in. The 64 bytes are mapped in a similar way as done in the EEPROM, i.e., 64 bytes are seen as 16 pages of 4 bytes.

The SRAM is only available if the tag is powered via the VCC pin.

The SRAM is located at the end of the memory space and it is always directly accessible by the I<sup>2</sup>C host (addresses F8h to FBh). An RF reader cannot access the SRAM memory in normal mode (i.e., outside the Pass-through mode). The SRAM is only accessible by the RF reader if the SRAM is mirrored onto the EEPROM memory space.

With Memory Mirror enabled (SRAM\_MIRROR\_ON\_OFF = 1b - see [Section 11.2](#)), the SRAM can be mirrored in the User Memory (page 1 to page 116 - see [Section 11.2](#)) for access from the RF side.

The Memory mirror must be enabled once both interfaces are ON as this feature is disabled after each POR.

The register SRAM\_MIRROR\_BLOCK (see [Table 14](#)) indicates the address of the first page of the SRAM buffer. In the case where the SRAM mirror is enabled and the READ command is addressing blocks where the SRAM mirror is located, the SRAM mirror byte values will be returned instead of the EEPROM byte values. Similarly, if the tag is not VCC powered, the SRAM mirror is disabled and reading out the bytes related to the SRAM mirror position would return the values from the EEPROM.

In the Pass-through mode (PTHRU\_ON\_OFF = 1b - see [Section 8.3.11](#)), the SRAM is mirrored to the fixed address 240 - 255 for RF access (see [Section 11](#)) in the first memory sector for NTAG I<sup>2</sup>C 1k and in the second memory sector for NTAG I<sup>2</sup>C 2k.

### 8.3.5 UID/serial number

The unique 7-byte serial number (UID) is programmed into the first 7 bytes of memory covering page addresses 00h and 01h - see [Figure 6](#). These bytes are programmed and write protected in the production test.

SN0 holds the Manufacturer ID for NXP Semiconductors (04h) in accordance with ISO/IEC 14443-3.



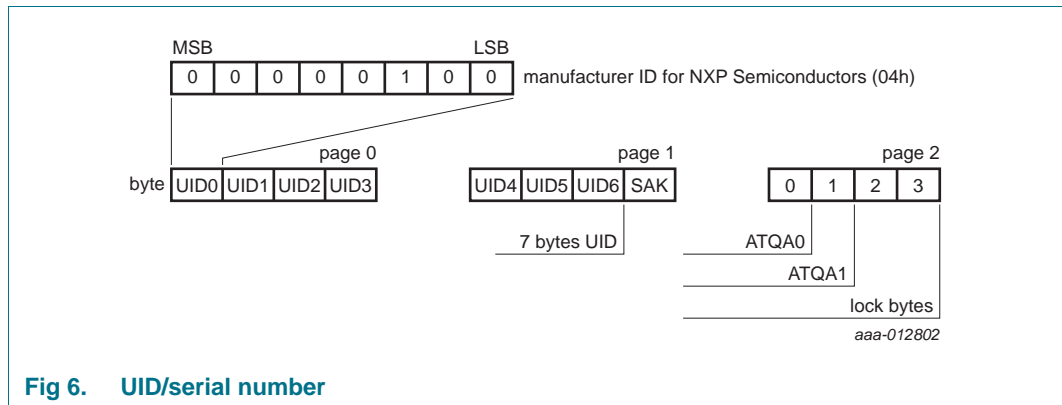


Fig 6. UID/serial number

### 8.3.6 Static lock bytes

The bits of byte 2 and byte 3 of page 02h (via RF) or byte 10 and 11 address 0h (via I<sup>2</sup>C) represent the field programmable, read-only locking mechanism (see [Figure 7](#)). Each page from 03h (CC) to 0Fh can be individually locked by setting the corresponding locking bit L<sub>x</sub> to logic 1 to prevent further write access. After locking, the corresponding page becomes read-only memory.

The three least significant bits of lock byte 0 are the block-locking bits. Bit 2 controls pages 0Ah to 0Fh (via RF), bit 1 controls pages 04h to 09h (via RF) and bit 0 controls page 03h (CC). Once the block-locking bits are set, the locking configuration for the corresponding memory area is frozen.

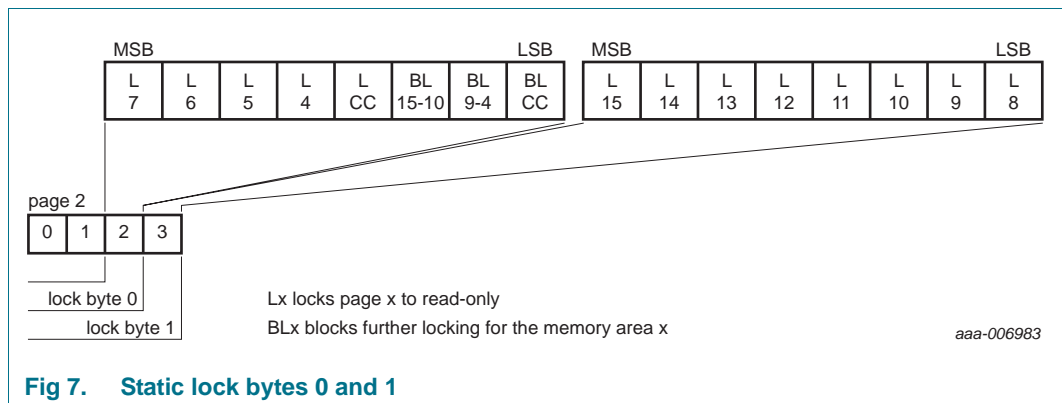


Fig 7. Static lock bytes 0 and 1

For example, if BL15-10 is set to logic 1, then bits L15 to L10 (lock byte 1, bit[7:2]) can no longer be changed. The static locking and block-locking bits are set by the bytes 2 and 3 of the WRITE command to page 02h. The contents of the lock bytes are bit-wise OR'ed and the result then becomes the new content of the lock bytes.

This process is irreversible from RF perspective. If a bit is set to logic 1, it cannot be changed back to logic 0. From I<sup>2</sup>C perspective, the bits can be reset to 0b by writing bytes 10 and 11 of block 0. I<sup>2</sup>C address is coded in byte 0 of block 0 and may be changed unintentionally.

The contents of bytes 0 and 1 of page 02h are unaffected by the corresponding data bytes of the WRITE.

The default value of the static lock bytes is 00 00h.

8.3.7 Dynamic Lock Bytes

To lock the pages of NTAG I<sup>2</sup>C starting at page address 10h and onwards, the dynamic lock bytes are used. The dynamic lock bytes are located at page E2h sector 0 (NTAG I2C 1k) or address E0h sector 1 (NTAG I2C 2k). The three lock bytes cover the memory area of 830 data bytes (NTAG I2C 1k) or 1846 data bytes (NTAG I2C 2k). The granularity is 16 pages for NTAG I2C 1k (see [Figure 8](#)) and 32 pages for NTAG I2C 2k (see [Figure 9](#)) compared to a single page for the first 48 bytes (see [Figure 7](#)).

**Remark:** Set all bits marked with RFUI to 0 when writing to the dynamic lock bytes.

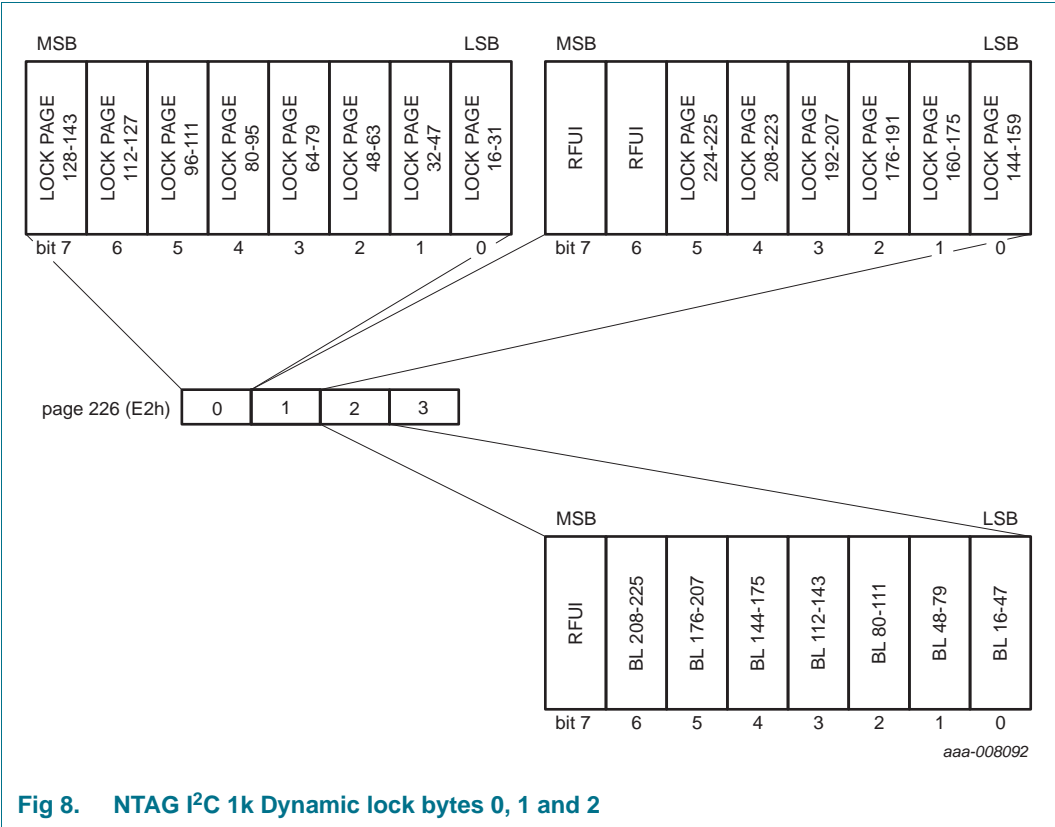


Fig 8. NTAG I<sup>2</sup>C 1k Dynamic lock bytes 0, 1 and 2

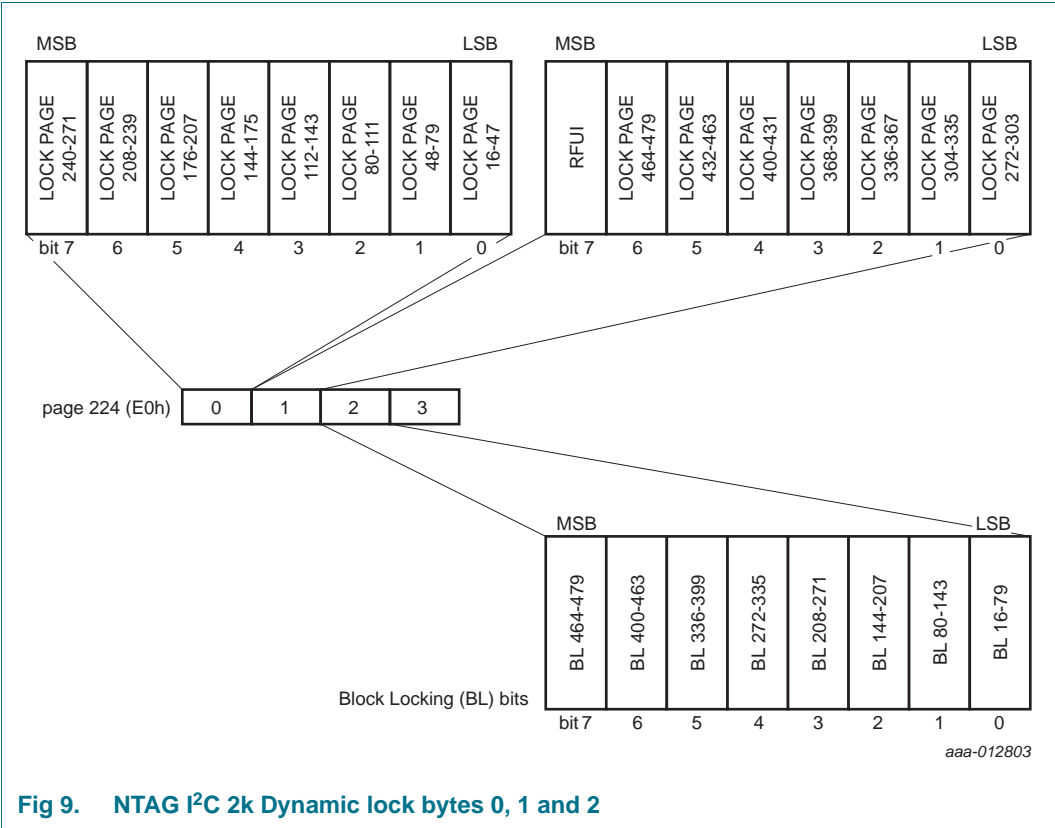


Fig 9. NTAG I<sup>2</sup>C 2k Dynamic lock bytes 0, 1 and 2

The default value of the dynamic lock bytes is 00 00 00h. The value of Byte 3 is always 00h when read.

Reading the 3 bytes for the dynamic lock bytes and the Byte 3 (00h) from RF interface (address E2h sector 0 (NTAG I<sup>2</sup>C 1k) or E0h sector 1 (NTAG I<sup>2</sup>C 2k) or from I<sup>2</sup>C (address 38h (NTAG I<sup>2</sup>C 1k) or 78h (NTAG I<sup>2</sup>C 2k)) will also return a fixed value for the next 12 bytes of 00h.

Like for the static lock bytes, this process of modifying the dynamic lock bytes is irreversible from RF perspective. If a bit is set to logic 1, it cannot be changed back to logic 0. From I<sup>2</sup>C perspective, the bits can be reset to 0b.

### 8.3.8 Capability Container (CC bytes)

The Capability Container CC (page 03h) is programmed during the IC production according to the NFC Forum Type 2 Tag specification (see [Ref. 1](#)). These bytes may be bit-wise modified by a WRITE command from the I<sup>2</sup>C or RF interface. Once set to 1b, it is only possible to reset it to 0b from I<sup>2</sup>C perspective. I<sup>2</sup>C address (byte 0) and static lock bytes (byte 10 and byte 11) are coded in block 0 and may be changed unintentionally.

See examples for NTAG I<sup>2</sup>C 1k version in [Figure 10](#) and for NTAG I<sup>2</sup>C 2k version in [Figure 11](#).

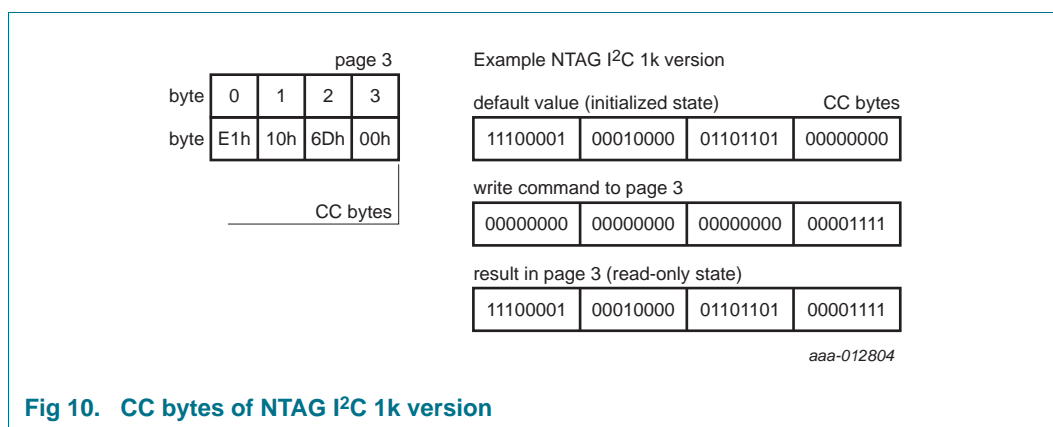


Fig 10. CC bytes of NTAG I<sup>2</sup>C 1k version

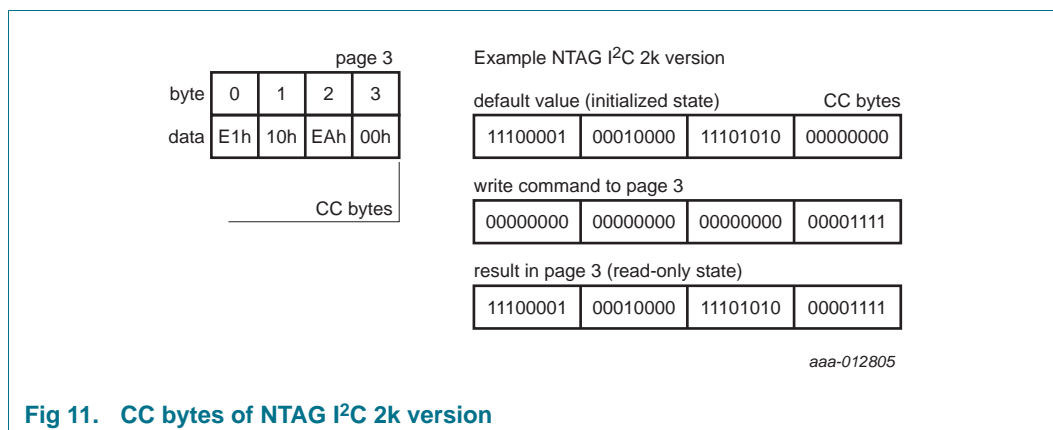


Fig 11. CC bytes of NTAG I<sup>2</sup>C 2k version

The default values of the CC bytes at delivery are defined in [Section 8.3.10](#).

### 8.3.9 User Memory pages

Pages 04h to E1h via the RF interface - Block 01h to 37h, plus the first 8 bytes of block 38h via the I<sup>2</sup>C interface are the user memory read/write areas for NTAG I<sup>2</sup>C 1k version.

Pages 04h (sector 0) to DFh (sector 1) via the RF interface - Block 1h to 77h via the I<sup>2</sup>C interface are the user memory read/write areas for NTAG I<sup>2</sup>C 2k version.

The default values of the data pages at delivery are defined in [Section 8.3.10](#).

### 8.3.10 Memory content at delivery

The capability container in page 03h and the page 04h and 05h of NTAG I<sup>2</sup>C is pre-programmed to the initialized state according to the NFC Forum Type 2 Tag specification (see [Ref. 1](#)) as defined in [Table 8](#) (NTAG I<sup>2</sup>C 1k version) and [Table 9](#) (NTAG I<sup>2</sup>C 2k version). This content is READ only from the RF side and READ&WRITE from the I<sup>2</sup>C side.

The User memory contains an empty NDEF TLV.

**Remark:** The default content of the data pages from page 05h onwards is not defined at delivery.

**Table 8. Memory content at delivery NTAG I<sup>2</sup>C 1k version**

Page Address	Byte number within page			
	0	1	2	3
03h	E1h	10h	6Dh	00h
04h	03h	00h	FEh	00h
05h	00h	00h	00h	00h

**Table 9. Memory content at delivery NTAG I<sup>2</sup>C 2k version**

Page Address	Byte number within page			
	0	1	2	3
03h	E1h	10h	EAh	00h
04h	03h	00h	FEh	00h
05h	00h	00h	00h	00h

### 8.3.11 NTAG I<sup>2</sup>C configuration and session registers

NTAG I<sup>2</sup>C functionalities can be configured and read in two separate locations depending if the configurations shall be effective within the communication session (session registers) or by default after Power On Reset (POR) (configuration bits).

The configuration registers of pages E8h to E9h (sector 0 - see [Table 10](#), or 1 - see [Table 11](#), depending if it is for NTAG I<sup>2</sup>C 1k or 2k) via the RF interface or block 3Ah or 7Ah (depending if it is for NTAG I<sup>2</sup>C 1k or 2k) via the I<sup>2</sup>C interface are used to configure the default functionalities of the NTAG I<sup>2</sup>C. Those bit values are stored in the EEPROM and represent the default settings to be effective after POR. Their values can be read & written by both interfaces when applicable and when not locked by the register lock bits (see REG\_LOCK in [Table 13](#)).

**Table 10. Configuration registers NTAG I<sup>2</sup>C 1k**

RF address (sector 0)		I <sup>2</sup> C Address		Byte number			
Dec	Hex	Dec	Hex	0	1	2	3
232	E8h	58	3Ah	NC_REG	LAST_NDEF_BLOCK	SRAM_MIRROR_BLOCK	WDT_LS
233	E9h			WDT_MS	I2C_CLOCK_STR	REG_LOCK	00h fixed

Table 11. Configuration registers NTAG I<sup>2</sup>C 2k

RF address (sector 1)		I <sup>2</sup> C Address		Byte number			
Dec	Hex	Dec	Hex	0	1	2	3
232	E8h	122	7Ah	NC_REG	LAST_NDEF_BLOCK	SRAM_MIRROR_BLOCK	WDT_LS
233	E9h			WDT_MS	I2C_CLOCK_STR	REG_LOCK	00h fixed

The session registers Pages F8h to F9h (sector 3) via the RF interface or block FEh via I<sup>2</sup>C, see [Table 12](#), are used to configure or monitor the values of the current communication session. Those bits can only be read via the RF interface but both read and written via the I<sup>2</sup>C interface.

Table 12. Session registers NTAG I<sup>2</sup>C 1k and 2k

RF address (sector 3)		I <sup>2</sup> C Address		Byte number			
Dec	Hex	Dec	Hex	0	1	2	3
248	F8h	254	FEh	NC_REG	LAST_NDEF_BLOCK	SRAM_MIRROR_BLOCK	WDT_LS
249	F9h			WDT_MS	I2C_CLOCK_STR	NS_REG	00h fixed

Both the session and the configuration bits have the same register except the REG\_LOCK bits, which are only available in the configuration bits and the NS\_REG bits which are only available in the session registers. After POR, the configuration bits are loaded into the session registers. During the communication session, the values can be changed, but the related effect will only be visible within the communication session for the session registers or after POR for the configuration bits. After POR, the registers values will be again brought back to the default configuration values.

All registers and configuration default values, access conditions and descriptions are defined in [Table 13](#) and [Table 14](#).

Reading and writing the session registers via I<sup>2</sup>C can only be done via the READ and WRITE registers operation - see [Section 9.8](#).

Table 13. Configuration bytes

Bit	Field	Access via RF	Access via I <sup>2</sup> C	Default values	Description
Configuration register: NC_REG					
7	I2C_RST_ON_OFF	R&W	R&W	0b	enables soft reset through I <sup>2</sup> C repeated start - see <a href="#">Section 9.3</a>
6	RFU	READ	R&W	0b	reserved for future use - keep at 0b
5	FD_OFF	R&W	R&W	00b	defines the event upon which the signal output on the FD pin is brought up 00b... if the field is switched off 01b... if the field is switched off or the tag is set to the HALT state 10b... if the field is switched off or the last page of the NDEF message has been read (defined in LAST_NDEF_BLOCK) 11b... (if FD_ON = 11b) if the field is switched off or if last data is read by I <sup>2</sup> C (in Pass-through mode RF ---> I <sup>2</sup> C) or last data is written by I <sup>2</sup> C (in Pass-through mode I <sup>2</sup> C---> RF) 11b... (if FD_ON = 00b or 01b or 10b) if the field is switched off See <a href="#">Section 8.4</a> for more details
4					
3	FD_ON	R&W	R&W	00b	defines the event upon which the signal output on the FD pin is brought down 00b... if the field is switched on 01b... by first valid start of communication (SoC) 10b... by selection of the tag 11b (in Pass-through mode RF-->I <sup>2</sup> C) if the data is ready to be read from the I <sup>2</sup> C interface 11b (in Pass-through mode I <sup>2</sup> C--> RF) if the data is read by the RF interface See <a href="#">Section 8.4</a> for more details
2					
1	RFU	READ	R&W	0b	reserved for future use - keep at 0b
0	TRANSFER_DIR	R&W	R&W	1b	defines the data flow direction for the data transfer 0b... From I <sup>2</sup> C to RF interface 1b... From RF to I <sup>2</sup> C interface In case the Pass-through mode is not enabled 0b... no WRITE access from the RF side

Table 13. ...continued Configuration bytes

Bit	Field	Access via RF	Access via I <sup>2</sup> C	Default values	Description
<b>Configuration register: LAST_NDEF_BLOCK</b>					
7-0	LAST_NDEF_BLOCK	R&W	R&W	00h	Address of last BLOCK (16bytes) of NDEF message from I <sup>2</sup> C addressing. An RF read of the last page of the I <sup>2</sup> C block, specified by LAST_NDEF_BLOCK sets the register NDEF_DATA_READ to 1b and triggers FD_OFF if FD_OFF is set to 10b  01h is page 04h (first page of the User Memory) from RF addressing 02h is page 08h 03h is page 0Ch  ..... 37h is page DCh - memory sector 0 (last possible page of User memory for NTAG I <sup>2</sup> C 1k)  ..... 77h is page DCh - memory sector 1 (last page possible of the User Memory for NTAG I <sup>2</sup> C 2k)
<b>Configuration register: SRAM_MIRROR_BLOCK</b>					
7-0	SRAM_MIRROR_BLOCK	R&W	R&W	F8h	Address of first BLOCK (16bytes) of SRAM buffer when mirrored into the User memory from I <sup>2</sup> C addressing  01h is page 04h (first page of the User Memory) from RF addressing 02h is page 08h 03h is page 0Ch  ..... 34h is page D0h - memory sector 0 (last possible page of User memory for NTAG I <sup>2</sup> C 1k)  ..... 74h is page D0h - memory sector 1 (last page possible of the User Memory for NTAG I <sup>2</sup> C 2k)
<b>Configuration register: WDT_LS</b>					
7-0	WDT_LS	R&W	R&W	48h	Least Significant byte of watchdog time control register



Table 13. ...continued Configuration bytes

Bit	Field	Access via RF	Access via I <sup>2</sup> C	Default values	Description
<b>Configuration register: WDT_MS</b>					
7-0	WDT_MS	R&W	R&W	08h	Most Significant byte of watchdog time control register. When writing WDT_MS byte, the content of WDT_MS and WDT_LS gets active for the watchdog timer.
<b>Configuration register: I2C_CLOCK_STR</b>					
7-1	RFU	READ	READ	0...0b	reserved for future use, all 7 bits locked to 0b
0	I2C_CLOCK_STR	R&W	R&W	1b	Enables (1b) or disable (0b) the I <sup>2</sup> C clock stretching
<b>Configuration register: REG_LOCK</b>					
7-2	RFU	READ	READ	000000b	reserved for future use, all 6 bits locked to 0b
1	REG_LOCK_I2C	R&W	R&W	0b	0b... Enable writing of the configuration bytes via I <sup>2</sup> C 1b... Disable writing of the configuration bytes via I <sup>2</sup> C Once set to 1b, cannot be reset to 0b anymore.
0	REG_LOCK_RF	R&W	R&W	0b	0b... Enable writing of the configuration bytes via RF 1b... Disable writing of the configuration bytes via RF Once set to 1b, cannot be reset to 0b anymore.

Table 14. Session register bytes

Bit	Field	Access via RF	Access via I <sup>2</sup> C	Default values	Description
<b>Session register: NC_REG</b>					
7	I2C_RST_ON_OFF	READ	R&W	-	see configuration bytes description
6	PTHRU_ON_OFF	READ	R&W	0b	1b... enables data transfer via the SRAM buffer (Pass-through mode)
5	FD_OFF	READ	R&W	-	see configuration bytes description
4					
3					
2	FD_ON	READ	R&W	-	see configuration bytes description
1	SRAM_MIRROR_ON_OFF	READ	R&W	0b	1b enables SRAM mirroring
0	PTHRU_DIR	READ	R&W		see configuration bytes description
<b>Session register: LAST_NDEF_BLOCK</b>					
7-0	LAST_NDEF_BLOCK	READ	R&W	-	see configuration bytes description
<b>Session register: SRAM_MIRROR_BLOCK</b>					
7-0	SRAM_MIRROR_BLOCK	READ	R&W	-	see configuration bytes description
<b>Session register: WDT_LS</b>					
7-0	WDT_LS	READ	R&W	-	see configuration bytes description

Table 14. ...continued Session register bytes

Bit	Field	Access via RF	Access via I <sup>2</sup> C	Default values	Description
<b>Session register: WDT_MS</b>					
7-0	WDT_MS	READ	R&W	-	see configuration bytes description
<b>Session register: I2C_CLOCK_STR</b>					
7-1	RFU	READ	READ	-	reserved for future use, all 7 bits locked to 0b
0	I2C_CLOCK_STR	READ	READ		See configuration bytes description
<b>Session register: NS_REG</b>					
7	NDEF_DATA_READ	READ	READ	0b	1b... all data bytes read from the address specified in LAST_NDEF_BLOCK. value is reset to 0b when read
6	I2C_LOCKED	READ	R&W	0b	1b... Memory access is locked to the I <sup>2</sup> C interface
5	RF_LOCKED	READ	READ	0b	1b... Memory access is locked to the RF interface
4	SRAM_I2C_READY	READ	READ	0b	1b... data is ready in SRAM buffer to be read by I2C
3	SRAM_RF_READY	READ	READ	0b	1b... data is ready in SRAM buffer to be read by RF
2	EEPROM_WR_ERR	READ	R&W	0b	1b... HV voltage error during EEPROM write or erase cycle Needs to be written back via I <sup>2</sup> C to 0b to be cleared
1	EEPROM_WR_BUSY	READ	READ	0b	1b... EEPROM write cycle in progress - access to EEPROM disabled 0b... EEPROM access possible
0	RF_FIELD_PRESENT	READ	READ	0b	1b... RF field is detected

## 8.4 Configurable Field Detection Pin

The field detection feature provides the capability to trigger an external device (e.g.  $\mu$ Controller) or switch on the connected circuitry by an external power management unit depending on activities on the RF interface.

The conditions for the activation of the field detection signal (FD\_ON) can be:

- The presence of the RF field
- The detection of a valid command (Start of Communication)
- The selection of the IC.

The conditions for the de-activation of the field detection signal (FD\_OFF) can be:

- The absence of the RF field
- The detection of the HALT state
- The RF interface has read the last part of the NDEF message defined with LAST\_NDEF\_BLOCK

All the various combinations of configurations are described in [Table 13](#) and illustrated in [Figure 12](#), [Figure 13](#) and [Figure 14](#) for all various combination of the field detection signal configuration.

The field detection pin can also be used as a handshake mechanism in the Pass-through mode to signal to the external microcontroller if

- New data are written to SRAM on the RF interface
- Data written to SRAM from the microcontroller are read via the RF interface.

See [Section 11](#) for more information on this handshake mechanism.

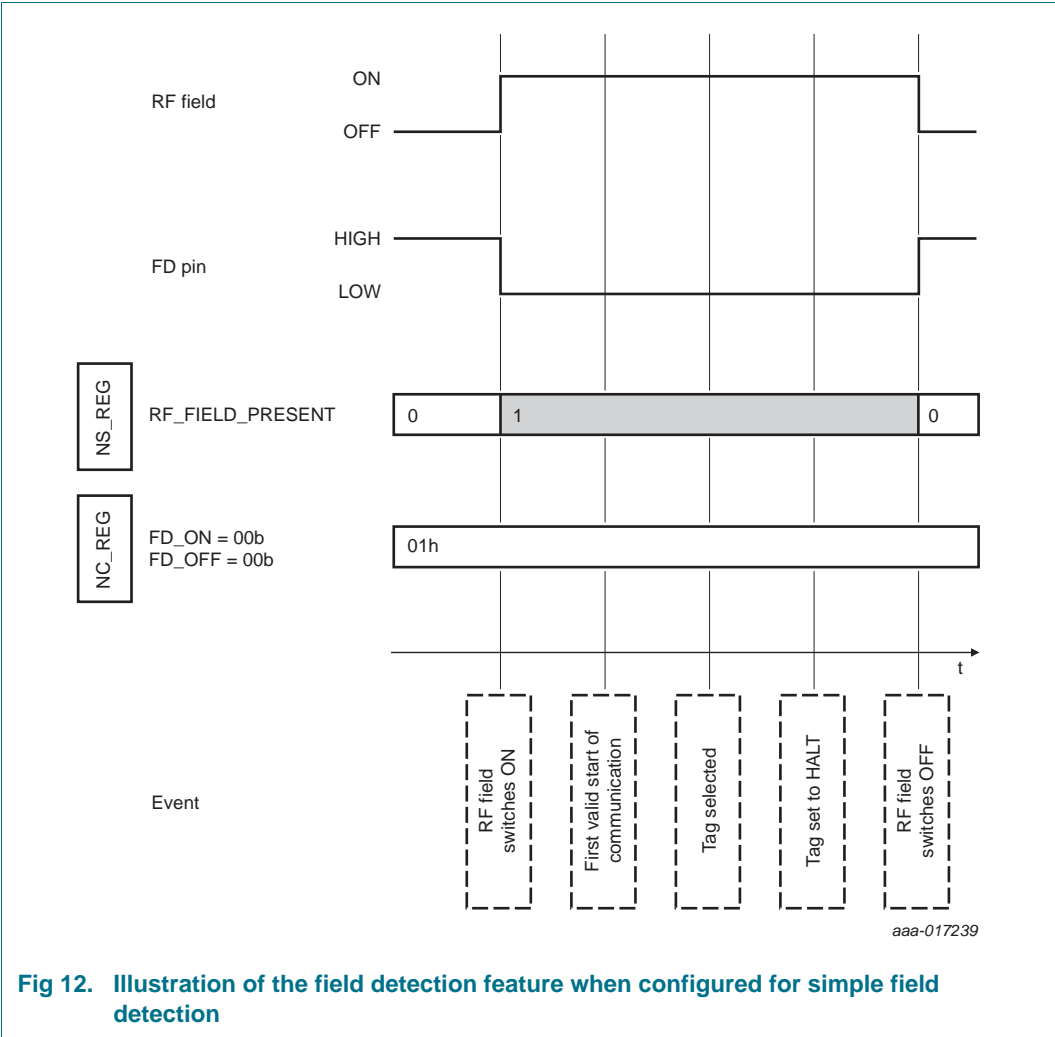


Fig 12. Illustration of the field detection feature when configured for simple field detection

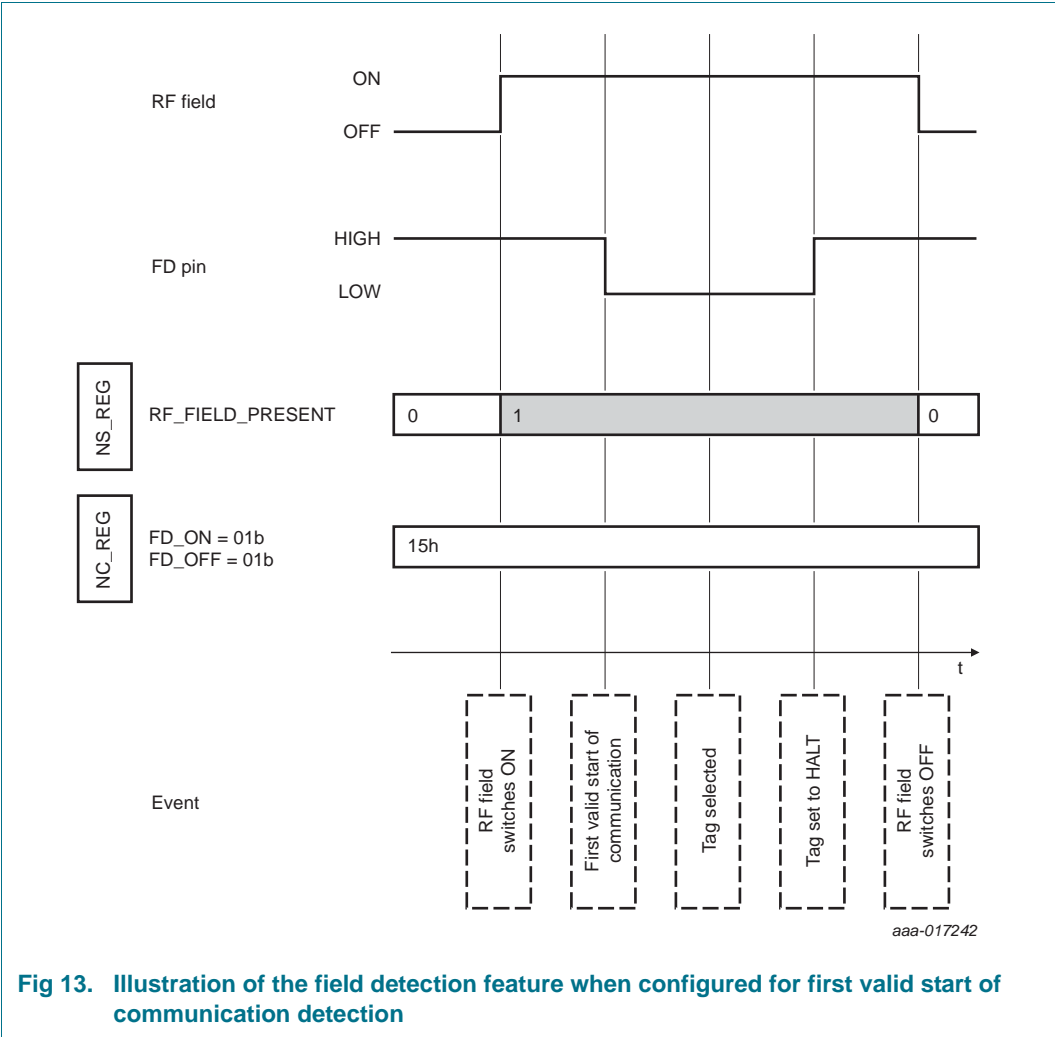


Fig 13. Illustration of the field detection feature when configured for first valid start of communication detection

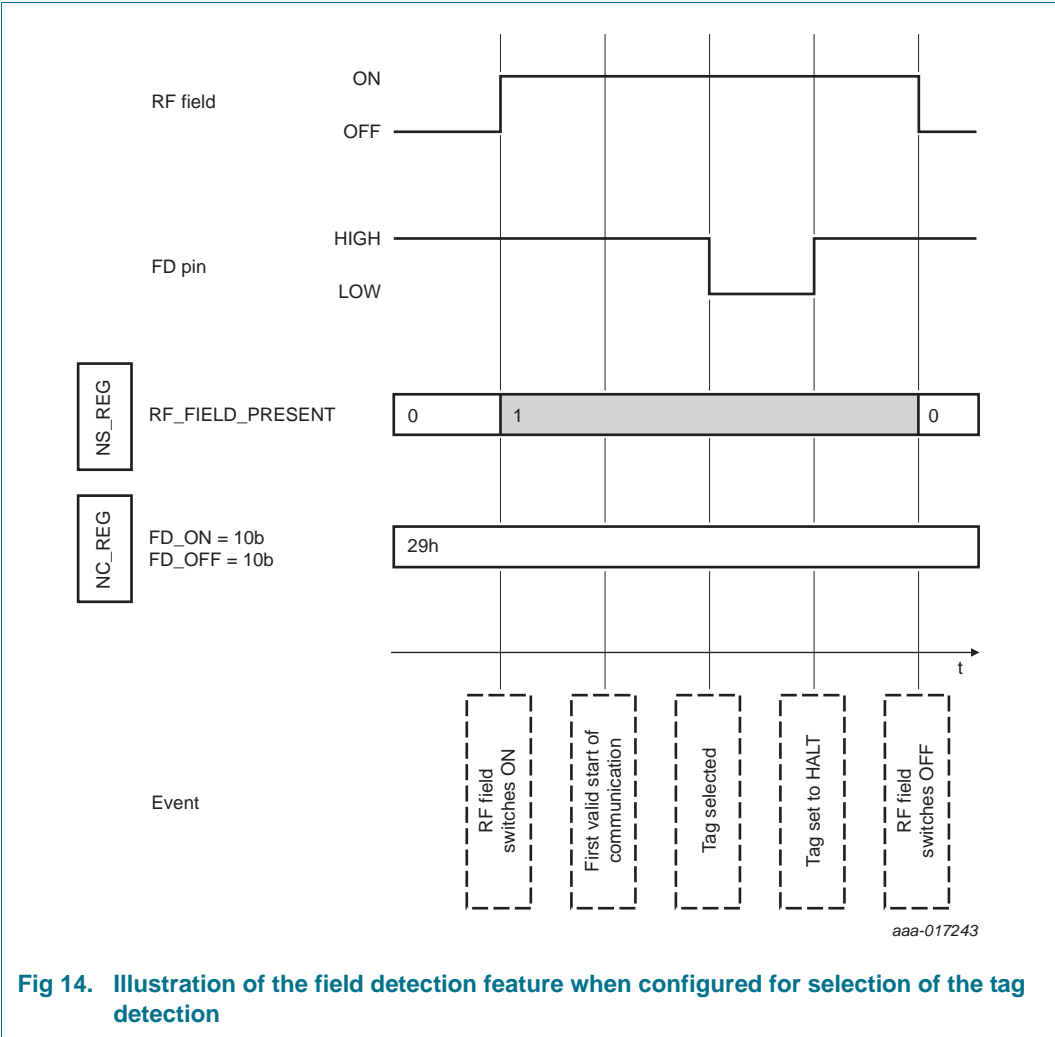


Fig 14. Illustration of the field detection feature when configured for selection of the tag detection

## 8.5 Watchdog timer

In order to allow the I<sup>2</sup>C interface to perform all necessary commands (READ, WRITE...), the memory access remains locked to the I<sup>2</sup>C interface until the register I2C\_LOCKED is cleared by the host - see [Table 14](#).

In order however to avoid that the memory stays 'locked' to the I<sup>2</sup>C for a long period of time, it is possible to program a watchdog timer to unlock the I<sup>2</sup>C host from the tag, so that the RF reader can access the tag after a period of time of inactivity. The host itself will not be notified of this event directly, but the NS\_REG register is updated accordingly (the register bit I2C\_LOCKED will be cleared - see [Table 14](#)).

The default value is set to 20 ms (848h), but the watch dog timer can be freely set from 0001h (9.43  $\mu$ s) up to FFFFh (617.995 ms). The timer starts ticking when the communication between the NTAG I<sup>2</sup>C and the I<sup>2</sup>C interface starts. In case the communication with the I<sup>2</sup>C is still going on after the watchdog timer expires, the communication will continue until the communication has completed. Then the status register I2C\_LOCKED will be immediately cleared.

In the case where the communication with the I<sup>2</sup>C interface has completed before the end of the timer and the status register I2C\_LOCKED was not cleared by the host, it will be cleared at the end of the watchdog timer.

The watchdog timer is only effective if the VCC pin is powered and will be reset and stopped if the NTAG I<sup>2</sup>C is not VCC powered or if the register status I2C\_LOCKED is set to 0b and RF\_LOCKED is set to 1b.

## 8.6 Energy harvesting

The NTAG I<sup>2</sup>C provides the capability to supply external low power devices with energy generated from the RF field of a NFC device.

The voltage and current from the energy harvesting depend on various parameters, such as the strength of the RF field, the tag antenna size, or the distance from the NFC device. At room temperature, NTAG I<sup>2</sup>C could provide typically 5 mA at 2 V on the VOUT pin with an NFC Phone.

Operating NTAG I<sup>2</sup>C in energy harvesting mode requires a number of precautions:

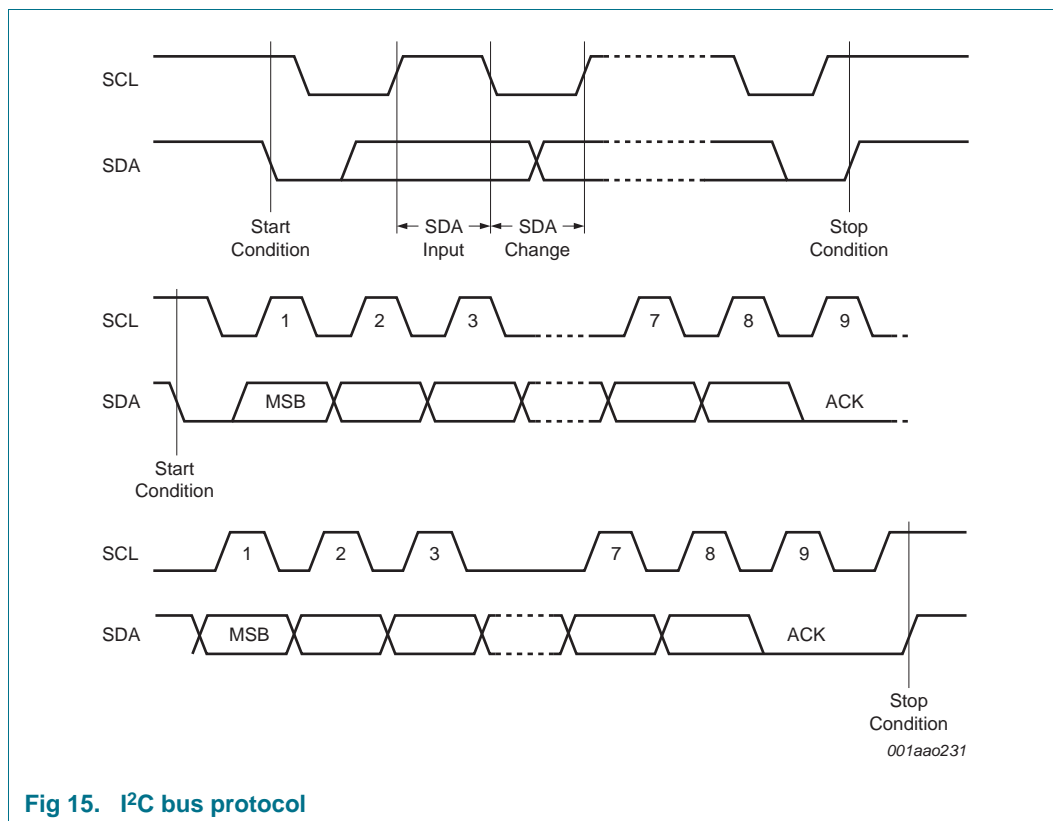
- A significant capacitor is needed to guarantee operation during RF communication. The total capacitor between VOUT and GND shall be in the range of 150nF to 200 nF.
- If NTAG I<sup>2</sup>C also powers the I<sup>2</sup>C bus, then VCC must be connected to VOUT, and pull-up resistors on the SCL and SDA pins must be sized to control SCL and SDA sink current when those lines are pulled low by NTAG I<sup>2</sup>C or the I<sup>2</sup>C host
- If NTAG I<sup>2</sup>C also powers the Field Detect bus, then the pull-up resistor on the Field Detect line must be sized to control the sink current into the Field Detect pin when NTAG I<sup>2</sup>C pulls it low
- The NFC reader device communicating with NTAG I<sup>2</sup>C shall apply polling cycles including an RF Field Off condition of at least 5.1 ms as defined in NFC Forum Activity specification (see [Ref. 4](#), chapter 6).

Note that increasing the output current on the V<sub>out</sub> decreases the RF communication range.



## 9. I<sup>2</sup>C commands

For details about I<sup>2</sup>C interface refer to [Ref. 3](#).



**Fig 15. I<sup>2</sup>C bus protocol**

The NTAG I<sup>2</sup>C supports the I<sup>2</sup>C protocol. This protocol is summarized in [Figure 15](#). Any device that sends data onto the bus is defined as a transmitter, and any device that reads the data from the bus is defined as a receiver. The device that controls the data transfer is known as the “bus master”, and the other as the “slave” device. A data transfer can only be initiated by the bus master, which will also provide the serial clock for synchronization. The NTAG I<sup>2</sup>C is always a slave in all communications.

### 9.1 Start condition

Start is identified by a falling edge of Serial Data (SDA), while Serial Clock (SCL) is stable in the high state. A Start condition must precede any data transfer command. The NTAG I<sup>2</sup>C continuously monitors SDA (except during a Write cycle) and SCL for a Start condition, and will not respond unless one is given.

### 9.2 Stop condition

Stop is identified by a rising edge of SDA while SCL is stable and driven high. A Stop condition terminates communication between the NTAG I<sup>2</sup>C and the bus master. A Stop condition at the end of a Write command triggers the internal Write cycle.

### 9.3 Soft reset feature

In the case where the I<sup>2</sup>C interface is constantly powered on, NTAG I<sup>2</sup>C can trigger a reset of the I<sup>2</sup>C interface via its soft reset feature- see [Table 13](#).

When this feature is enabled, if the microcontroller does not issue a stop condition between two start conditions, this situation will trigger a reset of the I<sup>2</sup>C interface and hence may hamper the communication via the I<sup>2</sup>C interface.

### 9.4 Acknowledge bit (ACK)

The acknowledge bit is used to indicate a successful byte transfer. The bus transmitter, whether it is the bus master or slave device, releases Serial Data (SDA) after sending eight bits of data. During the 9th clock pulse period, the receiver pulls Serial Data (SDA) low to acknowledge the receipt of the eight data bits.

### 9.5 Data input

During data input, the NTAG I<sup>2</sup>C samples SDA on the rising edge of SCL. For correct device operation, SDA must be stable during the rising edge of SCL, and the SDA signal must change only when SCL is driven low.

### 9.6 Addressing

To start communication between a bus master and the NTAG I<sup>2</sup>C slave device, the bus master must initiate a Start condition. Following this initiation, the bus master sends the device address. The NTAG I<sup>2</sup>C address from I<sup>2</sup>C consists of a 7-bit device identifier (see [Table 15](#) for default value).

The 8th bit is the Read/Write bit (RW). This bit is set to 1 for Read and 0 for Write operations.

If a match occurs on the device address, the NTAG I<sup>2</sup>C gives an acknowledgment on SDA during the 9th bit time. If the NTAG I<sup>2</sup>C does not match the device select code, it deselects itself from the bus and clear the register I2C\_LOCKED (see [Table 12](#)).

**Table 15. Default NTAG I<sup>2</sup>C address from I<sup>2</sup>C**

	Device address							R/W
	b7	b6	b5	b4	b3	b2	b1	
Value	1 <sup>[1]</sup>	0 <sup>[1]</sup>	1 <sup>[1]</sup>	0 <sup>[1]</sup>	1 <sup>[1]</sup>	0 <sup>[1]</sup>	1 <sup>[1]</sup>	1/0

[1] Initial values - can be changed.

The I<sup>2</sup>C address of the NTAG I<sup>2</sup>C (byte 0 - block 0h) can only be modified by the I<sup>2</sup>C interface. Both interfaces have no READ access to this address and a READ command from the RF or I<sup>2</sup>C interface to this byte will only return 04h (manufacturer ID for NXP Semiconductors - see [Figure 6](#)).

## 9.7 READ and WRITE Operation

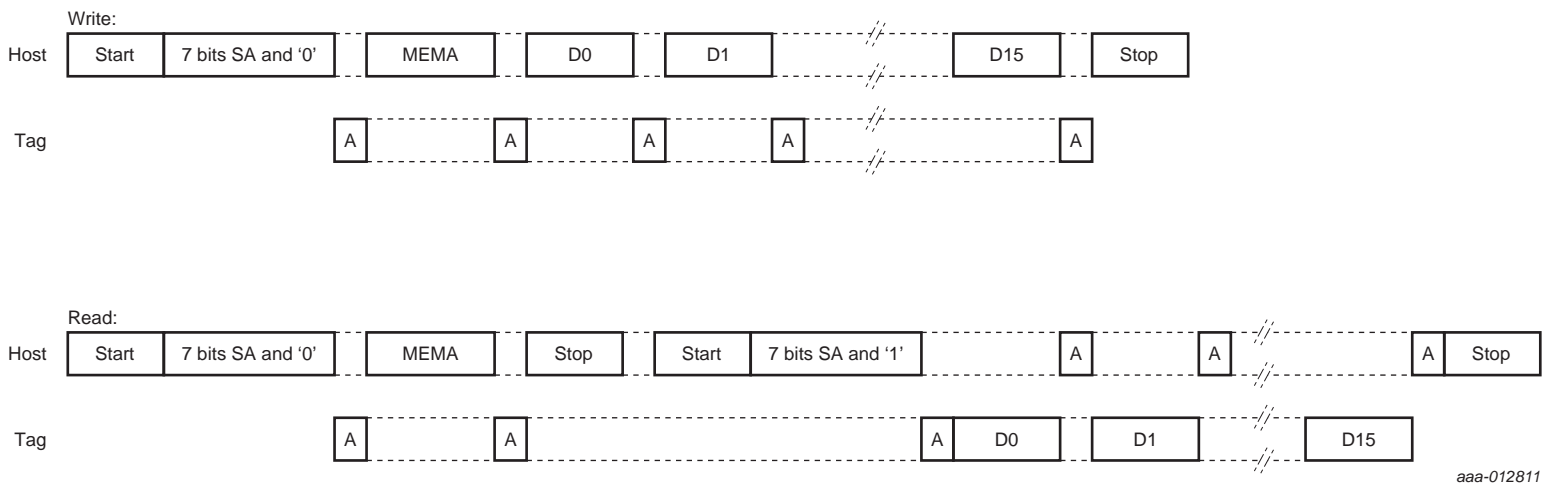


Fig 16. I<sup>2</sup>C READ and WRITE operation

The READ and WRITE operation handle always 16 bytes to be read or written (one block - see [Table 7](#))

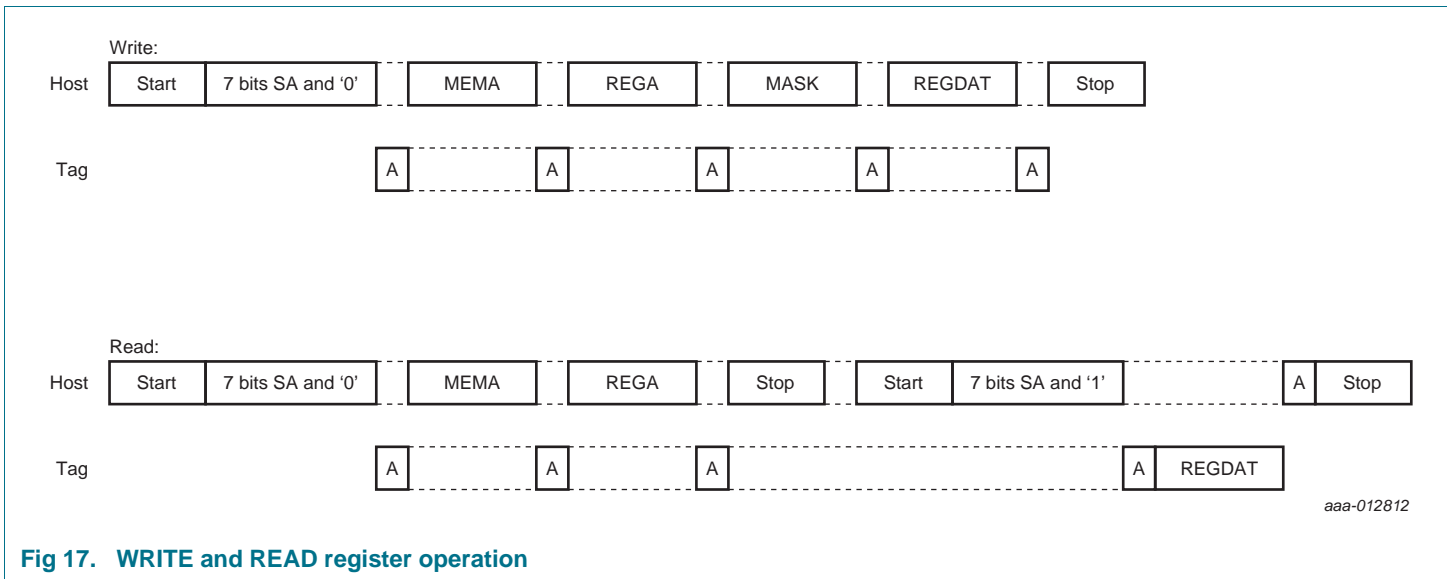
For the READ operation (see [Figure 16](#)), following a Start condition, the bus master/host sends the NTAG I<sup>2</sup>C slave address code (SA - 7 bits) with the Read/Write bit (RW) reset to 0. The NTAG I<sup>2</sup>C acknowledges this (A), and waits for one address byte (MEMA), which should correspond to the address of the block of memory (SRAM or EEPROM) that is intended to be read. The NTAG I<sup>2</sup>C responds to a valid address byte with an acknowledge (A). A Stop condition can be then issued. Then the host again issues a start condition followed by the NTAG I<sup>2</sup>C slave address with the Read/Write bit set to 1b. When I2C\_CLOCK\_STR is set to 0b, a pause of at least 50  $\mu$ s shall be kept before this start condition. The NTAG I<sup>2</sup>C acknowledges this (A) and sends the first byte of data read (D0). The bus master/host acknowledges it (A) and the NTAG I<sup>2</sup>C will subsequently transmit the following 15 bytes of memory read with an acknowledge from the host after every byte. After the last byte of memory data has been transmitted by the NTAG I<sup>2</sup>C, the bus master/host will acknowledge it and issue a Stop condition.

For the WRITE operation (see [Figure 16](#)), following a Start condition, the bus master/host sends the NTAG I<sup>2</sup>C slave address code (SA - 7 bits) with the Read/Write bit (RW) reset to 0. The NTAG I<sup>2</sup>C acknowledges this (A), and waits for one address byte (MEMA), which should correspond to the address of the block of memory (SRAM or EEPROM) that is intended to be written. The NTAG I<sup>2</sup>C responds to a valid address byte with an acknowledge (A) and, in the case of a WRITE operation, the bus master/host starts transmitting each 16 bytes (D0...D15) that shall be written at the specified address with an acknowledge of the NTAG I<sup>2</sup>C after each byte (A). After the last byte acknowledge from the NTAG I<sup>2</sup>C, the bus master/host issues a Stop condition.

The memory address accessible via the READ and WRITE operations can only correspond to the EEPROM or SRAM (respectively 00h to 3Ah or F8h to FBh for NTAG I<sup>2</sup>C 1k and 00h to 7Ah or F8h to FBh for NTAG I<sup>2</sup>C 2k).

## 9.8 WRITE and READ register operation

In order to modify or read the session register bytes (see [Table 14](#)), NTAG I<sup>2</sup>C requires the WRITE and READ register operation (see [Figure 17](#)).



For the READ register operation, following a Start condition the bus master/host sends the NTAG I<sup>2</sup>C slave address code (SA - 7 bits) with the Read/Write bit (RW) reset to 0. The NTAG I<sup>2</sup>C acknowledges this (A), and waits for one address byte (MEMA) which corresponds to the address of the block of memory with the session register bytes (FEh). The NTAG I<sup>2</sup>C responds to the address byte with an acknowledge (A). Then the bus master/host issues a register address (REGA), which corresponds to the address of the targeted byte inside the block FEh (00h, 01h...to 07h) and then waits for the Stop condition.

Then the bus master/host again issues a start condition followed by the NTAG I<sup>2</sup>C slave address with the Read/Write bit set to 1b. The NTAG I<sup>2</sup>C acknowledges this (A), and sends the selected byte of session register data (REGDAT) within the block FEh. The bus master/host will acknowledge it and issue a Stop condition.

For the WRITE register operation, following a Start condition, the bus master/host sends the NTAG I<sup>2</sup>C slave address code (SA - 7 bits) with the Read/Write bit (RW) reset to 0. The NTAG I<sup>2</sup>C acknowledges this (A), and waits for one address byte (MEMA), which corresponds to the address of the block of memory within the session register bytes (FEh). After the NTAG I<sup>2</sup>C acknowledge (A), the bus master/host issues a register address (REGA), which corresponds to the address of the targeted byte inside the block FEh (00h, 01h...to 07h). After acknowledgement (A) by NTAG I<sup>2</sup>C, the bus master/host issues a MASK byte that defines exactly which bits shall be modified by a 1b bit value at the corresponding bit position. Following the NTAG I<sup>2</sup>C acknowledge (A), the new register data (one byte - REGDAT) to be written is transmitted by the bus master/host. The NTAG I<sup>2</sup>C acknowledges it (A), and the bus master/host issues a stop condition.

## 10. RF Command

NTAG activation follows the ISO/IEC 14443 Type A specification. After NTAG I<sup>2</sup>C has been selected, it can either be deactivated using the ISO/IEC 14443 HALT command, or NTAG commands (e.g., READ or WRITE) can be performed. For more details about the card activation refer to [Ref. 2](#).

### 10.1 NTAG I<sup>2</sup>C command overview

All available commands for NTAG I<sup>2</sup>C are shown in [Table 16](#).

**Table 16. Command overview**

Command <sup>[1]</sup>	ISO/IEC 14443	NFC FORUM	Command code (hexadecimal)
Request	REQA	SENS_REQ	26h (7 bit)
Wake-up	WUPA	ALL_REQ	52h (7 bit)
Anticollision CL1	Anticollision CL1	SDD_REQ CL1	93h 20h
Select CL1	Select CL1	SEL_REQ CL1	93h 70h
Anticollision CL2	Anticollision CL2	SDD_REQ CL2	95h 20h
Select CL2	Select CL2	SEL_REQ CL2	95h 70h
Halt	HLTA	SLP_REQ	50h 00h
GET_VERSION	-	-	60h
READ	-	READ	30h
FAST_READ	-	-	3Ah
WRITE	-	WRITE	A2h
SECTOR_SELECT		SECTOR_SELECT	C2h

[1] Unless otherwise specified, all commands use the coding and framing as described in [Ref. 1](#).

### 10.2 Timing

The command and response timing shown in this document are not to scale and values are rounded to 1  $\mu$ s.

All given command and response times refer to the data frames, including start of communication and end of communication. They do not include the encoding (like the Miller pulses). An NFC device data frame contains the start of communication (1 “start bit”) and the end of communication (one logic 0 + 1 bit length of unmodulated carrier). An NFC tag data frame contains the start of communication (1 “start bit”) and the end of communication (1 bit length of no subcarrier).

The minimum command response time is specified according to [Ref. 1](#) as an integer  $n$ , which specifies the NFC device to NFC tag frame delay time. The frame delay time from NFC tag to NFC device is at least 87  $\mu$ s. The maximum command response time is specified as a time-out value. Depending on the command, the  $T_{ACK}$  value specified for command responses defines the NFC device to NFC tag frame delay time. It does it for either the 4-bit ACK value specified or for a data frame.

All timing can be measured according to the ISO/IEC 14443-3 frame specification as shown for the Frame Delay Time in [Figure 18](#). For more details refer to [Ref. 2](#).

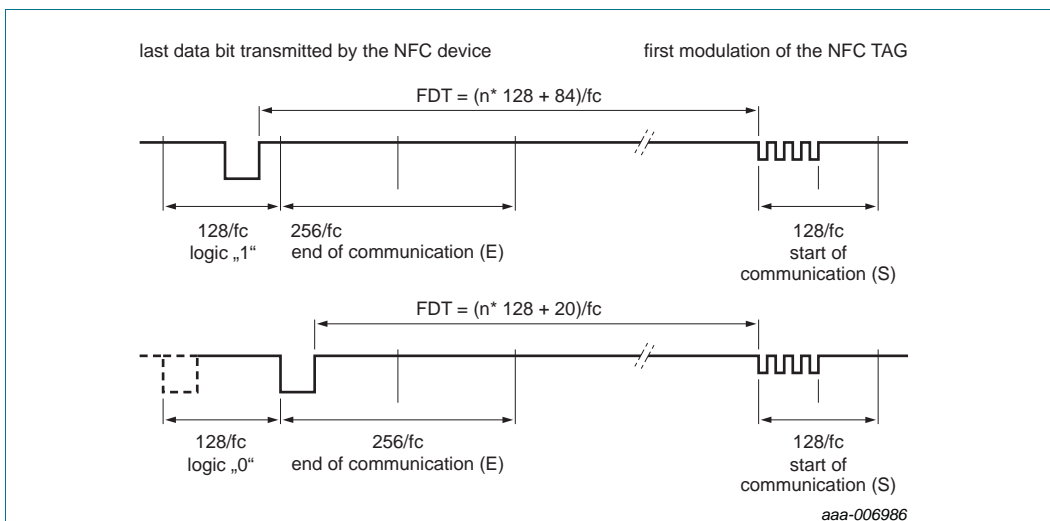


Fig 18. Frame Delay Time (from NFC device to NFC tag),  $T_{ACK}$  and  $T_{NAK}$

**Remark:** Due to the coding of commands, the measured timings usually excludes (a part of) the end of communication. Consider this factor when comparing the specified with the measured times.

### 10.3 NTAG ACK and NAK

NTAG uses a 4 bit ACK / NAK as shown in [Table 17](#).

Table 17. ACK and NAK values

Code (4-bit)	ACK/NAK
Ah	Acknowledge (ACK)
0h	NAK for invalid argument (i.e. invalid page address)
1h	NAK for parity or CRC error
3h	NAK for Arbiter locked to I <sup>2</sup> C
7h	NAK for EEPROM write error

### 10.4 ATQA and SAK responses

NTAG I<sup>2</sup>C replies to a REQA or WUPA command with the ATQA value shown in [Table 18](#). It replies to a Select CL2 command with the SAK value shown in [Table 19](#). The 2-byte ATQA value is transmitted with the least significant byte first (44h).

Table 18. ATQA response of the NTAG I<sup>2</sup>C

Sales type	Hex value	Bit number															
		16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
NTAG I <sup>2</sup> C	00 44h	0	0	0	0	0	0	0	0	0	1	0	0	0	1	0	0

Table 19. SAK response of the NTAG I<sup>2</sup>C

Sales type	Hex value	Bit number							
		8	7	6	5	4	3	2	1
NTAG I <sup>2</sup> C	00h	0	0	0	0	0	0	0	0



**Remark:** The ATQA coding in bits 7 and 8 indicate the UID size according to ISO/IEC 14443 independent from the settings of the UID usage.

**Remark:** The bit numbering in the ISO/IEC 14443 specification starts with LSB = bit 1 and not with LSB = bit 0. So 1 byte counts bit 1 to bit 8 instead of bit 0 to bit 7.

10.5 GET\_VERSION

The GET\_VERSION command is used to retrieve information about the NTAG family, the product version, storage size and other product data required to identify the specific NTAG I<sup>2</sup>C.

This command is also available on other NTAG products to have a common way of identifying products across platforms and evolution steps.

The GET\_VERSION command has no arguments and returns the version information for the specific NTAG I<sup>2</sup>C type. The command structure is shown in [Figure 19](#) and [Table 20](#).

[Table 21](#) shows the required timing.

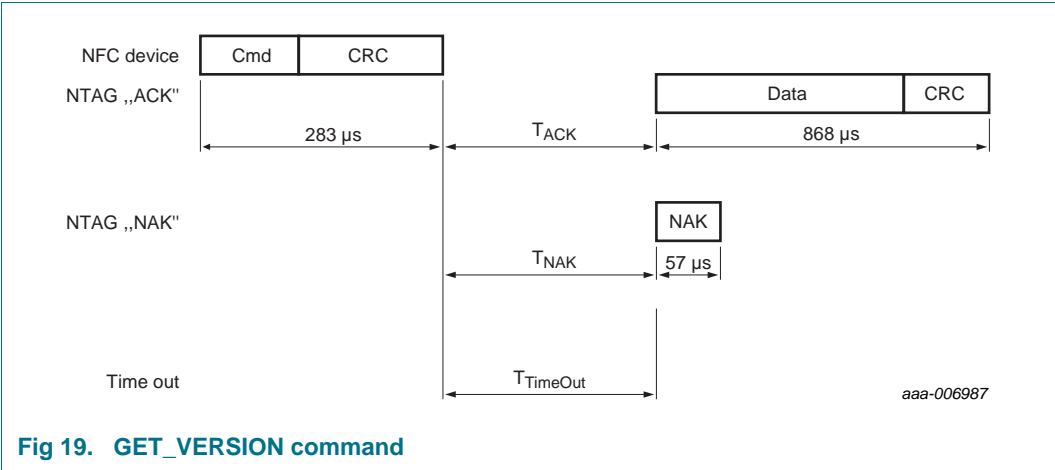


Fig 19. GET\_VERSION command

Table 20. GET\_VERSION command

Name	Code	Description	Length
Cmd	60h	Get product version	1 byte
CRC	-	CRC according to <a href="#">Ref. 1</a>	2 bytes
Data	-	Product version information	8 bytes
NAK	see <a href="#">Table 17</a>	see <a href="#">Section 10.3</a>	4-bit

Table 21. GET\_VERSION timing

These times exclude the end of communication of the NFC device.

	T <sub>ACK/NAK</sub> min	T <sub>ACK/NAK</sub> max	T <sub>TimeOut</sub>
GET_VERSION	n=9 <sup>[1]</sup>	T <sub>TimeOut</sub>	5 ms

[1] Refer to [Section 10.2 "Timing"](#).

Table 22. GET\_VERSION response for NTAG I<sup>2</sup>C 1k and 2k

Byte no.	Description	NTAG I <sup>2</sup> C 1k	NTAG I <sup>2</sup> C 2k	Interpretation
0	fixed Header	00h	00h	
1	vendor ID	04h	04h	NXP Semiconductors
2	product type	04h	04h	NTAG
3	product subtype	05h	05h	50 pF I <sup>2</sup> C, Field detection
4	major product version	02h	02h	2
5	minor product version	01h	01h	V1
6	storage size	13h	15h	see following information
7	protocol type	03h	03h	ISO/IEC 14443-3 compliant

The most significant 7 bits of the storage size byte are interpreted as an unsigned integer value  $n$ . As a result, it codes the total available user memory size as  $2^n$ . If the least significant bit is 0b, the user memory size is exactly  $2^n$ . If the least significant bit is 1b, the user memory size is between  $2^n$  and  $2^{n+1}$ .

The user memory for NTAG I<sup>2</sup>C 1k is 888 bytes. This memory size is between 512 bytes and 1024 bytes. Therefore, the most significant 7 bits of the value 13h, are interpreted as 9d, and the least significant bit is 1b.

The user memory for NTAG I<sup>2</sup>C 2k is 1904 bytes. This memory size is between 1024 bytes and 2048 bytes. Therefore, the most significant 7 bits of the value 15h, are interpreted as 10d, and the least significant bit is 1b.

## 10.6 READ

The READ command requires a start page address, and returns the 16 bytes of four NTAG I<sup>2</sup>C pages. For example, if address (Addr) is 03h then pages 03h, 04h, 05h, 06h are returned. Special conditions apply if the READ command address is near the end of the accessible memory area. For details on those cases and the command structure refer to [Figure 20](#) and [Table 23](#).

[Table 24](#) shows the required timing.

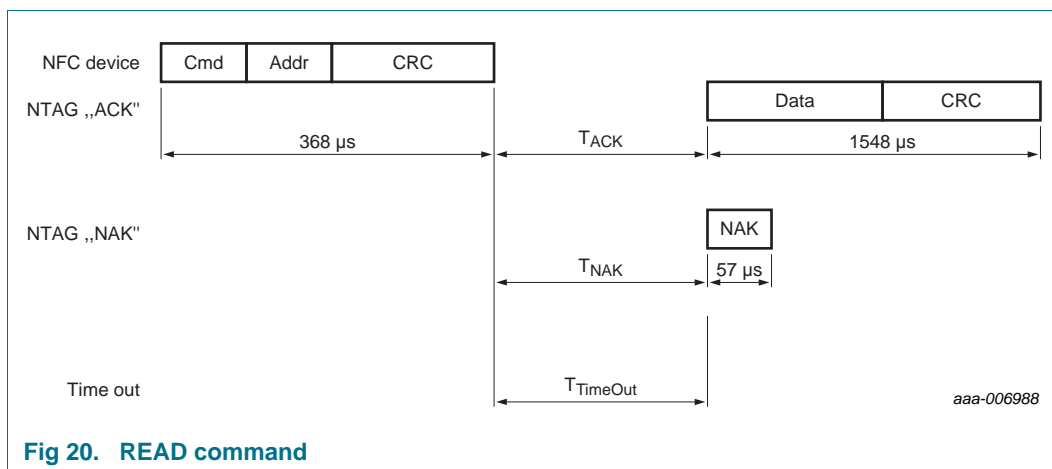


Fig 20. READ command

Table 23. READ command

Name	Code	Description	Length
Cmd	30h	read four pages	1 byte
Addr	-	start page address	1 byte
CRC	-	CRC according to <a href="#">Ref. 1</a>	2 bytes
Data	-	Data content of the addressed pages	16 bytes
NAK	see <a href="#">Table 17</a>	see <a href="#">Section 10.3</a>	4-bit

Table 24. READ timing

These times exclude the end of communication of the NFC device.

	T <sub>ACK/NAK</sub> min	T <sub>ACK/NAK</sub> max	T <sub>TimeOut</sub>
READ	n=9 <sup>[1]</sup>	T <sub>TimeOut</sub>	5 ms

[1] Refer to [Section 10.2 "Timing"](#).

In the initial state of NTAG I<sup>2</sup>C, all memory pages are allowed as Addr parameter to the READ command:

- Page address from 00h to E2h and E8h for NTAG I<sup>2</sup>C 1k
- Page address from 00h to FFh (sector 0), from page 00h to E0h and E8h (sector 1) for NTAG I<sup>2</sup>C 2k
- SRAM buffer address when Pass-through mode is enabled

Addressing a start memory page beyond the limits above results in a NAK response from NTAG I<sup>2</sup>C.

In case a READ command addressing start with a valid memory area but extends over an invalid memory area, the content of the invalid memory area will be reported as 00h.

## 10.7 FAST\_READ

The FAST\_READ command requires a start page address and an end page address and returns all n\*4 bytes of the addressed pages. For example, if the start address is 03h and the end address is 07h, then pages 03h, 04h, 05h, 06h and 07h are returned.

For details on those cases and the command structure, refer to [Figure 21](#) and [Table 25](#).

[Table 26](#) shows the required timing.

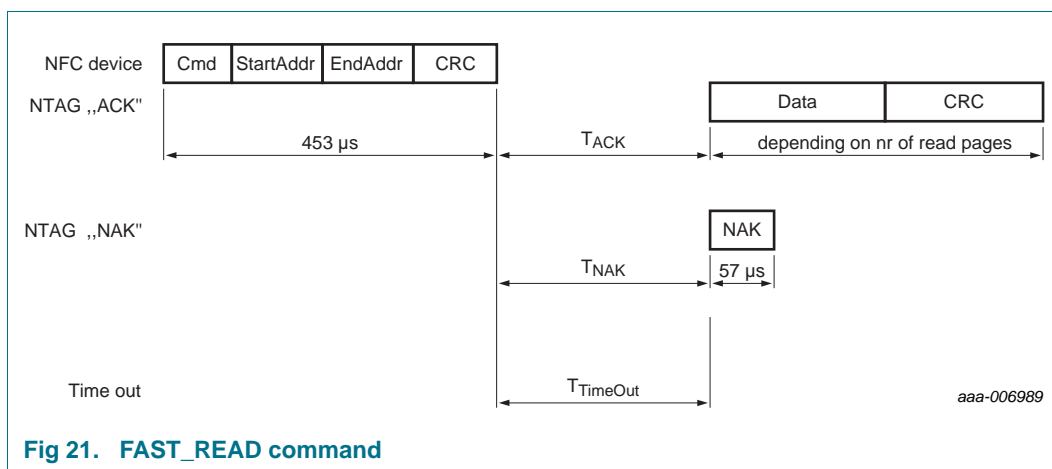


Table 25. FAST\_READ command

Name	Code	Description	Length
Cmd	3Ah	read multiple pages	1 byte
StartAddr	-	start page address	1 byte
EndAddr	-	end page address	1 byte
CRC	-	CRC according to <a href="#">Ref. 1</a>	2 bytes
Data	-	data content of the addressed pages	n*4 bytes
NAK	see <a href="#">Table 17</a>	see <a href="#">Section 10.3</a>	4-bit

Table 26. FAST\_READ timing

These times exclude the end of communication of the NFC device.

	T <sub>ACK/NAK</sub> min	T <sub>ACK/NAK</sub> max	T <sub>TimeOut</sub>
FAST_READ	n=9 <sup>[1]</sup>	T <sub>TimeOut</sub>	5 ms

[1] Refer to [Section 10.2 "Timing"](#).

In the initial state of NTAG I<sup>2</sup>C, all memory pages are allowed as StartAddr parameter to the FAST\_READ command:

- Page address from 00h to E2h and E8h for NTAG I<sup>2</sup>C 1k
- Page address from 00h to FFh (sector 0), from page 00h to E0h and E8h (sector 1) for NTAG I<sup>2</sup>C 2k
- SRAM buffer address when Pass-through mode is enabled

If the start addressed memory page (StartAddr) is outside of accessible area, NTAG I<sup>2</sup>C replies a NAK.

In case the FAST\_READ command starts with a valid memory area but extends over an invalid memory area, the content of the invalid memory area will be reported as 00h.

The EndAddr parameter must be equal to or higher than the StartAddr.

**Remark:** The FAST\_READ command is able to read out the entire memory of one sector with one command. Nevertheless, the receive buffer of the NFC device must be able to handle the requested amount of data as no chaining is possible.

10.8 WRITE

The WRITE command requires a block address, and writes 4 bytes of data into the addressed NTAG I<sup>2</sup>C page. The WRITE command is shown in [Figure 22](#) and [Table 27](#).

[Table 28](#) shows the required timing.

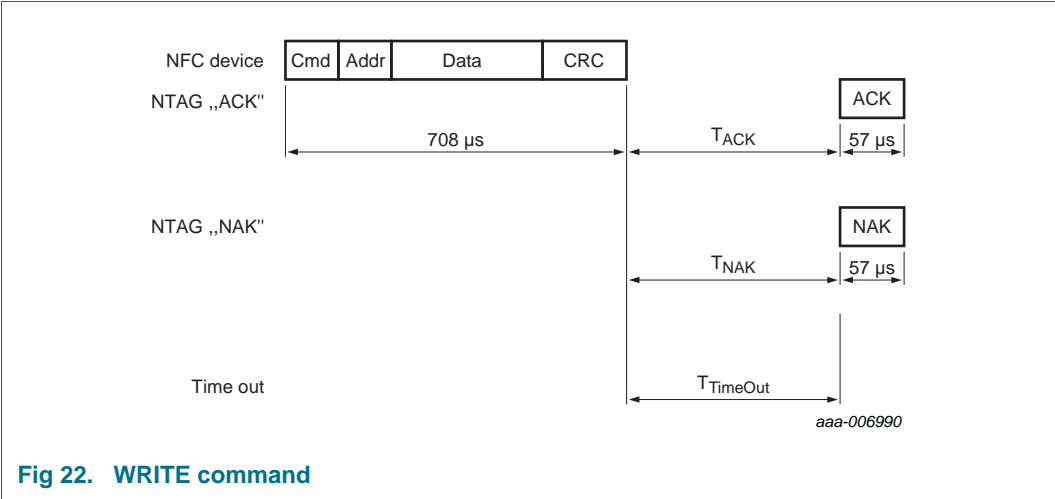


Fig 22. WRITE command

Table 27. WRITE command

Name	Code	Description	Length
Cmd	A2h	write one page	1 byte
Addr	-	page address	1 byte
CRC	-	CRC according to <a href="#">Ref. 1</a>	2 bytes
Data	-	data	4 bytes
NAK	see <a href="#">Table 17</a>	see <a href="#">Section 10.3</a>	4-bit

Table 28. WRITE timing

These times exclude the end of communication of the NFC device.

	T <sub>ACK/NAK</sub> min	T <sub>ACK/NAK</sub> max	T <sub>TimeOut</sub>
WRITE	n=9 <sup>[1]</sup>	T <sub>TimeOut</sub>	10 ms

[1] Refer to [Section 10.2 "Timing"](#).

In the initial state of NTAG I<sup>2</sup>C, the following memory pages are valid Addr parameters to the WRITE command:

- Page address from 02h to E2h, E8h and E9h (sector 0) for NTAG I<sup>2</sup>C 1k
- Page address from 02h to FFh (sector 0), from 00h to E0h, E8h and E9h (sector 1) for NTAG I<sup>2</sup>C 2k
- SRAM buffer addresses when Pass-through mode is enabled

Addressing a memory page beyond the limits above results in a NAK response from NTAG I<sup>2</sup>C.

Pages that are locked against writing cannot be reprogrammed using any write command. The locking mechanisms include static and dynamic lock bits, as well as the locking of the configuration pages.

## 10.9 SECTOR SELECT

The SECTOR SELECT command consists of two commands packet: the first one is the SECTOR SELECT command (C2h), FFh and CRC. Upon an ACK answer from the Tag, the second command packet needs to be issued with the related sector address to be accessed and 3 bytes RFU.

To successfully access to the requested memory sector, the tag shall issue a passive ACK, which is sending NO REPLY for more than 1ms after the CRC of the second command set.

The SECTOR SELECT command is shown in [Figure 23](#) and [Table 29](#).

[Table 30](#) shows the required timing.

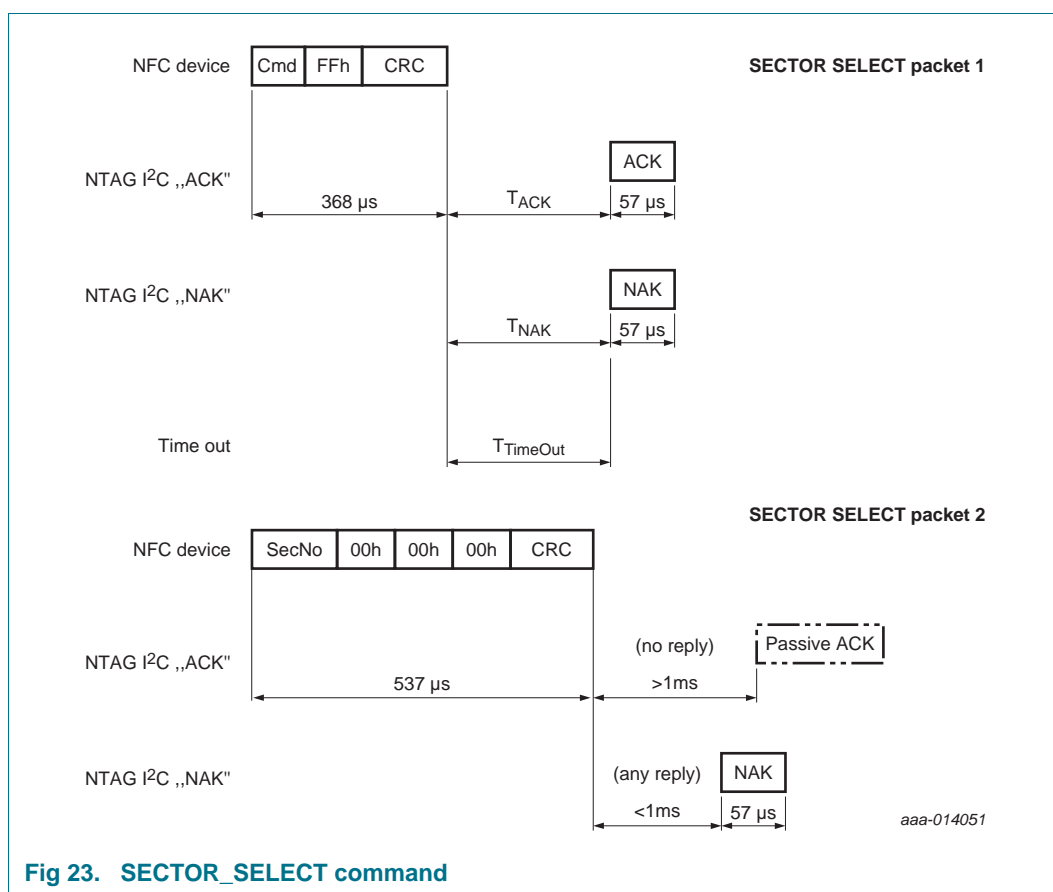


Fig 23. SECTOR\_SELECT command

Table 29. SECTOR\_SELECT command

Name	Code	Description	Length
Cmd	C2h	sector select	1 byte
FFh	-		1 byte
CRC	-	CRC according to <a href="#">Ref. 1</a>	2 bytes
SecNo	-	Memory sector to be selected (00h-FEh)	1 byte
NAK	see <a href="#">Table 17</a>	see <a href="#">Section 10.3</a>	4-bit

**Table 30. SECTOR\_SELECT timing**  
*These times exclude the end of communication of the NFC device.*

	T <sub>ACK/NAK min</sub>	T <sub>ACK/NAK max</sub>	T <sub>TimeOut</sub>
SECTOR SELECT	n=9 <sup>[1]</sup>	T <sub>TimeOut</sub>	10 ms

[1] Refer to [Section 10.2 “Timing”](#).

## 11. Communication and arbitration between RF and I<sup>2</sup>C interface

If both interfaces are powered by their corresponding source, only one interface shall have access according to the "first-come, first-serve" principle.

In NS\_REG, the two status bits I2C\_LOCKED and RF\_LOCKED reflect the status of the NTAG I<sup>2</sup>C memory access and indicate which interface is locking the memory access. At power on, both bits are 0, setting the arbitration in idle mode.

In the case arbiter locks to the I<sup>2</sup>C interface, an RF reader still can access the session registers. If the ISO state machine is in ACTIVE state, only the SECTOR SELECT command is allowed. But any other command requiring EEPROM access like READ or WRITE is handled as an illegal command and replied to with a special NAK value.

In the case where the memory access is locked to the RF interface, the I<sup>2</sup>C host still can access the NFC register, by issuing a 'Register READ/WRITE' command. All other read or write commands will be replied to with a NACK to the I<sup>2</sup>C host.

### 11.1 Non-Pass-through mode

PTHRU\_ON\_OFF = 0b (see [Table 14](#)) indicates non-Pass-through mode.

#### 11.1.1 I<sup>2</sup>C interface access

If the tag is in the IDLE or HALT state (RF state after POR or HALT-command) and the correct I<sup>2</sup>C slave address of NTAG I<sup>2</sup>C is specified following the START condition, the bit I2C\_LOCKED will be automatically set to 1b. If I2C\_LOCKED = 1b, the I<sup>2</sup>C interface has access to the tag memory and the tag will respond with a NACK to any memory READ/WRITE command on the RF interface other than reading the register bytes command during this time.

I2C\_LOCKED must be either reset to 0b at the end of the I<sup>2</sup>C sequence or wait until the end of the watch dog timer.

#### 11.1.2 RF interface access

The arbitration will allow the RF interface read and write accesses to EEPROM only when I2C\_LOCKED is set to 0b.

RF\_LOCKED is automatically set to 1b if the tag receives a valid command (EEPROM Access Commands) on the RF interface. If RF\_LOCKED = 1b, the tag is locked to the RF interface and will not respond to any command from the I<sup>2</sup>C interface other than READ register command (see [Table 14](#)).

RF\_LOCKED is automatically set to 0b in one of the following conditions

- At POR or if the RF field is switched off
- If the tag is set to the HALT state with a HALT command on the RF interface
- If the memory access command is finished on the RF interface

When the RF interface has read the last page of the NDEF message specified in LAST\_NDEF\_BLOCK (see [Table 13](#) and [Table 14](#)) the bit NDEF\_DATA\_READ - in the register NS\_REG see [Table 14](#) - is set to 1b and indicates to the I<sup>2</sup>C interface that, for example, new NDEF data can be written.



## 11.2 SRAM buffer mapping with Memory Mirror enabled

With SRAM\_MIRROR\_ON\_OFF= 1b, the SRAM buffer mirroring is enabled. This mode cannot be combined with the Pass-through mode (see [Section 11.3](#)).

With the memory mirror enabled, the SRAM is now mapped into the user memory from the RF interface perspective using the SRAM mirror lower page address specified in SRAM\_MIRROR\_BLOCK byte ([Table 13](#) and [Table 14](#)). See [Table 31](#) (NTAG I<sup>2</sup>C 1k) and [Table 32](#) (NTAG I<sup>2</sup>C 2k) for an illustration of this SRAM memory mapping when SRAM\_MIRROR\_BLOCK is set to 01h. The SRAM buffer will be then available in two locations: inside the user memory and at the end of the first or second memory sector (respectively NTAG I<sup>2</sup>C 1k or NTAG I<sup>2</sup>C 2k).

The tag must be VCC powered to make this mode work, because without VCC, the SRAM will not be accessible via RF powered only.

When mapping the SRAM buffer to the user memory, the user shall be aware that all data written into the SRAM part of the user memory will be lost once the NTAG I<sup>2</sup>C is no longer powered from the I<sup>2</sup>C side (as SRAM is a volatile memory).

**Table 31. Illustration of the SRAM memory addressing via the RF interface (with SRAM\_MIRROR\_ON\_OFF set to 1b and SRAM\_MIRROR\_BLOCK set to 01h) for the NTAG I<sup>2</sup>C 1k**

Sector address	Page address		Byte number within a page				Access conditions
	Dec.	Hex.	0	1	2	3	
0	0	00h	Serial number				READ
	1	01h	Serial number			Internal	READ
	2	02h	Internal		Static lock bytes		READ/R&W
	3	03h	Capability Container (CC)				READ&WRITE
	4	04h	SRAM memory (16 blocks)				READ&WRITE
	...	...					
	19	13h					
	...	...	User memory				READ&WRITE
	225	E1h					
	226	E2h	Dynamic lock bytes			00h	R&W/READ
	227	E3h	Invalid access - returns NAK				n.a.
	228	E4h					
	229	E5h					
	230	E6h					
	231	E7h					
	232	E8h	Configuration registers				see <a href="#">8.3.11</a>
	233	E9h					
	234	EAh	Invalid access - returns NAK				n.a.
	...	...					
	255	FFh					
1	...	...	Invalid access - returns NAK				n.a.
2	...	...	Invalid access - returns NAK				n.a.
3	0	00h	Invalid access - returns NAK				n.a.
	...	...					
	248	F8h	Session registers				see <a href="#">8.3.11</a>
	249	F9h					
	...	...	Invalid access - returns NAK				n.a.
	255	FFh					

**Table 32.** Illustration of the SRAM memory addressing via the RF interface (with SRAM\_MIRROR\_ON\_OFF set to 1b and SRAM\_MIRROR\_BLOCK set to 01h) for the NTAG I<sup>2</sup>C 2k

Sector address	Page address		Byte number within a page				Access conditions
	Dec.	Hex.	0	1	2	3	
0	0	00h	Serial number				READ
	1	01h	Serial number			Internal	READ
	2	02h	Internal		Static lock bytes		READ/R&W
	3	03h	Capability Container (CC)				READ&WRITE
	4	04h	SRAM memory (16 blocks)				READ&WRITE
	...	...					
	19	13h					
	...	...	User memory				READ&WRITE
	...	...					
	255	FFh					
1	0	...	User memory				READ&WRITE
	1	...					
	...	...					
	...	...					
	223	DFh					
	224	E0h	Dynamic lock bytes			00h	R&W/READ
	225	E1h	Invalid access - returns NAK				n.a.
	226	E2h					
	227	E3h					
	228	E4h					
	229	E5h					
	230	E6h					
	231	E7h					
	232	E8h	Configuration registers				see <a href="#">8.3.11</a>
	233	E9h					
	234	EAh	Invalid access - returns NAK				n.a.
	...	...					
	255	FFh					
2	...	...	Invalid access - returns NAK				n.a.
3	0	00h	Invalid access - returns NAK				n.a.
	...	...					
	248	F8h	Session registers				see <a href="#">8.3.11</a>
	249	F9h					
	...	...	Invalid access - returns NAK				n.a.
	255	FFh					

### 11.3 Pass-through mode

PTHRU\_ON\_OFF = 1b (see [Table 14](#)) enables and indicates Pass-through mode.

To handle large amount of data transfer from one interface to the other, NTAG I<sup>2</sup>C offers the Pass-through mode where data is transferred via a 64 byte SRAM buffer. This buffer offers fast write access and unlimited write endurance as well as an easy handshake mechanism between the two interfaces.

This buffer is mapped directly at the end of the sector 0 (NTAG I<sup>2</sup>C 1k) or sector 1 (NTAG I<sup>2</sup>C 2k) of the memory (from the RF interface perspective).

In both cases, the principle of access to the SRAM buffer via the RF and I<sup>2</sup>C interface is exactly the same (see [Section 11.3.2](#) and [Section 11.3.3](#)).

The data flow direction must be set with the PTHRU\_DIR bit (see [Table 14](#)) within the current communication session with the session registers (in this case, it can only be set via the I<sup>2</sup>C interfaces) or for the configuration bits after POR (in this case both RF and I<sup>2</sup>C interface can set it). This Pass-through direction settings avoids locking the memory access during the data transfer from one interface to the SRAM buffer.

The Pass-through mode can only be enabled via I<sup>2</sup>C interface when both interfaces are powered. The PTHRU\_ON\_OFF bit, located in the session registers NC\_REG (see [Section 8.3.11](#)), needs to be set to 1b. In case one interface powers off, the Pass-through mode is disabled automatically.

#### 11.3.1 SRAM buffer mapping

In Pass-through mode, the SRAM is mirrored to pages F0h to FFh sector 0 for the NTAG I<sup>2</sup>C 1k - see [Table 33](#) - or sector 1 for the NTAG I<sup>2</sup>C 2k - see [Table 34](#) - outside the user memory.

The last page/block of the SRAM buffer (page 16) is used as the terminator page. Once the terminator page/block in the respective interfaces is read/written, the control would be transferred to other interface (RF/I<sup>2</sup>C) - see [Section 11.3.2](#) and [Section 11.3.3](#) for more details.

Accordingly, the application can align on the Reader & Host side to transfer 16/32/48/64 bytes of data in one Pass-through step by only using the last blocks/page of the SRAM buffer.

When using FAST\_READ to read the SRAM buffer from RF, the EndAddr input of the FAST\_READ command has to be always set to FFh.

**Table 33. Illustration of the SRAM memory addressing via the RF interface in Pass-through mode (PTHRU\_ON\_OFF set to 1b) for the NTAG I<sup>2</sup>C 1k**

Sector address	Page address		Byte number within a page				Access conditions
	Dec.	Hex.	0	1	2	3	
0	0	00h	Serial number				READ
	1	01h	Serial number			Internal	READ
	2	02h	Internal		Static lock bytes		READ/R&W
	3	03h	Capability Container (CC)				READ&WRITE
	4	04h	User memory				READ&WRITE
	...	...					
	15	0Fh					
	...	...					
	225	E1h	Invalid access - returns NAK				n.a.
	226	E2h					
	227	E3h					
	228	E4h					
	229	E5h					
	230	E6h					
	231	E7h					
	232	E8h	Configuration registers				see <a href="#">8.3.11</a>
	233	E9h					
	234	EAh	Invalid access - returns NAK				n.a.
	...	...					
	240	F0h	SRAM memory (16 pages)				READ&WRITE
	...	...					
	255	FFh					
1	...	...	Invalid access - returns NAK				n.a.
2	...	...	Invalid access - returns NAK				n.a.
3	0	00h	Invalid access - returns NAK				n.a.
	...	...					
	248	F8h	Session registers				see <a href="#">8.3.11</a>
	249	F9h					
	...	...	Invalid access - returns NAK				n.a.
	255	FFh					

**Table 34. Illustration of the SRAM memory addressing via the RF interface in Pass-through mode (PTHRU\_ON\_OFF set to 1b) for the NTAG I<sup>2</sup>C 2k**

Sector address	Page address		Byte number within a page				Access conditions
	Dec.	Hex.	0	1	2	3	
0	0	00h	Serial number				READ
	1	01h	Serial number			Internal	READ
	2	02h	Internal		Static lock bytes		READ/R&W
	3	03h	Capability Container (CC)				READ&WRITE
	4	04h	User memory				READ&WRITE
	...	...					
	19	13h					
	...	...					
	...	...					
	255	FFh					
1	0	...					
	1	...					
	...	...					
	...	...					
	223	DFh					
	224	E0h	Dynamic lock bytes			00h	R&W/READ
	225	E1h	Invalid access - returns NAK				n.a.
	226	E2h					
	227	E3h					
	228	E4h					
	229	E5h					
	230	E6h					
	231	E7h	Configuration registers				see <a href="#">8.3.11</a>
	232	E8h					
	233	E9h					
	234	EAh	Invalid access - returns NAK				n.a.
	...	...					
	240	F0h	SRAM (16 pages)				READ&WRITE
	...	...					
	255	FFh					
2	...	...	Invalid access - returns NAK				n.a.
3	0	00h	Invalid access - returns NAK				n.a.
	...	...					
	248	F8h	Session registers				see <a href="#">8.3.11</a>
	249	F9h					
	...	...	Invalid access - returns NAK				n.a.
	255	FFh					

### 11.3.2 RF to I<sup>2</sup>C Data transfer

If the RF interface is enabled (RF\_LOCKED = 1b) and data is written to the terminator block/page of the SRAM via the RF interface, at the end of the WRITE command, bit SRAM\_I2C\_READY is set to 1b and bit RF\_LOCKED is set to 0b automatically, and the NTAG I<sup>2</sup>C is locked to the I<sup>2</sup>C interface.

To signal to the host that data is ready to be read following mechanisms are in place:

- The host polls/reads bit SRAM\_I2C\_READY from NS\_REG (see [Table 14](#)) to know if data is ready in SRAM
- A trigger on the FD pin indicates to the host that data is ready to be read from SRAM. This feature can be enabled by programming bits 5:2 (FD\_OFF, FD\_ON) of the NC\_REG appropriately (see [Table 13](#))

This is illustrated in the [Figure 24](#).

If the tag is addressed with the correct I<sup>2</sup>C slave address, the I2C\_LOCKED bit is automatically set to 1b (according to the interface arbitration). After a READ from the terminator page of the SRAM, bit SRAM\_I2C\_READY and bit I2C\_LOCKED are automatically reset to 0b, and the tag returns to the arbitration idle mode where, for example, further data from the RF interface can be transferred.

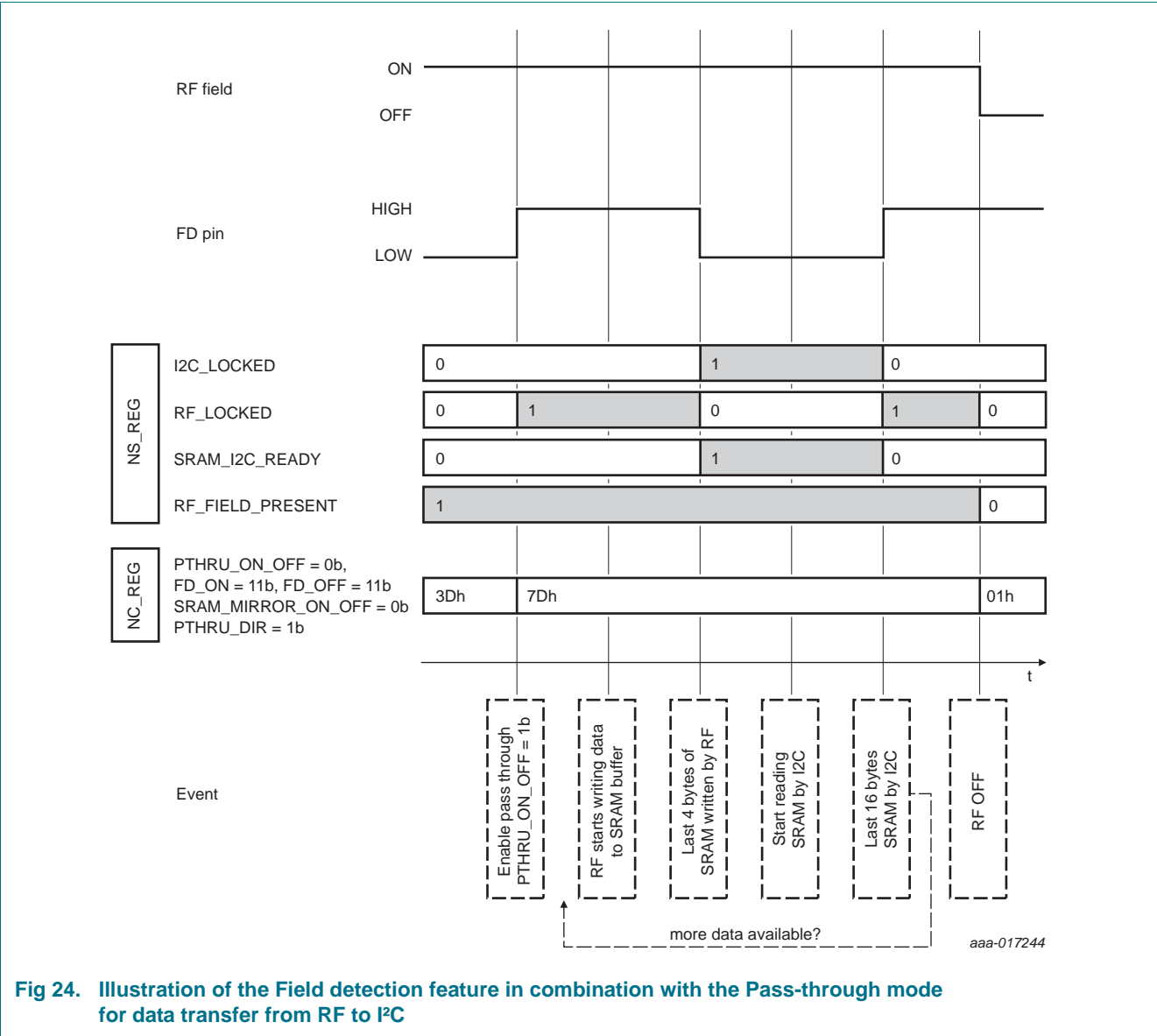


Fig 24. Illustration of the Field detection feature in combination with the Pass-through mode for data transfer from RF to I2C

11.3.3 I2C to RF Data transfer

If the I2C interface is enabled (I2C\_LOCKED is 1b) and data is written to the terminator page of the SRAM via the I2C interface, at the end of the WRITE command, bit SRAM\_RF\_READY is set to 1b and bit I2C\_LOCKED is automatically reset to 0b to set the tag in the arbitration idle state.

The RF\_LOCKED bit is then automatically set to 1b (according to the interface arbitration). After a READ or FAST\_READ command involving the terminator block/page of the SRAM, bit SRAM\_RF\_READY and bit RF\_LOCKED are automatically reset to 0b allowing the I2C interface to further write data into the SRAM buffer.

To signal to the host that further data is ready to be written, the following mechanisms are in place:



- The RF interface polls/reads the bit SRAM\_RF\_READY from NS\_REG (see [Table 14](#)) to know if new data has been written by the I2C interface in the SRAM
- A trigger on the FD pin indicates to the host that data has been read from SRAM by the RF interface. This feature can be enabled by programming bits 5:2 (FD\_OFF, FD\_ON) of the NC\_REG appropriately (see [Table 13](#))

The above mechanism is illustrated in the [Figure 25](#).

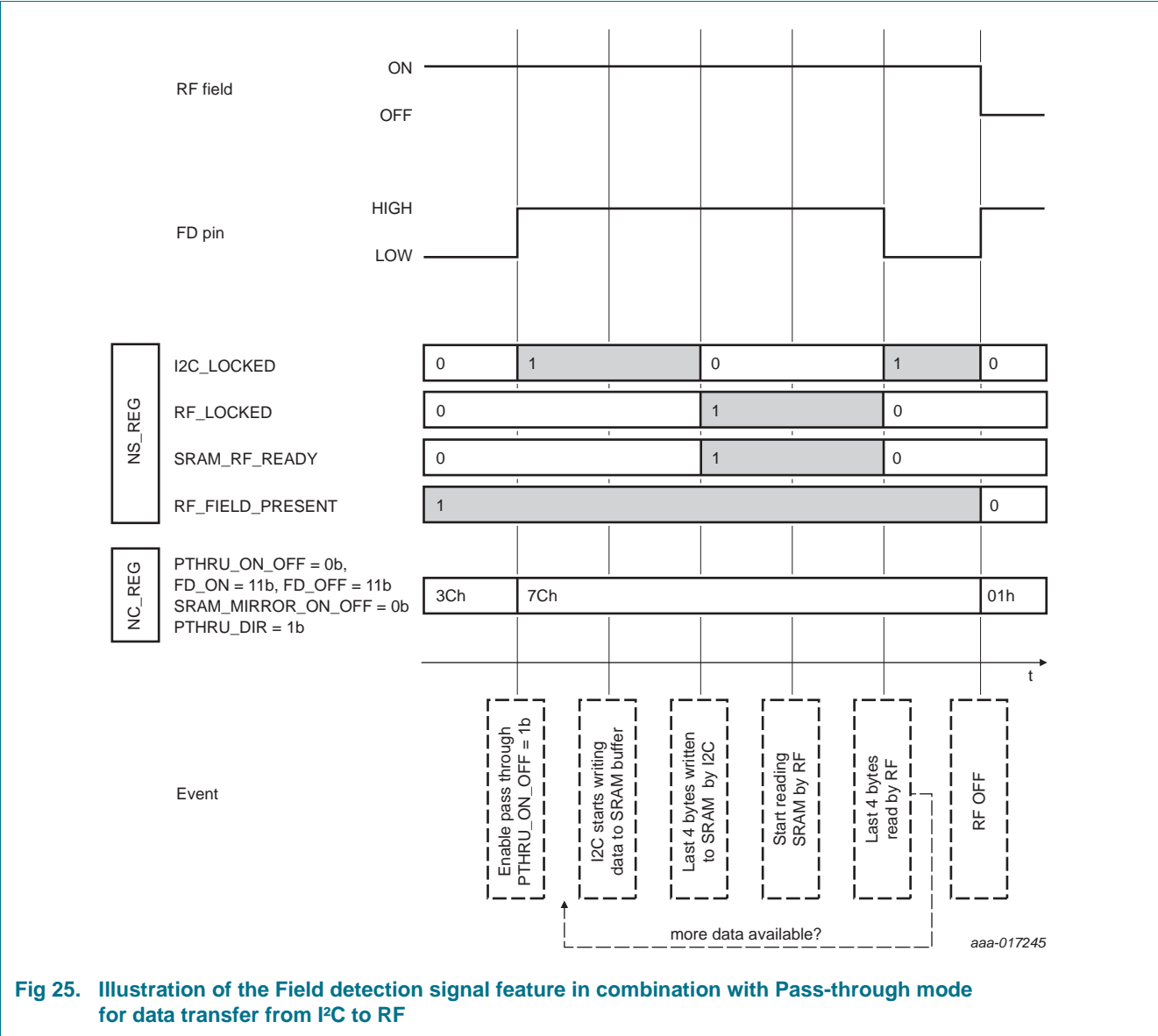


Fig 25. Illustration of the Field detection signal feature in combination with Pass-through mode for data transfer from I2C to RF

## 12. Limiting values

Exceeding the limits of one or more values in reference may cause permanent damage to the device. Exposure to limiting values for extended periods may affect device reliability.

**Table 35. Limiting values**

In accordance with the Absolute Maximum Rating System (IEC 60134).<sup>[1][2][3]</sup>

Symbol	Parameter	Conditions	Min	Max	Unit
I <sub>I</sub>	input current LA - LB		-	40	mA
T <sub>stg</sub>	storage temperature		-55	+125	°C
V <sub>ESD</sub>	electrostatic discharge voltage	<sup>[3]</sup>	2	-	kV
V <sub>FD</sub>	Voltage on the FD pin		-	3.6	V
V <sub>SDA</sub>	Voltage on the SDA line		-	3.6	V
V <sub>SCL</sub>	Voltage on the SCL line		-	3.6	V

[1] Stresses above one or more of the limiting values may cause permanent damage to the device.

[2] Exposure to limiting values for extended periods may affect device reliability.

[3] ANSI/ESDA/JEDEC JS-001; Human body model: C = 100 pF, R = 1.5 kΩ.

## 13. Characteristics

### 13.1 Electrical characteristics

**Table 36. Characteristics**

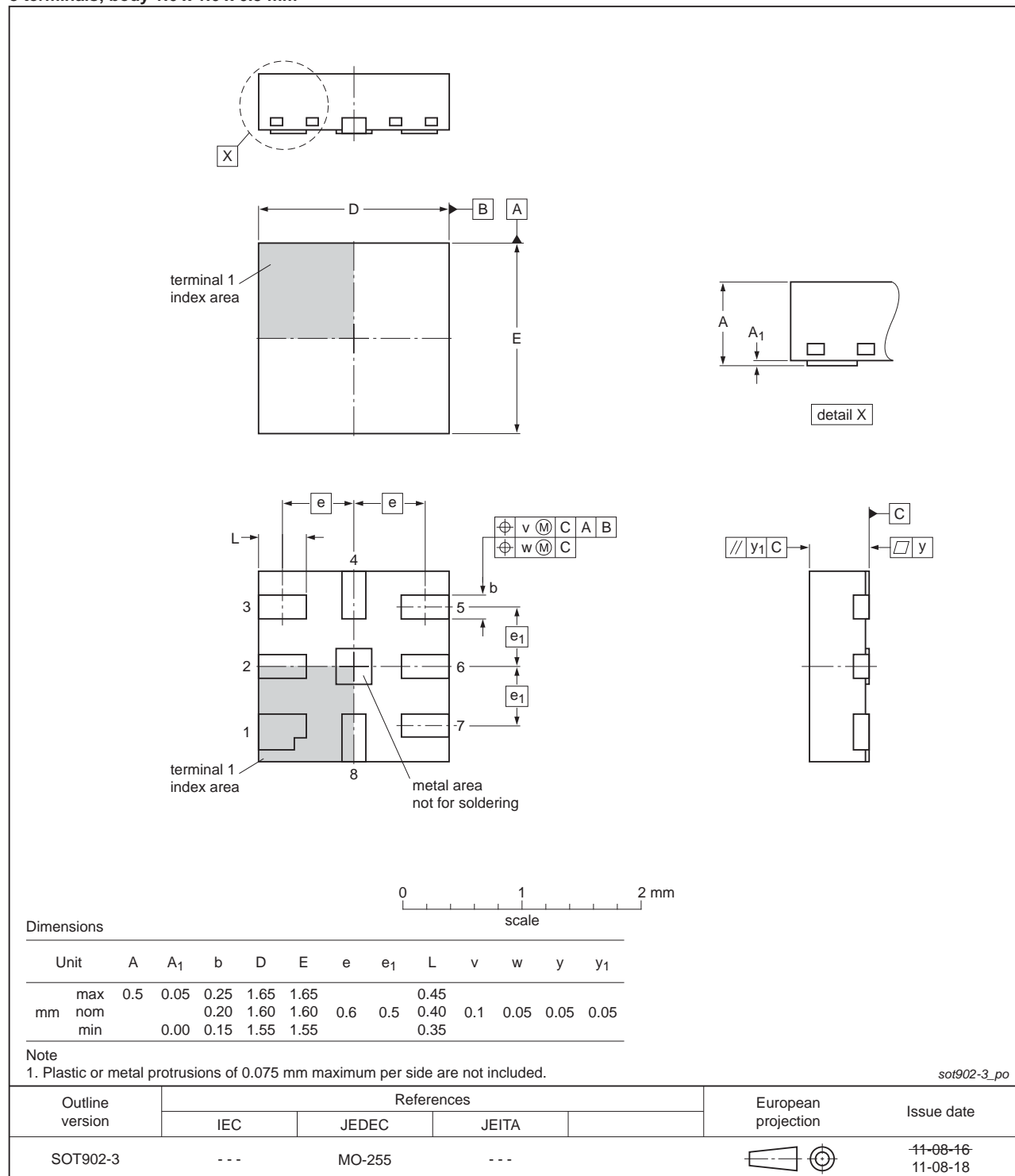
Symbol	Parameter	Conditions	Min	Typ	Max	Unit
C <sub>i</sub>	input capacitance	LA - LB	44	50	56	pF
f <sub>i</sub>	input frequency		-	13.56	-	MHz
T <sub>oper</sub>	operating temperature		-40	-	+95	°C
<b>Energy harvesting characteristics</b>						
V <sub>out</sub>	voltage generated at the V <sub>out</sub> pin		-	-	3.2	V
<b>I<sup>2</sup>C interface characteristics</b>						
V <sub>CC</sub>	supply voltage	NTAG I <sup>2</sup> C supplied via V <sub>CC</sub> only	1.7 <sup>[1]</sup>		3.6	V
I <sub>DD</sub>	supply current		-	155	-	μA
<b>EEPROM characteristics</b>						
t <sub>ret</sub>	retention time	full operating temperature range	20	-	-	year
N <sub>endu(W)</sub>	write endurance	full operating temperature range	500000	-	-	cycle

[1] A minimum supply voltage of 1.8 V is required, when RF field is present.

## 14. Package outline

**XQFN8: plastic, extremely thin quad flat package; no leads;**  
**8 terminals; body 1.6 x 1.6 x 0.5 mm**

**SOT902-3**



**Fig 26. Package outline SOT902-3 (XQFN8)**

TSSOP8: plastic thin shrink small outline package; 8 leads; body width 3 mm

SOT505-1

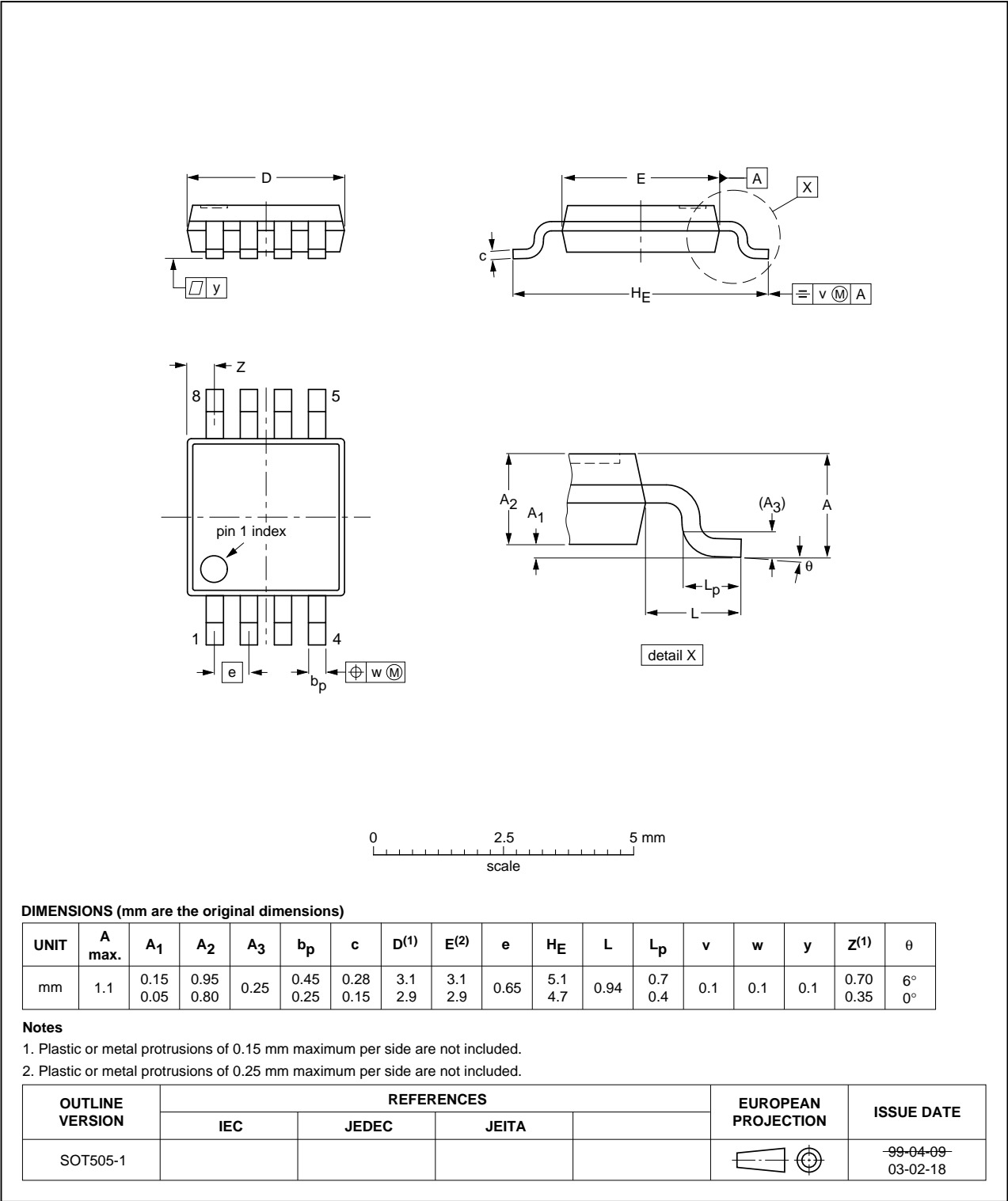


Fig 27. Package outline SOT501-1 (TSSOP8)

Table 37. Pin description

Pin no.	Symbol	Description
1	LA	Antenna connection LA
2	VSS	GND
3	SCL	Serial Clock I <sup>2</sup> C
4	FD	Field detection
5	SDA	Serial data I <sup>2</sup> C
6	VCC	VCC in connection (external power supply)
7	V <sub>out</sub>	Voltage out (energy harvesting)
8	LB	Antenna connection LB

## 15. Abbreviations

Table 38. Abbreviations

Acronym	Description
POR	Power On Reset

## 16. References

- [1] NFC Forum - Type 2 Tag Operation V1.2  
Technical Specification
- [2] ISO/IEC 14443 - Identification cards - Contactless integrated circuit cards -  
Proximity cards  
International Standard
- [3] I2C-bus specification and user manual  
NXP standard UM10204
- [4] NFC Forum - Activity V1.1  
Technical Specification

## 17. Revision history

Table 39. Revision history

Document ID	Release date	Data sheet status	Change notice	Supersedes
NT3H1101_1201 v. 3.3	20150715	Product data sheet	-	NT3H1101_1201 v. 3.2
Modifications:	<ul style="list-style-type: none"> <li>• <a href="#">Table 1 “Ordering information”</a>: updated</li> <li>• Capacitor value for energy harvesting corrected</li> <li>• <a href="#">Table 35 “Limiting values”</a>: updated</li> <li>• <a href="#">Table 36 “Characteristics”</a>: updated</li> </ul>			
NT3H1101_1201 v. 3.2	20150325	Product data sheet	-	NT3H1101_1201 v. 3.1
Modifications:	<ul style="list-style-type: none"> <li>• <a href="#">Table 1 “Ordering information”</a>: updated</li> <li>• <a href="#">Table 2 “Marking codes”</a>: updated</li> <li>• <a href="#">Section 7.1: Figure 4</a> added</li> <li>• <a href="#">Section 14 “Package outline”</a>: <a href="#">Figure 27</a> added</li> <li>• General update</li> </ul>			
NT3H1101_1201 v. 3.1	20141009	Product data sheet	-	NT3H1101_1201 v. 3.0
Modifications:	<ul style="list-style-type: none"> <li>• <a href="#">Section 8.6 “Energy harvesting”</a>: updated</li> <li>• <a href="#">Section 10.5 “GET_VERSION”</a>: updated</li> <li>• <a href="#">Figure 24</a> and <a href="#">Figure 25</a>: updated</li> <li>• <a href="#">Section 12 “Limiting values”</a> and <a href="#">Section 13 “Characteristics”</a>: remark removed</li> </ul>			
NT3H1101_1201 v. 3.0	20140806	Product data sheet	-	NT3H1101_1201 v. 2.3
Modifications:	<ul style="list-style-type: none"> <li>• <a href="#">Section 8.6 “Energy harvesting”</a> updated</li> <li>• <a href="#">Section 16 “References”</a>: updated</li> <li>• Data sheet status changed to “Product data sheet”</li> </ul>			
NT3H1101_1201 v. 2.3	20140708	Objective data sheet	-	NT3H1201_1101 v. 2.2
Modifications:	<ul style="list-style-type: none"> <li>• Figures updated</li> <li>• General update</li> </ul>			
NT3H1101_1201 v. 2.2	20140306	Objective data sheet	-	NT3H1201_1101 v. 2.1
Modifications:	<ul style="list-style-type: none"> <li>• General updates</li> </ul>			
NT3H1101_1201 v. 2.1	20131218	Objective data sheet	-	NT3H1201_1101 v. 2.0
Modifications:	<ul style="list-style-type: none"> <li>• <a href="#">Section 4 “Ordering information”</a>: type number corrected</li> </ul>			
NT3H1101_1201 v. 2.0	20131212	Objective data sheet		NT3H1201 v. 1.4
Modifications:	<ul style="list-style-type: none"> <li>• Additional description for the Field detection functionality for Pass-through mode</li> <li>• General update</li> </ul>			
NT3H1201 v. 1.4	20130802	Objective data sheet	-	NT3H1201 v. 1.3
Modifications:	<ul style="list-style-type: none"> <li>• Update for 1k memory version and RF commands</li> </ul>			
NT3H1201 v. 1.3	20130613	Objective data sheet	-	
Modifications:	<ul style="list-style-type: none"> <li>• Pinning package update</li> </ul>			
NT3H1201 v. 1.0	20130425	Objective data sheet	-	-

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### 18.1 Data sheet status

Document status <sup>[1][2]</sup>	Product status <sup>[3]</sup>	Definition
Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
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